Lab1 Report

Students:

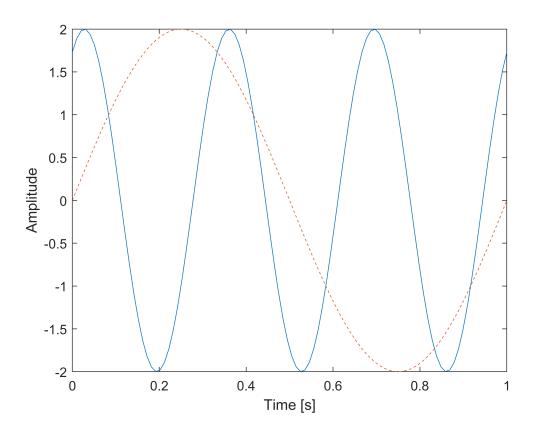
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Task 1

Generate three periods of a continuous-time sinusoid with amplitude A = 2, frequency f = 3 Hz (ω = 2 π f), and phase φ = π /3. In addition, create a second sinusoid of equal length (in time). The second sinusoid should have amplitude A = 2, frequency f = 1 Hz, and phase φ = 0. Plot these in the same figure, one of the signals should be dashed while the other should be solid, see help plot, and help hold. Remember to choose the time vector t, so that the figures look good

```
task1 = figure('Name','Task 1');
figure(task1)
% Define a general sinus
sinusoid = @(A,Omega,phase,t) A*sin(Omega.*t+phase);
t = linspace(0,1,100);
sig_1 = sinusoid(2,3.*2.*pi,pi./3,t);
sig_2 = sinusoid(2,1.*2.*pi,0,t);

plot(t,sig_1);
hold on
fp = plot(t,sig_2,'--');
ylabel("Amplitude");  % Since there is no better lable
xlabel("Time [s]")
ylabel("Amplitude")
hold off
```

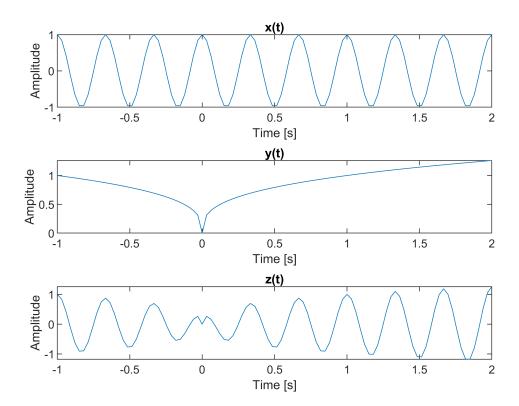


Task 2Generate the following three continuous-time signals for the time interval −1 ≤t ≤2

- $x(t) = cos(6\pi t)$
- $y(t) = |t|^1/3$
- z(t) = x(t)y(t)

Plot the three signals in the same window, but in three different figures, see subplot

```
task2 = figure('Name', "Task 2");
figure(task2);
time = linspace(-1,2,100);
x = @(t) cos(6.*pi.*t);
y = @(t) abs(t).^{(1/3)};
z = @(t) x(t).*y(t);
t = [-1,2];
title("Task 2");
subplot(3,1,1);
plot(time,x(time));
ylabel("Amplitude");
                        % Since there is no better lable
title("x(t)");
xlabel("Time [s]");
subplot(3,1,2);
plot(time,y(time));
ylabel("Amplitude");
                        % Since there is no better lable
title("y(t)");
```



Task 3Repeat Exercise 2 for the three discrete-time signals obtained by sampling x(t), y(t), and z(t) using Ts = 1/5 s, i.e., illustrate
• x[n] = x(nTs)

• y[n] = y(nTs)

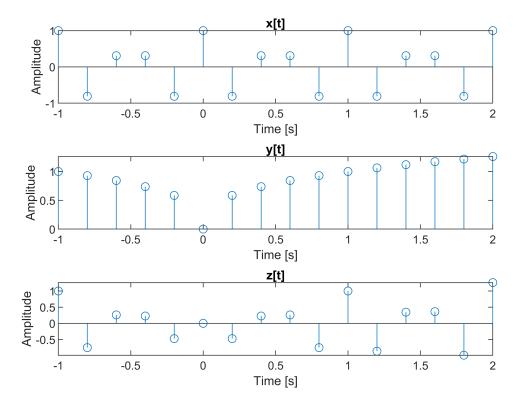
• z[n] = z(nTs)

Remember to label the axes carefully

```
task3 = figure("Name","Task 3");

times = -1:1/5:2;
disc_x = x(times);
disc_y = y(times);
disc_z = z(times);
subplot(3,1,1);
subplot(3,1,1);
stem(times,disc_x);
ylabel("Amplitude"); % Since there is no better lable
```

```
xlabel("Time [s]");
title("x[t]");
subplot(3,1,2);
stem(times,disc_y);
ylabel("Amplitude");  % Since there is no better lable
xlabel("Time [s]");
title("y[t]");
subplot(3,1,3);
stem(times,disc_z);
ylabel("Amplitude");  % Since there is no better lable
xlabel("Time [s]");
title("z[t]");
```



Task 4A particular LTI system, call it System 1, is described through the input-output

relation

$$y[n] = 1/8(x[n] + x[n-1] + x[n-2] + x[n-3] + x[n-4] + x[n-5] + x[n-6] + x[n-7])$$

Find the impulse response, h1[n], of System 1 (analytically).

Simple,

$$Y[n] = h[n] * x[n] \Rightarrow h[n] = \frac{1}{8}(\delta[n] + \delta[n-1] + \delta[n-2] + \delta[n-3] + \delta[n-4] + \delta[n-5] + \delta[n-6] + \delta[n-7])$$

And expressed in code it is

```
h = (1./8)*ones([1,8]);
h_handle = @(n) (n<=7 & n>= 0).*(1./8);
differential_signal = (1./8)*ones([1,8]);
```

Helpers

```
unit_sig = @(start_p,end_p,delay) start_p:1:end_p == delay;
step_sig = @(start_p,end_p,plat_start,plat_end) (start_p:1:end_p <= plat_end) - (start_p:1:end_convolve = @(x,h,n,k_start,k_end) h(k_start:1:k_end).*(x(n-(k_end-k_start):1:n));</pre>
```

Task 5

Use Matlab to find the output obtained by feeding the input signal

 $x[n] = .5^n$

for 0 ≤n ≤10

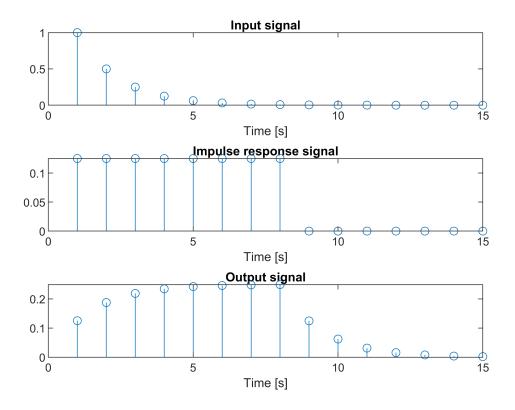
0 otherwise

through System 1. Illustrate the input and output signals in an appropriate way.

```
time_steps = 15;
time = 0:1:time_steps;
task5 = figure("Name","task 5");
% Define a new input signal
sig_in = @(x) (x <= 10 ).*( x >= 0).*(0.5.^x);
out = conv(sig_in(time),h_handle(0:1:8),"full");
```

```
out = 1×24
0.1250 0.1875 0.2188 0.2344 0.2422 0.2461 0.2480 0.2490 · · ·
```

```
% Plot things
figure(task5);
subplot(3,1,1);
stem(sig_in(time));
xlim([0,time_steps])
xlabel("Time [s]");
title("Input signal");
subplot(3,1,2);
stem(h handle(time));
xlim([0,time_steps])
xlabel("Time [s]");
title("Impulse response signal");
subplot(3,1,3);
stem(out);
xlim([0,time_steps])
xlabel("Time [s]");
title("Output signal");
```

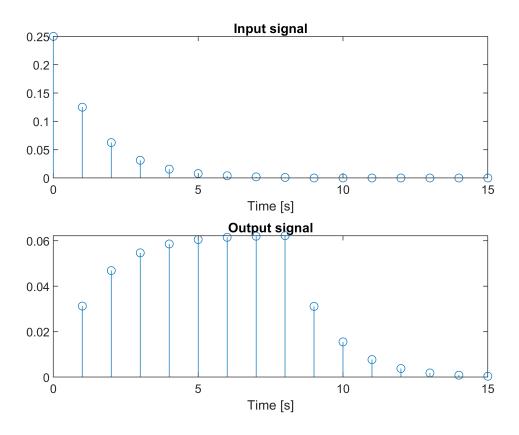


Task 6Repeat Exercise 5, but this time by using the input signal x2[n] = x[n + 2].

time = 0:1:time_steps;

```
% Define the new input signal
sig_in_2 = @(n)sig_in(n+2);
out = conv(sig_in_2(time),h_handle(0:1:8));
out = 1 \times 24
   0.0312
            0.0469
                     0.0547
                              0.0586
                                       0.0605
                                                0.0615
                                                         0.0620
                                                                  0.0623 · · ·
task6 = figure("Name","task 6");
% Plot things
figure(task6);
subplot(2,1,1);
stem(time, sig_in_2(time));
xlim([0,time_steps])
xlabel("Time [s]");
title("Input signal");
subplot(2,1,2);
plt = stem(out);
xlim([0,time_steps])
xlabel("Time [s]");
```

title("Output signal");



Task 7

Repeat Exercise 5, but this time consider a system with impulse response

$$h2[n] = h1[-n]$$

Now the impulse response is

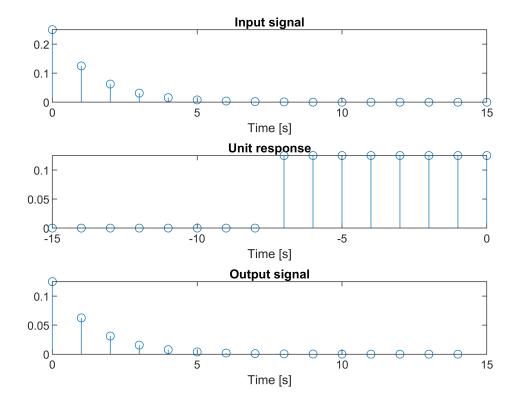
$$h[n] = \frac{1}{8}(\delta[-n] + \delta[-n-1] + \delta[-n-2] + \delta[-n-3] + \delta[-n-4] + \delta[-n-5] + \delta[-n-6] + \delta[-n-7])$$

```
time = 0:1:time_steps;
out = conv(sig_in(time),h2_handle(time));

out = 1×31
    0.1250    0.0625    0.0312    0.0156    0.0078    0.0039    0.0020    0.0010 ...

% Plot things
```

```
task7 = figure("Name","task 6");
figure(task7);
subplot(3,1,1);
stem(time,sig_in_2(time));
xlabel("Time [s]");
title("Input signal");
xlim([0,time_steps])
subplot(3,1,2);
stem(-time,h2_handle(-time));
xlabel("Time [s]");
title("Unit response");
subplot(3,1,3);
stem(time(1:time_steps),out(1,1:time_steps));
xlabel("Time [s]");
title("Output signal");
```



Now it only scales down n since it can't be a rolling average filter anny more. this is because -x where x is some offset never equals zero for $k \ge 0$ except for when x = 0 so it only scales the current value.

Task 8

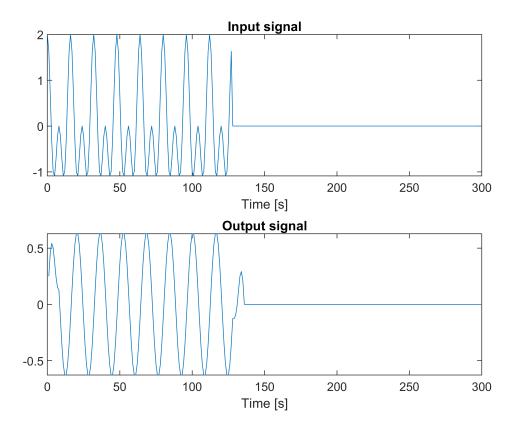
Repeat Exercise 5 but this time by using the input signal

 $x[n] = \cos (\pi/8 \text{ n}) + \cos (\pi/4 \text{ n}) \text{ for } 0 \le n \le 127$

0 otherwise

Comment on the results, especially regarding the frequency content of the input and

```
time_steps = 300;
time = 0:1:time_steps;
sig = @(n)(cos((pi/8).*n) + cos((pi/4).*n)).*(n <=127 & n >= 0);
out = conv(sig(time),h_handle(time),"full");
task8 = figure("Name","task 8");
% Plot things
figure(task8);
subplot(2,1,1);
plot(time, sig(time));
xlabel("Time [s]");
title("Input signal");
subplot(2,1,2);
plot(out);
xlim([0,time_steps])
xlabel("Time [s]");
title("Output signal");
```



It does not change the frequency since it's just a filter, this is one of the fundemental properties of FIR filters.

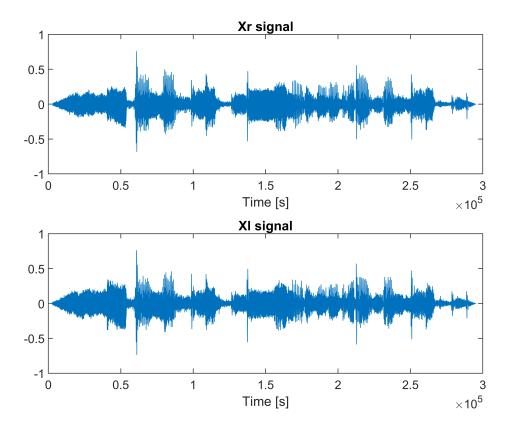
It does however change the amplitude and introduces a phase shift. this is due the fact that the rate of change is lower than the input

Task 9

In the file eva.mat, two Matlab variables x1 and xr can be found. You can load these into the workspace through the load command, see help load. x1 and xr contains the left and right channel of an audio segment sampled at 44,1 kHz. You can listen to it in Matlab using the sound command, sound([x1,xr],44100)

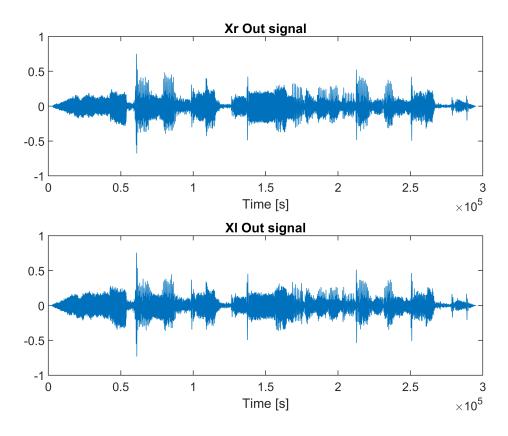
Feed both channels through System 1 and listen to the result. Comment briefly on how you experience the processed audio signal.

```
% Load the data
data = load("eva.mat",'xr','xl');
% Split the field
xr = data.xr;
xl = data.xl;
% Create output vectors for the system
out_xr = conv(xr,h_handle(0:1:10),"full");
out xl = conv(xl,h handle(0:1:10), "full");
% Convolve over the input data
% Plot original signal
task9 = figure("Name","task 9");
figure(task9);
subplot(2,1,1);
plot(1:length(xr),xr);
xlabel("Time [s]");
title("Xr signal");
subplot(2,1,2);
plot(1:length(xr),xl);
xlabel("Time [s]");
title("Xl signal");
```



And after the system we get

```
% Plot the output signals
task9_2 = figure("Name","task 9 2");
figure(task9_2);
subplot(2,1,1);
plot(out_xr);
xlabel("Time [s]");
title("Xr Out signal");
subplot(2,1,2);
plot(out_xl);
xlabel("Time [s]");
title("Xl Out signal");
```



```
% Play the sound
%sound([xl,xr],44100);
%sound([out_xl,out_xr],44100);
```

The processed audio seems more quiet, it also seems a bit more "muddy" as in it has been smoothed out a bit, removing some of the audio detail.