

# 1. Non-dimensionalize:

$$\frac{\partial \bar{u}}{\partial t} + \bar{u} \cdot \nabla \bar{u} = -\bar{\nabla} \bar{w} + \nu \bar{\nabla}^2 \bar{u} + \alpha g T \hat{\frac{\Delta}{2}}$$

Choose:

$$x = l_c \tilde{x}, t = \tilde{\tau}_c \tilde{t}, u = u_c \tilde{u}, w = \bar{w}_c \tilde{w}, T = T_c \tilde{T}$$

$$\Rightarrow \frac{u_c}{T_c} \frac{\partial \tilde{u}}{\partial \tilde{t}} + \frac{u_c^2}{l_c} \tilde{u} \cdot \tilde{\nabla} \tilde{u} = -\frac{\bar{w}_c}{l_c} \tilde{\nabla} \tilde{w} + \frac{u_c}{l_c^2} \nu \tilde{\nabla}^2 \tilde{u} + \alpha g T_c \tilde{T} \hat{\frac{\Delta}{2}}$$

Choose:

$$l_c = L, \tilde{\tau}_c = \frac{L^2}{\chi}, u_c = \frac{L}{\tilde{\tau}_c}$$

Now we can drop the tildes and simplify by multiplying with  $\frac{\tilde{\tau}_c}{u_c}$ :

$$\underbrace{\frac{\partial \bar{u}}{\partial t} + \frac{\tilde{\tau}_c}{u_c} \frac{u_c}{l_c} \bar{u} \cdot \bar{\nabla} \bar{u}}_{= \frac{\tilde{\tau}_c}{L} u_c = \frac{\tilde{\tau}_c}{L} \frac{L}{\tilde{\tau}_c} = 1} = -\underbrace{\frac{\bar{w}_c}{u_c} \frac{l_c}{l_c}}_{= \frac{\bar{w}_c}{u_c} \frac{L}{L} = \frac{\bar{w}_c}{u_c^2}} \bar{\nabla} \bar{w} + \underbrace{\frac{\tilde{\tau}_c}{u_c} \frac{u_c}{l_c^2} \nu \bar{\nabla}^2 \bar{u}}_{= \frac{\tilde{\tau}_c \nu}{L^2} = \frac{\nu}{\chi}} + \underbrace{\frac{\tilde{\tau}_c \alpha g T_c}{u_c} \bar{T} \hat{\frac{\Delta}{2}}}_{= \frac{\tilde{\tau}_c \alpha g T_c}{u_c} \frac{L^2}{\chi} = P_f}$$

$$\underbrace{\frac{\tilde{\tau}_c \alpha g T_c}{u_c} \bar{T} \hat{\frac{\Delta}{2}}}_{= \frac{\nu \tilde{\tau}_c^2}{\nu L} \alpha g T_c \bar{T} \hat{\frac{\Delta}{2}}} = \frac{\nu}{\nu} \frac{L^3}{\chi^2} \alpha g T_c \bar{T} \hat{\frac{\Delta}{2}} = Pr \frac{\alpha g T_c}{\chi \nu} \bar{T} \hat{\frac{\Delta}{2}} = Pr Ra T \hat{\frac{\Delta}{2}}$$

Therefore, we have the non-dimensional equation:

$$\frac{\partial \bar{u}}{\partial t} + \bar{u} \cdot \nabla \bar{u} = -\frac{1}{Ma^2} \bar{\nabla} \bar{w} + Pr \bar{\nabla}^2 \bar{u} + Ra Pr T \hat{\frac{\Delta}{2}},$$

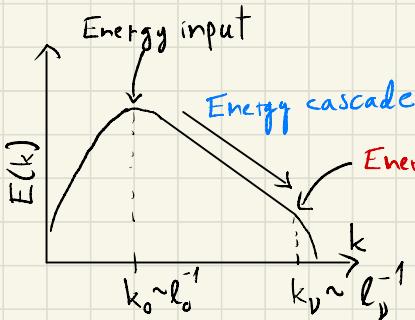
where  $Ma$ ,  $Pr$ , and  $Ra$  define the system uniquely.

$$\bar{w}_c = \frac{P_e}{S_c} = C_s^2$$

$$\Rightarrow \frac{\bar{w}_c}{u_c^2} = \frac{C_s^2}{u_c^2} = \frac{1}{Ma}$$

Ma: Mach number

## 2. Kolmogorov scale.



- Energy transfer rate  

$$\frac{u^2}{2} \sim \frac{u^2}{l/u} \sim \frac{\bar{u}^3}{l} = \epsilon$$
- $\epsilon = \text{const.}$  between  $l_0$  and  $l_v$ .
- $\epsilon$  equals dissipation at  $l_v$ .
- Present  $l_v$  in terms of  $\epsilon$  and  $v$ .

- Dimensional analysis:

$$[\epsilon] = \frac{m^3}{s^3 m} = \frac{m^2}{s^3}, [v] = \frac{m}{s}, [l_v] = m.$$

- Assume that:

$$l_v = \epsilon^a v^b$$

And therefore:

$$m = m^{2a+2b} s^{-3a-b}$$

$$\Rightarrow \begin{aligned} 1 &= 2a + 2b \\ 0 &= -3a - b \Rightarrow b = -3a \end{aligned} \Rightarrow 1 = 2a - 6a \Rightarrow a = -\frac{1}{4} \Rightarrow b = \frac{3}{4}$$

$$- \text{Thus: } l_v = \underline{\underline{\left(\frac{v^3}{\epsilon}\right)^{1/4}}}$$

- Ratio  $l_v/L$ :

$$\frac{l_v}{L} = \left(\frac{v^3}{\epsilon}\right)^{1/4} \frac{1}{L} = \left(\frac{v^3 L}{u^3}\right)^{1/4} \frac{1}{L^{1/4}} = \underline{\underline{\frac{Re_L^{-1/4}}{L}}} ; \text{ where } Re_L = \frac{uL}{v}.$$

- The ratio  $L/l_v$  gives the order of magnitude of grid points that are needed per direction. Therefore  $(Re_L^{1/4})^3$  points are needed.
- For  $Re = 10^{12}$  this is  $\underline{\underline{10^{27}}}$ .

- $10^3$  cores for  $1000^3 = 10^9$  grid points.
- Assume ideal weak scaling, i.e., linear scaling between problem size and number of cores:

$$n_{\text{cores}} = \frac{10^{27}}{10^9} \cdot 10^3 = \underline{\underline{10^{21}}}.$$

Power requirement: fastest current CPUs have  $\sim 10^2$  cores and TDP  $\sim 400\text{W}$ .  
 $\Rightarrow 4 \cdot 10^{21}\text{W}$  which is the luminosity of a small M-type dwarf.

Time constraints:

$$\delta t_{\text{sound}} \sim \frac{\Delta X}{c_s} \sim \frac{0,2\text{m}}{2 \cdot 10^8 \frac{\text{m}}{\text{s}}} \sim 10^{-6}\text{s}.$$

$$\delta t_{\text{conv}} \sim \frac{\Delta X}{u_{\text{conv}}} \sim \frac{0,2\text{m}}{2 \cdot 10^3 \frac{\text{m}}{\text{s}}} \sim 10^{-4}\text{s}.$$

For a solar cycle  $\tau_{\text{cyc}} \sim 11\text{ yr}$ :

$$\underbrace{\frac{\tau_{\text{cyc}}}{\delta t}}_{\substack{\text{number of} \\ \text{timesteps}}} \cdot t_{\text{wc}} = \text{time-to-solution} = \tau_{\text{tts}}$$

wallclock time per timestep

$$\tau_{\text{tts}}^{\text{sound}} \sim 3,5 \cdot 10^{14} \cdot \tau_{\text{wc}} \sim 3,5 \cdot 10^{15}\text{s} \sim \underline{\underline{1,1 \cdot 10^6\text{ yr}}}$$

$$\tau_{\text{tts}}^{\text{conv}} \sim 3,5 \cdot 10^{12} \cdot \tau_{\text{wc}} \sim 3,5 \cdot 10^{11}\text{s} \sim \underline{\underline{1,1 \cdot 10^4\text{ yr}}}$$

This means that to do the simulation in an acceptable time (say 1 year), the single core performance would need to improve by a factor  $10^6$  ( $10^4$ ). This is very unlikely for semiconductor-based CPUs (or GPUs).