

# Project 3: Finite Element Method to Solve Partial Differential Equations with Boundary Conditions

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## 1 The problem

Consider the following one-dimensional elliptic equations with boundary condition:

$$\begin{cases} -(p(x)u'(x))' + u(x) = f(x), & 0 < x < 1, \\ u(0) = 0, \quad p(1)u'(1) + u(1) = \beta \end{cases} \quad (1.1)$$

where  $p(x) = 1 + x^2$ .

In this report, I set  $u(x) = \sin(x)$ . Thus the following are subsequently determined:

$$f(x) = 2 \sin x - 2x \cos x + x^2 \sin x \quad (1.2)$$

$$\beta = 2 \cos(1) + \sin(1) \quad (1.3)$$

## 2 The virtual work statement equivalent to 1.1

The space of admissible functions is  $V = \{v | v \text{ is sufficiently smooth on } [0, 1], v(0) = 0\}$ .

It is to find  $u \in V$ , such that  $\forall v \in V$ :

$$\int_0^1 [-(pu')' + u] v dx = \int_0^1 f v dx \quad (2.1)$$

After a bit calculus, the above turns to

$$\int_0^1 [pu'v' + uv] dx + u(1)v(1) = \int_0^1 f v dx + \beta v(1)$$

Define  $a(u, v) \triangleq \int_0^1 [pu'v' + uv] dx + u(1)v(1)$  and  $F(v) \triangleq \int_0^1 f v dx + \beta v(1)$ . Now solving 1.1 is equivalent to finding  $u \in V$ , such that

$$a(u, v) = F(v), \quad \forall v \in V \quad (2.2)$$

## 3 The construction of finite element method

### 3.1 A general case

$V$  has infinite degrees of freedom, which is impossible to solve. Consider the discretized space,  $U_h = \{v | v \in C[0, 1]; v|_{e_k} \in P_1(e_k), 1 \leq k \leq N\}$ , where  $e_k$  is a partition,  $e_k = [x_{k-1}, x_k]$ , and  $P_1$  is polynomials of order one. Denote by  $h_k = x_k - x_{k-1}$  the length of each interval, and define  $h = \max_{1 \leq k \leq N} h_k$ . Clearly  $U_h \subseteq V$ .

Denote by

$$\phi_0 = \begin{cases} 1 - \frac{1}{h_1}(x - x_0), & x_0 = 0 \leq x \leq x_1, \\ 0, & \text{else} \end{cases}$$

$$\phi_i = \begin{cases} \frac{1}{h_i}(x - x_{i-1}), & x_{i-1} \leq x \leq x_i, \\ -\frac{1}{h_{i+1}}(x - x_{i+1}), & x_i \leq x \leq x_{i+1} \\ 0, & \text{else} \end{cases}$$

$i = 1, 2, \dots, N-1$ .

$$\phi_N = \begin{cases} \frac{1}{h_N}(x - x_{N-1}), & x_{N-1} \leq x \leq x_N = 1 \\ 0, & \text{else} \end{cases}$$

It can be shown that  $\phi_i, i = 0, 1, \dots, N$  is a set of basis of  $U_h$ . Thus  $\forall v \in U_h, v = \sum_{i=0}^N v_i \phi_i$ .

To further incorporate into the type I boundary condition, we constrain  $U_h$  to  $V_h = \{v | v \in C[0, 1]; v|_{e_k} \in P_1(e_k), 1 \leq k \leq N; v(0) = 0\}$ . Clearly it has freedom of  $N$ , and  $\forall v \in V_h, v = \sum_{i=1}^N v_i \phi_i$ .

The idea of finite element method is to find a  $u_h = \sum_{i=1}^N u_i \phi_i$  in  $V_h$  to approximate the real solution  $u$ . And note that 2.2 turns to

$$a(u_h, v) = F(v), \quad \forall v \in V_h \quad (3.1)$$

So it suffices to find  $u_h \in V_h$ , such that

$$a(u_h, \phi_i) = F(\phi_i), \quad i = 1, 2, \dots, N$$

Substituting  $u_h = \sum_{i=1}^N u_i \phi_i$  into above we have

$$\sum_{i=1}^N a(\phi_i, \phi_j) u_i = F(\phi_j), \quad j = 1, 2, \dots, N$$

Denote by  $A = [a(\phi_i, \phi_j)]_{ij}$ ,  $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_N \end{bmatrix}$ ,  $\vec{F} = \begin{bmatrix} F(\phi_1) \\ F(\phi_2) \\ \vdots \\ F(\phi_N) \end{bmatrix}$ , and then we can write

$$A \vec{u} = \vec{F} \quad (3.2)$$

### 3.2 A computable form

Now consider how to express the integration in  $a(u, v)$  and  $F(v)$  in a computable manner, where  $u, v \in V_h$ , meaning  $u(x) = \sum_{k=1}^N u_k \phi_k(x)$ ,  $v(x) = \sum_{k=1}^N v_k \phi_k(x)$ . Define  $N_k(x) = \frac{x_k - x}{h_k}$ ,  $M_k(x) = \frac{x - x_{k-1}}{h_k}$ , then  $u(x) = u_{k-1} N_k(x) + u_k M_k(x)$ ,  $v(x) = v_{k-1} N_k(x) + v_k M_k(x)$  respectively on  $e_k$ .

$$\begin{aligned} a(u, v) &\triangleq \int_0^1 [pu'v' + uv] dx + u(1)v(1) \\ &= \sum_{k=1}^N \left[ \int_{e_k} pu'v' + undx \right] + u(1)v(1) \\ &\triangleq \sum_{k=1}^N a_k(u, v) \end{aligned}$$

where

$$a_k(u, v) = \int_{e_k} pu'v' + uv dx, \quad 1 \leq k \leq N-1$$

$$a_N(u, v) = \int_{e_N} pu'v' + uv dx + u(1)v(1)$$

For  $1 \leq k \leq N-1$ ,

$$\begin{aligned} a_k(u, v) &= \left[ \int_{e_k} p(x)N'_k(x)^2 + N_k(x)^2 dx \right] u_{k-1}v_{k-1} \\ &+ \left[ \int_{e_k} p(x)N'_k(x)M'_k(x) + N_k(x)M_k(x) dx \right] u_{k-1}v_k \\ &+ \left[ \int_{e_k} p(x)N'_k(x)M'_k(x) + N_k(x)M_k(x) dx \right] u_kv_{k-1} \\ &+ \left[ \int_{e_k} p(x)M'_k(x)^2 + M_k(x)^2 dx \right] u_kv_k \\ &= \left[ \frac{\frac{2}{3}x_k^3 - \frac{2}{3}x_{k-1}^3 + x_kx_{k-1}^2 - x_k^2x_{k-1} + x_k - x_{k-1}}{(x_k - x_{k-1})^2} \right] u_{k-1}v_{k-1} \\ &+ \left[ \frac{-\frac{1}{6}x_k^3 + \frac{1}{6}x_{k-1}^3 - x_k + x_{k-1} - \frac{1}{2}x_{k-1}x_k^2 + \frac{1}{2}x_kx_{k-1}^2}{(x_k - x_{k-1})^2} \right] u_{k-1}v_k \\ &+ \left[ \frac{-\frac{1}{6}x_k^3 + \frac{1}{6}x_{k-1}^3 - x_k + x_{k-1} + \frac{1}{2}x_kx_{k-1}^2 - \frac{1}{2}x_{k-1}x_k^2}{(x_k - x_{k-1})^2} \right] u_kv_{k-1} \\ &+ \left[ \frac{\frac{2}{3}x_k^3 - \frac{2}{3}x_{k-1}^3 + x_k - x_{k-1} + x_{k-1}^2x_k - x_{k-1}x_k^2}{(x_k - x_{k-1})^2} \right] u_kv_k \end{aligned}$$

For  $k = N$ ,

$$\begin{aligned} a_N(u, v) &= \left[ \frac{\frac{2}{3}x_N^3 - \frac{2}{3}x_{N-1}^3 + x_Nx_{N-1}^2 - x_N^2x_{N-1} + x_N - x_{N-1}}{(x_N - x_{N-1})^2} \right] u_{N-1}v_{N-1} \\ &+ \left[ \frac{-\frac{1}{6}x_N^3 + \frac{1}{6}x_{N-1}^3 - x_N + x_{N-1} - \frac{1}{2}x_{N-1}x_N^2 + \frac{1}{2}x_Nx_{N-1}^2}{(x_N - x_{N-1})^2} \right] u_{N-1}v_N \\ &+ \left[ \frac{-\frac{1}{6}x_N^3 + \frac{1}{6}x_{N-1}^3 - x_N + x_{N-1} + \frac{1}{2}x_Nx_{N-1}^2 - \frac{1}{2}x_{N-1}x_N^2}{(x_N - x_{N-1})^2} \right] u_Nv_{N-1} \\ &+ \left[ \frac{\frac{2}{3}x_N^3 - \frac{2}{3}x_{N-1}^3 + x_N - x_{N-1} + x_{N-1}^2x_N - x_{N-1}x_N^2}{(x_N - x_{N-1})^2} + 1 \right] u_Nv_N \end{aligned}$$

Similarly, for  $F(v)$ ,

$$\begin{aligned} F(v) &\triangleq \int_0^1 f v dx + \beta v(1) \\ &= \sum_{k=1}^N \int_{e_k} f v dx + \beta v(1) \\ &\triangleq \sum_{k=1}^N F_k(v) \end{aligned}$$

For  $1 \leq k \leq N-1$ ,

$$\begin{aligned}
F_k(v) &= \left[ \int_{x_{k-1}}^{x_k} f(x) N_k(x) dx \right] v_{k-1} + \left[ \int_{x_{k-1}}^{x_k} f(x) M_k(x) dx \right] v_k \\
&= \left[ \frac{x_k}{x_k - x_{k-1}} (-2 \cos x - x^2 \cos x) \Big|_{x=x_{k-1}}^{x=x_k} - \frac{1}{x_k - x_{k-1}} (x^2 \sin x - x^3 \cos x) \Big|_{x=x_{k-1}}^{x=x_k} \right] v_{k-1} \\
&+ \left[ -\frac{x_{k-1}}{x_k - x_{k-1}} (-2 \cos x - x^2 \cos x) \Big|_{x=x_{k-1}}^{x=x_k} + \frac{1}{x_k - x_{k-1}} (x^2 \sin x - x^3 \cos x) \Big|_{x=x_{k-1}}^{x=x_k} \right] v_k
\end{aligned}$$

For  $k = N$ ,

$$\begin{aligned}
F_N(v) &= \int_{x_{N-1}}^{x_N} f v dx + \beta v(1) \\
&= \left[ \frac{x_N}{x_N - x_{N-1}} (-2 \cos x - x^2 \cos x) \Big|_{x=x_{N-1}}^{x=x_N} - \frac{1}{x_N - x_{N-1}} (x^2 \sin x - x^3 \cos x) \Big|_{x=x_{N-1}}^{x=x_N} \right] v_{N-1} \\
&+ \left[ -\frac{x_{N-1}}{x_N - x_{N-1}} (-2 \cos x - x^2 \cos x) \Big|_{x=x_{N-1}}^{x=x_N} + \frac{1}{x_N - x_{N-1}} (x^2 \sin x - x^3 \cos x) \Big|_{x=x_{N-1}}^{x=x_N} + \beta \right] v_N
\end{aligned}$$

The above expressions provide a computable way to specify the matrix  $A$  without computing integration numerically. For implementation codes, please see the appendix.

## 4 Numerical experiments

I implement this specific finite element method using Python. Figure 1 to 4 show the computed solution under different partition size. "Method 1" refers to evenly discretization of the  $x$  axis. Table 1 exhibits the relative error<sup>1</sup> under different  $N$ . Clearly we find that the finite element method has a nice precision, even when  $N$  is rather small. And the max relative error decreases as  $N$  increases, except at the case when  $N = 10000$ .

Table 1: Evenly discretized

$N$	Max relative error
10	8.93E-05
100	8.93E-07
1000	8.56E-09
10000	2.76E-07

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<sup>1</sup>The relative error here refers to  $\max_i \left| \frac{\widetilde{u(x_i)} - u(x_i)}{u(x_i)} \right|$

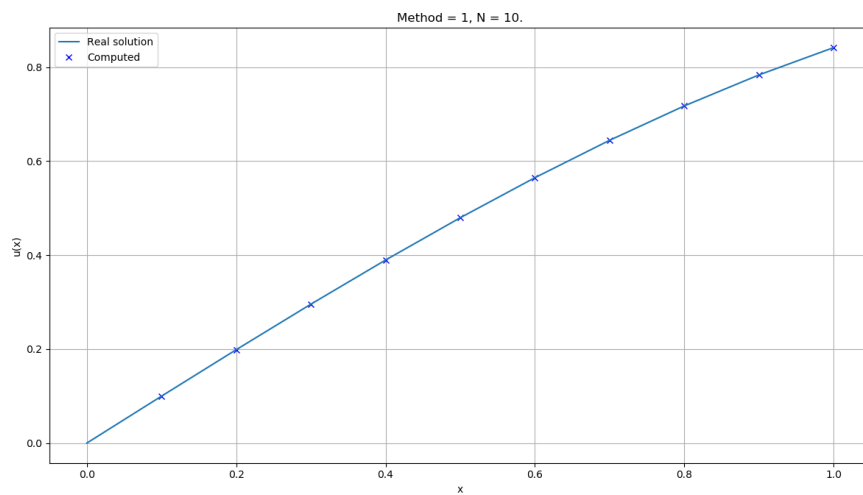


Figure 1: Computed solution

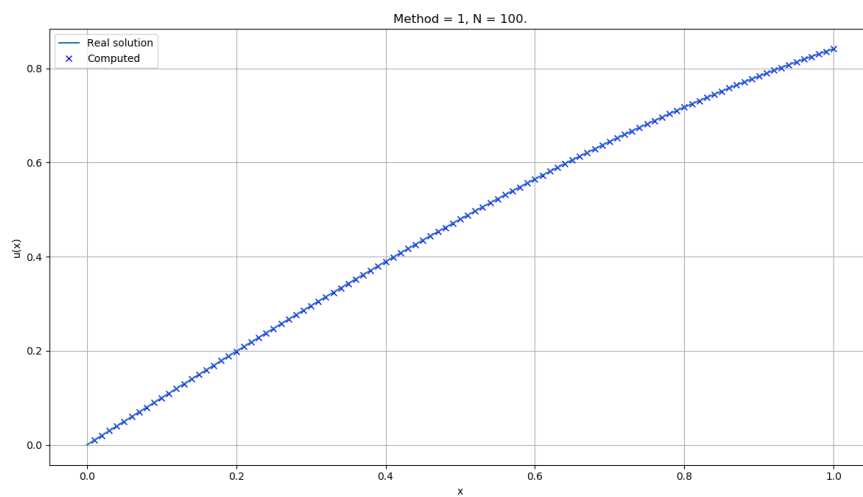


Figure 2: Computed solution

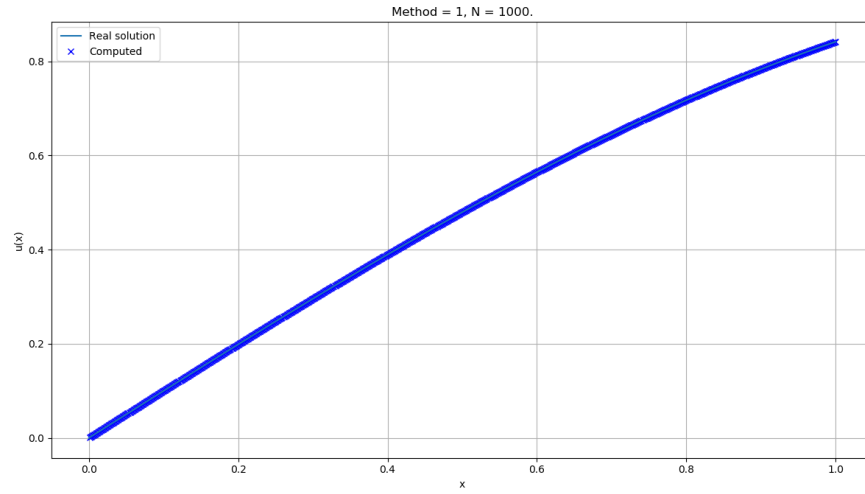


Figure 3: Computed solution

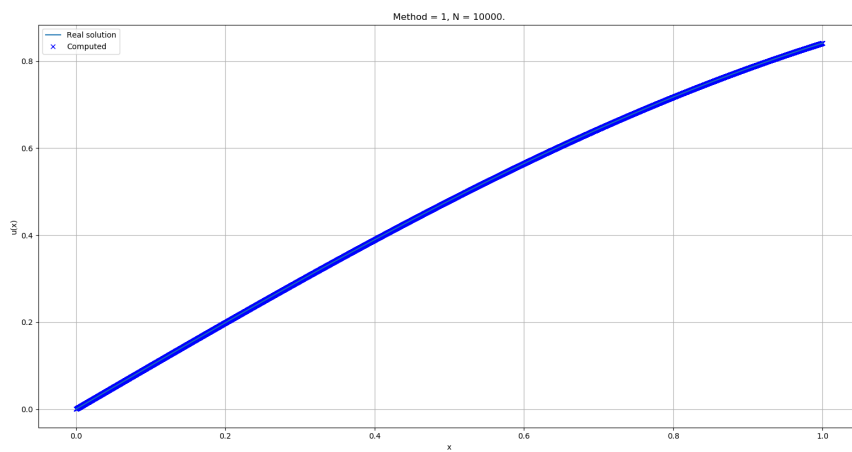


Figure 4: Computed solution

## 5 Appendix

```
import numpy as np
import matplotlib.pyplot as plt

class Solver:
    def __init__(self, N, method):
        self.N = N

        if method == 1:
            self.x_list = []
            self.x_list.append(0)
            stepSize = 1 / self.N
            for i in range(N):
                self.x_list.append(stepSize+self.x_list[-1])

        self.A_matrix = np.zeros((self.N, self.N))
        self.F_vector = np.zeros(self.N)
        self.U_vector = np.zeros(self.N)

        self.realU_vector = np.sin(self.x_list)
        self.beta = 2*np.cos(1) + np.sin(1)
        self.set_A()
        self.set_F()
        self.solve_engine()

    def a(self, i, j):
        sum = 0
        for k in range(1, self.N+1):
            # u_{k-1}: a
            # v_{k-1}: b
            # u_k: c
            # v_k: d
            a = b = c = d = 0
            if k-1 == i:
                a = 1
            if k == i:
                c = 1
            if k-1 == j:
                b = 1
            if k == j:
                d = 1
            # print(i,j,a,b,c,d)

            if a*b != 0:
                sum += ( 2/3*self.x_list[k]**3 - 2/3*self.x_list[k-1]**3 + self.x_list[k] * self.
                    x_list[k-1]**2 - self.x_list[k]**2 * self.x_list[k-1] + self.x_list[k] - self
                    .x_list[k-1] ) / ( (self.x_list[k] - self.x_list[k-1] )**2 )

            if a*d != 0:
                sum += ( -1 * self.x_list[k]**3/6 + self.x_list[k-1]**3 / 6 -self.x_list[k] +self
                    .x_list[k-1] - 0.5*self.x_list[k-1]*self.x_list[k]**2 + 0.5 * self.x_list[k]*
                    self.x_list[k-1]**2 ) / ( (self.x_list[k] - self.x_list[k-1] )**2 )

            if c*b != 0:
                sum += ( -1 * self.x_list[k]**3/6 + self.x_list[k-1]**3 / 6 -self.x_list[k] +self
                    .x_list[k-1] - 0.5*self.x_list[k-1]*self.x_list[k]**2 + 0.5 * self.x_list[k]*
                    self.x_list[k-1]**2 ) / ( (self.x_list[k] - self.x_list[k-1] )**2 )

            if c*d != 0:
                if k == self.N:
                    sum += ( 2/3* self.x_list[k]**3 - 2/3*self.x_list[k-1]**3 +self.x_list[k] -
                        self.x_list[k-1] + self.x_list[k-1]**2 * self.x_list[k] - self.x_list[k-1]
```

```

        * self.x_list[k]**2 ) / ( (self.x_list[k] - self.x_list[k-1] )**2 ) + 1
    else:
        sum += ( 2/3* self.x_list[k]**3 - 2/3*self.x_list[k-1]**3 +self.x_list[k] -
        self.x_list[k-1] + self.x_list[k-1]**2 * self.x_list[k] - self.x_list[k-1]
        * self.x_list[k]**2 ) / ( (self.x_list[k] - self.x_list[k-1] )**2 )

    return sum

def set_A(self):
    for i in range(1, self.N+1):
        for j in range(1, self.N+1):
            if abs(i-j) >= 2:
                pass
            else:
                self.A_matrix[i-1][j-1] = self.a(i, j)

def auxiliary_a(self, up_x, down_x):
    # a = -2 \cos x - x^2 \cos x
    return -2*np.cos(up_x)-up_x*up_x*np.cos(up_x) - (-2*np.cos(down_x)-down_x*down_x*np.cos(
    down_x))

def auxiliary_b(self, up_x, down_x):
    # b = x^2 \sin x - x^3 \cos x
    return up_x*up_x*np.sin(up_x)-up_x**3*np.cos(up_x) - (down_x*down_x*np.sin(down_x)-down_x
    **3*np.cos(down_x))

def set_F(self):
    for i in range(1, self.N+1):
        # a = -2 \cos x - x^2 \cos x
        # b = x^2 \sin x - x^3 \cos x
        sum = 0
        for k in range(1, self.N+1):
            c1 = c2 = 0
            if k-1 == i:
                c1 = 1 # v_{k-1}
            if k == i:
                c2 = 1 # v_k
            if c1 == 1:
                sum += self.x_list[k]/(self.x_list[k]-self.x_list[k-1])*self.auxiliary_a(up_x=
                self.x_list[k], down_x=self.x_list[k-1]) \
                - 1/(self.x_list[k]-self.x_list[k-1]) * self.auxiliary_b(up_x=self.x_list[k],
                down_x=self.x_list[k-1])
            if c2 == 1:
                if k == self.N:
                    sum += 1*self.beta -self.x_list[k-1]/(self.x_list[k]-self.x_list[k-1])*
                    self.auxiliary_a(up_x=self.x_list[k], down_x=self.x_list[k-1]) \
                    + 1 / (self.x_list[k]-self.x_list[k-1]) * self.auxiliary_b(up_x=self.
                    x_list[k], down_x=self.x_list[k-1])
                else:
                    sum += -1 * self.x_list[k-1]/(self.x_list[k]-self.x_list[k-1])*self.
                    auxiliary_a(up_x=self.x_list[k], down_x=self.x_list[k-1]) \
                    + 1 / (self.x_list[k]-self.x_list[k-1]) * self.auxiliary_b(up_x=self.
                    x_list[k], down_x=self.x_list[k-1])
            self.F_vector[i-1] = sum

def solve_engine(self):
    self.U_vector = np.dot(np.linalg.inv(self.A_matrix), self.F_vector)
    fig = plt.figure()
    plt.plot(self.x_list[1:self.N+1], self.U_vector, 'bx')
    plt.plot(self.x_list[0:self.N+1], self.realU_vector)
    plt.xlabel("x")
    #
    # for i in range(self.N):

```



```
        # line_string = ""
        # for j in range(self.N):
        # line_string += " "+str(self.A_matrix[i][j])+ " "
        # print(line_string)
        # print(self.F_vector)

plt.show()

if __name__ == '__main__':
    N = 10
    method = 1
    s = Solver(N=N, method=method)
```