

IVAYLO IVANOV

Game developer

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📞 0898393214



EXPERIENCE

Unity and C++ developer

Beast Burst Entertainment JSC

📅 02.2022 - 11.2024 📍 Remote

- Working in the dynamic nature of live tests
- Architecture and implementation of several MMORPG core systems
- Porting early version of the game to mobile
- Stabilizing early version of the launcher

Site Reliability Engineer

VMware

📅 10.2021 - 02.2022 📍 Remote

- Triaging and fixing issues in large systems

Unity Game Developer

Freelance

📅 02.2021 - 09.2021 📍 Remote

- Consultant and programmer on 2D arcade game in Unity
- Programmer on a 2D real time strategy
 - Pathfinding, building, gathering and simple combat

Automation Engineer

MM Solutions

📅 11.2018 - 01.2021 📍 Sofia, Bulgaria

- Jenkins pipeline infrastructure from scratch
- Developing tools in Bash, Python and Perl
- Supporting, extending and creating new Jenkins jobs
- Maintaining the project's git repositories

Junior Product Developer

EMIS

📅 11.2017 - 08.2018 📍 Sofia, Bulgaria

- Supporting, extending, creating web crawlers and text for-
matting scripts

EDUCATION

Bachelor's Degree Computer System Technology

Technical University of Sofia

📅 September 2014 - July 2020 📍 Sofia, Bulgaria

Thesis title: Development of multi-platform layer for commu-
nication with OS for 2D game engine

TECH STACK

C# C++ Bash Python Perl HTML
CSS Groovy

Unity Emacs Git Visual Studio
Aseprite Jenkins

Linux MacOS Windows

LANGUAGES

Bulgarian ⚡ ⚡ ⚡ ⚡ ⚡

English ⚡ ⚡ ⚡ ⚡ ⚡ ⚡

German ⚡ ⚡ ⚡ ⚡ ⚡ ⚡

Spanish ⚡ ⚡ ⚡ ⚡ ⚡ ⚡

PASSIONS

🔗 Programming

🎵 Dancing

📘 Reading books

🏂 Snowboarding

🎮 Playing games

Favorite games: World of Warcraft, StarCraft2, Time Splitters: Future Perfect, Age of Empires 2, Stardew Valley

⚙️ Tweaking Emacs

High school diploma

School of natural science and mathematics "Geo Milev"

📅 Sept 2009 - June 2014 📍 Stara Zagora, Bulgaria

Mathematics, Programming and German