

4.14.3.4 Example technical skills

4.14.3.4.1 Table 1: Example technical skills

Group	Model (including data model/structure)	Algorithms
A	<p>Complex data model in database (eg several interlinked tables)</p> <p>Hash tables, lists, stacks, queues, graphs, trees or structures of equivalent standard</p> <p>Files(s) organised for direct access</p> <p>Complex scientific/mathematical/robotics/control/business model</p> <p>Complex user-defined use of object-orientated programming (OOP) model, eg classes, inheritance, composition, polymorphism, interfaces</p> <p>Complex client-server model</p>	<p>Cross-table parameterised SQL</p> <p>Aggregate SQL functions</p> <p>User/CASE-generated DDL script</p> <p>Graph/Tree Traversal</p> <p>List operations</p> <p>Linked list maintenance</p> <p>Stack/Queue Operations</p> <p>Hashing</p> <p>Advanced matrix operations</p> <p>Recursive algorithms</p> <p>Complex user-defined algorithms (eg optimisation, minimisation, scheduling, pattern matching) or equivalent difficulty</p> <p>Mergesort or similarly efficient sort</p> <p>Dynamic generation of objects based on complex user-defined use of OOP model</p> <p>Server-side scripting using request and response objects and server-side extensions for a complex client-server model</p> <p>Calling parameterised Web service APIs and parsing JSON/XML to service a complex client-server model</p>

Group	Model (including data model/structure)	Algorithms
B	Simple data model in database (eg two or three interlinked tables)	Single table or non-parameterised SQL
	Multi-dimensional arrays	Bubble sort
	Dictionaries	Binary search
	Records	
	Text files	Writing and reading from files
	File(s) organised for sequential access	
	Simple scientific/mathematical /robotics/ control/business model	Simple user defined algorithms (eg a range of mathematical/statistical calculations)
		Generation of objects based on simple OOP model
	Simple OOP model	Server-side scripting using request and response objects and server-side extensions for a simple client-server model
	Simple client-server model	Calling Web service APIs and parsing JSON/ XML to service a simple client-server model
C	Single-dimensional arrays	Linear search
	Appropriate choice of simple data types	Simple mathematical calculations (eg average)
	Single table database	Non-SQL table access

Note that the contents of Table 1 are examples, selected to illustrate the level of demand of the technical skills that would be expected to be demonstrated in each group. The use of alternative algorithms and data models is encouraged. If a project cannot easily be marked against Table 1 (for example, a project with a considerable hardware component) then please consult your AQA non-exam assessment adviser or provide a full explanation of how you have arrived at the mark for this section when submitting work for moderation.