Lightweight Image Super-Resolution

with Enhanced CNN

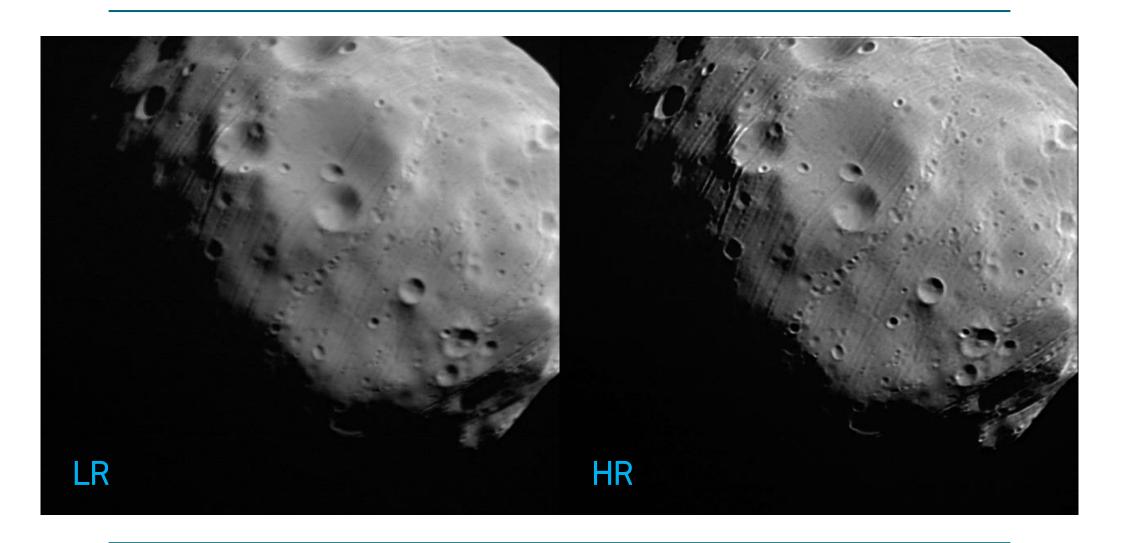
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SISR

Single Image Super Resolution

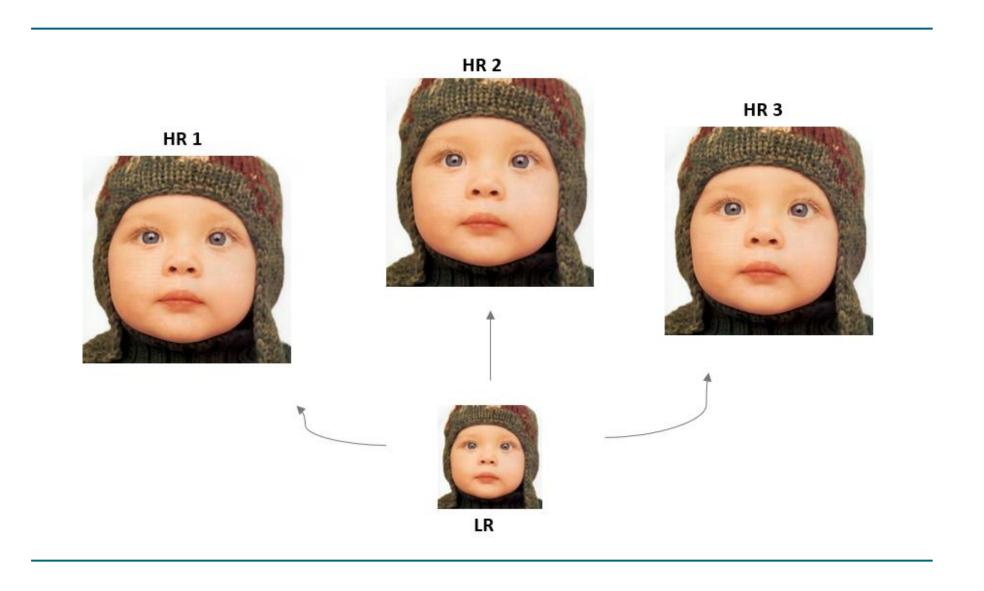
SISR aims at recovering a High-Resolution image from a Low-Resolution



mutiple HR images can be downsampled to the same LR image

ill-posed problem

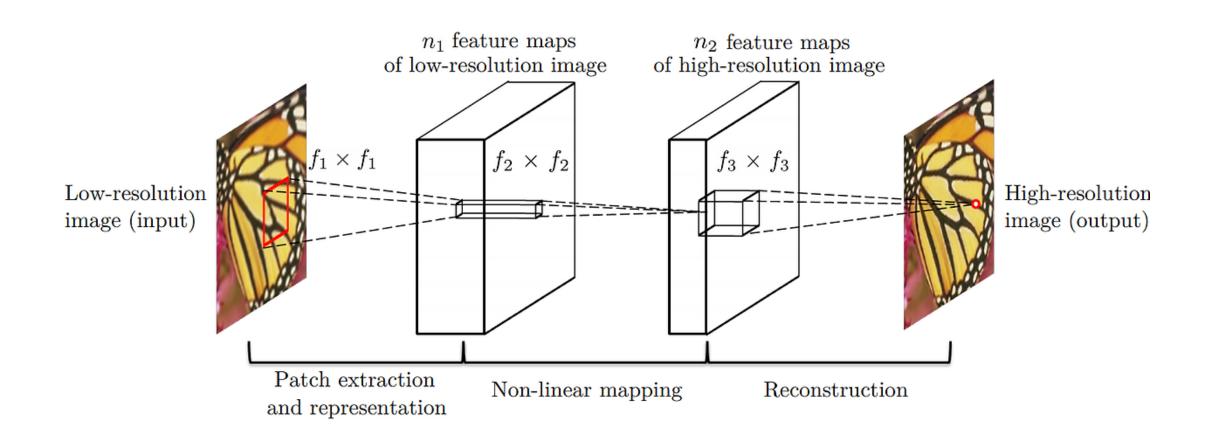
one which doesn't have a unique solution



Prior knowledge methods were developed by constraining the solution space

SRCNN(Super Resolution Convolution Neural Network)

Proposed a pioneering three-layer



Obtain the SR image in a pixel mapping manner

Development of Big Data and GPU



Deep CNN applied in SISR

SR techniques based on Deep CNNs

1. Based in High-Frequency features



Higher computational cost & memory consumption

2. Based in Low-Frequency features



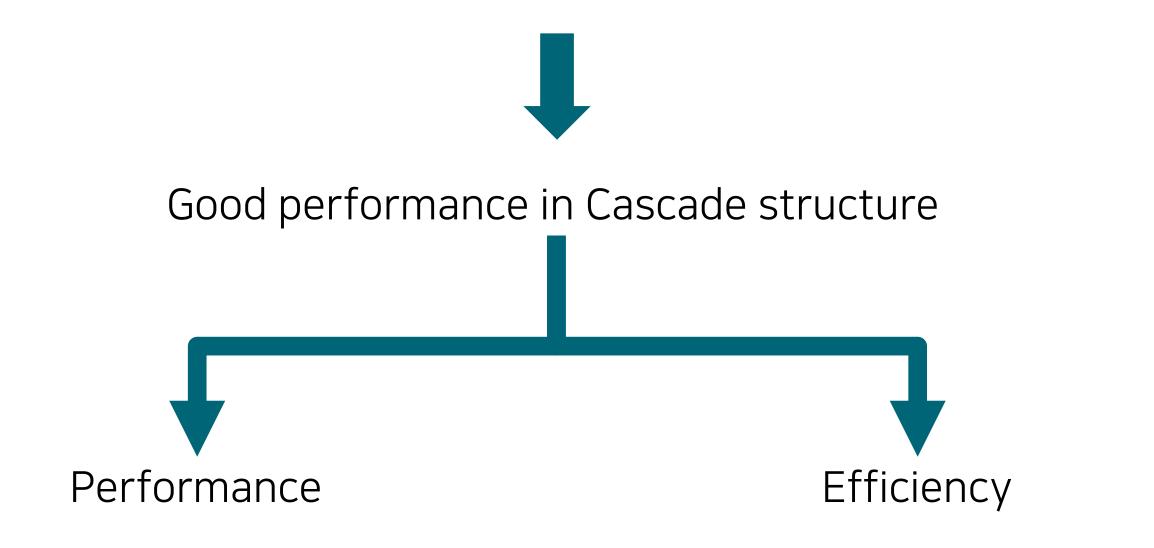
Ignore detailed High-Frequency features

3. Combination High-Frequency and Low-Frequency



High-Quality Image

Combination High-Frequency and Low Frequency Method



SR: Performance

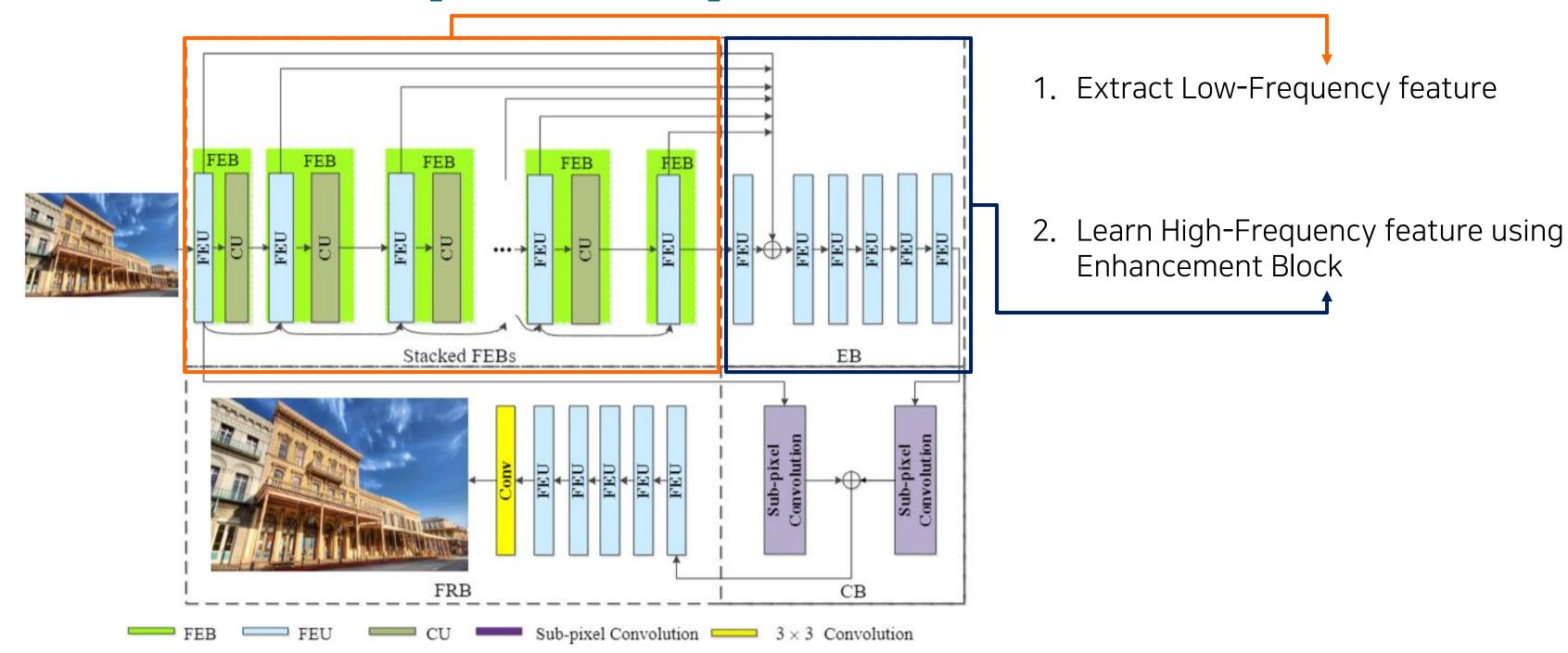
Coarse-to-fine CNN

CDN(Cascading Dense Network)

SR: Efficiency

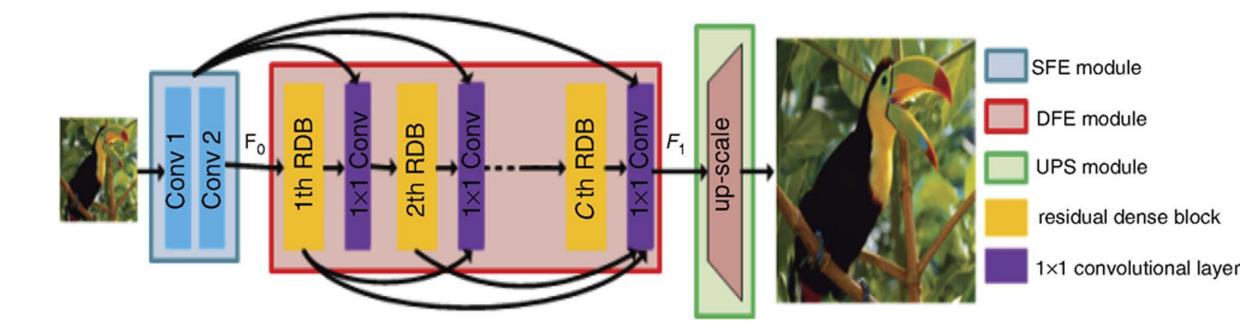
CARN(Cascading Residual Network)

Coarse-to-fine CNN [Performance]



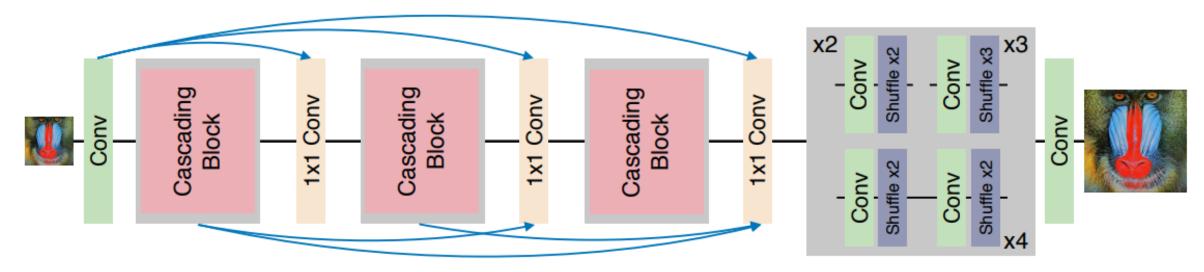
CDN(Cascading Dense Network) [Performance]

- 1. Extract hierarchical features from each convolution layer
- 2. Residual dense block can eliminate Vanishing Gradient



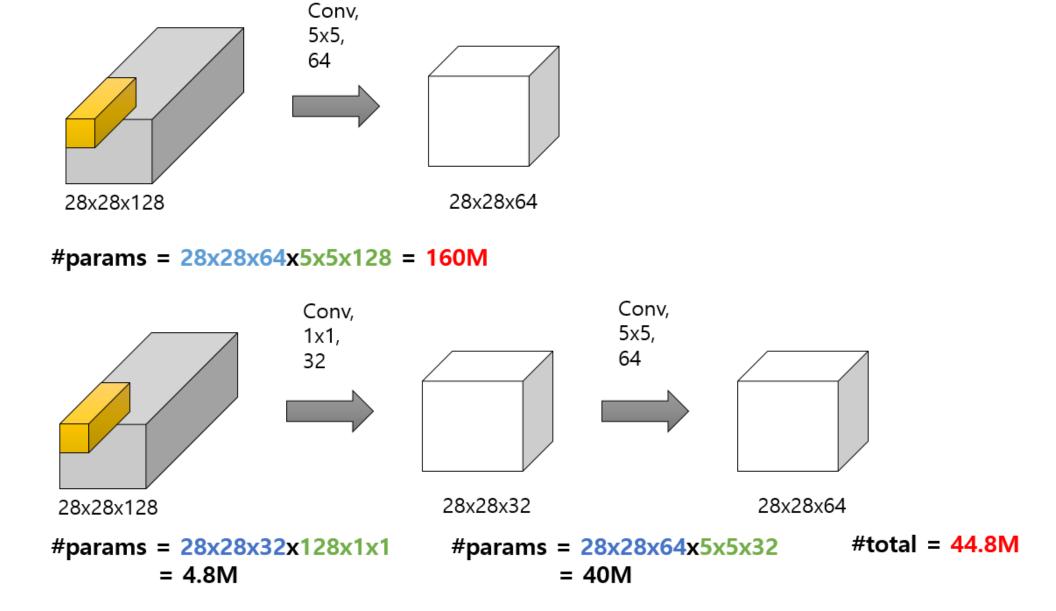
CARN(Cascading Residual Network) [Efficiency]

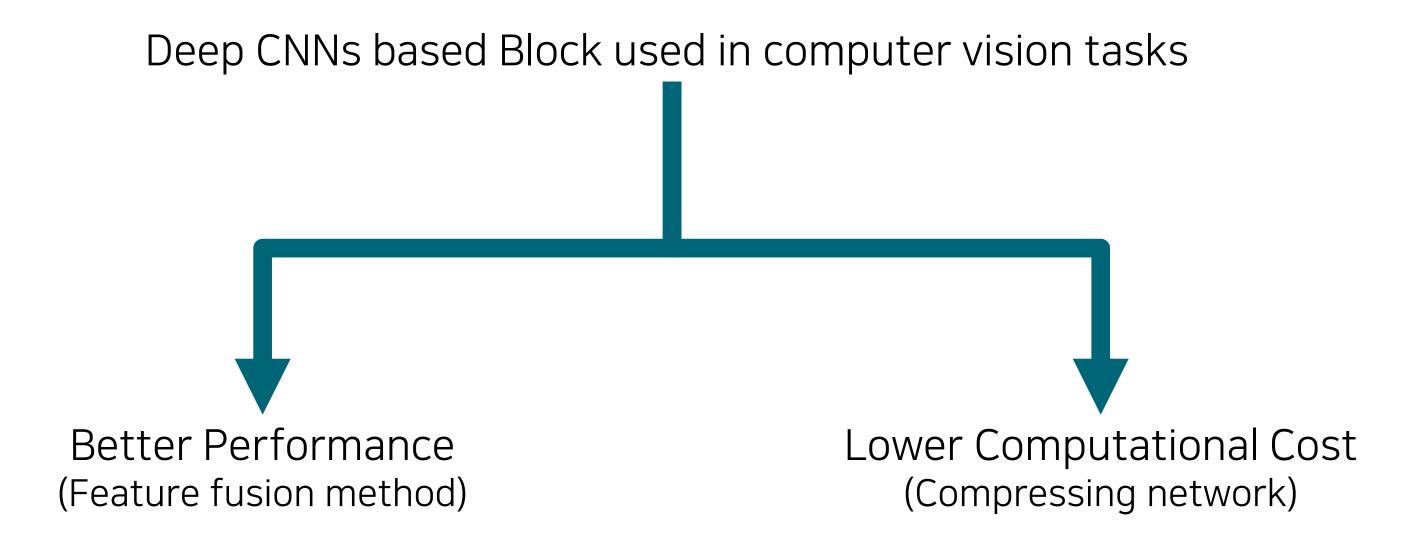
- 1. Cascading Block improved the performance of SR
- 2. 1x1 Convolution reduce number of parameter
- 3. Efficient using Group convolution, can learn new feature



(b) Cascading Residual Network (CARN)

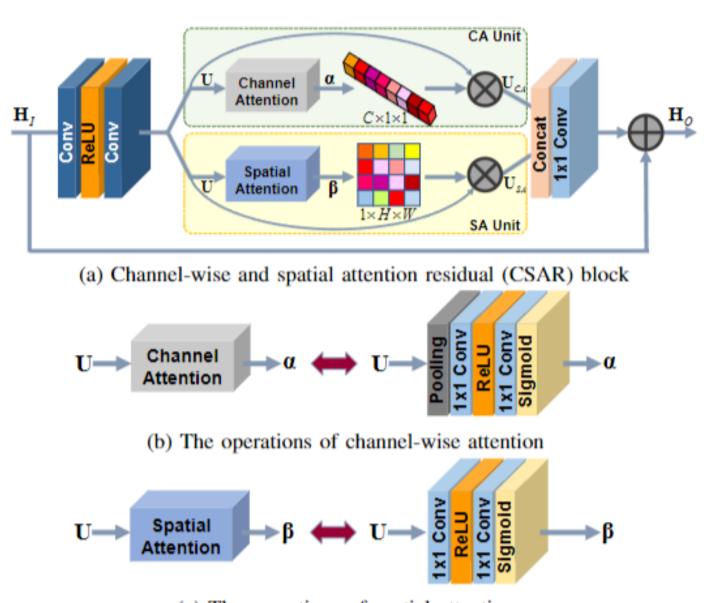
1x1 Convolution



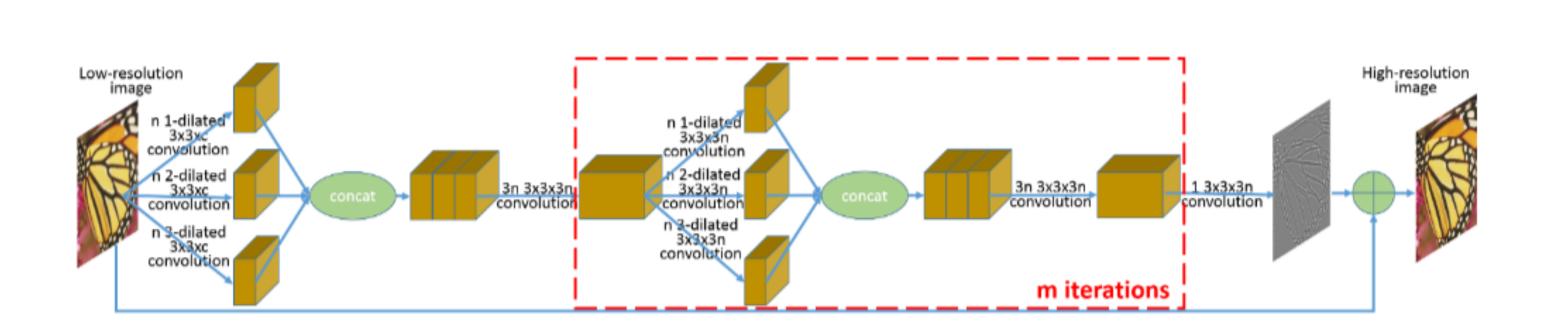


• CSAR(Channel-wise & Spatial Attention Residual) [Performance]

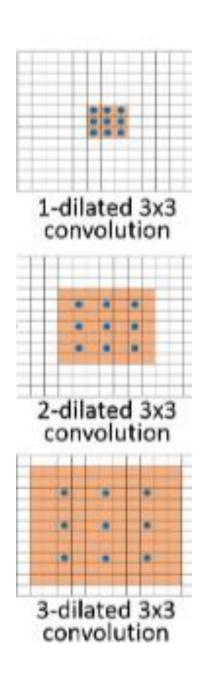
Combined Channel-wise and Spatial features



Dilated Convolution [Performance]



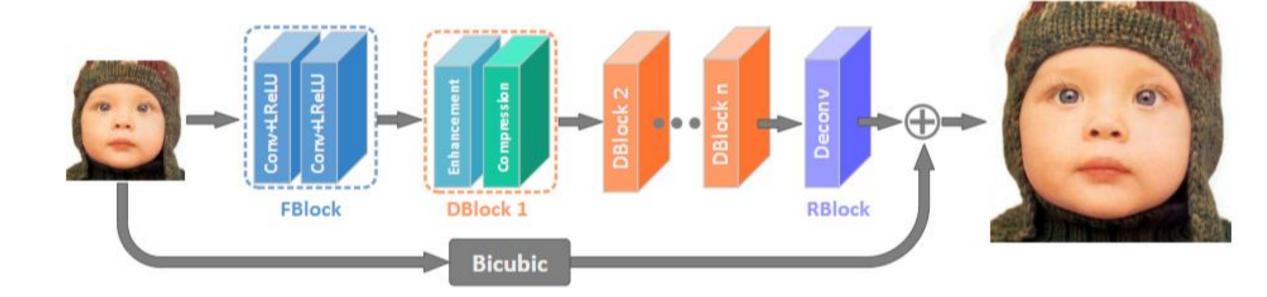
Dilated Convolution can get multi-scale information



IDN(Information Distillation Network) [Low Computational Cost]

Group Convolution

1x1 Convolution

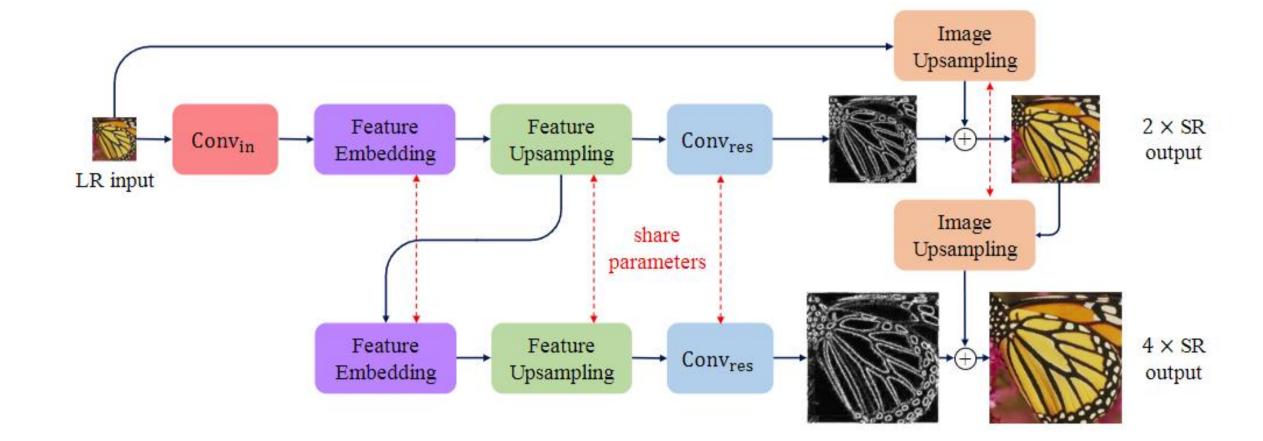


Laplacian Pyramid Network [Low Computational Cost]

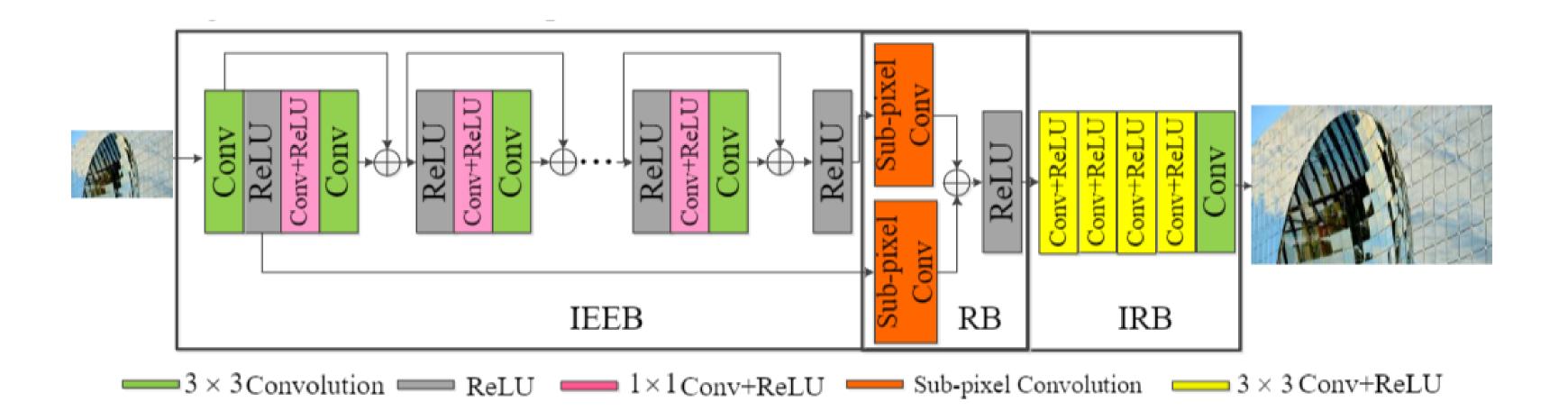
Use Parameter sharing



Decrease Parameter



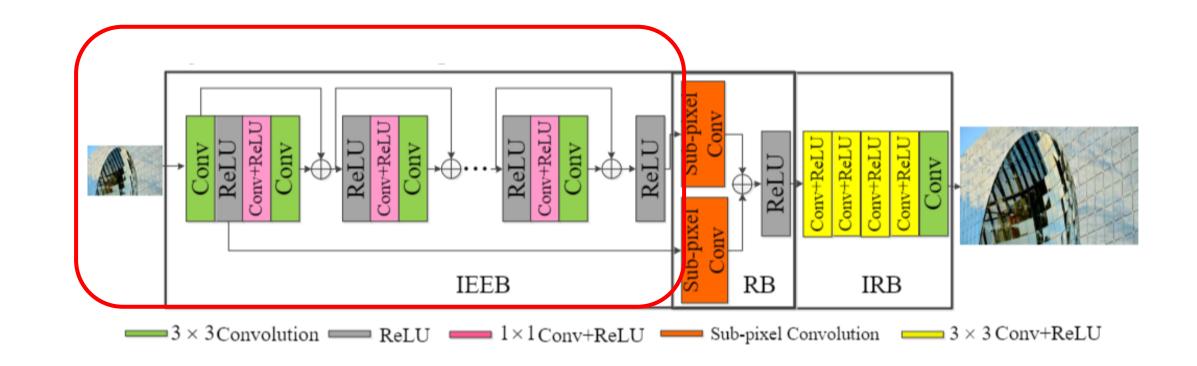
LESRCNN(Lightweight enhanced super-resolution CNN)



IEEB(Information Extraction and Enhancement Block)

Extract Low-frequency features

- Total 17 Convolution layers
- Two type of Convolutions
 - Odd layers: 3x3 Conv
 - Even layers: 1x1 Conv

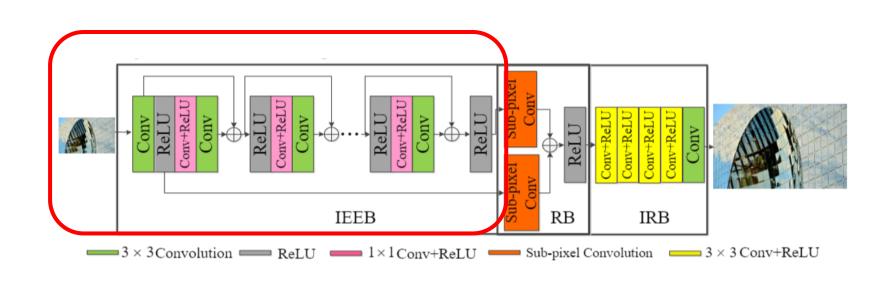


 $* O_i$: output of i-th layer

$$O_c^i = \left\{ \begin{array}{ll} C_3(O_{i-1}) & i \text{ is odd} \\ C_1(O_{i-1}) & i \text{ is even} \end{array} \right. \qquad \qquad \bullet O_j = \left\{ \begin{array}{ll} R(O_c^j + \sum\limits_{j=1}^{j-2} O_c^j) & j \text{ is odd} \\ R(O_c^j) & j \text{ is even} \end{array} \right.$$

IEEB(Information Extraction and Enhancement Block)

```
x = self.sub_mean(x) -----Mean shift
c0 = x
x1 = self.conv1(x) ----- 3x3 Conv
x1_1 = self.ReLU(x1)
x2 = self.conv2(x1_1) ---- 1x1 Conv+ReLU
x3 = self.conv3(x2)
x2_3 = x1+x3 ----- Residual
x2_4 = self.ReLU(x2_3)
x4 = self.conv4(x2_4)
x5 = self.conv5(x4)
x3_5 = x2_3 + x5
```



RB(Reconstruction Block)

Upsampling Low-frequency Feature

• Upsample global & local features

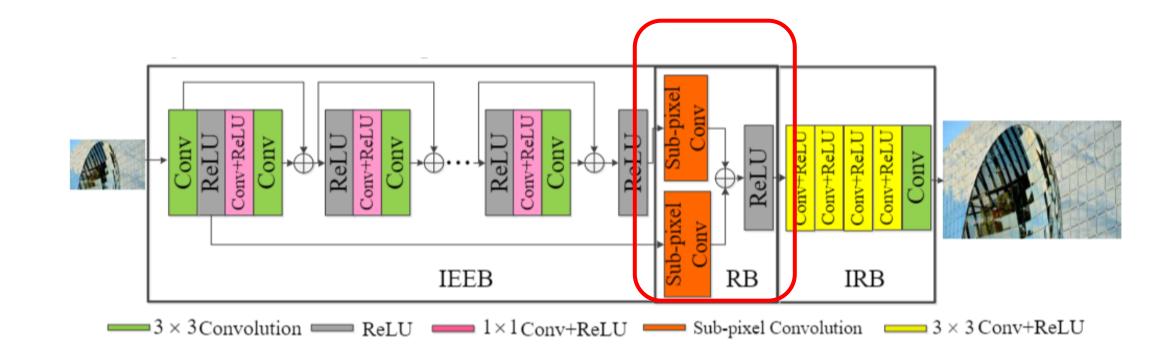


Low-frequency -> High-frequency

• Integrate sub-pixels output



Enhance memory ability



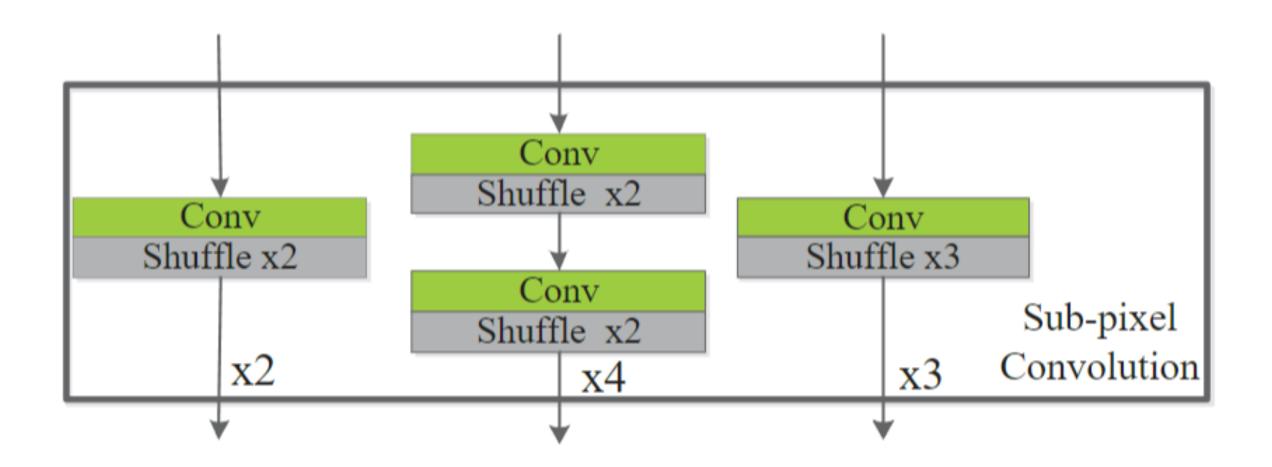
 $*S(\cdot)$: sub-pixel Conv

$$O_{RB} = R(S(O_1) + S(O_{17}))$$

RB(Reconstruction Block)

Sub-pixel Conv

Divided into three types depending on scale

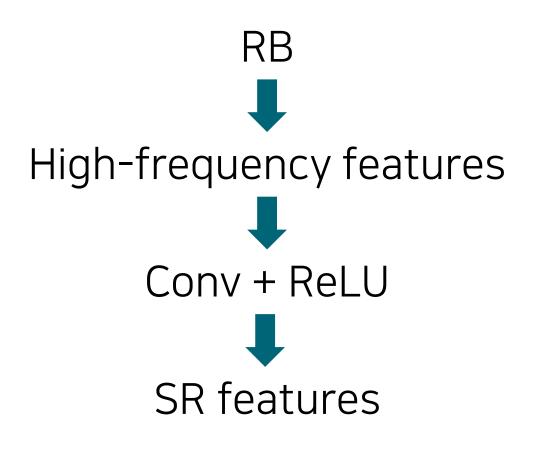


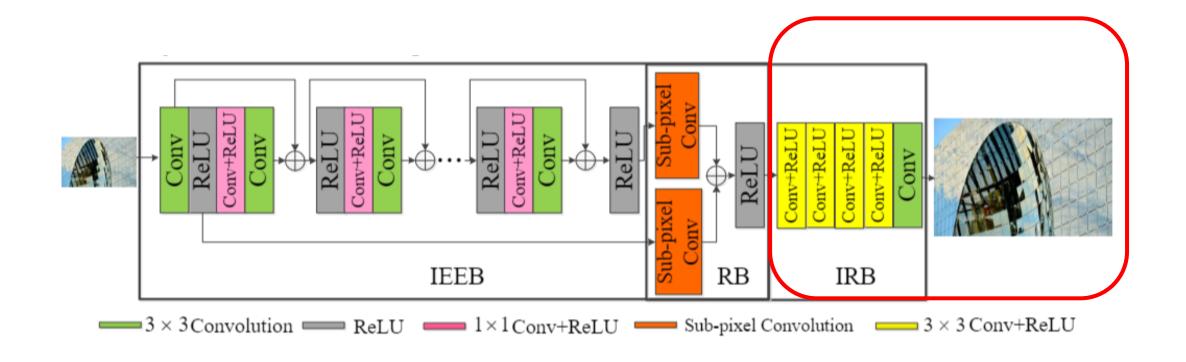
RB(Reconstruction Block)

```
temp = self.upsample(x17_3, scale=scale) -- Sub-pixel Conv
 x1111 = self.upsample(x1_1, scale=scale) #tcw
temp1 = x1111 + temp #tcw
 temp2 = self.ReLU(temp1)
                                                                                                                                RB
                                                                                                             IEEB
                                                                                                                                       IRB
                                                                                       3 × 3 Convolution ReLU Sub-pixel Convolution 3 × 3 Conv+ReLU
if scale == 2 or scale == 4 or scale == 8:
   for _ in range(int(math.log(scale, 2))):
       #modules += [nn.Conv2d(n channels, 4*n channels, 3, 1, 1, groups=group), nn.ReLU(inplace=True)]
                                                                                                                          Conv
                                                                                                                        Shuffle x2
       modules += [nn.Conv2d(n_channels, 4*n_channels, 3, 1, 1, groups=group)]
                                                                                                           Conv
                                                                                                                                         Conv
                                                                                                         Shuffle x2
                                                                                                                                       Shuffle x3
       modules += [nn.PixelShuffle(2)]
                                                                                                                          Conv
                                                                                                                                                 Sub-pixel
elif scale == 3:
                                                                                                                        Shuffle x2
                                                                                                                                                Convolution
                                                                                                                             x4
   #modules += [nn.Conv2d(n_channels, 9*n_channels, 3, 1, 1, groups=group), nn.ReLU(inplace=True)]
   modules += [nn.Conv2d(n_channels, 9*n_channels, 3, 1, 1, groups=group)]
   modules += [nn.PixelShuffle(3)]
```

IRB(Information Refinement Block)

Learn more accuracy SR features





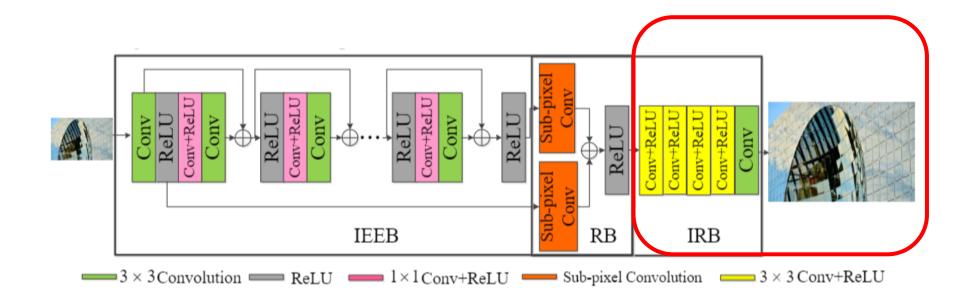
3x3x64 Conv

3x3x3 Conv

$$O_{SR} = C_3(R(C_3(R(C_3(R(C_3(R(C_3(R(C_3(O_{RB}))))))))))$$

IRB(Information Refinement Block)

```
temp3 = self.conv17_1(temp2)
temp4 = self.conv17_2(temp3)
temp5 = self.conv17_3(temp4)
temp6 = self.conv17_4(temp5)
x18 = self.conv18(temp6)----- Output channel: 3
out = self.add_mean(x18)
```



Loss function

MSE(Mean Squared Error)

 I^i_{LR} : i-th low resolution image

 $I_{HR}^{i}\,$: i-th high resolution image

T : total number of training image

$$l(p) = \frac{1}{2T} \sum_{i=1}^{T} \| f_{LESRCNN}(I_{LR}^{i}) - I_{HR}^{i} \|^{2}$$

DataSet

| Туре | Name | Explanation | |
|-------|----------|--|-----------|
| Train | DIV2K | 800 training, 100 validation, 100 test color images. (x2, x3, x4) Cropped 64 x 64 | |
| Test | Set5 | 5 color images (x2, x3, x4) | |
| | Set14 | 14 color Images (x2, x3, x4) | Convert t |
| | BSD100 | 100 color images (x2, x3, x4) | Y channe |
| | Urban100 | 100 color images (x2, x3, x4) | |

to el(YCbCr)

Evaluation Formula

PSNR(Peak Signal-to-Noise Ratio)

R: maximum value of pixel

$$PSNR = 10 \log_{10} \left(\frac{R^2}{MSE} \right)$$



Evaluation Formula

SSIM(Structural Similarity Index Map)

I: Luminance

C: Contrast

S: Structural

$$SSIM(x, y) = [l(x, y)]^{\alpha} \cdot [c(x, y)]^{\beta} \cdot [s(x, y)]^{\gamma}$$



Expressing human visual quality

Training

| Hyper Parameter | Value | | | |
|-----------------|---|---------|----------------|--|
| Batch size | 64 | | | |
| Epoch | 6e+5(600000) | | | |
| | | Beta1 | 0.9 | |
| Optimizer | Adam | Beta2 | 0.999 | |
| | | epsilon | 1e-8(0.000001) | |
| LR Scheduler | Initial 1e-4(0.0001) -> Halved every 4e+5(400000) steps | | | |

| Scale | Methods | Set5 | |
|------------|---------|--------------|--|
| | Methods | PSNR/SSIM | |
| | SN | 31.64/0.8864 | |
| | HN | 31.62/0.8852 | |
| $\times 4$ | IEEB | 31.73/0.8877 | |
| | IEEB+RB | 31.76/0.8881 | |
| | LESRCNN | 31.88/0.8903 | |

| | Methods | | |
|--------------------|------------|---------|--|
| Sizes | SN | HN | |
| | $\times 4$ | | |
| 256×256 | 0.00669 | 0.00651 | |
| 512×512 | 0.00879 | 0.00869 | |
| 1024×1024 | 0.01672 | 0.01651 | |

| Methods | Parameters | Flops |
|---------|------------|-------|
| SN | 630K | 3.06G |
| HN | 368K | 1.38G |

(1). Average PSNR and SSIM of different methods

(2). Running time of two methods at different image size

(3). Complexity of two comparative methods

| Dataset | Model | ×2 | ×3 | $\times 4$ |
|---------|------------------|--------------|--------------|--------------|
| Dataset | Wiodei | PSNR/SSIM | PSNR/SSIM | PSNR/SSIM |
| | Bicubic | 26.88/0.8403 | 24.46/0.7349 | 23.14/0.6577 |
| | A+ [54] | 29.20/0.8938 | 26.03/0.7973 | 24.32/0.7183 |
| | JOR [10] | 29.25/0.8951 | 25.97/0.7972 | 24.29/0.7181 |
| | RFL [41] | 29.11/0.8904 | 25.86/0.7900 | 24.19/0.7096 |
| | SelfEx [19] | 29.54/0.8967 | 26.44/0.8088 | 24.79/0.7374 |
| | DnCNN [69] | 30.74/0.9139 | 27.15/0.8276 | 25.20/0.7521 |
| | TNRD [8] | 29.70/0.8994 | 26.42/0.8076 | 24.61/0.7291 |
| | FDSR [33] | 30.91/0.9088 | 27.23/0.8190 | 25.27/0.7417 |
| U100 | SRCNN [11] | 29.50/0.8946 | 26.24/0.7989 | 24.52/0.7221 |
| 0100 | FSRCNN [12] | 29.88/0.9020 | 26.43/0.8080 | 24.62/0.7280 |
| | VDSR [22] | 30.76/0.9140 | 27.14/0.8279 | 25.18/0.7524 |
| | DRCN [23] | 30.75/0.9133 | 27.15/0.8276 | 25.14/0.7510 |
| | LapSRN [26] | 30.41/0.9100 | - | 25.21/0.7560 |
| | MemNet [47] | 31.31/0.9195 | 27.56/0.8376 | 25.50/0.7630 |
| | CARN-M [2] | 31.23/0.9193 | 27.55/0.8385 | 25.62/0.7694 |
| | WaveResNet [5] | 30.96/0.9169 | 27.28/0.8334 | 25.36/0.7614 |
| | CPCA [59] | 28.17/0.8990 | 25.61/0.8123 | 23.62/0.7257 |
| _ | NDRCN [7] | 31.06/0.9175 | 27.23/0.8312 | 25.16/0.7546 |
| | LESRCNN (Ours) | 31.45/0.9206 | 27.70/0.8415 | 25.77/0.7732 |
| | LESRCNN-S (Ours) | 31.45/0.9207 | 27.76/0.8424 | 25.78/0.7739 |

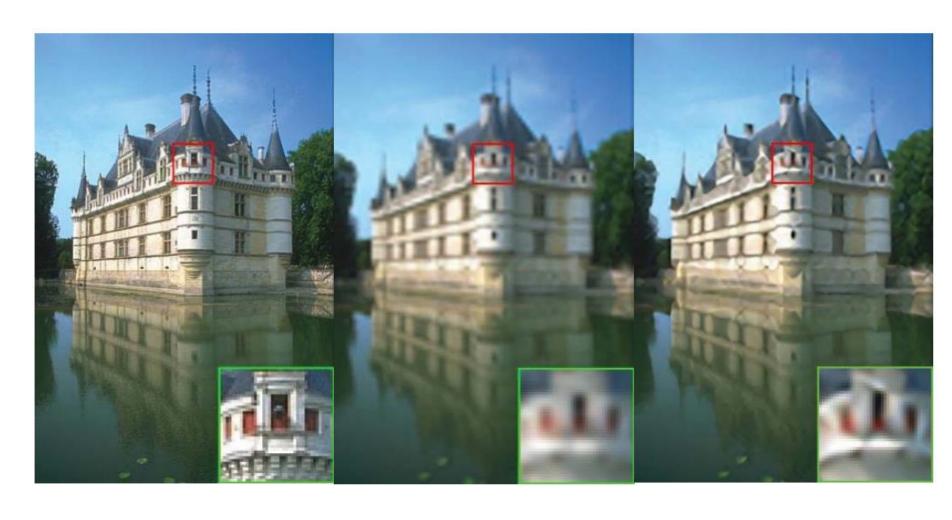
(PSNR and SSIM of different techniques on U100)

| Single Image Super-Resolution | | | | | | |
|--|--------|--------|--------|--------|--|--|
| Size VDSR [22] MemNet [47] CARN-M [2] LESRCNN (Ours) | | | | | | |
| 256×256 | 0.0172 | 0.8774 | 0.0159 | 0.0102 | | |
| 512×512 | 0.0575 | 3.605 | 0.0199 | 0.0129 | | |
| 1024×1024 | 0.2126 | 14.69 | 0.0320 | 0.0222 | | |

| Methods | Parameters | Flops |
|----------------|------------|--------|
| VDSR [22] | 665K | 10.90G |
| DnCNN [69] | 556K | 9.18G |
| DRCN [23] | 1774K | 29.07G |
| MemNet [47] | 677K | 11.09G |
| LESRCNN (Ours) | 516K | 3.08G |

(1). Running time of four networks at different image size

(2). Complexity of five networks



(1). HR image (PSNR/SSIM)

(2). Bicubic (25.26/0.7539)

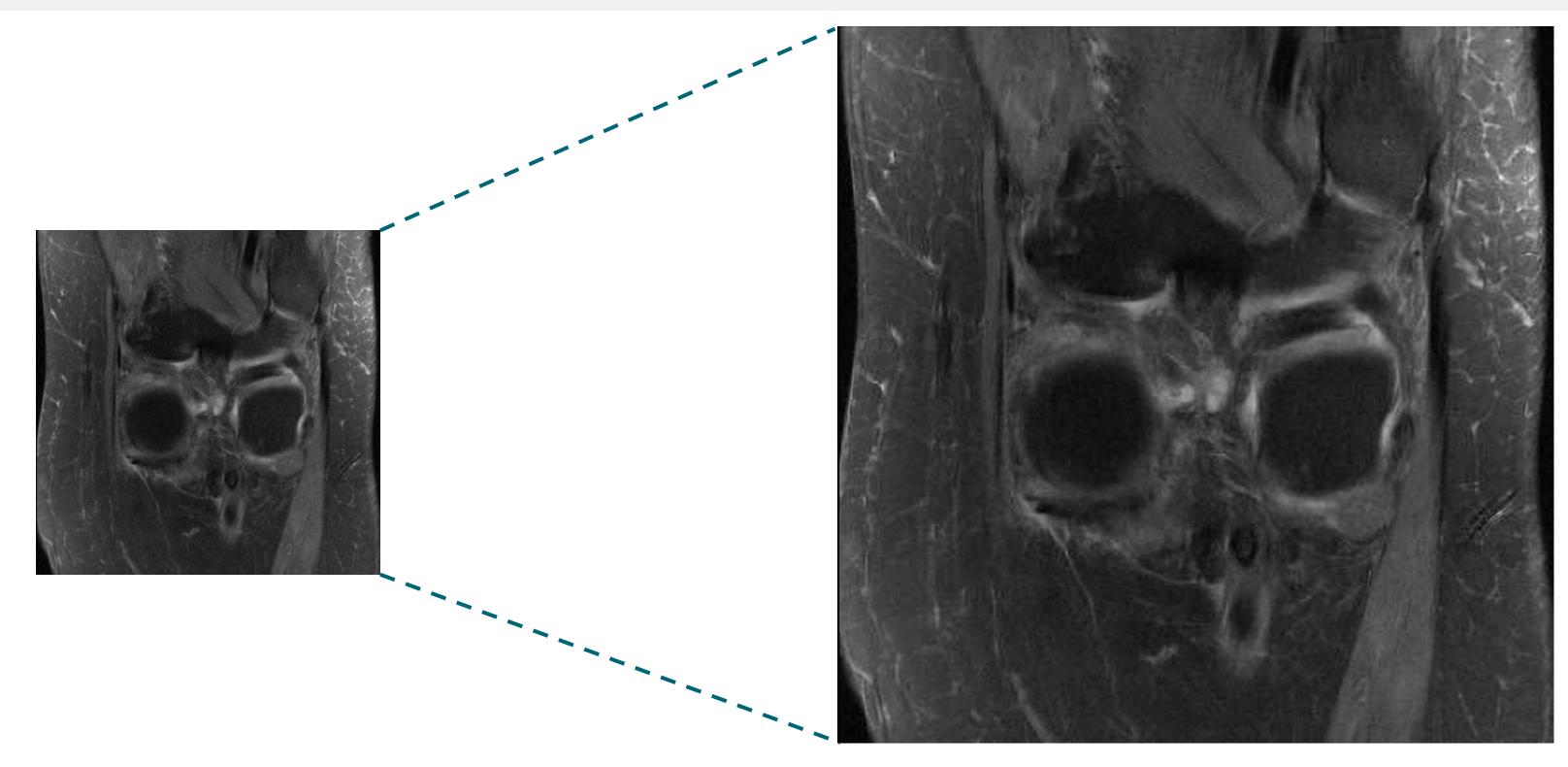
(3). SelfEx (25.83/0.7852)

(4). SRCNN (25.78/0.7767)

(5). CARN-M (26.39/0.8046)

(6). LESRCMM (26.46/0.8061)

Visual effects of different methods (X4 scale)



(LESRCNN Example)

Conclusion

• IEEB: Extract low-frequency features, reduce the number of parameters

- RB: Convert low-frequency features into high-frequency features
- IRB: high-frequency features -> more accurate SR features

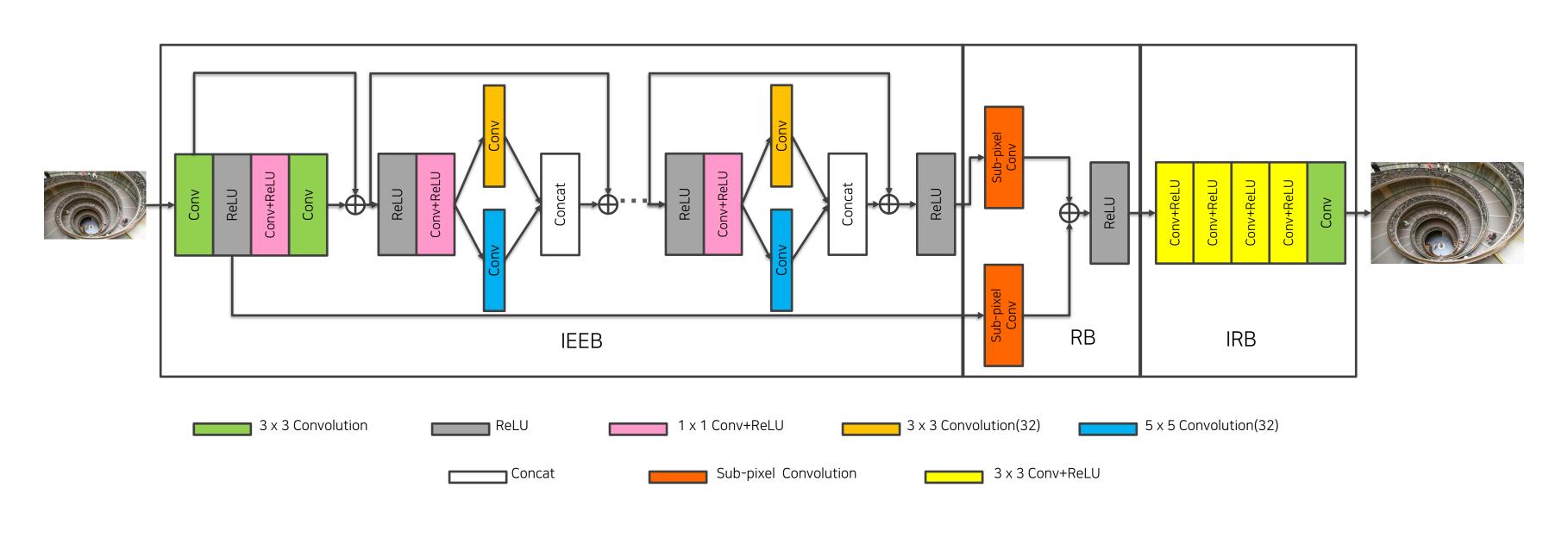


Low parameters & High performance

Current Situation

| Train byper parameter | Urban100 (PSNR/SSIM) | | |
|-------------------------------|----------------------|--------------|--|
| Train hyper parameter | Original | Upgrade | |
| Epochs: 200000, Decay: 150000 | 31.14/0.9171 | 31.30/0.9191 | |
| Epochs: 600000, Decay: 400000 | 31.45/0.9206 | 31.61/0.9226 | |

Current Situation



31.45/0.9206 31.61/0.9226 516K 707K

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Result

| | | Urban 100 | |
|-------------|--------------|--------------|--------------|
| 모델 | x2 | x3 | X4 |
| | PSNR/SSIM | PSNR/SSIM | PSNR/SSIM |
| LESRCNN | 31.45/0.9206 | 27.70/0.8415 | 25.77/07732 |
| 제안한 LESRCNN | 31.61/0.9226 | 27.84/0.8442 | 25.81/0.7756 |

감사합니다!

질문이 있으신가요?