Activate Azure with DevOps

Module: End-to-End DevOps - Lab - End to End Prerequisite

Student Lab Manual

Conditions and Terms of Use
Microsoft Confidential - For Internal Use Only

Copyright and Trademarks

End to End Prerequisite

This document outlines the required steps to generate a **Tailspin Space Game** team project that includes work items, source files and pipeline definitions we will utilize in the following labs.

Task 1: Configuring the Tailspin team project

1. Navigate to https://azuredevopsdemogenerator.azurewebsites.net. This utility site will automate the process of creating a new Azure DevOps project within your account that is prepopulated with content (work items, repos, etc.) required for the lab. For more information on the site, please see https://docs.microsoft.com/en-us/azure/devops/demo-gen.

2. Sign in using the Microsoft account associated with your Azure DevOps subscription.

3. **Accept** the permission requests for accessing your subscription.

4. Click **Choose Template**.

5. Select **Private** from the menu and choose **GitHub** as the location.

6. Paste the following URL into the GitHub URL field and click **Submit**.

> https://github.com/microsoft/ActivateAzurewithDevOps/blob/template/TailspinTemplateGitHub.zip

7. Select your Azure DevOps organization and enter the project name **"Tailspin"**. If others in the class are using the same organization, append your initials to the project name to prevent duplicates.

8. Click **Create Project** and wait for the process to complete.

Task 2: Set the default branch

1. Navigate to your new project.

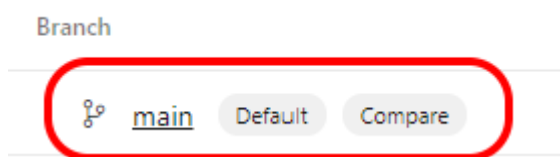2. Navigate to the Branches view by clicking on **Repos > Branches**.
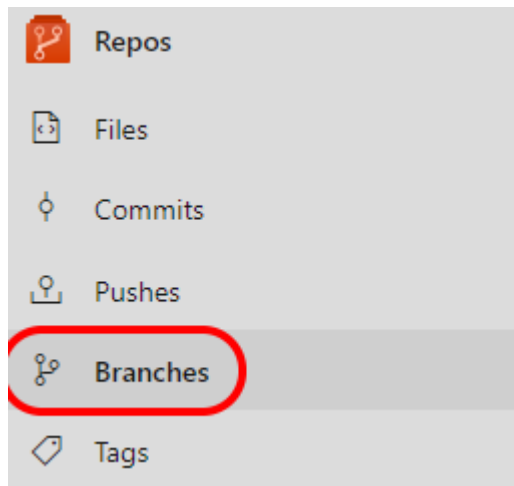
3. Ensure the **default** branch is set to **main**.

If not, click on the context menu and choose **Set as default branch**.