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using System;
using System.Collections.Concurrent;
using System.Collections.Generic;
using System.Linq;

using Microsoft.AspNetCore.SignalR;

using Mallenom;

using Viscont.Core.Service.ImageDataTransmission.Hubs;

namespace
Viscont.Core.Service.ImageDataTransmission.Data;

public class ImageRepository : IImageRepository
{
    #region Data

    private readonly ConcurrentDictionary<Guid,
LifeTimeImage> _imageRepository;
    private readonly IHubContext<NotificationHub>
_hubContext;

    #endregion

    #region .ctor

    public
ImageRepository(IHubContext<NotificationHub>
hubContext)
    {
        Verify.Argument.IsNotNull(hubContext,
nameof(hubContext));

        _imageRepository = new
ConcurrentDictionary<Guid, LifeTimeImage>();
        _hubContext = hubContext;
    }

    #endregion

    public ImageEntry GetByGuid(Guid guid)
    {
        if(_imageRepository.TryGetValue(guid, out
var imr))
            return imr.ImageMetadataEntry;
        throw new Exception("Not found file");
    }

    public bool TryGetByGuid(Guid imageId, out
ImageEntry entry)
    {
        if(_imageRepository.TryGetValue(imageId,
out var imr))
        {
            entry = imr.ImageMetadataEntry;
            return true;
        }
        entry = default;
        return false;
    }

    public int GetCount() =>
_imageRepository.Count;

    private async void Notify(string @event, Guid
imageGuid)
    {
        await _hubContext.Clients.All
.SendAsync(@event, imageGuid)

```

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.ConfigureAwait(continueOnCapturedContext:
false);
    }

    public void Add(Guid imageId, ImageEntry
imageMetadataRepository)
    {
        var lti = new LifeTimeImage(imageId,
imageMetadataRepository, Remove);
        if (_imageRepository.TryAdd(imageId,
lti))
        {
            lti.Start();
            Notify(@"NewImage", imageId);
        }

        public bool Remove(Guid imageId)
        {
            if(!_imageRepository.TryRemove(imageId,
out var imr)) return false;

            imr.Dispose();

            Notify(@"RemoveImage", imageId);

            return true;
        }
    }
}

```