

Algorithms and code fragment:

All the details are demonstrated within the code.

1. Robert's operator



Figure 7.21 Masks used for the Roberts operators.

```
def RobertsImage(originImg, threshold):

    robertsImg = Image.new('1', originImg.size)

    for c in range(originImg.size[0]):
        for r in range(originImg.size[1]):

            #define the coordinate

            x0,y0 = c,r
            x1,y1 = min(c + 1, originImg.size[0] - 1), min(r + 1, originImg.size[1] - 1)

            # Calculate r1 and r2 of Robert.

            r1 = -originImg.getpixel((x0, y0)) + originImg.getpixel((x1, y1))
            r2 = -originImg.getpixel((x1, y0)) + originImg.getpixel((x0, y1))

            # calculate the magnitude

            mag = int(math.sqrt(r1*r1 + r2*r2))

            pixVal = 0 if mag >= threshold else 1

            robertsImg.putpixel((c, r), pixVal)

    return robertsImg
```

2. Prewitt's edge operator

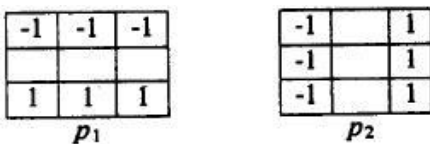


Figure 7.22 Prewitt edge detector masks.

```
def PrewittImage(originImg, threshold):

    prewittImg = Image.new('1', originImg.size)

    for c in range(originImg.size[0]):
```

```

for r in range(originImg.size[1]):

    #define the coordinate
    x0,y0 = max(c - 1, 0),max(r - 1, 0)
    x1,y1 = c,r
    x2,y2 = min(c + 1, originImg.size[0] - 1),min(r + 1, originImg.size[1] - 1)

    # Calculate p1 and p2 of Prewitt.
    p1 = -originImg.getpixel((x0, y0)) - originImg.getpixel((x1, y0)) - originImg.getpixel((x2, y0))\
        + originImg.getpixel((x0, y2)) + originImg.getpixel((x1, y2)) + originImg.getpixel((x2, y2))
    p2 = -originImg.getpixel((x0, y0)) - originImg.getpixel((x0, y1)) - originImg.getpixel((x0, y2))\
        + originImg.getpixel((x2, y0)) + originImg.getpixel((x2, y1)) + originImg.getpixel((x2, y2))

    # calculate the magnitude
    mag = int(math.sqrt(p1*p1 + p2*p2))
    pixVal = 0 if mag >= threshold else 1
    prewittImg.putpixel((c, r), pixVal)

return prewittImg

```

3. Sobel's edge operator

-1	-2	-1
1	2	1

S_1

-1		1
-2		2
-1		1

S_2

Figure 7.23 Sobel edge detector masks.

```

def SobelImage(originImg, threshold):

    sobelImg = Image.new('1', originImg.size)

    for c in range(originImg.size[0]):
        for r in range(originImg.size[1]):

            #define the coordinate
            x0,y0 = max(c - 1, 0),max(r - 1, 0)
            x1,y1 = c,r
            x2,y2 = min(c + 1, originImg.size[0] - 1),min(r + 1, originImg.size[1] - 1)

            # Calculate p1 and p2 of Sobel.
            p1 = -originImg.getpixel((x0, y0)) - originImg.getpixel((x1, y0)) - originImg.getpixel((x2, y0))\
                + originImg.getpixel((x0, y2)) + originImg.getpixel((x1, y2)) + originImg.getpixel((x2, y2))
            p2 = -originImg.getpixel((x0, y0)) - originImg.getpixel((x0, y1)) - originImg.getpixel((x0, y2))\
                + originImg.getpixel((x2, y0)) + originImg.getpixel((x2, y1)) + originImg.getpixel((x2, y2))

```

```

# calculate the magnitude
mag = int(math.sqrt(p1*p1 + p2*p2))

pixVal = 0 if mag >= threshold else 1

sobelImg.putpixel((c, r), pixVal)

return sobelImg

```

4. Frei and Chen's gradient operator

-1	$-\sqrt{2}$	-1
1	$\sqrt{2}$	1

f_1

-1		1
$-\sqrt{2}$		$\sqrt{2}$
-1		1

f_2

Figure 7.24 Frei and Chen gradient masks.

```

def FreiChenImage(originImg, threshold):

    FreiChenImg = Image.new('1', originImg.size)

    for c in range(originImg.size[0]):
        for r in range(originImg.size[1]):

            #define the coordinate
            x0,y0 = max(c - 1, 0),max(r - 1, 0)
            x1,y1 = c,r
            x2,y2 = min(c + 1, originImg.size[0] - 1),min(r + 1, originImg.size[1] - 1)

            # Calculate p1 and p2 of FreiChen.
            p1 = -
            originImg.getpixel((x0, y0)) - math.sqrt(2) * originImg.getpixel((x1, y0)) - originImg.getpixel((x2, y0))\
                + originImg.getpixel((x0, y2)) + math.sqrt(2) * originImg.getpixel((x1, y2)) + originImg.get
            pixel((x2, y2))
            p2 = -
            originImg.getpixel((x0, y0)) - math.sqrt(2) * originImg.getpixel((x0, y1)) - originImg.getpixel((x0, y2))\
                + originImg.getpixel((x2, y0)) + math.sqrt(2) * originImg.getpixel((x2, y1)) + originImg.get
            pixel((x2, y2))

            # calculate the magnitude
            mag = int(math.sqrt(p1*p1 + p2*p2))
            pixVal = 0 if mag >= threshold else 1
            FreiChenImg.putpixel((c, r), pixVal)

    return FreiChenImg

```

5. Kirsch's compass operator

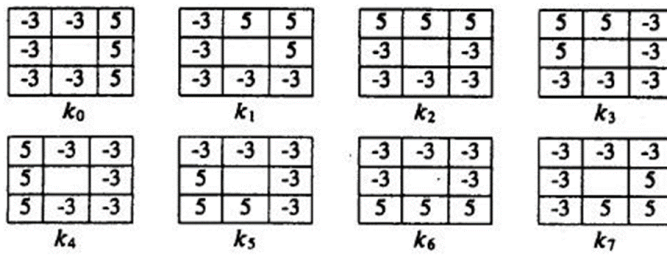


Figure 7.25 Kirsch compass masks.

```
def KirschImage(originImg, threshold):
    #define the masks
    k0 = np.array([
        [-3, -3, 5],
        [-3, 0, 5],
        [-3, -3, 5]
    ])
    k1 = np.array([
        [-3, 5, 5],
        [-3, 0, 5],
        [-3, -3, -3]
    ])
    k2 = np.array([
        [5, 5, 5],
        [-3, 0, -3],
        [-3, -3, -3]
    ])
    k3 = np.array([
        [5, 5, -3],
        [5, 0, -3],
        [-3, -3, -3]
    ])
    k4 = np.array([
        [5, -3, -3],
        [5, 0, -3],
        [5, -3, -3]
    ])
    k5 = np.array([
        [-3, -3, -3],
        [5, 0, -3],
        [5, 5, -3]
    ])
    k6 = np.array([
        [-3, -3, -3],
```

```

        [-3, 0, -3],
        [5, 5, 5]
    ])
    k7 = np.array([
        [-3, -3, -3],
        [-3, 0, 5],
        [-3, 5, 5]
    ])
    mat_k = np.array([k0,k1,k2,k3,k4,k5,k6,k7])

    KirschImg = Image.new('1', originImg.size)
    for c in range(originImg.size[0]):
        for r in range(originImg.size[1]):

            #define the coordinate
            x0,y0 = max(c - 1, 0),max(r - 1, 0)
            x1,y1 = c,r
            x2,y2 = min(c + 1, originImg.size[0] - 1),min(r + 1, originImg.size[1] - 1)

            # Calculate k0-k7 of Kirsch.
            k = np.zeros(8)
            for i in range(len(k)):
                k[i] = mat_k[i][0][0] * originImg.getpixel((x0, y0)) + mat_k[i][0][1] * originImg.getpixel((x
1, y0)) + mat_k[i][0][2] * originImg.getpixel((x2, y0)) \
                    + mat_k[i][1][0] * originImg.getpixel((x0, y1)) + mat_k[i][1][2] * originImg.getpixel((x2, y
1)) \
                    + mat_k[i][2][0] * originImg.getpixel((x0, y2)) + mat_k[i][2][1] * originImg.getpixel((x1, y
2)) + mat_k[i][2][2] * originImg.getpixel((x2, y2))

            mag = np.amax(k) # Calulate Grandient mag.

            pixVal = 0 if mag >= threshold else 1
            KirschImg.putpixel((c, r), pixVal)

    return KirschImg

```

6. Robinson's compass operator

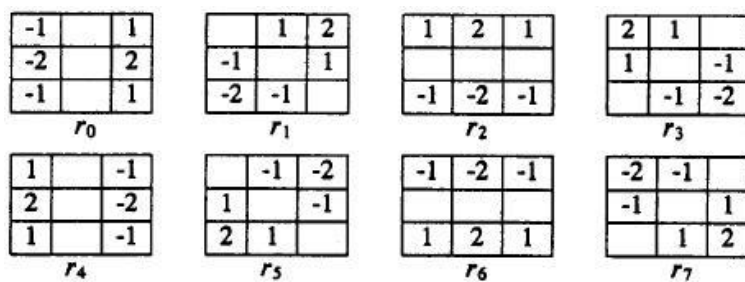


Figure 7.26 Robinson compass masks.

```
def RobinsonImage(originImg, threshold):
```

```
    #define the masks
```

```
    k0 = np.array([
```

```
        [-1, 0, 1],
```

```
        [-2, 0, 2],
```

```
        [-1, 0, 1]
```

```
    ])
```

```
    k1 = np.array([
```

```
        [0, 1, 2],
```

```
        [-1, 0, 1],
```

```
        [-2, -1, 0]
```

```
    ])
```

```
    k2 = np.array([
```

```
        [1, 2, 1],
```

```
        [0, 0, 0],
```

```
        [-1, -2, -1]
```

```
    ])
```

```
    k3 = np.array([
```

```
        [2, 1, 0],
```

```
        [1, 0, -1],
```

```
        [0, -1, -2]
```

```
    ])
```

```
    k4 = np.array([
```

```
        [1, 0, -1],
```

```
        [2, 0, -2],
```

```
        [1, 0, -1]
```

```
    ])
```

```
    k5 = np.array([
```

```
        [0, -1, -2],
```

```
        [1, 0, -1],
```

```
        [2, 1, 0]
```

```
    ])
```

```
    k6 = np.array([
```

```
        [-1, -2, -1],
```

```

        [0, 0, 0],
        [1, 2, 1]
    ])
    k7 = np.array([
        [-2, -1, 0],
        [-1, 0, 1],
        [0, 1, 2]
    ])
    mat_k = np.array([k0,k1,k2,k3,k4,k5,k6,k7])

    RobinsonImg = Image.new('1', originImg.size)
    for c in range(originImg.size[0]):
        for r in range(originImg.size[1]):

            #define the coordinate
            x0,y0 = max(c - 1, 0),max(r - 1, 0)
            x1,y1 = c,r
            x2,y2 = min(c + 1, originImg.size[0] - 1),min(r + 1, originImg.size[1] - 1)

            # Calculate k0-k7 of Robinson.
            k = np.zeros(8)
            for i in range(len(k)):
                k[i] = mat_k[i][0][0] * originImg.getpixel((x0, y0)) + mat_k[i][0][1] * originImg.getpixel((x
1, y0)) + mat_k[i][0][2] * originImg.getpixel((x2, y0)) \
                    + mat_k[i][1][0] * originImg.getpixel((x0, y1)) + mat_k[i][1][2] * originImg.getpixel((x2, y
1)) \
                    + mat_k[i][2][0] * originImg.getpixel((x0, y2)) + mat_k[i][2][1] * originImg.getpixel((x1, y
2)) + mat_k[i][2][2] * originImg.getpixel((x2, y2))

            mag = np.amax(k) # Calulate Grandient mag.

            pixVal = 0 if mag >= threshold else 1
            RobinsonImg.putpixel((c, r), pixVal)

    return RobinsonImg

```

7. Nevatia-Babu operator

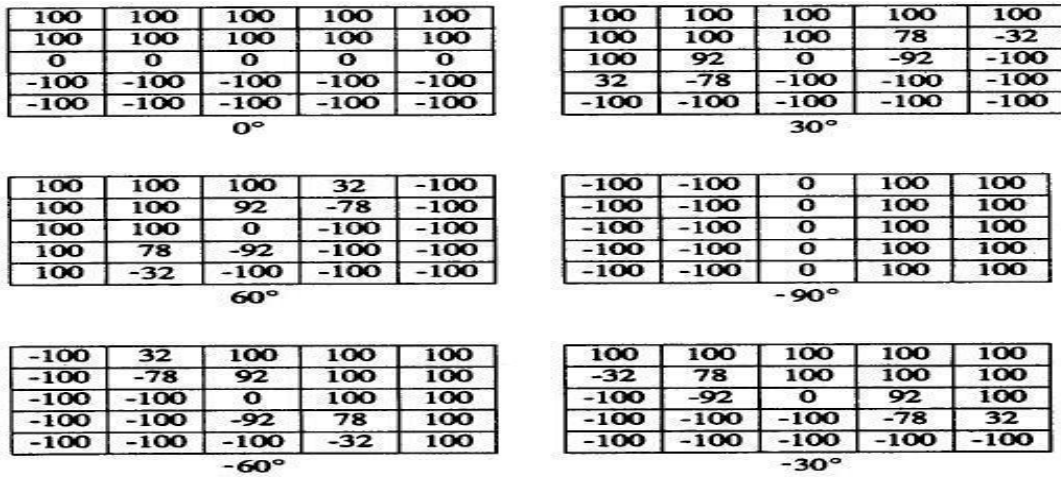


Figure 7.27 Nevatia-Babu 5×5 compass template masks.

```
def NevatiaBabuImage(originImg, threshold):
    #define the masks
    k0 = np.array([
        [100, 100, 100, 100, 100],
        [100, 100, 100, 100, 100],
        [0, 0, 0, 0, 0],
        [-100, -100, -100, -100, -100],
        [-100, -100, -100, -100, -100],
    ])
    k1 = np.array([
        [100, 100, 100, 100, 100],
        [100, 100, 100, 78, -32],
        [100, 92, 0, -92, -100],
        [32, -78, -100, -100, -100],
        [-100, -100, -100, -100, -100]
    ])
    k2 = np.array([
        [100, 100, 100, 32, -100],
        [100, 100, 92, -78, -100],
        [100, 100, 0, -100, -100],
        [100, 78, -92, -100, -100],
        [100, -32, -100, -100, -100]
    ])
    k3 = np.array([
        [-100, -100, 0, 100, 100],
        [-100, -100, 0, 100, 100],
        [-100, -100, 0, 100, 100],
        [-100, -100, 0, 100, 100],
        [-100, -100, 0, 100, 100]
    ])
```



```

])

k4 = np.array([
    [-100, 32, 100, 100, 100],
    [-100, -78, 92, 100, 100],
    [-100, -100, 0, 100, 100],
    [-100, -100, -92, 78, 100],
    [-100, -100, -100, -32, 100]
])

k5 = np.array([
    [100, 100, 100, 100, 100],
    [-32, 78, 100, 100, 100],
    [-100, -92, 0, 92, 100],
    [-100, -100, -100, -78, 32],
    [-100, -100, -100, -100, -100]
])

mat_k = np.array([k0,k1,k2,k3,k4,k5])

NevatiaBabuImg = Image.new('1', originImg.size)

for c in range(originImg.size[0]):
    for r in range(originImg.size[1]):

        #define the coordinate

        x0,y0 = max(c - 2, 0),max(r - 2, 0)
        x1,y1 = max(c - 1, 0),max(r - 1, 0)
        x2,y2 = c,r
        x3,y3 = min(c + 1, originImg.size[0] - 1),min(r + 1, originImg.size[1] - 1)
        x4,y4 = min(c + 2, originImg.size[0] - 1),min(r + 2, originImg.size[1] - 1)

        # Get 5x5 neighbors.

        neighbors = [originImg.getpixel((x0, y0)), originImg.getpixel((x1, y0)), originImg.getpixel((x2, y0)), originImg.getpixel((x3, y0)), originImg.getpixel((x4, y0)),
                    originImg.getpixel((x0, y1)), originImg.getpixel((x1, y1)), originImg.getpixel((x2, y1)), originImg.getpixel((x3, y1)), originImg.getpixel((x4, y1)),
                    originImg.getpixel((x0, y2)), originImg.getpixel((x1, y2)), originImg.getpixel((x2, y2)), originImg.getpixel((x3, y2)), originImg.getpixel((x4, y2)),
                    originImg.getpixel((x0, y3)), originImg.getpixel((x1, y3)), originImg.getpixel((x2, y3)), originImg.getpixel((x3, y3)), originImg.getpixel((x4, y3)),
                    originImg.getpixel((x0, y4)), originImg.getpixel((x1, y4)), originImg.getpixel((x2, y4)), originImg.getpixel((x3, y4)), originImg.getpixel((x4, y4))]

        # Calculate k0-k7 of NevatiaBabu.

        k = np.zeros(6)

```

```

        for i in range(len(k)):

            k[i] = mat_k[i][0][0] * neighbors[0] + mat_k[i][0][1] * neighbors[1] + mat_k[i][0][2] * neighbors[2] + mat_k[i][0][3] * neighbors[3] + mat_k[i][0][4] * neighbors[4] \
                + mat_k[i][1][0] * neighbors[5] + mat_k[i][1][1] * neighbors[6] + mat_k[i][1][2] * neighbors[7] + mat_k[i][1][3] * neighbors[8] + mat_k[i][1][4] * neighbors[9] \
                + mat_k[i][2][0] * neighbors[10] + mat_k[i][2][1] * neighbors[11] + mat_k[i][2][2] * neighbors[12] + mat_k[i][2][3] * neighbors[13] + mat_k[i][2][4] * neighbors[14] \
                + mat_k[i][3][0] * neighbors[15] + mat_k[i][3][1] * neighbors[16] + mat_k[i][3][2] * neighbors[17] + mat_k[i][3][3] * neighbors[18] + mat_k[i][3][4] * neighbors[19] \
                + mat_k[i][4][0] * neighbors[20] + mat_k[i][4][1] * neighbors[21] + mat_k[i][4][2] * neighbors[22] + mat_k[i][4][3] * neighbors[23] + mat_k[i][4][4] * neighbors[24]

            # Calculate Gradient mag.

            mag = max(k)

            pixVal = 0 if mag >= threshold else 1

            NevatiaBabuImg.putpixel((c, r), pixVal)

    return NevatiaBabuImg

```

main:

```

if __name__ == '__main__':

    originImg = Image.open('lena.bmp')

    robertsImage = RobertsImage(originImg, 30).save('Robert.bmp')

    prewittImage = PrewittImage(originImg, 24).save('Prewitt.bmp')

    sobelImage = SobelImage(originImg, 38).save('Sobel.bmp')

    FreiChenImage = FreiChenImage(originImg, 30).save('FreiChen.bmp')

    KirschImage = KirschImage(originImg, 135).save('Kirsch.bmp')

    RobinsonImage = RobinsonImage(originImg, 43).save('Robinson.bmp')

    NevatiaBabuImage = NevatiaBabuImage(originImg, 12500).save('NevatiaBabu.bmp')

```