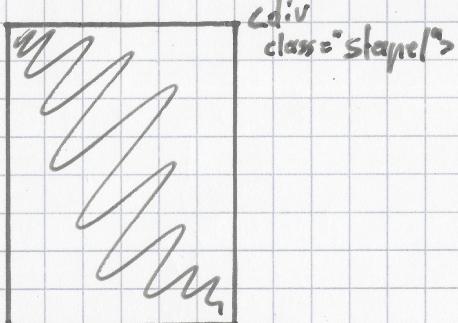


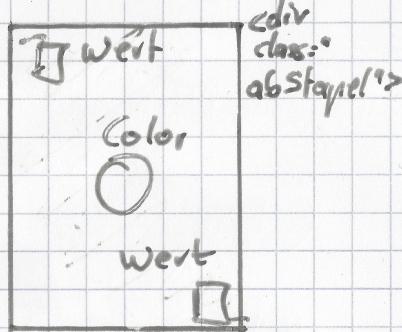
# HTML Wireframe Macu Macu Iven IOS

BRUNNEN

<h1> MACU MACU </h1>



<div  
class="Stapel">



<div  
class="abStapel"/>

<div> playerCards </div>

<div> card </div>

...  
wert

color  
○

wert  
□

...

...

...

<section>  
<section>

<sections>  
<footers>

</footers>



# U7 - crazy

BRUNNEN

```

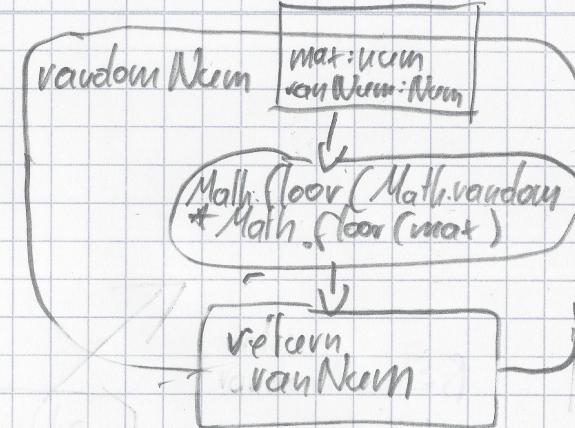
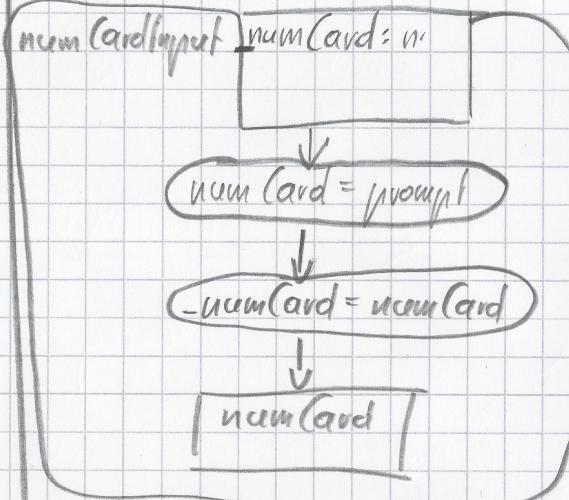
cards : card []
handCards : card []
stockCards : card []
card.wert : num
card.color : string
card.family : string
numCard : number

```

`numCardInput(numCard)++`

`getRandomCards(numCard; cards)++`

~~`displayRandomCards(numCards, cards, handCards, stockCards)`~~



`getRandomCards`

```

- numCard: num
- handCards: Card
  Cards: Card

```

~~`if numCard == 0`~~

`numCard--`

`randomNum(3)++`

`push.cards[randomNum]`  
in handCards

`displayRandomCards()++`

