Team Work and Personal Skills

Course Introduction
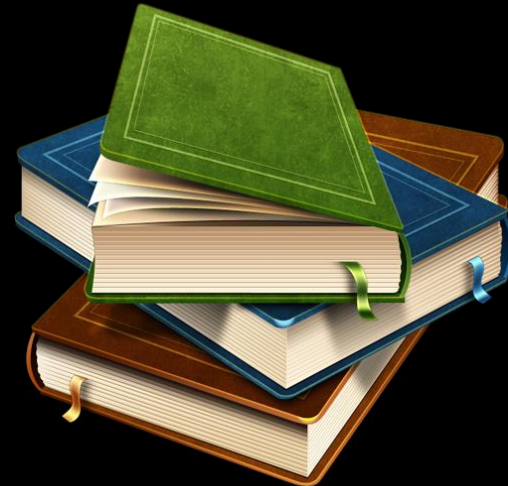
SOFTWARE UNIVERSITY
FOUNDATION
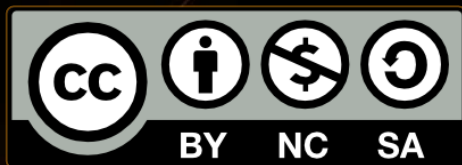
SoftUni Team

Technical Trainers

Software University

http://softuni.bg

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SoftUni Diamond Partners

Course Objectives & Program

What Topics Shall We Cover?

The Course Objectives

- Team Working and Personal Skills course goals

  - Get along in preset teams of 3-7 people

  - Learn to enjoy collaborating with others

  - Learn to work on real-world practical projects

  - Develop a culture of open sharing of knowledge

  - Help SoftUni to grow and operate its free trainings

    - Promote the free trainings / assist in teaching

Course Benefits

- Benefits from the course

  - Adopt the open knowledge culture

  - Build your own blog

    - Your blog is more than online CV!

  - Build your own public developer profile (at GitHub / Google Code / CodePlex)

  - Get team working experience

    - On real-world projects, in real teams

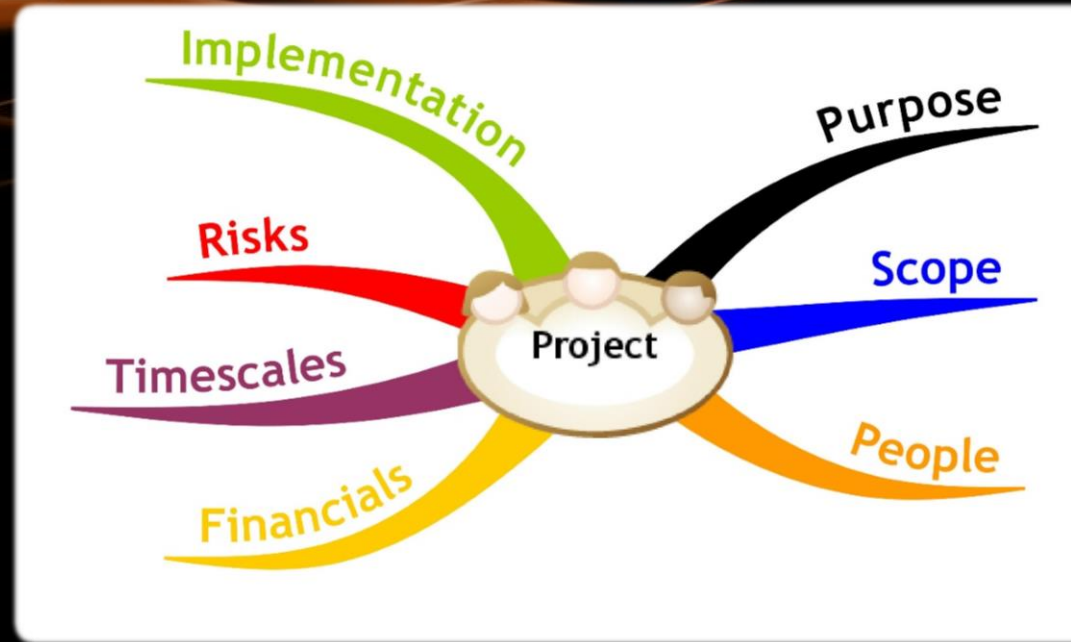 - Learn how to learn: mind mapping, speed reading, etc.

Course Program

1. Course Intro
2. Source Control Systems: Git, SVN, TFS
3. Project Tracking Tools: Trello, BaseCamp, …
4. Start Your Own Blog
5. Teambuilding
6. Writing a CV and Cover Letter
7. Finding and Successfully Going Through Interview
8. Mind Mapping
9. Speed Reading and Efficient Study Techniques

Team Work Projects @ SoftUni

Application Process, Team Work Process, Examples

Team Work Projects: The Process

- The process for working on the team projects:

  1. Students sign-up for a team work
  2. The system splits the students in teams
  3. The trainers assign a team work project
  4. The students find each other and begin work
  5. Students work on their projects
     - Assign tasks, collaborate, communicate, perform meetings, write code and documents, merge the results, etc.
  6. Perform a public defense (presentation)
  7. Asses each team member and give feedback

Sample Team Work Projects

- Write a Wikipedia article about programming

  - E.g. "sorting algorithms", "GitHub", "C#"

- Write a console-based game

  - E.g. Snake / Tetris / Minesweeper / Falling Rocks

- Create a web site

  - E.g. a site for fun stories / fun images

- Create a JavaScript web-based game

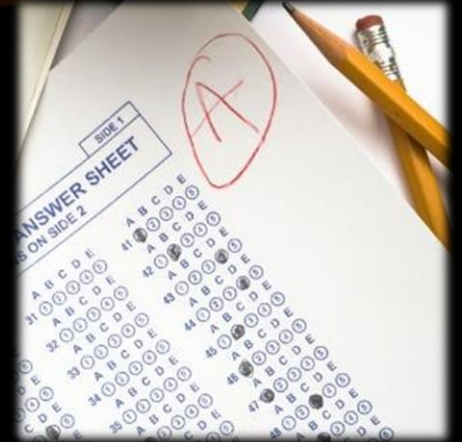 - E.g. Tetris / Falling Rocks / Xonix

Assessment
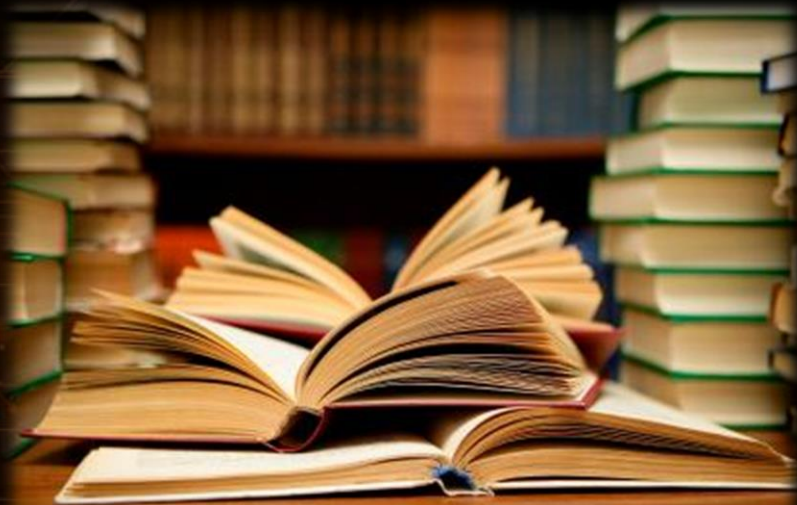
Assessment Criteria

Assessment

- Homework – 50%

- Teamwork Project – 50%

- Bonuses – up to 10%

- Presence in class – 5% (onsite students only)

Resources
What We Need in Addition to This Course Content?

Course Web Site & Forums

- Register for the "SoftUni Forum":

  https://softuni.bg/forum/

  - Discuss the course exercises with your colleagues

  - Find solutions and assistance for the exercises

  - Share source work / discuss ideas

- The course official web site:

  https://softuni.bg/courses/teamwork-and-personal-skills/

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xssoftware

SBTech
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VIVACOM
Всичко, което ни свързва

SmartIT

Komfo
SOCIAL MEDIA MARKETING AT SCALE

Questions?

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doing it right

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