Lab 3: The Travelling Salesman Problem

Problem 3 only

Problem 3

There are 7 functions that are needed to do problem 3. Functions are listed below:

```
visGraph.m
function s=visGraph(edges) %Fill the input with graph.edges
e 12=edges(:,1:2);
\overline{e3}=edges(:,3);
C=unique(edges(:,1:2));
Z=zeros(1, length(C));
Com=[];
for i=1:length(C)
    Com(i,:)=Z;
    e1=edges(:,1);
    e1 1=e 12(find(e1==i),:);
    e2=e1 1(:,2);
    Com(i,e2) = e3(find(e1==i),:);
end
bg=biograph(Com,[],'ShowWeights','on');
view(bg)
```

```
formLP.m
function prob=formLP(graph) %Fill the input graph=graph.edges
g=graph;
f=graph(:,3); %f Matrix
Aeq=[];
g1=graph(:,1);
g2=graph(:,2);
J=unique(q(:,1:2));
Z=zeros(1, length(g1));
% Building Aeq matrix
for i=1: (length(J)*2)
    if i<=length(J)</pre>
        Aeq(i,:)=Z;
        g1 1=find(g1==i);
        Aeq(i,g1 1)=1;
    else
        Aeq(i,:)=Z;
        g2 1=find(g2==i-length(J));
        Aeq(i,g2 1)=1;
```

```
end
end
%Building beg matrix
beq=ones(size(Aeq(:,1)));
%Building lb and ub
lb=zeros(size(Aeq(1,:)))';
ub=ones(size(Aeq(1,:)))';
%Building Aineq and Bineq matrix
Aineq=[];
bineq=[];
if Aineq~=[]
bineq=zeros(size(A(1,:)))';
end
solver='linprog';
options=optimoptions('linprog','Algorithm','dual-simplex');
prob=struct('edges',g,'f',f,'Aineq',Aineq,'bineq',bineq,'Aeq',(Aeq),'beq',(b
eq),'lb',(lb),'ub',(ub),...
    'options', options, 'solver', solver)
end
```

branch.m

```
function prob=branch(prob,graph) %fill prob=prob and graph=graph.edges
prob=prob;
graph=graph;
%Keep track what nodes are passed starting from node 1
   edges=prob.sol edges;
   prob=[];
   Z=zeros(length(edges(:,1)),1);
   edges=[edges, Z];
   leftS=edges(:,1);
   allS=edges(find(leftS==1),:); % Start subtour progress from node 1
   rightS=allS(1,2);
    findS=find(edges(:,2)==rightS)
   edges (findS, 3) = 1 % Assign the zero equal to one if the edges is passed
% The while loop to keep track of the edges that are passed
% until this reach node 1 again
   while rightS~=1
        leftS=edges(:,1);
        allS=edges(find(leftS==rightS),:);
        rightS=allS(1,2);
```

```
findS=find(edges(:,2)==rightS);
        edges (findS, 3) =1;
    end
 % Now we can use the information from the third column matrix
 %Finding edges solution with third column of 1
 edges11=edges(find(edges(:,3)==1),:);
 edges12=edges11(:,1:2); % Delete the third column
 g1=graph(:,1:2); % Matrix graph.edges column 3 deleted
 member=ismember(g1,edges12,'rows'); % Comparing g1 with edges12
 g2=[graph, member]; %Adding the fourth column with member
fmember=find(member==1); %Finding what edge need to be branched
for i=1:length(fmember)
   myField=strcat('p',num2str(i));
    prob. (myField) = formLP (graph);
   Aineq=zeros(1,length(graph(:,1)));
   Aineq(fmember(i))=1;
   prob. (myField) .Aineq=Aineq;
   prob.(myField).bineq=zeros(1,1);
   prob.(myField) = solveLP(prob.(myField));
end
end
```

solveLP.m

```
function prob=solveLP(prob) %Fill prob=prob
[sol, fval, exitflag, output, lambda] = linprog(prob);
q=prob.edges;
g1=g(:,1);
g1 2=g(:,1:2);
g3=g(:,3);
sol edges=g1 2(find(sol==1),:);
cost=fval;
cost edges=g3(find(sol==1));
isFeasible=exitflag==1;
hasSubtours=[];
if isFeasible==1
hasSubtours=subtourDetect(sol_edges);
end
prob=struct('f',prob.f,'Aeq',prob.Aeq,'beq',prob.beq,...
    'lb', prob.lb, 'ub', prob.ub, 'options', prob.options, ...
    'solver', prob.solver, 'sol', sol, 'sol edges', sol edges, ...
    'cost', cost, 'cost edges', cost edges, ...
    'isFeasible', isFeasible, 'hasSubtours', hasSubtours);
end
```

```
subtourDetect.m
function hasSubtours=subtourDetect(sol edges)
edges=sol edges;
Z=zeros(length(edges(:,1)),1);
edges=[edges, Z];
leftS=edges(:,1);
allS=edges(find(leftS==1),:); % Start subtour progress from node 1
rightS=allS(1,2);
findS=find(edges(:,2)==rightS);
edges(findS,3)=1; % Assign the zero equal to one if the edges is passed
% The while loop to keep track of the edges that are passed
% until this reach node 1 again
while rightS~=1
   leftS=edges(:,1);
   allS=edges(find(leftS==rightS),:);
   rightS=allS(1,2);
   findS=find(edges(:,2)==rightS);
   edges(findS, 3) =1;
end
% All of the above program will generate 3 column matrix.
% The first two column matrix will be the sol edges
% The third column matrix is a matrix of 0 or 1
% If all third column matrix is equal to one,
% then all edges starting from one are passed, meaning there is no
% subtours.
if all(edges(:,3)) ==1
   hasSubtours=0;
else
   hasSubtours=1;
end
```

```
tourFun.m
function tour=tourFun(sol_edges) %fill sol_edges=prob.sol_edges
trackTour=[];
edges=sol_edges;
leftS=edges(:,1);
allS=edges(find(leftS==1),:); % Start subtour progress from node 1
tracktour=[1];
rightS=allS(1,2);
tracktour(1,2)=rightS;
```

```
i=3;
while rightS~=1
  leftS=edges(:,1);
  allS=edges(find(leftS==rightS),:);
  rightS=allS(1,2);
  tracktour(1,i)=rightS;
  i=i+1;
end

tour=tracktour;
```

Finally, the function that is asked for the assignment problem 3:

```
solveTSP.m
function [tour,cost]=solveTSP(graph) %fill graph=graph.edges
prob=formLP(graph);
prob=solveLP(prob);
bestSolM=[inf,0];
    if prob.hasSubtours==1
  %% Begin branching
 prob=branch(prob, graph);
bestSolution=inf;
 i=1;
 while isempty(struct2cell(prob)) == 0
     myField=strcat('p',num2str(i));
     if isempty(struct2cell(prob)) ==1
         cost=bestSolution;
     else
         extractProb=prob.(myField);
         prob=rmfield(prob, myField);
         if extractProb.isFeasible==0
             extractProb=[];
         elseif extractProb.hasSubtours==0
             if bestSolution>extractProb.cost
                 bestSolution=extractProb.cost;
                 bestProb=extractProb;
             end
             extractProb=[];
         elseif bestSolM(end) == bestSolM(end-1)
                 break
         elseif extractProb.hasSubtours==1
            extractProb=branch(extractProb, graph);
            pname=fieldnames(prob);
            pend=pname(end,1);
            pendString=string(pend);
            pNumber=str2double(regexp(pendString, '[\d.]+', 'match'));
            j=pNumber+1;
             while isempty(struct2cell(extractProb)) == 0
```

```
myField1=strcat('p',num2str(j));
                myField2=strcat('p',num2str(j-pNumber));
                prob. (myField1) = extractProb. (myField2);
                extractProb=rmfield(extractProb, myField2);
                j=j+1;
             end
         end
     end
     bestSolM(1,i) = bestSolution;
 end
    elseif prob.hasSubtours==0 % No Subtour problem
        bestSolution=prob.cost;
        bestProb=prob;
    else
        bestSolution=[];
        bestProb=[];
    end
 %Cost
 if bestSolution~=inf
 cost=bestSolution;
 else
    cost=[];
end
%Tour
if bestSolution~=inf
tour=tourFun(bestProb.sol edges);
else
   tour=[];
end
fprintf("\nThe final answer is:\n")
fprintf("\ncost= %4.2f \n", cost)
display(tour)
if isempty(cost) == 1
fprintf("\nEmpty answer means the problem is infeasible\n")
elseif isempty(cost) == 0
     visGraph([bestProb.sol edges,bestProb.cost edges])
end
end
```

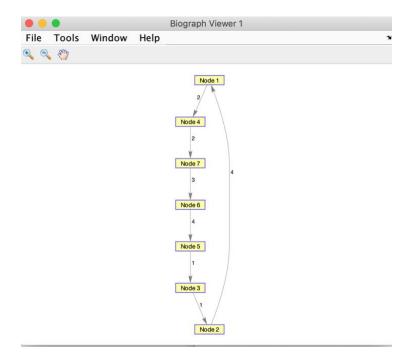
After defining all the functions needed for problem 3, we can start problem 3 by using:

```
William_Wijaya_lab3problem3.m
clear all;clc;close all
%This is for problem 3 only!
for i=1:6
   if i==1
       load('graph1.mat')
   elseif i==2
       load('graph2.mat')
   elseif i==3
```

Then, the following output is generated:

Note that only some part of the output is shown that is important for the assignment.

graph1.mat:



graph2.mat:

```
The final answer is:

cost=

tour =

[]

Empty answer means the problem is infeasible
```

graph3.mat:

```
The final answer is:

cost=

tour =

[]

Empty answer means the problem is infeasible
```

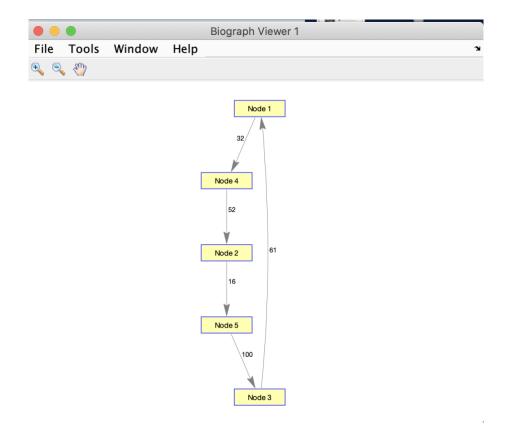
graph4.mat:

```
The final answer is:

cost= 261.00

tour =

1     4     2     5     3     1
```



graph5.mat:

The final answer is:

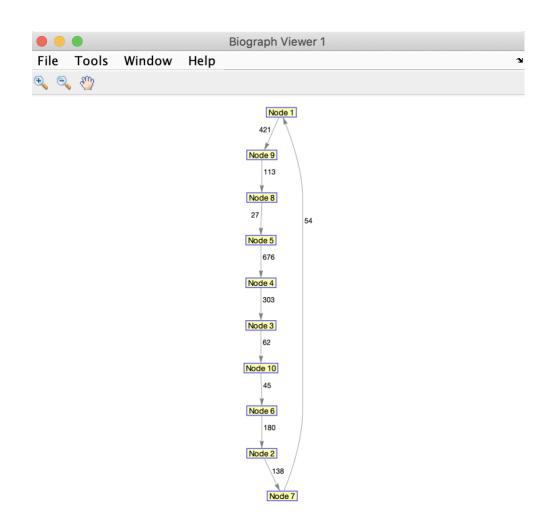
```
cost= 2019.00
tour =

Columns 1 through 6

1 9 8 5 4 3

Columns 7 through 11

10 6 2 7 1
```



graph6.mat:

The final answer is:								
cost= 2872.00								
tour =								
Columns 1 through 6								
1	6	11	8	3	9			
Columns 7 through 12								
7	4	2	14	12	5			
Columns 13 through 16								
10	15	13	1					

