# Scaling Go Applications Horizontally

#### INTRODUCTION



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#### Overview



The Problem

**Possible Solutions** 

**Target Audience** 

**Demo Scenario** 

**Course Outline** 

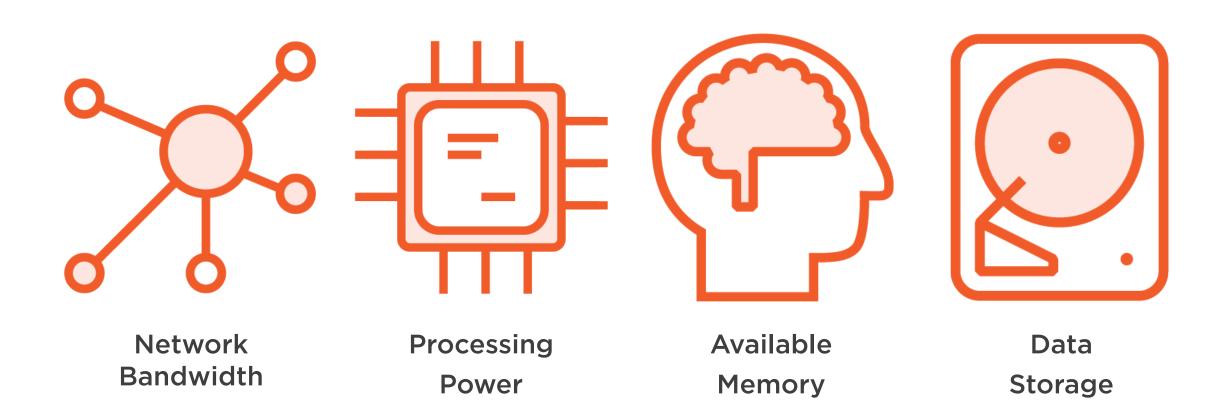


### The Problem

How to optimize the use of resources to most economically deliver valuable services to customers.



#### Resources





#### Possible Solutions

Better Hardware

Scale Vertically

More Hardware

Scale Horizontally



#### Possible Solutions

**Scale Vertically** 

**Scale Horizontally** 

Complexity

**Applicability** 

**Cost effectiveness** 

Scalability

**Fault Tolerance** 



**Virtual Machines Containers Physical Machines** 



Physical Virtual Container



Physical Virtual Container

Network



	Physical	Virtual	Container
Network	+	_	-



	Physical	Virtual	Container
Network	+	_	-
CPU			



	Physical	Virtual	Container
Network	+	-	-
CPU	++		-



	Physical	Virtual	Container
Network	+	_	_
CPU	++		-
Memory			



	Physical	Virtual	Container
Network	+	_	-
CPU	++		-
Memory	++		-



	Physical	Virtual	Container
Network	+	-	-
CPU	++		-
Memory	++		-
Storage			



	Physical	Virtual	Container
Network	+	-	-
CPU	++		-
Memory	++		-
Storage	0	0	-



#### Target Audience

#### Go

- Go: Getting Started
- Go Fundamentals

#### Web Applications

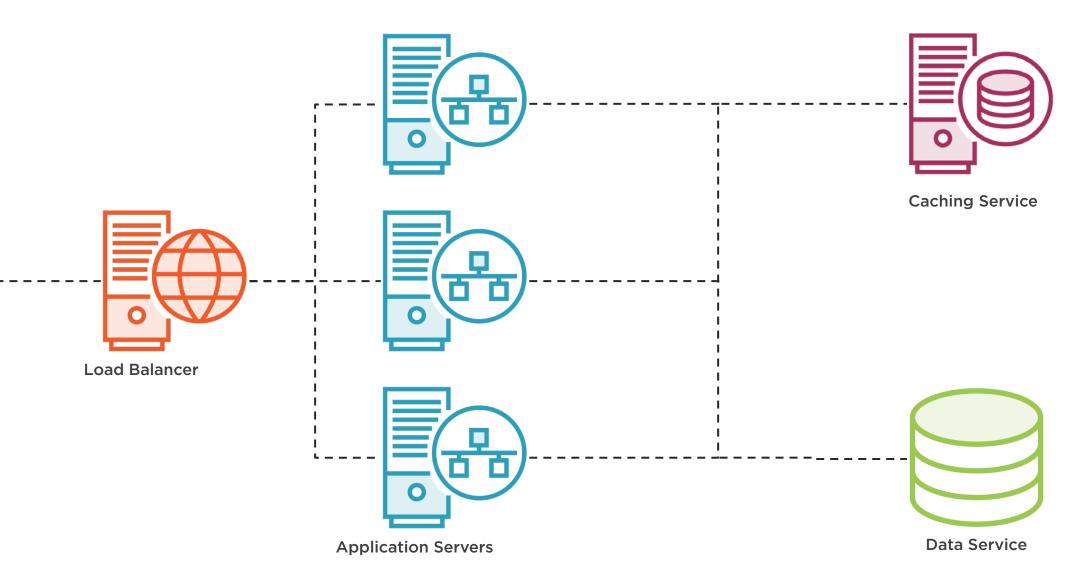
Creating Web
 Applications with Go

#### Docker

 Docker and Containers: The Big Picture



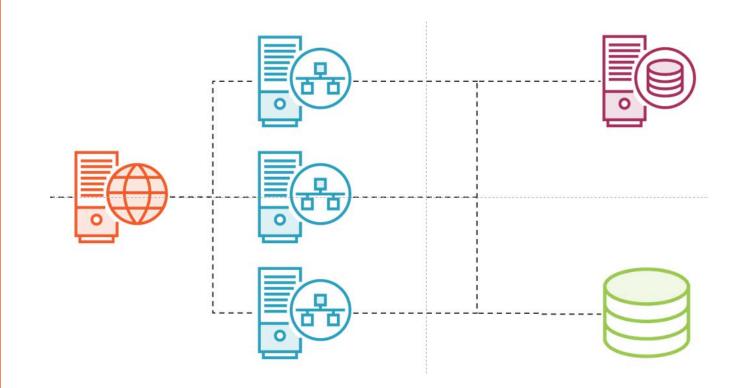
### The Plan





Pure Go

Docker for Development





#### Outline



**Initial Optimizations** 

**Creating a Load Balancer** 

**Caching** 

**Centralized Logging** 

