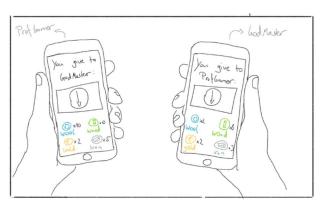
# 10 Detailed Sketches of André Florentin

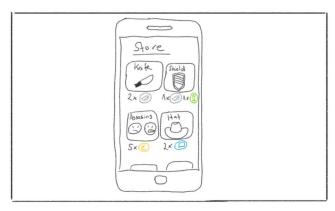
**Best Sketch:** Trade resources by scanning QR-Codes (4)

Here are some detailed versions of that idea:



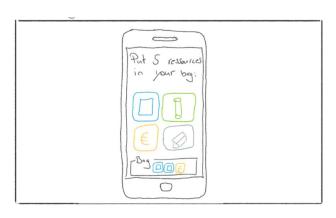
### 1. How the trade takes place

Drag and drop to send resources to your exchange partner. However, you can only send resources that you actually own.



## 2. Spending resources in the store

The collected resources can be spent on goods and services in the store



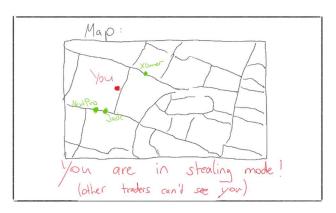
## 3. Regular resource income

Always on the first day of the month you may take any 5 resources without having traded them



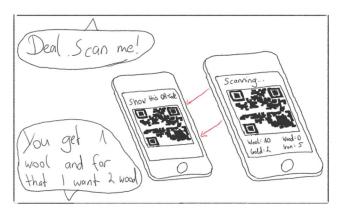
### 4. Unlock benefits when trading frequently.

If you trade frequently with someone, you can get an advantage, such as a 3:1 advantage for wool (see sketch). This means that you can always exchange three wool for any other resource.



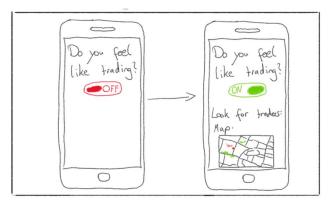
### 5. Buy ability of stealing in the store

In the store, you can also buy the ability to steal with your resources. This is very expensive, but with a bit of luck it can be very lucrative.



#### 6. Scan QR code to trade

To enforce direct communication and thus more effective negotiation, trading partners must scan QR codes to perform a trade



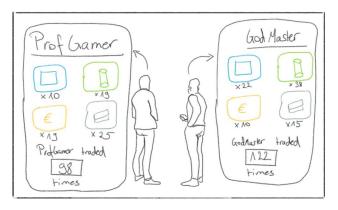
### 7. Trading-switch

Players can decide for themselves whether they want to trade resources at the moment or not. If they want to trade, then they can activate the trading switch in the game and thus become visible to other players in the area. Otherwise they remain invisible.



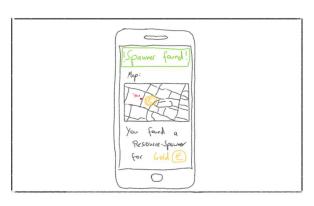
#### 8. Punishment for inactivity

As a punishment for inactivity, resources are taken away from you if you haven't traded with others for a long time.



#### 9. Own profile for each user

Each player has a public profile where you can see what resources the player has at the moment, how often he traded, what items he bought from the store, etc.



#### 10. Secret resource spawners

Scattered around the world are secret resource spawners that only become visible to you when you are at most 100 meters away. These are very rare and therefore very valuable for the players. Which resource is spawned there is random.