Chapter 1

Fundamentals

1.1 Pitch

Definition 1 (Pitch) Pitch is the property of the sound which allows a relative ordering of perceived sounds on a frequency-related scale.

On a keyboard, pitch goes up to the right of the keyboard, while it goes down on the left.

Pitches are expressed through **notes**. There are 7 note names, which are repeated in **octave registers**, identified by the bottom number.

$$\cdots A_3B_3\underbrace{C_4D_4E_4F_4G_4A_4B_4}_{\text{Octave register 4}}C_5D_5\cdots$$



Figure 1.1: Treble clef



Figure 1.2: Bass clef

Definition 2 (Octave) The distance / interval between two notes with the same name.

Definition 3 (Middle C) The C_4 pitch, usually located in the middle of a keyboard (on the instrument) and always annotated in the middle of the grand staff, shared by the two staves.



Figure 1.3: The Grand Staff

Definition 4 (Accidental) A symbol placed before a note to raise / lower its pitch by a given amount.

An accidental is effective only for a measure. They affect the entire piece if they are placed before the clef in a **key signature**.

b	Flat	−1 half step
#	Sharp	+1 half step
b	Double flat	-2 half steps $/$ -1 whole step
×	Double sharp	+2 half steps $/ +1$ whole step
þ	Natural	Cancels preceding accidentals

Definition 5 (Half step) On the keyboard, the distance / interval between one key (either black or white) and the next (either black or white).

Definition 6 (Whole step) The interval made up of two half steps.

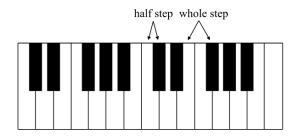


Figure 1.4: Half steps and whole steps

Definition 7 (Enharmonic) Which has the same sound, but different name.

1.1. PITCH 3

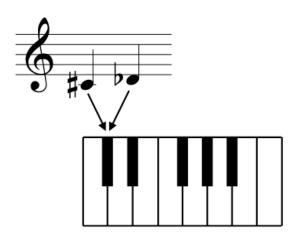


Figure 1.5: Enharmonic notes

Chapter 2

Scales