

Ivan Luu

luu.ivan@protonmail.com | 310-480-3160 | ivluu.github.io

EDUCATION

University of California, San Diego, La Jolla, CA

August 2018 - Present

B.S., Computer Science, GPA: 3.0

Expected Graduation: December 2022

Los Angeles Harbor College, Wilmington, CA

June 2017

Associate in Science in Mathematics for Transfer, GPA: 3.4

Dean's List

WORK EXPERIENCE

Graphic Designer

Freelance

January 2019 – Present

- Produce, update, and future-proof logos for digital and print environments.
- Design book covers, icons, banners, and mockups for merchandise based on digital assets.

Web Developer

First Track Entertainment LLC | West Hollywood, CA

June 2021 – August 2021

- Design and maintain clientele websites through HTML, CSS, and site builders.
- Produced logos for clients using Adobe Illustrator.
- Conducted presentations for multiple completed projects, including logos and websites.

Art Director

twitch.tv/realrayford | Rancho Palos Verdes, CA

June 2020 – November 2021

- Created all logos and branding materials using Adobe Illustrator and Photoshop.
- Managed the social media team and all third-party contributions related to art and design.
- Acquired over 800 Instagram followers in 2 months and 14,000 Twitch followers in 6 months using digital content.

Teaching Assistant

Kumon | San Pedro, CA

September 2016 – July 2018

- Worked with 20+ students ranging from preschool to high school in Math and English subjects.
- Analyzed problems among students to optimize their learning experience.

PROJECTS

Pomodoro Timer

- Time management application based on the Pomodoro Technique developed as a team-based Agile project using HTML, CSS, and JavaScript.
- Developed task-list, settings overlay, icons, and user interface.

Database Analytics

- Team project focused on collecting user data using JavaScript, Google Analytics, and LogRocket.
- Set up Apache server and implemented PHP database for user login and data collection.

RELEVANT SKILLS

Languages - HTML, CSS, JavaScript, Java, C, C++, PHP, SQL, ARM Assembly

Tools – Adobe CC (Illustrator, Photoshop, InDesign), Figma, Git, MS Office, ReactJS