Creating pcb-tools Haskell library

parsing Gerber RS-274X, Excellon and other Haskell tales

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Abstract

pcb-tools library sets goal to emit initial effort and to create fully featured PCB design files parser/pre-processor, as well as CAM tooling. Project is currently in development.

1 Introduction

In the first phase of the project, modules parsing and interpreting Gerber RS-274X 1 (layer description) format as well as Excellon (drilling) were created. Parsing is implemented by the Attoparsec $LL(\infty)$ parsec 2 library. Interpretation is performed in State monad.

This shall be the base point for the further work.

Second phase is basic tooling based on the library, such as utilities for pre-processing of the drawings/drillings, e.g.:

- viewgerber programs for visualization of the designs
- mergedrill drill file pre-process (rounding drill diameters to available drills)
- gcoder CAM tooling, outlining path of the polygons as defined in the design (similar to pcb2gcode)

In the current implementation, mergedrill and viewgerber work as a proof-of-concept.

Following sections introduce grammar of parsed/interpreted languages with examples and structures emitted by the interpreter.

¹https://www.ucamco.com/files/downloads/file/81/the_gerber_file_format_specification.pdf

²https://wiki.haskell.org/Parsec

2 Gerber RS-274X

Gerber RS-274X is a structured human-readable ASCII format describing vector graphics. Usecase for this format can be found in PCB manufacturing processes.

Listing 1: Example Gerber source file

```
%ADD10C,1.321*%
%ADD11C8,1.321*%
%ADD13C,1.524*%
%ADD13C,1.270*%
D10*
X42164Y05283D02*
X42164Y06604D01*
X44704Y05283D01*
X44704Y05283D02*
X447244Y05283D02*
X47244Y06604D01*
```

2.1 Grammar

Listing 2: Grammar rules of implemented Gerber parser in EBNF

```
<S> ::=
                                <gerberCommands>
                                {"%" <extended> "%" | <standard> "*" | <eof> }
<gerberCommands > ::=
<char> ::=
                                any ASCII char
<eof> ::=
                                "M02*" {<anyChar>}
                                [ASCII] - ["*"]
<anyCharExceptAsterisk> ::=
<allowedChars> ::=
                                A-Za-z0-9, . # Q$ \ n
<optionalNewLines> ::=
                                {"\n" | "\r"}
<takeTillAsteriskMany> ::=
                                (<anyCharExceptAsterisk>)* "*"
<takeTillAsteriskMany1> ::=
                                <anyCharExceptAsterisk> <takeTillAsteriskMany>
                                <singleBlockExtendedCommand> "*"
<singleBlockWrap> ::=
<multiBlockWrap> ::=
                                <multiBlockExtendedCommand>
<standard> ::=
                                <comment>
<standard> ::=
                                <toolChange>
<standard> ::=
                                <operation>
<standard> ::=
                                <quadrantMode>
<standard> ::=
                                <interpolationMode>
<standard> ::=
                                <regionBoundary>
<standard> ::=
                                <unknownStandard>
                                <singleBlockCommand> "*" | <multiBlockCommand>
<extended> ::=
<singleBlockCommand> ::=
                                <formatSpecification>
<singleBlockCommand> ::=
                                <setUnits>
<singleBlockCommand> ::=
                                <addAperture>
```

```
<singleBlockCommand> ::=
                               <unknownExtended>
<multiBlockCommands > ::=
                               <apertureMacro>
                               "G74" | "G75"
<quadrantMode> ::=
<interpolationMode> ::=
                               "G01" | "G02" | "G03"
                               "G36" | "G37"
<regionBoundary> ::=
<comment> ::=
                               "G04_{\perp}" <commentChars> "*"
                               [ASCII] - ["*"]
<commentChars> ::=
<toolChange> ::=
                               "D" integer {integer}
<action> ::=
                               "D01" | "D02" | "D03"
<coord> ::=
                               ["X" integer] ["Y" integer] ["I" integer] ["J" integer]
<operation> ::=
                               <coord> <action>
<unknownStandard> ::=
                               (<anyCharExceptAsterisk>)* "*"
<unknownExtended> ::=
                               (<anyCharExceptAsterisk>)* "*"
<formtSpecification> ::=
                               "FSLA" "X" digit digit "Y" digit digit
<setUnits> ::=
                               "MO" ("MM" | "IN")
                               "ADD" integer ([A-Z0-9]+) "," ({scientific "X"} | scientific)
<addAperture> ::=
                               "AM" <allowedChars>* "*" <apertures>
<apertureMacro> ::=
<apertures> ::=
                               <singleAperture> {<singleAperture>}
                                <allowedChars>* "*" <optionalNewLines>
<singleAperture> ::=
```

2.2 AST

Implemented parser outputs AST in type [Command] where:

Listing 3: Structure of single Gerber command

```
data Command =
  -- STANDARD COMMANDS
  -- G04
  Comment ByteString |
  -- Dxx, xx >= 10
  ToolChange Integer |
  Operation Coord Action |
  AddAperture Integer ByteString [Scientific] |
  DefineAperture ByteString [ByteString] |
  EndOfFile |
  -- EXTENDED COMMANDS
  -- FSLAX
  FormatStatement FormatSpecification |
  -- MO
  SetUnits Unit |
  SetQuadrantMode QuadrantMode |
  -- G01/G02/G03
```

```
SetInterpolationMode InterpolationMode |
-- G36/G37
SetRegionBoundary RegionBoundary |
Deprecated DeprecatedType |
SetOffset Integer Integer | -- Deprecated
UnknownExtended ByteString |
UnknownStandard ByteString
```

2.3 Interpreted output

Interpreter implements the state machine processing stream of commands. Final state represents output.

Listing 4: Gerber interpreter structure, acting as a result as well

```
data InterpreterState = InterpreterState
 { _formatSpecification :: Maybe FormatSpecification
  , _coordinateUnit :: Maybe Unit
  , _currentCoord :: Coord
  , _currentAperture :: ApertureID
  , _interpolationMode :: Maybe InterpolationMode
  , _quadrantMode :: Maybe QuadrantMode
  -- TODO: polarity
  -- TODO: LM, LR, LS
  , _apertures :: Apertures
  , _apertureTemplates :: ApertureTemplates
  , _draws :: [(ApertureParams, ApertureTemplate, Located (Trail V2 Double))]
  , _flashes :: [(ApertureParams, ApertureTemplate, Coord)]
  , _commandsParsed :: Integer
  , _unknownCommands :: Integer
   _deprecatedCommands :: Integer}
```

3 Excellon

Excellon is a language used for defining drilling and slotting jobs for CNC machines. Although Excellon has no unified official specification, syntax can be derived from outputs of CAM software

3.1 Grammar

Listing 5: Grammar rules of implemented Excellon parser in EBNF

```
<excellonCommands>
<excellonCommands> ::=
                           <header > <body >
<header> ::=
                           "%" {<headerCommand> <newlines>} "%"
<body> ::=
                          {<bodyCommand> <newlines>}
                          "M" integer
<commandM> ::=
<genericCommand> ::=
                          <commandM>
                          <genericCommand> | <addDrill>
<headerCommand> ::=
<addDrill> ::=
                          "T" integer "C" scientific
<bodyCommand> ::=
                          <genericCommand> | <setDrill> | <drillAt>
<setDrill> ::=
                          "T" integer
<dril1At > ::=
                           "X" integer "Y" integer
<newLines> ::=
                           \{"\n" \mid "\r"\}
```

3.2 AST

Output from the parser and basically AST is [ExcellonCommand], and is as follows:

Listing 6: Structure describing Excellen command (not tied to any context)

```
data ExcellonCommand =

-- Mxx command located in Body section

M Integer |

-- TxxCyy command in header (x - Tool identifier, y - diameter)

AddDrill ToolIdentifier Diameter |

-- Sets current drill (T01, T02, T3)

-- T0 means no drill, usually at the end of program

SetDrill Integer |

-- Marks the drill position

DrillAt {x :: Integer, y :: Integer}
```

3.3 Interpreted output

Due to the nature of the AST, invalid sequence of commands can be represented, therefore interpretation step is needed, resulting following structures:

Listing 7: InterpreterState, as well as result

4 Graphical output

Library diagrams ³ is used in order to render trails drawn by the Gerber interpreter. Proof-of-concept has been made to satisfy the critical path for viewing Gerber files, although not yet fully complaint with specification. Up to this point, further iterations shall be easier.

 $^{^3}$ https://archives.haskell.org/projects.haskell.org/diagrams/