

Disassembly Run 6 – January 10th, 2025

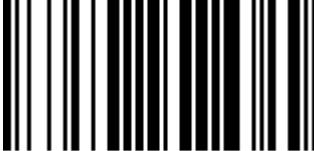
Production Order: _____

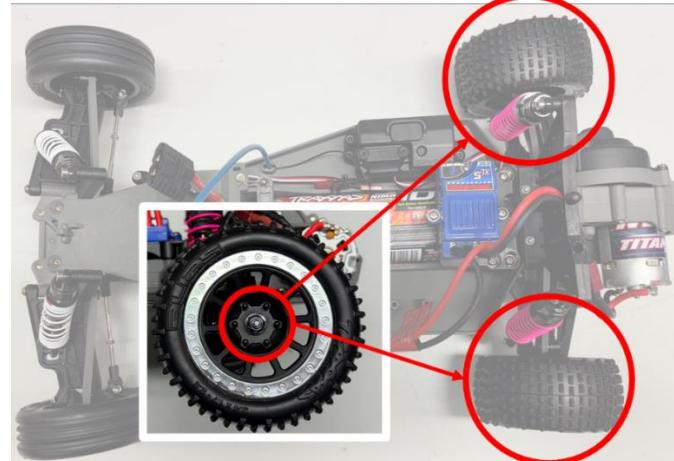
Quality: Rear Damage (RD)

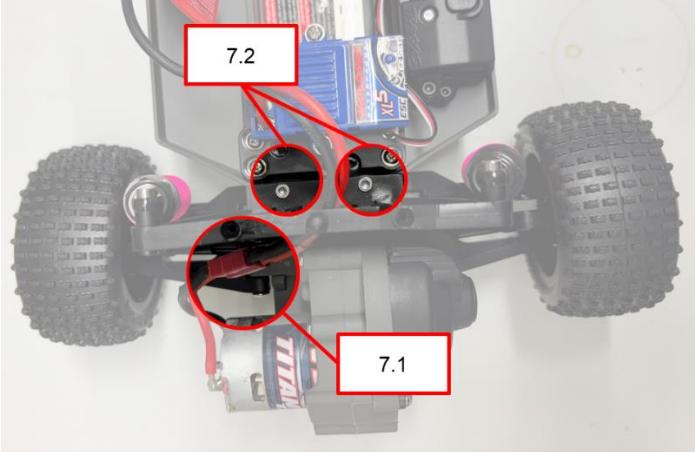
Kinexon: Unfallfahrzeug mit Heckschaden

Delivery time: _____

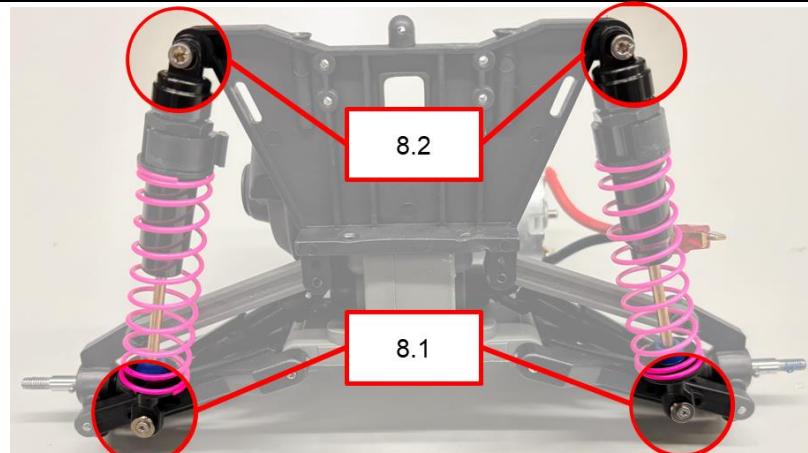
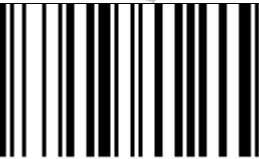
Other Comments:

Step	Tool	Task	Image	Comment
WS 1 – Step 1 (1): Remove body and spoiler → to warehouse: Body & Spoiler (BOSP)				
1.1		Loose splints (2x)		
1.2	Remove BOSP	Remove body (1x) Remove spoiler (1x)		
1.3	 BOSP	Connect BOSP Body (1x) & spoiler (1x)	 BOSP	
1.4	 BOSP	Body & Spoiler → Warehouse		
1.5	 CSEW	Keep initial tracker at Chassis with Systems, Engine, and Wheels	 No Connection needed!	
1.6	 CSEW	Remaining parts (CSEW)	→ Buffer B2 (Workstation 2)	

Step	Tool	Task	Image	Comment
WS 2 – Step 2 (3): Remove rear tires → to warehouse: Rear Tires (RT)				
2.1		Loose cap nuts (2x)		
2.2	Remove RT (2x)	Remove rear tires (2x)		
2.3	 RT (2x)	Connect RT Rear tires (2x)	 RT	
2.4	 RT (2x)	Rear tires (2x) → Warehouse		
2.5	 CSEWF	Keep initial tracker at Chassis with Systems, Engine, and Front Wheels	  No Connection needed!	
2.6	 CSEWF	Remaining parts (CSEWF) → Buffer B4 (Workstation 4)		

Step	Tool	Task	Image	Comment
WS 4 –Step 3 (7): Remove rear axis with shock absorbers → to warehouse: Core System (CORE)				
3.1		Disconnect motor cable		
3.2		Loose torx screws at top side (2x)		
3.3		Loose torx screws at bottom side (4x)		

Step	Tool	Task	Image	Comment
3.4	Remove CORE	Remove Core (1x)		
3.5		Connect CORE Chassis with systems and engine (excluding rear axis)	 CORE	
3.6		Core → Warehouse		
3.7		Keep initial tracker at Rear Axis with Shock absorbers	No Connection needed!	
3.8		Remaining parts (RAXS) → Buffer B5 (Workstation 5)		

Step	Tool	Task	Image	Comment
WS 5 – Step 4 (8): Remove big shock absorbers → to warehouse: Big Shock Absorbers (BSA) + Rear Axis (RAX)				
4.1	 T7	Loose bottom torx screws (2x)		
4.2	 Hex 2.5	Loose top hex screws (2x)		
4.3	Remove BSA	Remove shock absorbers (2x)		
4.4	 BSA (2x)	Connect big shock absorbers (2x)	 BSA	
4.5	 BSA (2x)	Big shock absorbers (2x) → Warehouse		
4.6	 RAX	Keep initial tracker at rear axis	 No Connection needed!	
4.7		Rear axis → Warehouse		

