

Initialization code: get files from the internet

```
In [1]: !wget https://raw.githubusercontent.com/ivpcl/REVISION-3-Level-1-2019-English/main/Level1-Projects/AOLME_Fraction_v2.py
!wget https://raw.githubusercontent.com/ivpcl/REVISION-3-Level-1-2019-English/main/Level1-Projects/Bob.jpg
from AOLME_Fraction_v2 import FrV
from IPython.display import HTML
```

```
--2023-03-15 14:38:14-- https://raw.githubusercontent.com/ivpcl/REVISION-3-Level-1-2019-English/main/Level1-Projects/AOLME_Fraction_v2.py
Resolving raw.githubusercontent.com (raw.githubusercontent.com)... 185.199.108.133, 185.199.109.133, 185.199.110.133, ...
Connecting to raw.githubusercontent.com (raw.githubusercontent.com)|185.199.108.133|:443... connected.
HTTP request sent, awaiting response... 200 OK
Length: 47739 (47K) [text/plain]
Saving to: 'AOLME_Fraction_v2.py'
```

```
AOLME_Fraction_v2.p 100%[=====>] 46.62K --.-KB/s in 0.001s
```

```
2023-03-15 14:38:14 (35.8 MB/s) - 'AOLME_Fraction_v2.py' saved [47739/47739]
```

```
--2023-03-15 14:38:14-- https://raw.githubusercontent.com/ivpcl/REVISION-3-Level-1-2019-English/main/Level1-Projects/Bob.jpg
Resolving raw.githubusercontent.com (raw.githubusercontent.com)... 185.199.108.133, 185.199.109.133, 185.199.110.133, ...
Connecting to raw.githubusercontent.com (raw.githubusercontent.com)|185.199.108.133|:443... connected.
HTTP request sent, awaiting response... 200 OK
Length: 37538 (37K) [image/jpeg]
Saving to: 'Bob.jpg'
```

```
Bob.jpg 100%[=====>] 36.66K --.-KB/s in 0s
```

```
2023-03-15 14:38:14 (80.6 MB/s) - 'Bob.jpg' saved [37538/37538]
```

Making Videos with Fraction Objects

The fraction objects can be used to make videos.

After we create the pictures, the following code creates and displays a video.

The video is specified by assigning two variables:

```
video_name = "myvideo.mp4"
my_fps = 1.0
```

The `video_name` defines the name of the video file. This file is stored on your local directory.

The variable `my_fps` refers to the number of frames per second that we will display the video. Thus, `my_fps=1` means that the video will be displayed at the rate of one frame every second.

Once the video has been created, the fraction objects have a special function called `CreateVideo(video_name, fps=my_fps)` that creates the video.

To display the video on your browser, we need to pass the video output to the `HTML()` function as given by:

```
HTML(frac.CreateVideo(video_name, fps=0.5))
```

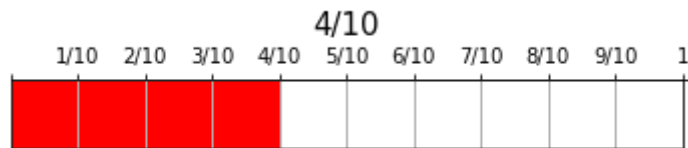
Once the video is created, you can click on it's window to download and save it.

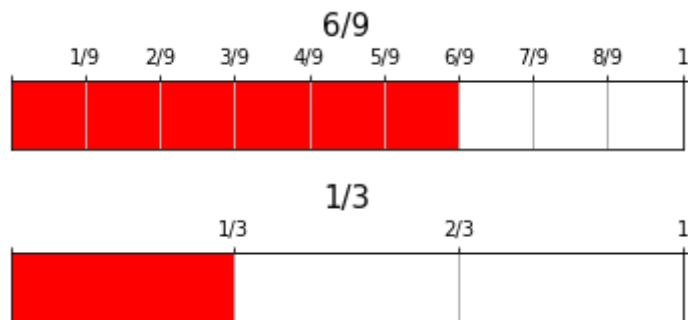
Run the code below to see how it works.

Adjust the number of frames per second to change how the video appears!

```
In [11]: # Video creation demo
frac = FrV()
f1 = frac.AddFrac(4, 10, comment="4/10")
f2 = frac.AddFrac(6, 9, comment="6/9")
f3 = frac.AddFrac(1, 3, comment="1/3")

# Create and display the video:
video_name = "myvideo.mp4"
my_fps      = 100
HTML(frac.CreateVideo(video_name, fps=my_fps))
```





Compressed myvideo.mp4 into temp_video.mp4

Out[11]:

0:00 / 0:00

Creating a video for multiplication

Fractions can create a video of the multiplication process for you!

We specify the multiplication using:

```
c = "Video of 1/3 * 3"
num = 1 # Numerator
```

```
den = 3 # Denominator  
mult = 3 # Multiplier
```

Here, `c` holds a comment.

As before, $1/3$ mean the numerator (`num`) is 1 and the denominator (`den`) is 3.

We can then add the video frames to our video using:

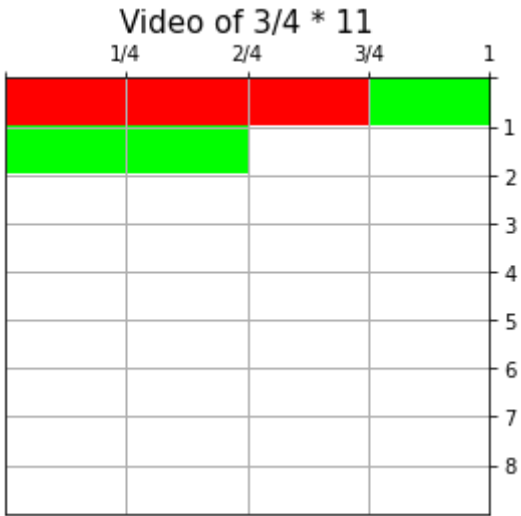
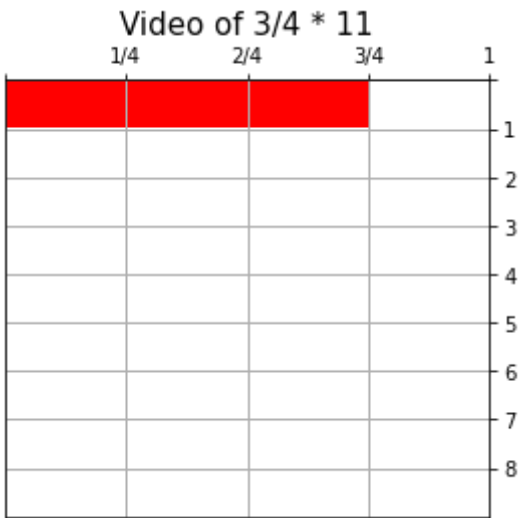
```
frac.AddMult(num, den, mult, comment=c)
```

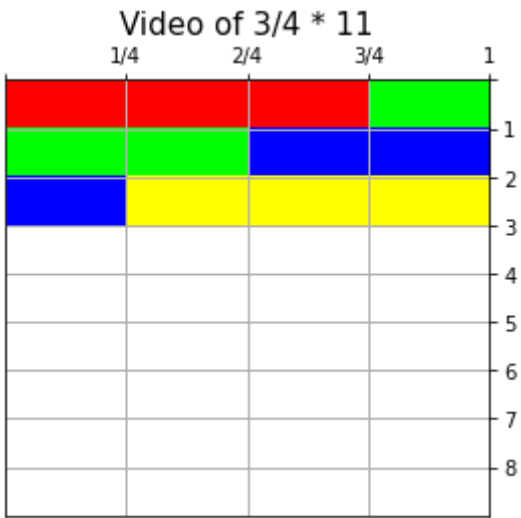
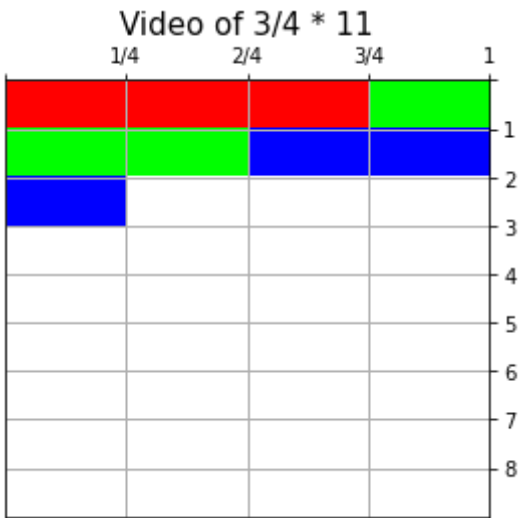
Run the code below to see how it works!

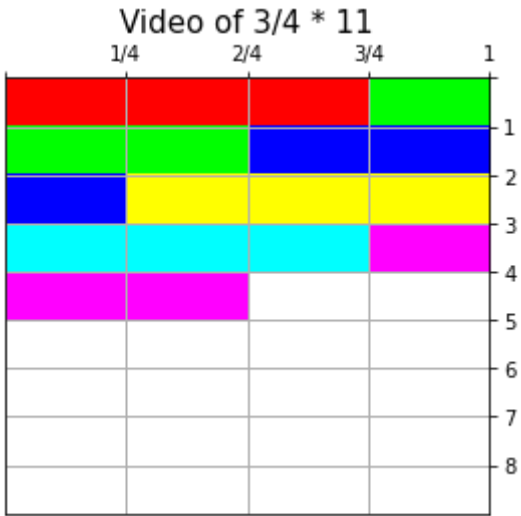
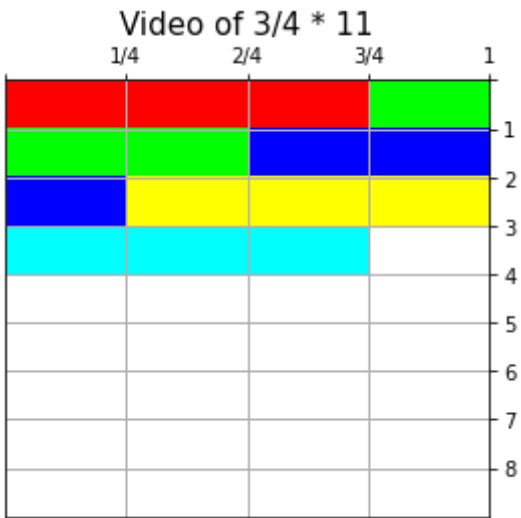
Note that we also have to save and display the video as before.

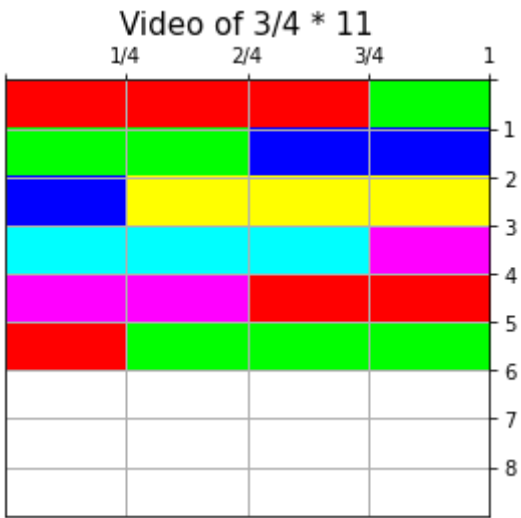
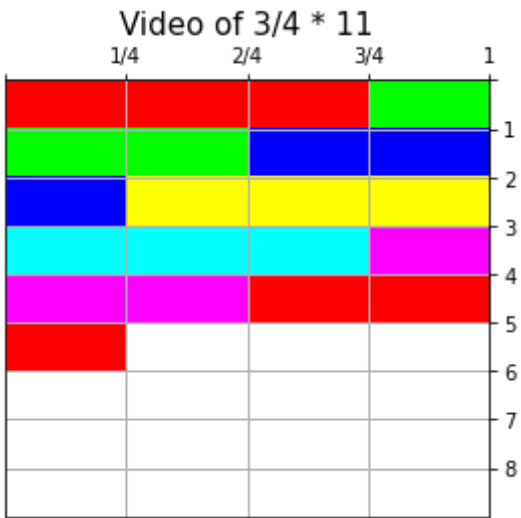
In [20]:

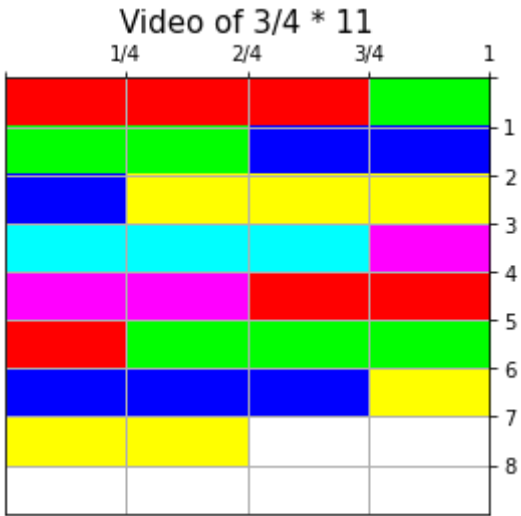
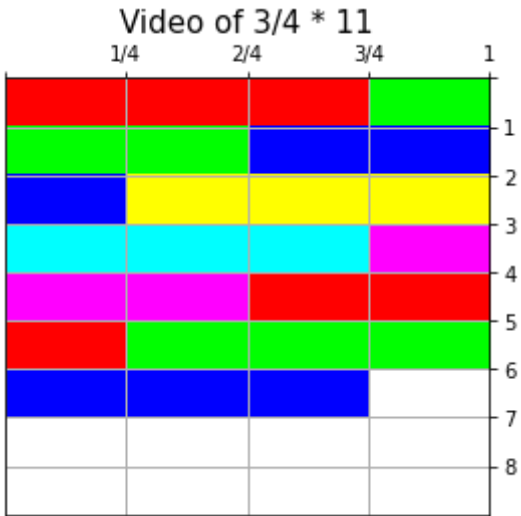
```
# Create the fraction object  
frac = FrV()  
  
c = "Video of 3/4 * 11"  
num = 3 # Numerator  
den = 4 # Denominator  
mult = 11 # Multiplier  
  
frac.AddMult(num, den, mult, comment=c)  
  
# Create and display the video:  
video_name = "video.mp4"  
my_fps = 0.5  
HTML(frac.CreateVideo(video_name, fps=my_fps))
```

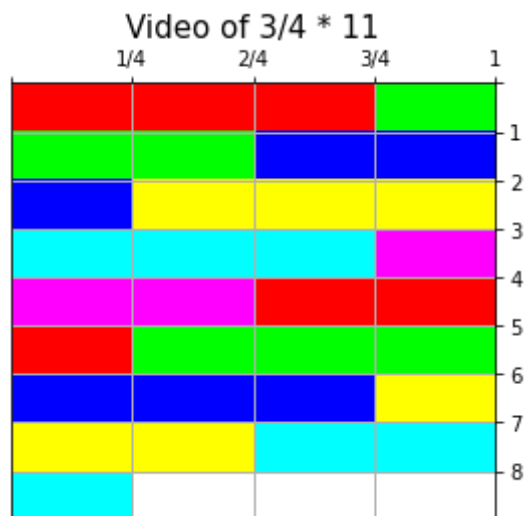












Compressed video.mp4 into temp_video.mp4

Out[20]:

0:00 / 0:22

Adding text to your video

You can add simple text to your video using:

```
my_string = "My name is Mario"  
frac.addTextFrame(text=my_string)
```

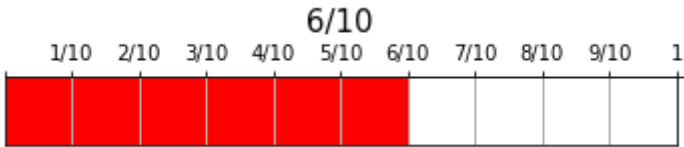
Run the code below to see how you can add text.

In [4]:

```
# Create the video object  
frac = FrV()  
  
# Add the name  
my_string = "My name is Mario"  
frac.addTextFrame(text=my_string)  
  
# Add some more text  
my_string = "This is my assignment. I completed it in class!"  
frac.addTextFrame(text=my_string)  
  
# A simple fraction:  
frac1 = frac.AddFrac(6, 10, comment="6/10")  
  
# Display the video:  
HTML(frac.CreateVideo(video_name, fps=0.25))
```

My name is Mario

This is my assignment. I completed it in class!



Compressed video.mp4 into temp_video.mp4

Out[4]:



