

MIT IAP 2011 Laptop Based Radar: Block Diagram, Schematics, Bill of Material, and Fabrication Instructions*

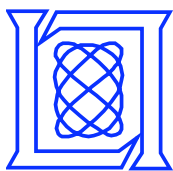
Presented at the 2011 MIT Independent Activities Period (IAP)

**Gregory L. Charvat, PhD
MIT Lincoln Laboratory**

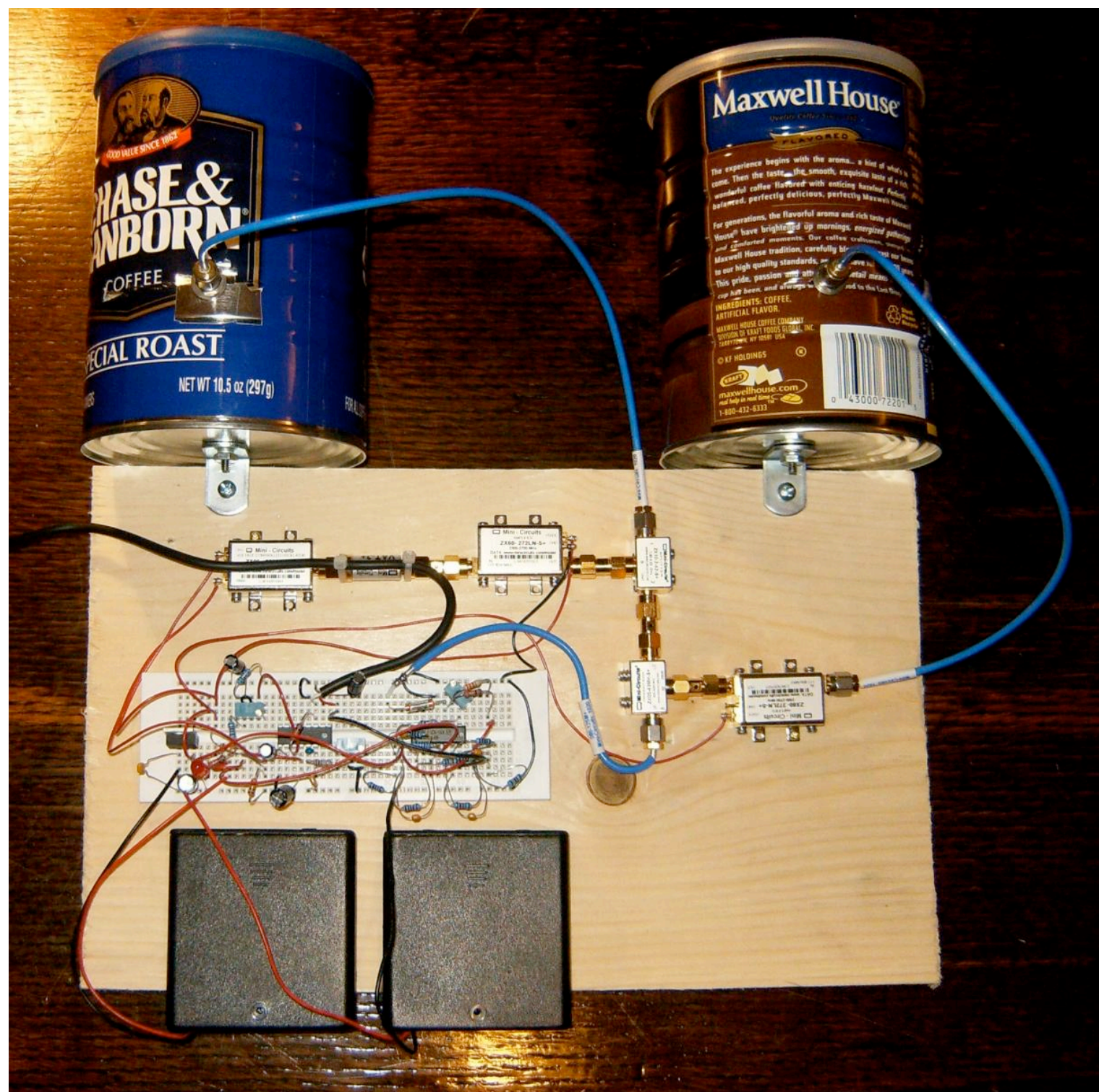
10-28 January 2011

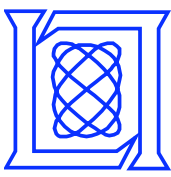
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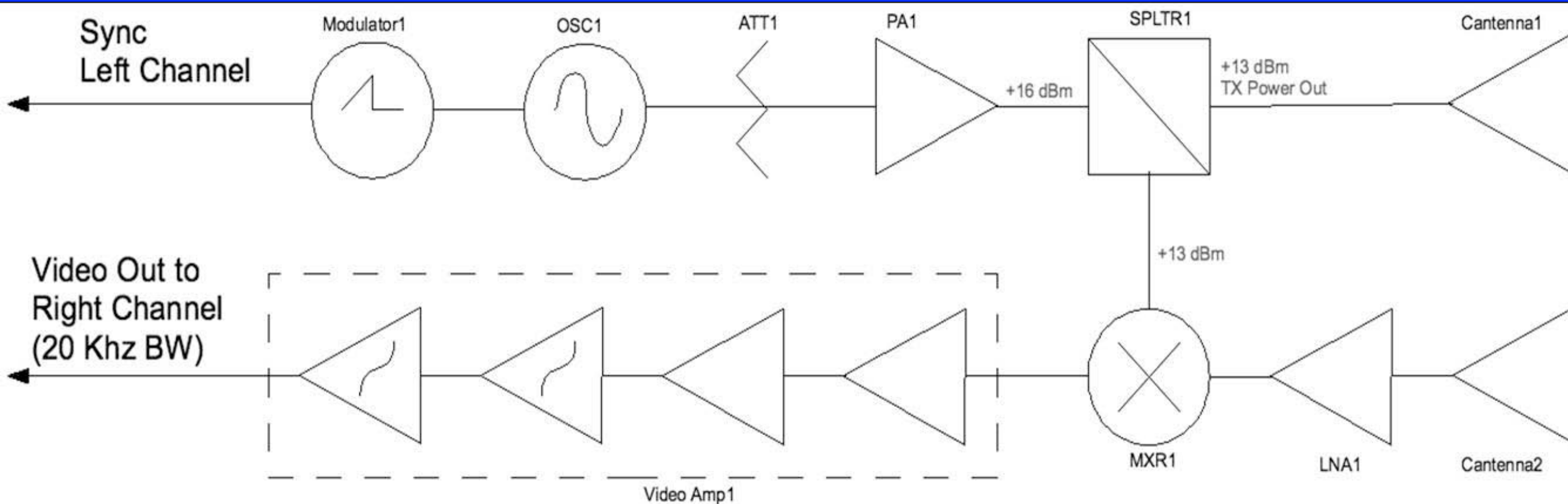


Fully Assembled Radar Kit

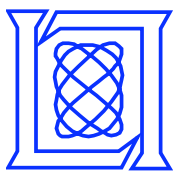




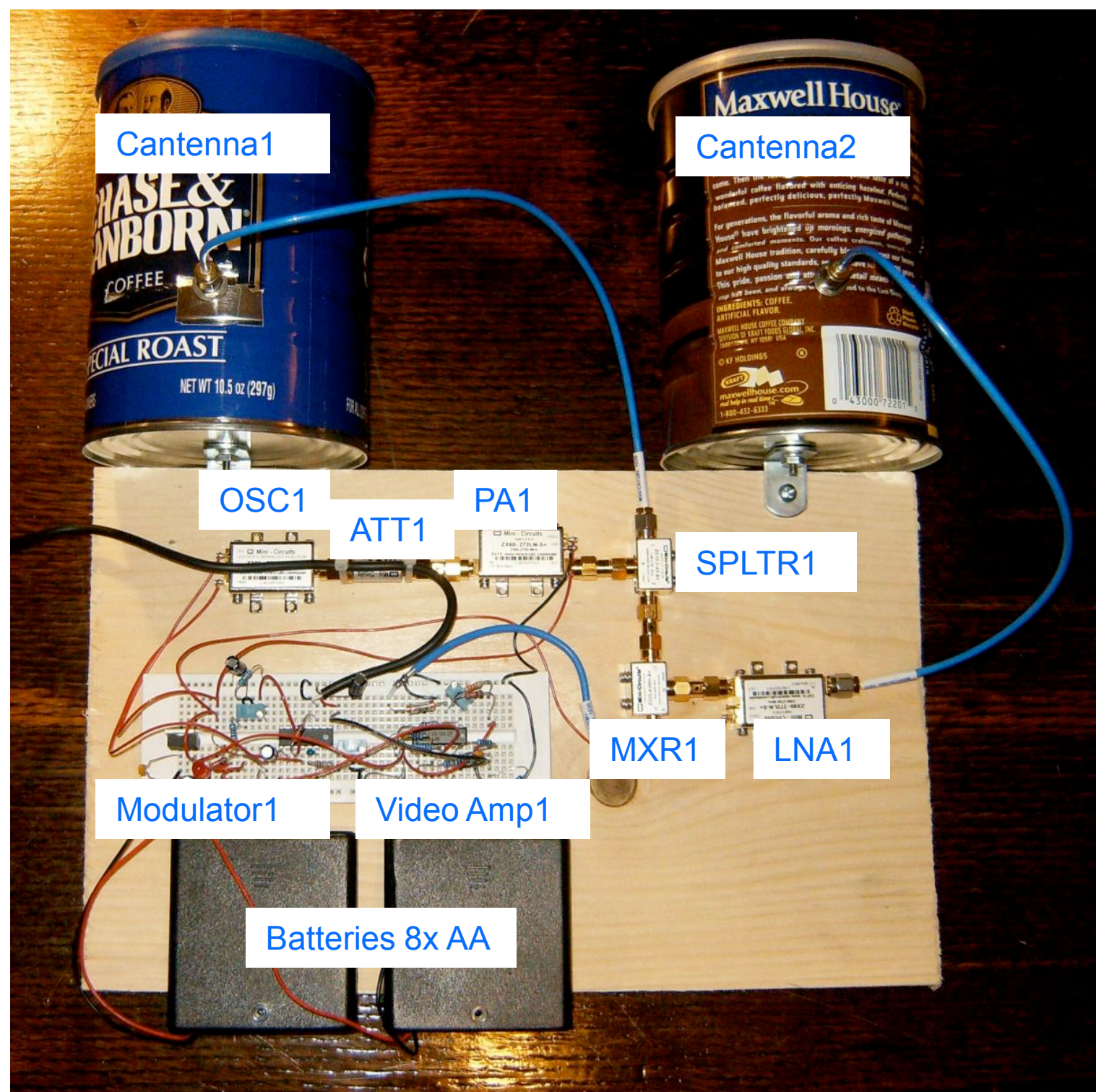
Block Diagram

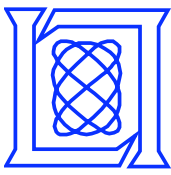


- **FMCW**
- **Operates in ISM band of 2.4 GHz**
- **approximately 10 mW TX power**
- **Max range approximately 1 km for 10 dBsm**
- **Data acquisition/signal processing in MATLAB**
 - **sound card digitizes sync pulse and de-chirp**
 - Supporting FFT, 2-pulse canceller, SAR image**

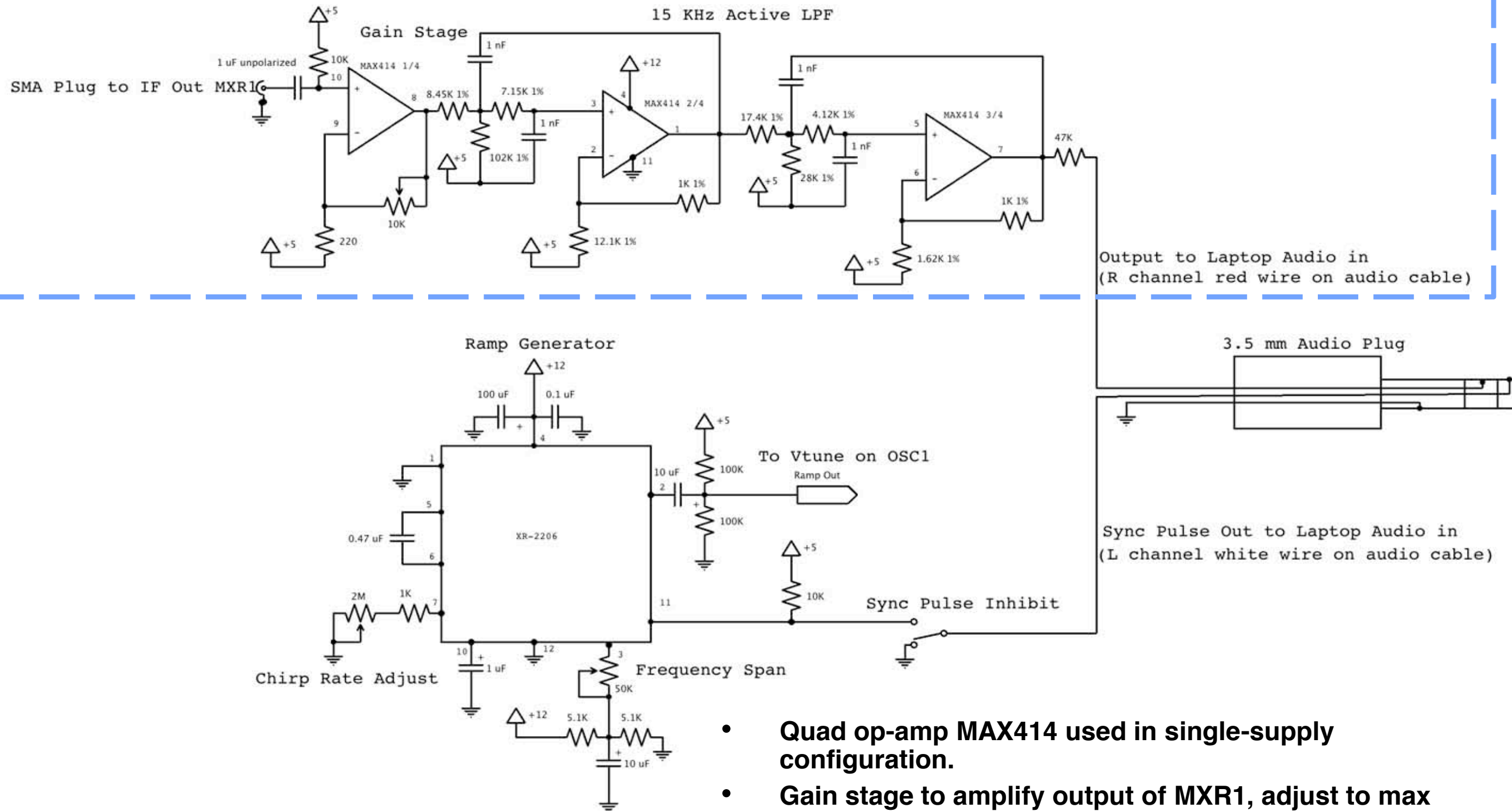


Callouts

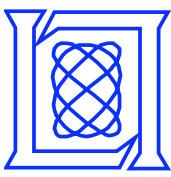




Video Amp1

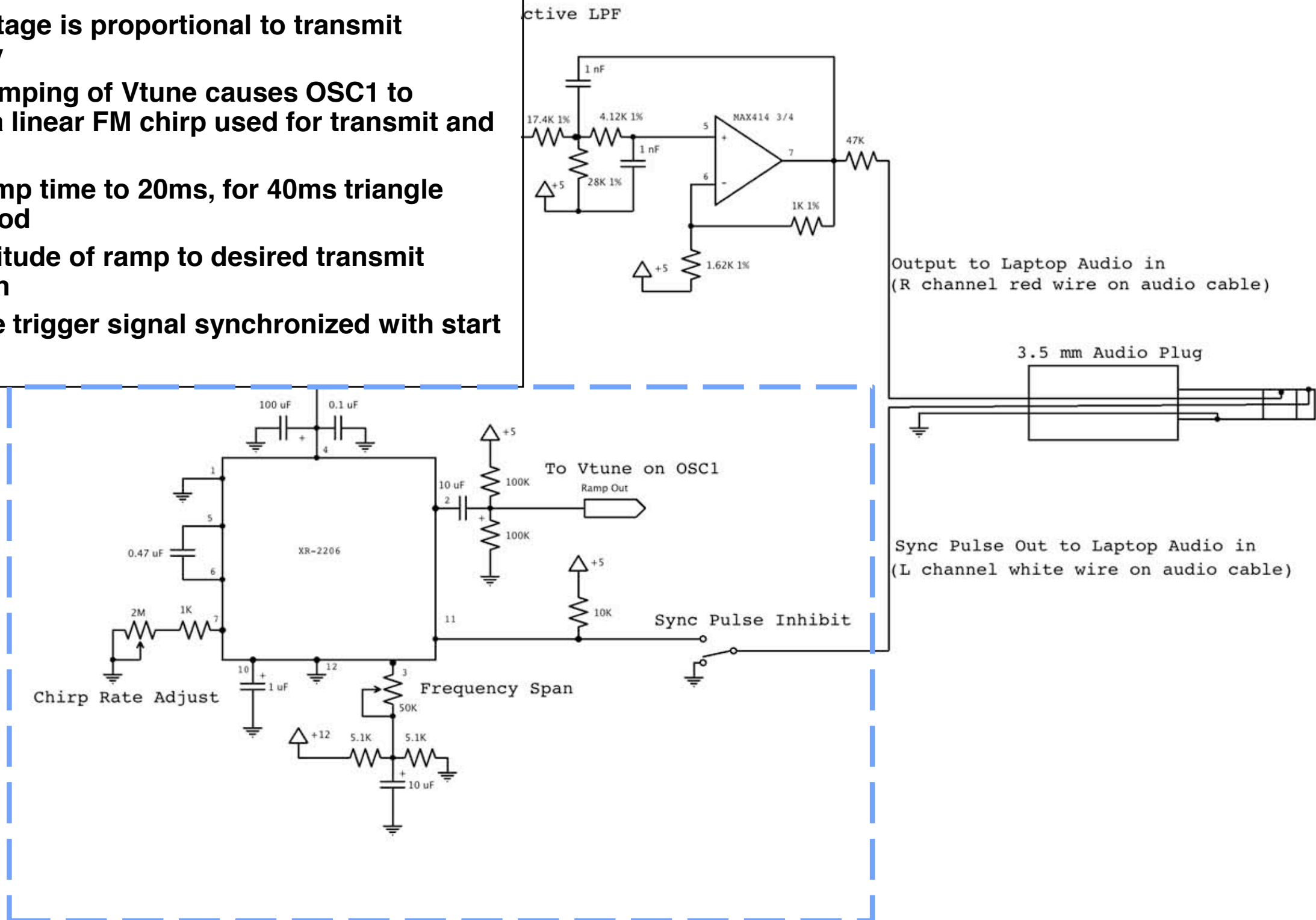


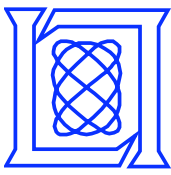
- Quad op-amp MAX414 used in single-supply configuration.
- Gain stage to amplify output of MXR1, adjust to max before op-amp clips during FMCW mode
- Followed by 15 KHz 4th order LPF
 - prevents aliasing of PC's input audio port



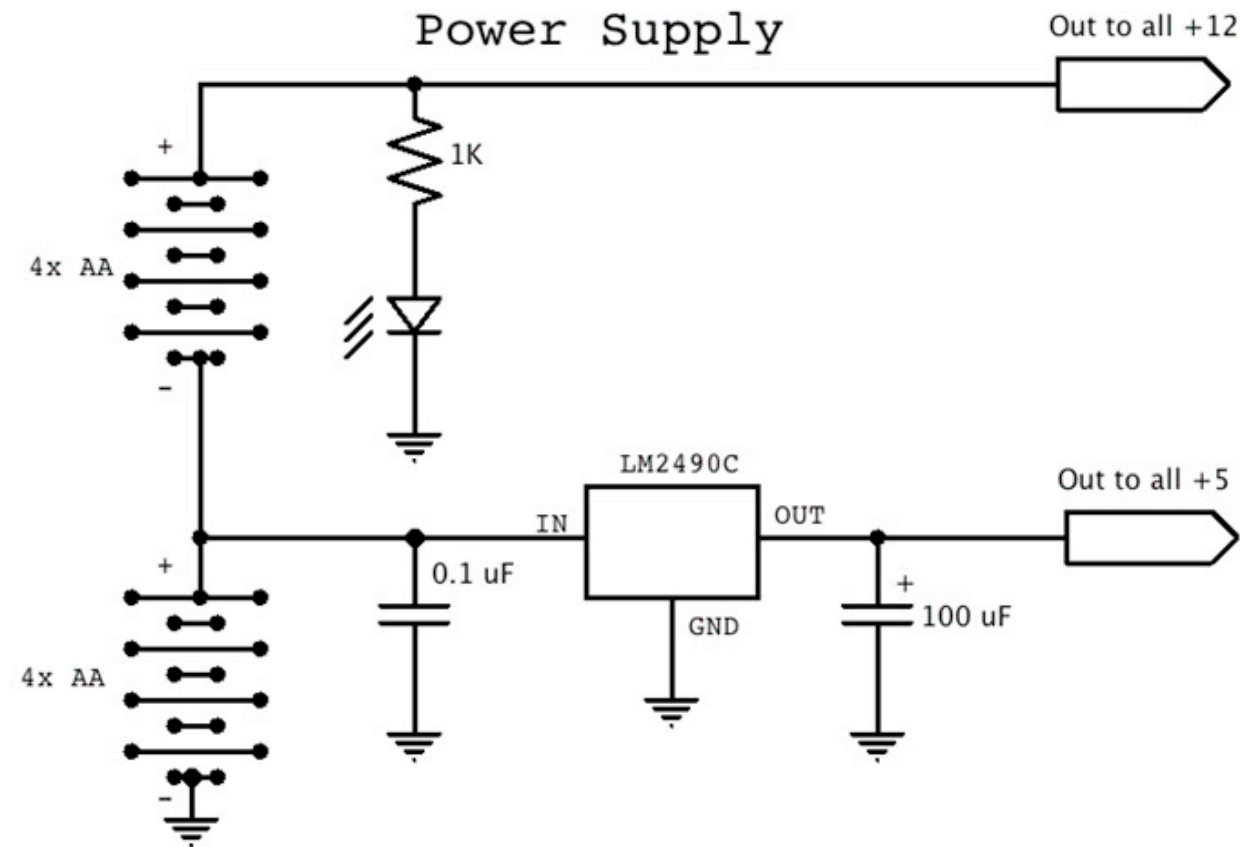
Modulator1

- Produces linear ramp which modulates OSC1 Vtune input pin
 - Vtune voltage is proportional to transmit frequency
 - Linear Ramping of Vtune causes OSC1 to produce a linear FM chirp used for transmit and receive
 - Set up-ramp time to 20ms, for 40ms triangle wave period
 - Set magnitude of ramp to desired transmit bandwidth
- Produces receive trigger signal synchronized with start of linear ramp

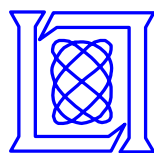




Power Supply & Battery Pack



- 2 battery packs, 4x AA's in each producing 6V and 12V
- 5 VDC low-dropout regulator is fed by 6V from battery packs
 - powers RF components and provides reference voltage for analog circuits which enables single supply operation
- 12 VDC powers analog circuits including Modulator1 and Video Amp1



Doppler Experiment using the MIT IAP 2011 Laptop Based Radar*

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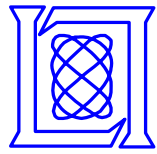
**Gregory L. Charvat, PhD
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This mode:
Constant TX frequency
(Doppler only)

14 January 2011

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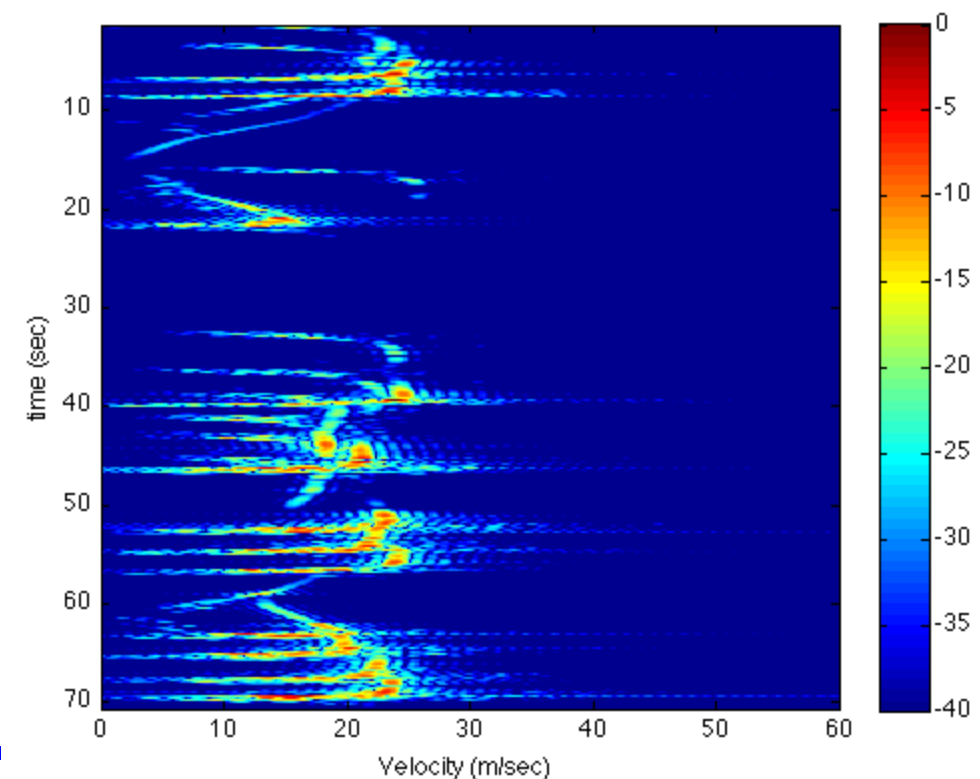
Radar Kit: Doppler vs. Time

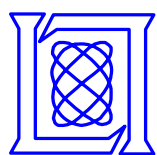
1. Bias Vtune to CW
2. Connect to audio input of laptop
3. Open 'Sync Pulse Inhibit' switch
4. Deploy radar near fast moving targets
5. Record .wav file of input audio
6. Process using read_data_doppler.m
 - parses .wav into 4410 sample blocks
 - plots the log magnitude of the IDFT of each block

This mode:
Constant TX frequency
(Doppler only)



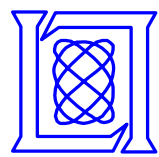
Tremont street near Newton corner



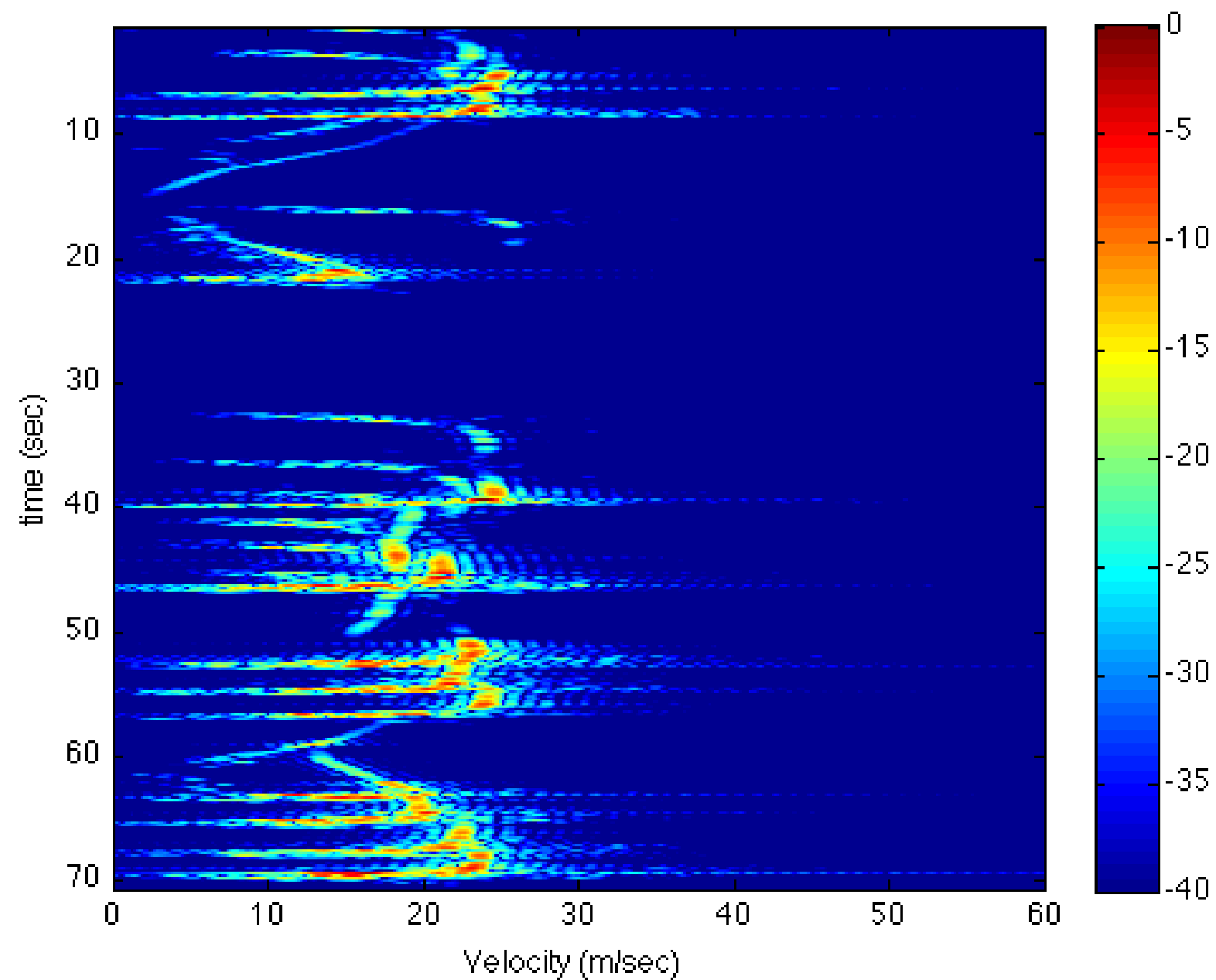


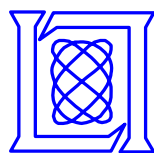
Example: Tremont Street off of Newton Corner





Example: Tremont Street off of Newton Corner





Ranging Experiment using the MIT IAP 2011 Laptop Based Radar*

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**Gregory L. Charvat, PhD
MIT Lincoln Laboratory**

This mode:
Swept TX Frequency
(Ranging)

17 January 2011

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Radar Transmissions and Pulse Compression



Range detection: revisited

$$\Delta R = \frac{c\tau}{2} = \frac{c}{2B}$$

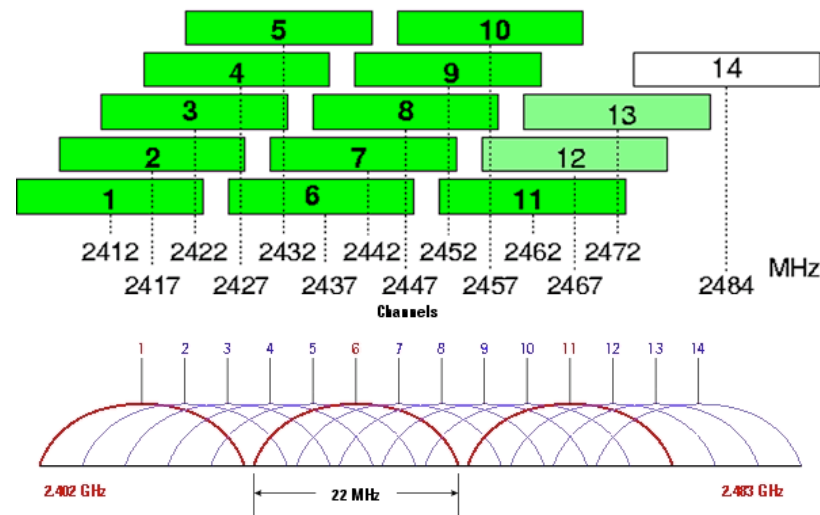
τ = Pulse length

B = Bandwidth

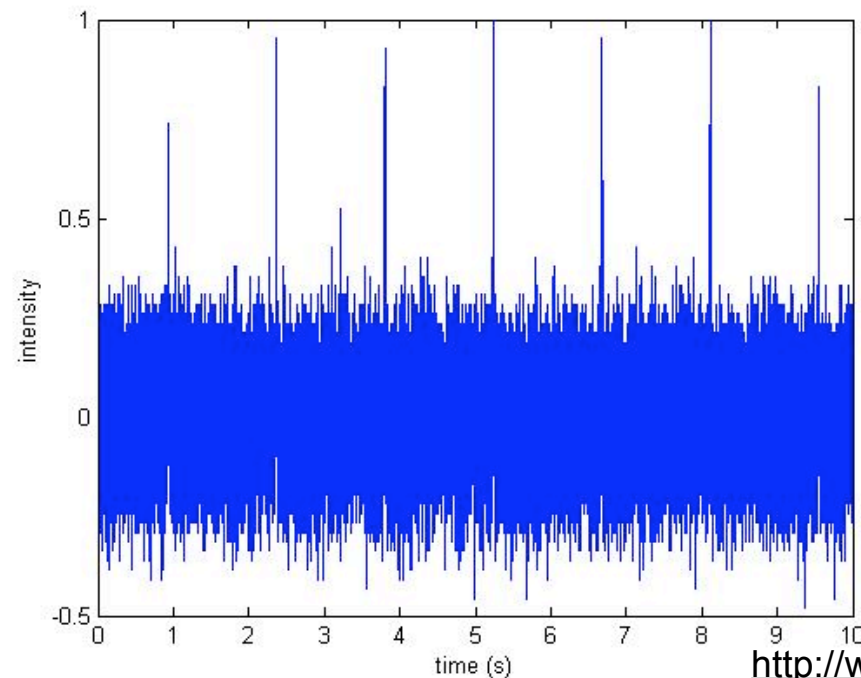
- For high range resolution we want short pulse \Leftrightarrow large bandwidth
- For high SNR we want long pulse \Leftrightarrow small bandwidth
- Long pulse also uses a lot of the duty cycle, can't listen as long, affects maximum range
- The Goal of pulse compression is to increase the bandwidth (equivalent to increasing the range resolution) while retaining large pulse energy.

Compression Is All Around You

http://www.air-stream.org.au/channel_802_11b



IEEE 802.11b WiFi standard



Pulsar PSR B0959-54
1.668 GHz
Parkes 64m telescope
Australia
(note dispersion)

<http://www.jb.man.ac.uk/~reatough/sounds.htm>

<http://www.azizi.ca/gsm/modulation/index.html>

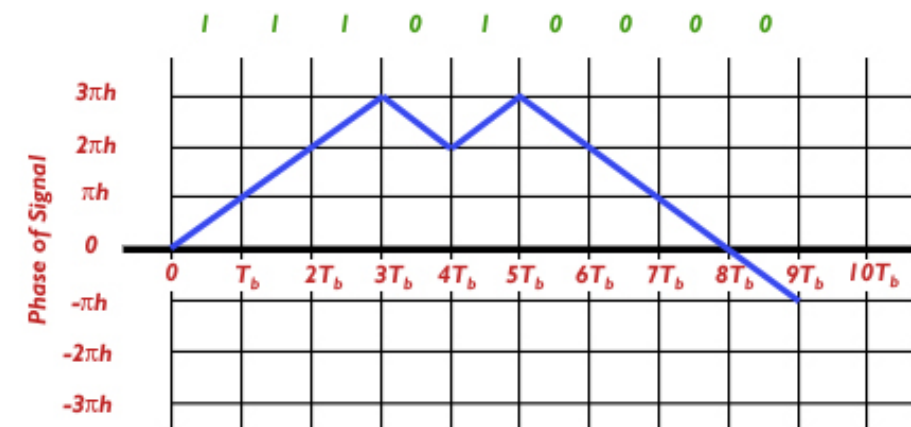


Figure 1

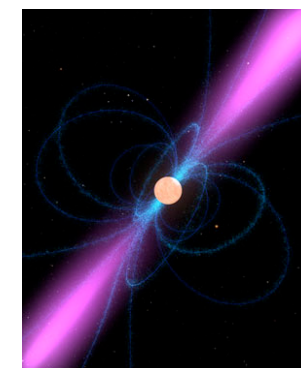
$$s(t) = \sqrt{\frac{2E_b}{T_b}} \cos(2\pi f_c t + \theta(t))$$

where

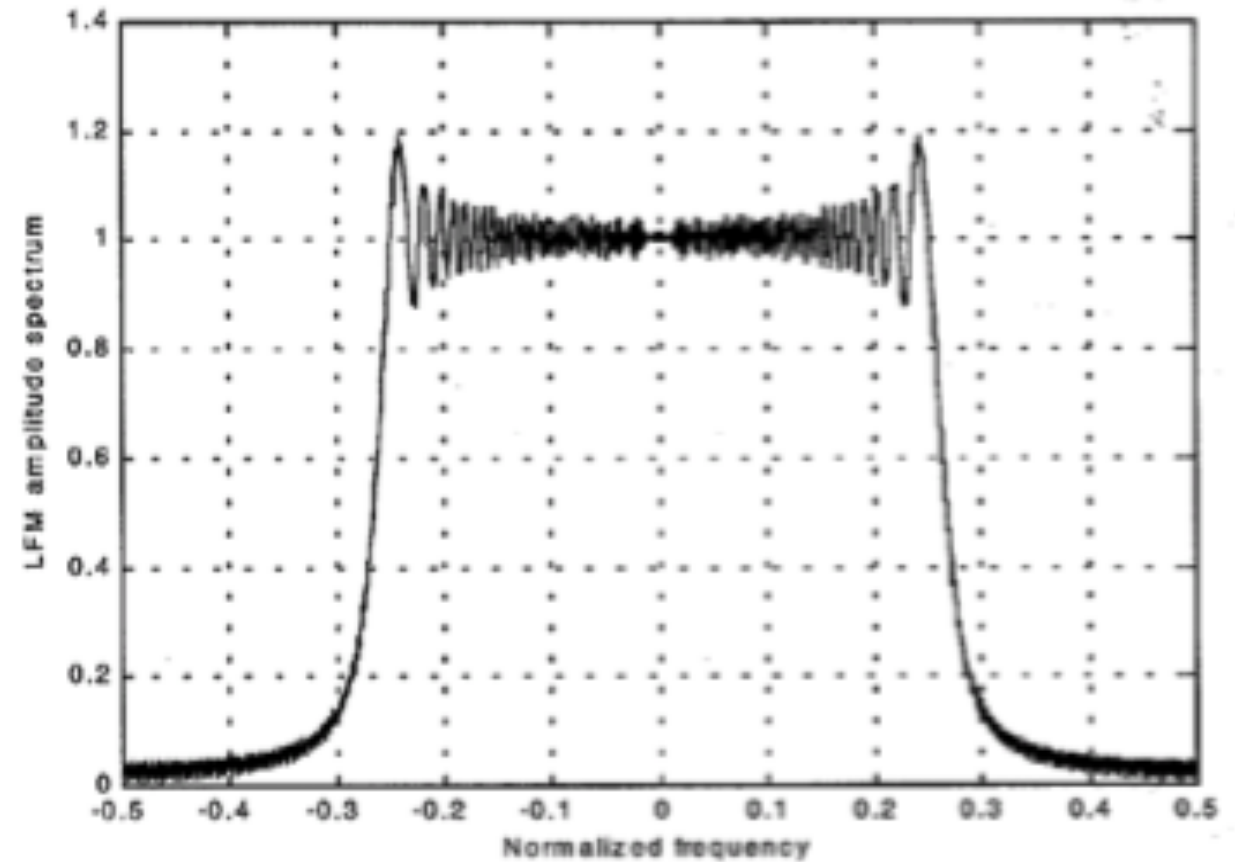
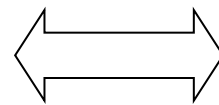
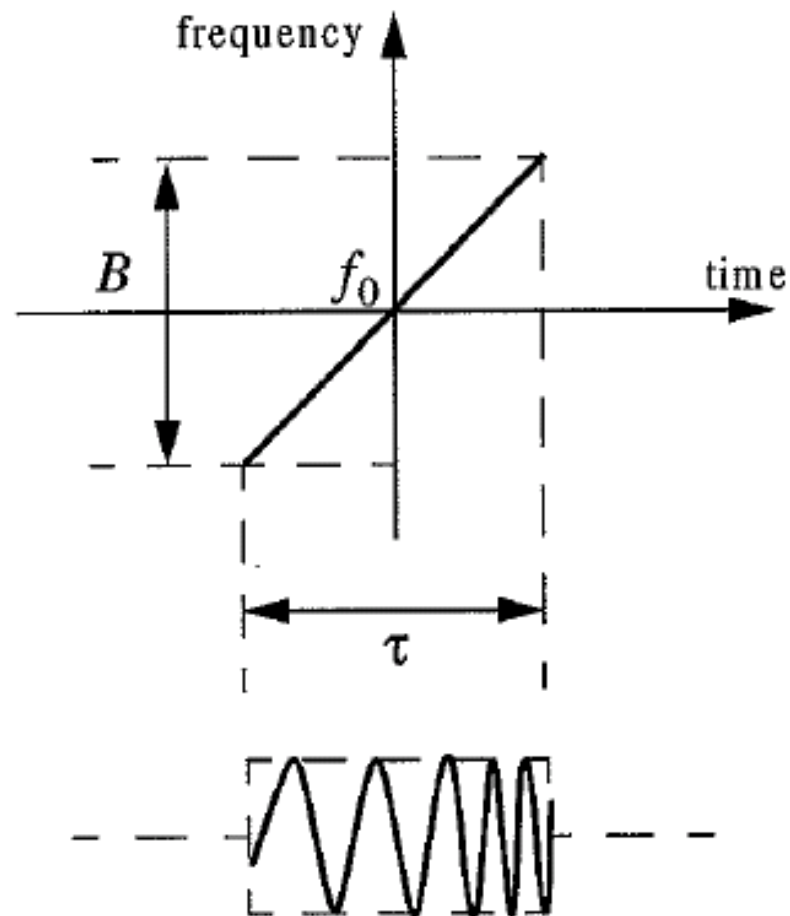
$$\theta(t) = \theta(0) + \frac{\pi h}{T_b} \quad \text{if a '1' was sent}$$

$$\theta(t) = \theta(0) - \frac{\pi h}{T_b} \quad \text{if a '0' was sent}$$

GSM mobile phone (Gaussian filtered Minimum Shift Keying)



Linear Frequency Modulation (LFM or “Chirp”)

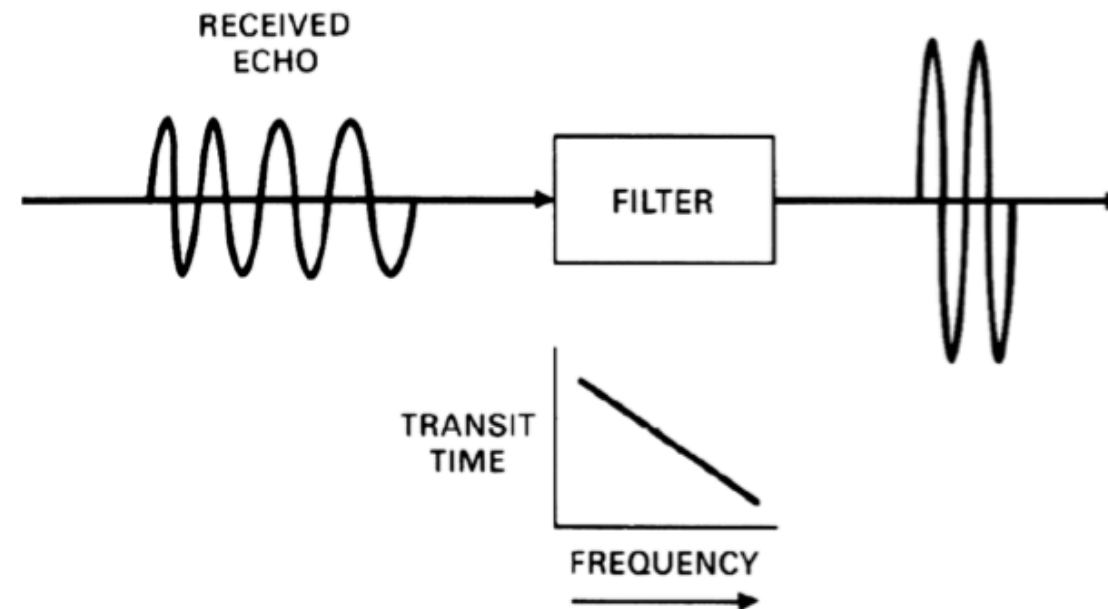


$$s_1(t) = e^{j2\pi f_0 t} s(t)$$

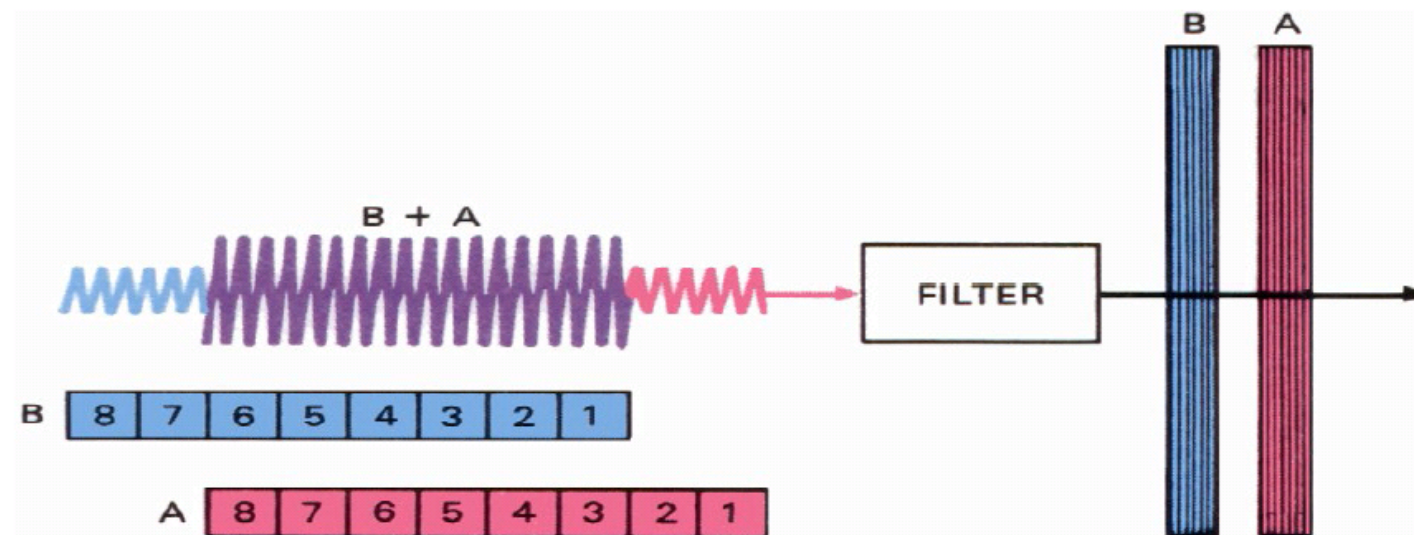
where

$$s(t) = \text{Rect}\left(\frac{t}{\tau}\right) e^{j\pi \mu t^2}$$

Matched filter detection of a chirp



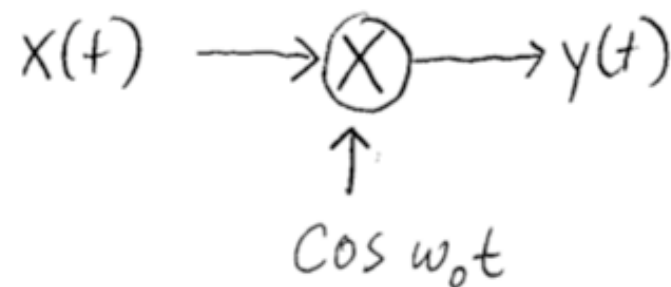
Since trailing portions of echo take less time to pass through filter, successive portions tend to bunch up: Amplitude of pulse is increased and width is decreased.



Echoes from closely spaced targets, A and B, are merged but, because of coding, separate in output of filter.

Aside: Not All Systems are LTI

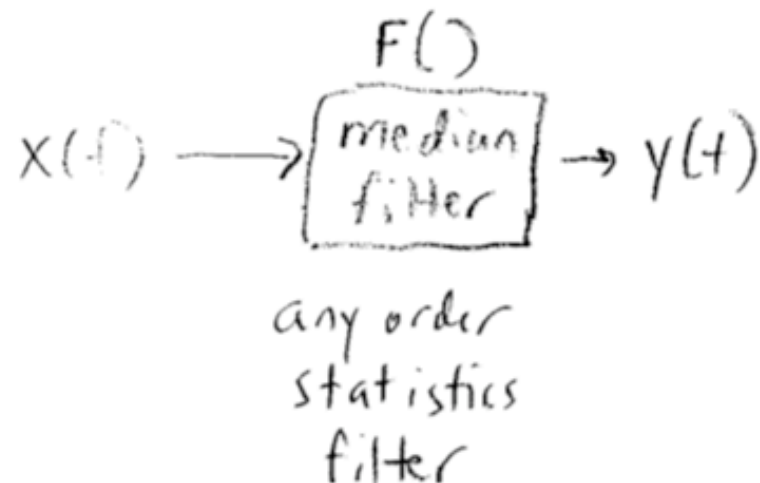
Not time invariant, but linear: Frequency mixing (Heterodyne)



$$y_1(t) = x(t) \cos(\omega_0 t)$$

$$t \rightarrow t - t_D$$

$$y_2(t) = x(t - t_D) \cos(\omega_0 t)$$



$$F(x_1(t)) + F(x_2(t)) \neq F(x_1(t) + x_2(t))$$

Not time invariant, nonlinear: Median filtering

Common systems!

LFM Decoded Waveform

τ = pulse duration B = waveform bandwidth :

$$x(t) = A \cos \left(\pi \frac{B}{\tau} t^2 \right) \quad -\frac{\tau}{2} \leq t \leq \frac{\tau}{2} \quad \text{Baseband}$$

RF transmitted :

$$x_{RF}(t) = A \cos \left(2\pi f_{TX} t + \pi \frac{B}{\tau} t^2 \right) \quad -\frac{\tau}{2} \leq t \leq \frac{\tau}{2}$$

After decoding, compressed response :

$$y(t) = \left(1 - \frac{|t|}{\tau} \right) \times \left(\frac{\sin A}{A} \right)$$

triangle \times sinc



$$A = \left(1 - \frac{|t|}{\tau} \right) \pi B t$$

Time-bandwidth product

LFM Baseband Waveform

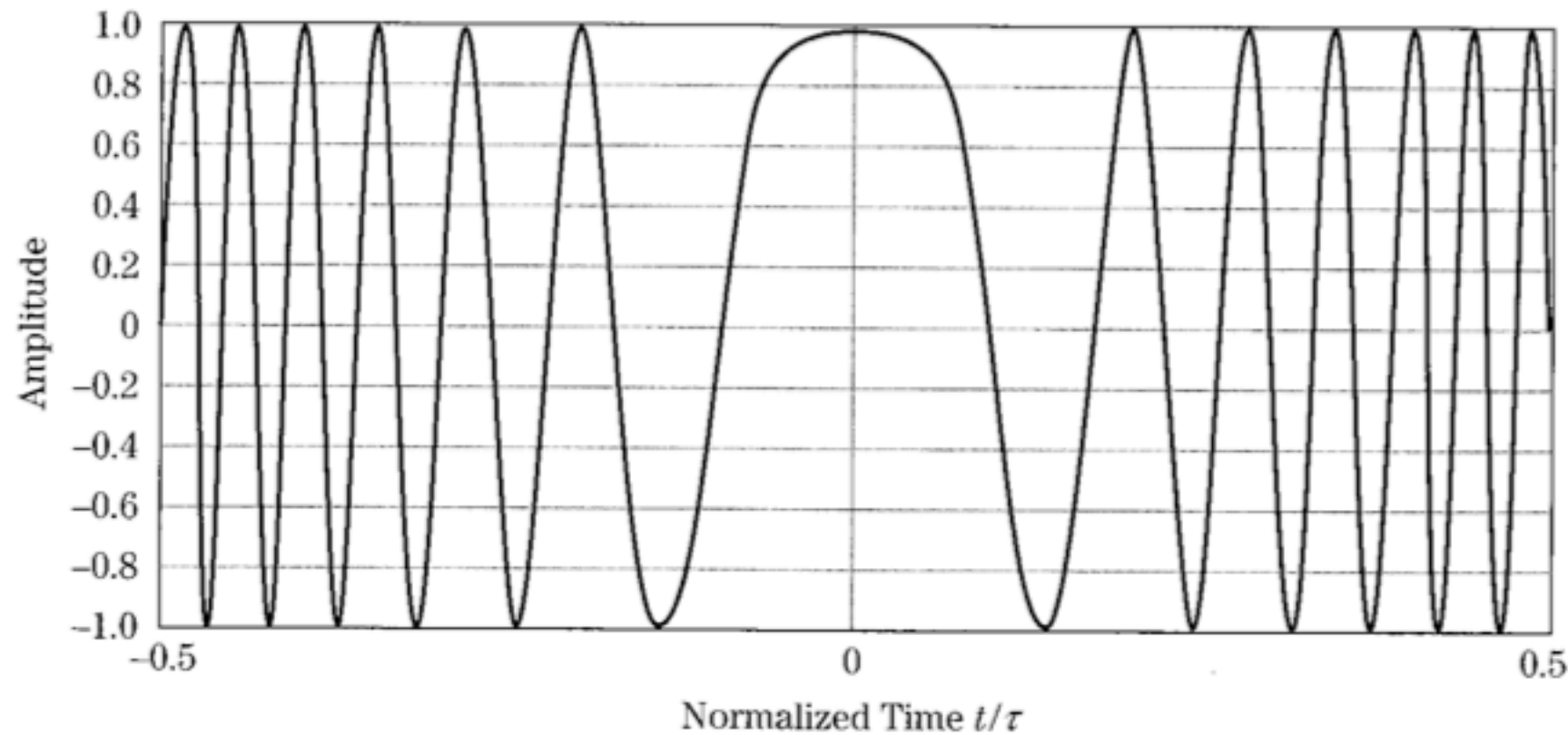
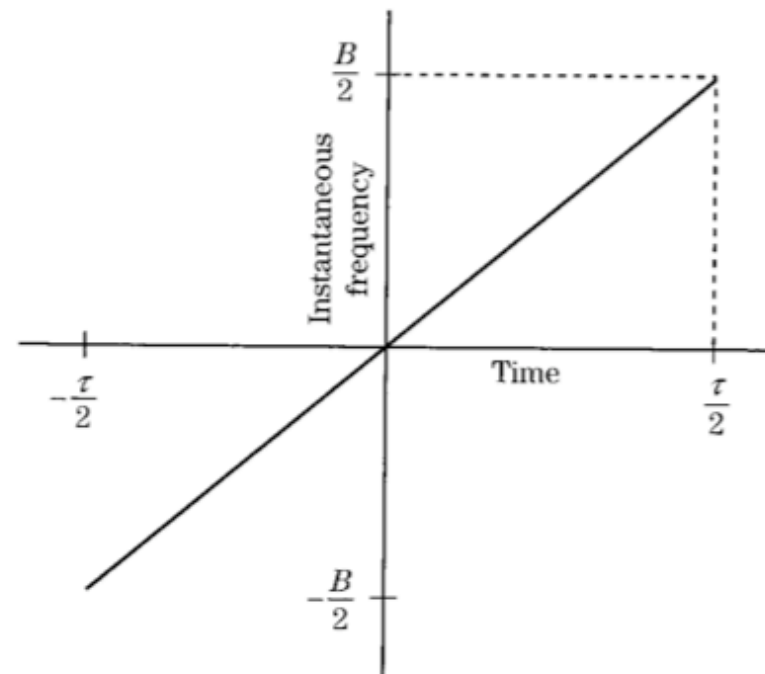


FIGURE 20-7 ■ Time-domain response, within the pulse, of a linear frequency modulated (LFM) waveform with a time-bandwidth product equal to 50.

FIGURE 20-8 ■ Instantaneous frequency versus time for an LFM waveform.



LFM Baseband Waveform

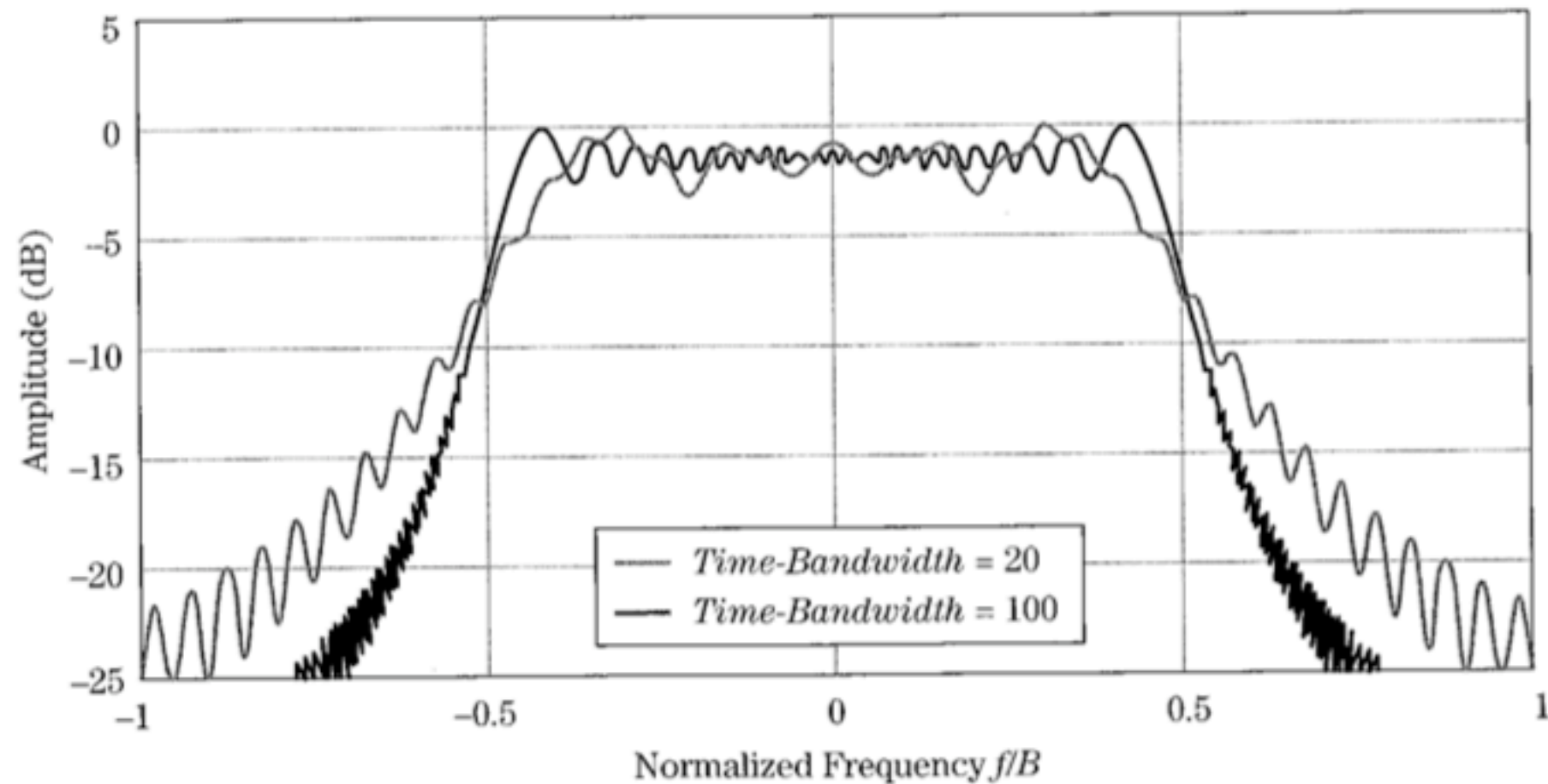


FIGURE 20-9 ■ Comparison of the spectra of LFM waveforms with time-bandwidth products of 20 (light curve) and 100 (dark curve).

LFM Range Resolution

For $t \ll \tau$,

$$A = \left(1 - \frac{|t|}{\tau}\right) \pi B t = \pi B t - \frac{\pi B t^2}{\tau}$$

small

looks like a sinc function,
with first lobe null
when

$$\pi B t \approx \pi$$

$$\text{or } B t \approx 1$$

$$t \approx \pm \frac{1}{B}$$

(if $B\tau > 10$)

Rayleigh resolution:

$$\delta R = \frac{c}{2B}$$

For exercise data,

$$\tau = 20 \cdot 10^{-3} \text{ sec}$$

$$B = 330 \cdot 10^6 \text{ Hz}$$

$$B\tau = 6.6 \cdot 10^6$$

LFM Range Resolution: Decoded Waveform

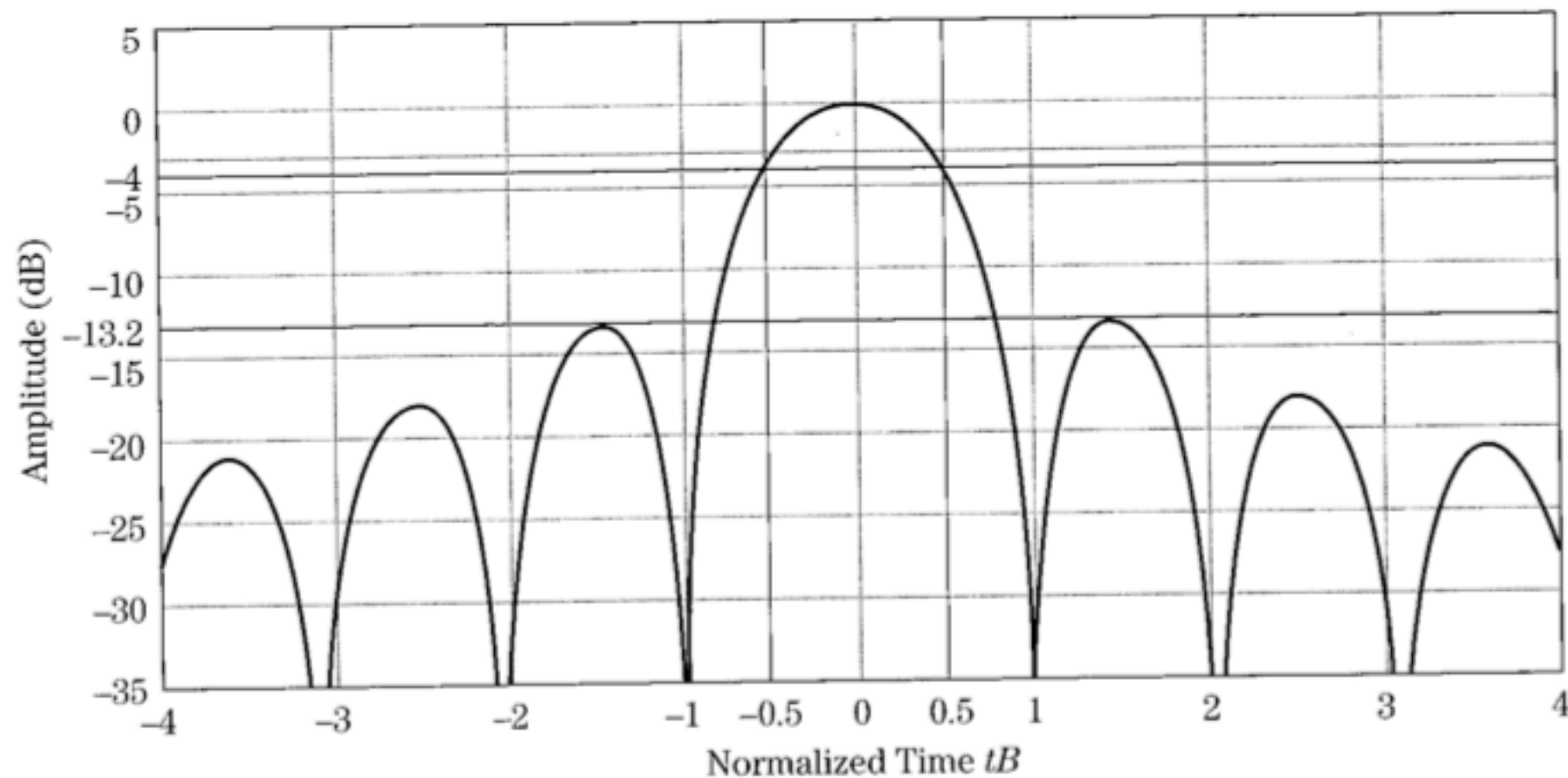


FIGURE 20-11 ■ Mainlobe and first 3 sidelobes for the LFM waveform match filtered response with a time-bandwidth product equal to 100.

LFM Ambiguity Function

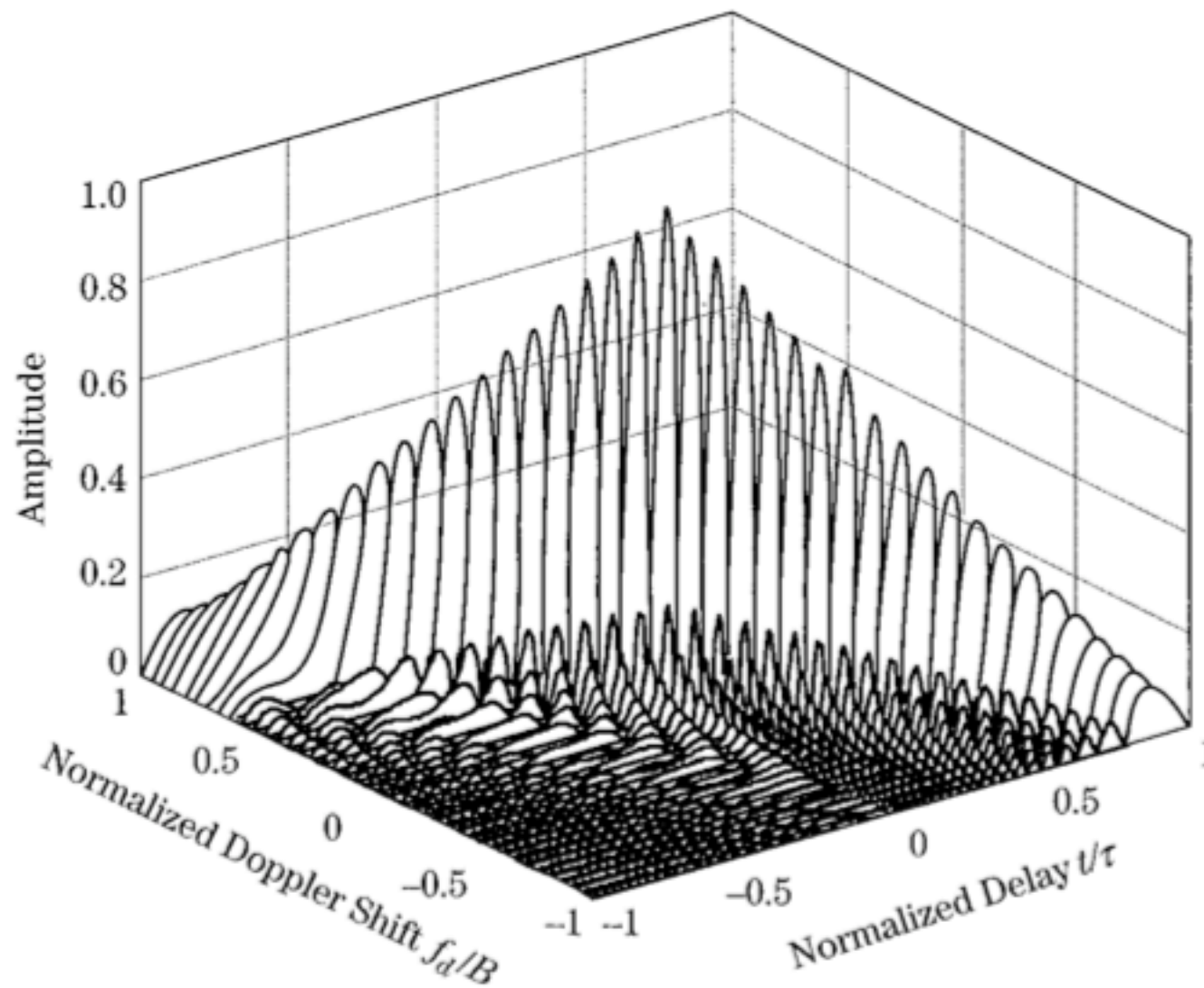


FIGURE 20-16 ■
The ambiguity surface for an LFM waveform with $\tau B = 20$.

LFM Doppler Tolerance: Range Errors

FIGURE 20-17 ■
Time shift in the peak of an LFM waveform's match filtered response as a function of Doppler shift.

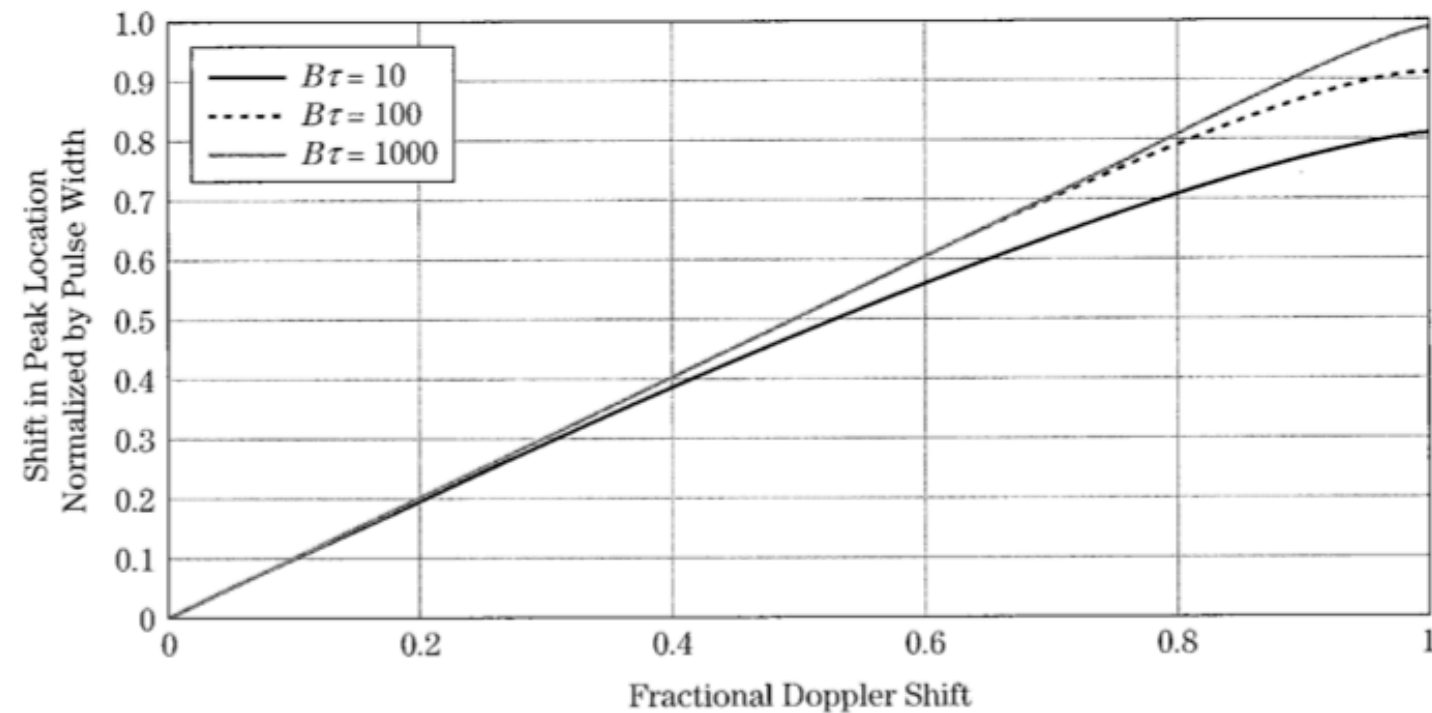
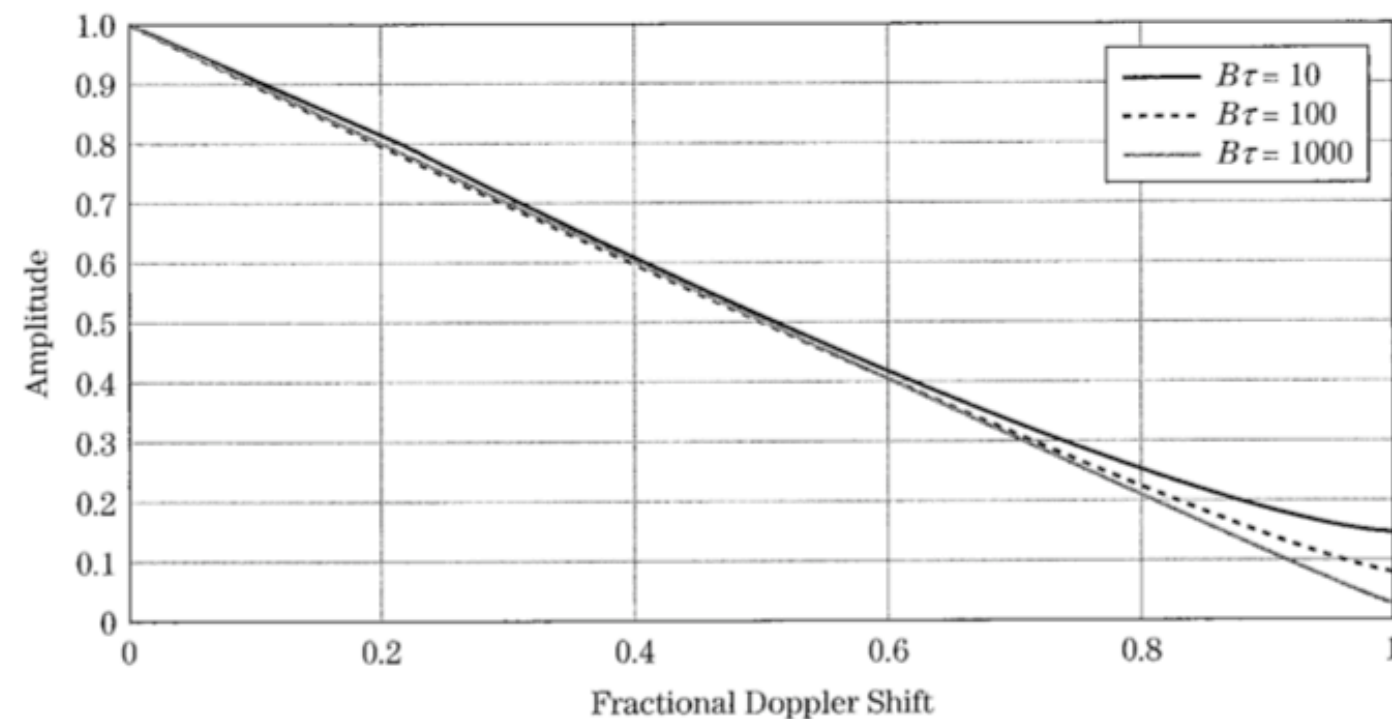
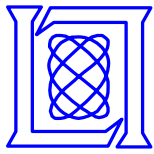


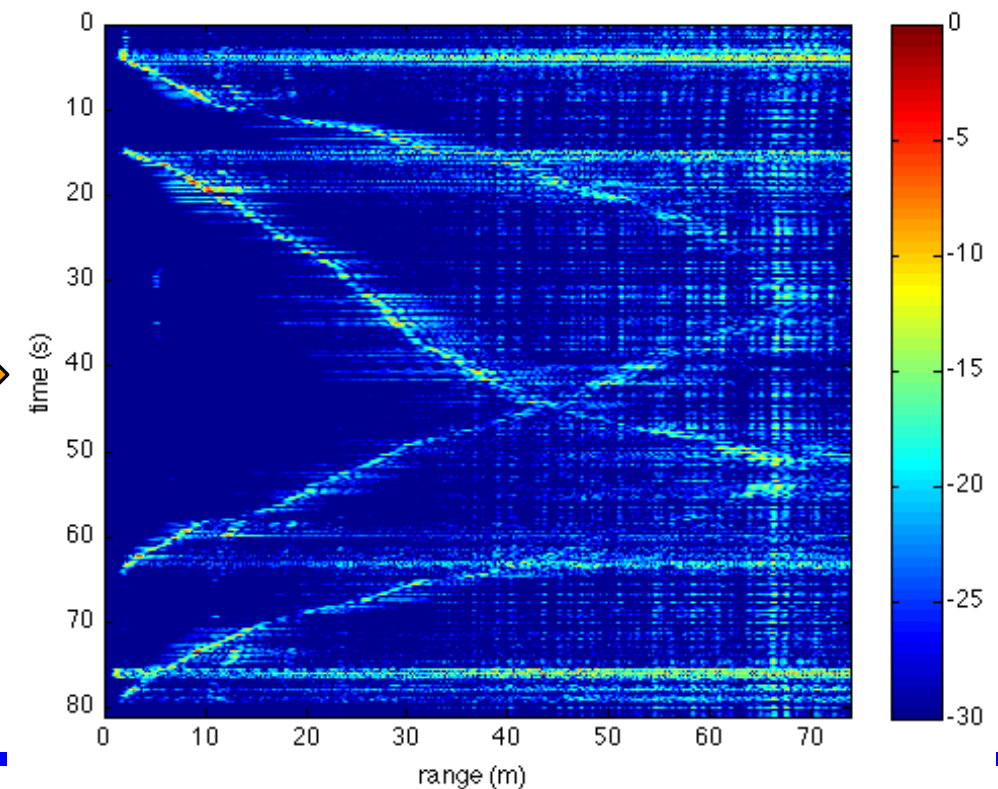
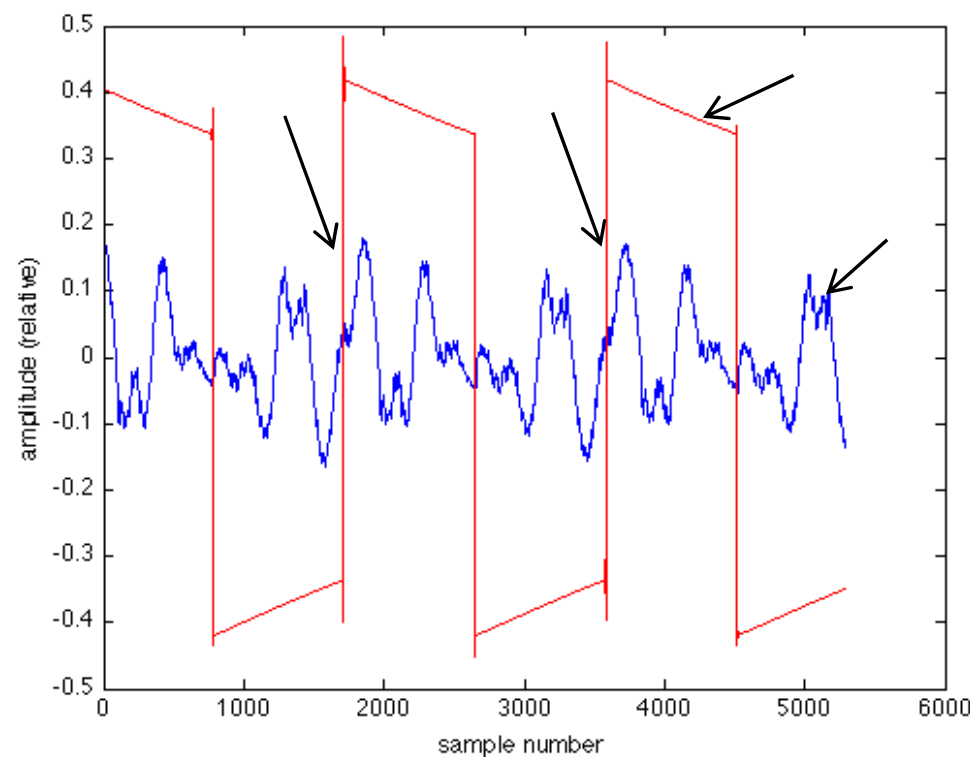
FIGURE 20-18 ■
Reduction in peak amplitude as a function of Doppler shift.

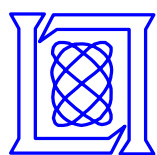




Radar Kit: Ranging vs. Time

1. Re-connect Vtune to modulator output.
2. Set up-ramp duration to 20 ms, adjust magnitude to span desired transmit bandwidth.
3. Deploy radar where there are moving targets
4. Record a .wav file.
5. Process .wav using read_data_RTI.m
 - Looks for rising edges of sync pulse on Left channel
 - Saves 20 ms of Right channel data from rising edge, puts into array of de-chirped range profiles
 - Coherently subtracts the last range profile from the current one (2-pulse canceller)
 - Displays the log magnitude of the IDFT of the result as a range-time-indicator (RTI) plot





Example: Two People Walking in the Woods

