



----- Important dates -----

- **Paper submission:** June 13, 2016
- **Paper notification:** July 3, 2016
- **Paper camera ready:** July 20, 2016
- **Workshop day:** September 4, 2016

----- Workshop Organization -----

General Chair

- Ali Ouni, Osaka University, Japan

Program Co-Chairs

- Marouane Kessentini, University of Michigan, USA
- Mel Ó Cinnéide, University College Dublin, Ireland

Publicity Chair

- Norihiro Yoshida, Nagoya University, Japan

Web Chair

- Wiem Mkaouer, University of Michigan, USA

Program Committees

- Aiko Yamashita, Oslo and Akershus University College of Applied Sciences, Norway
- Christian Bird, Microsoft Research, USA
- Christopher Simons, University of the West of England, UK
- Don Batory, University of Texas at Austin, USA
- Francesca Arcelli Fontana, University of Milano Bicocca, Italy
- Gabriele Bavota, Free University of Bozen-Bolzano, Italy
- Gustavo Pinto, UFPE, Brazil
- Houari Sahraoui, Université De Montréal, Canada
- Iman Hemati Moghadam, Vali-Asr University, Iran London, UK
- Jeff Gray, University of Alabama, USA
- Jun Sun, Singapore University of Technology and Design, Singapore
- Katsuro Inoue, Osaka University, Japan
- Manuel Wimmer, Vienna University of Technology, Austria
- Mark Harman, University College London, UK
- Massimiliano Di Penta, University of Sannio, Italy
- Nikolaos Tsantalis, Concordia University, Canada
- Serge Demeyer, University of Antwerp, Belgium
- Shinpei Hayashi, Tokyo Institute of Technology, Japan
- Simon Thompson, University of Kent, UK
- Steve Counsell, Brunel University, UK
- Tom Mens, University of Mons, Belgium
- Wiem Mkaouer, University of Michigan, USA
- Xin Peng, Fudan University, China
- Yoshiki Higo, Osaka University, Japan
- Yun Lin, Fudan University, China

Call for Papers

1st International Workshop on Refactoring ([IWor 2016](#))

September 4, 2016 | Singapore, Singapore

to be held in conjunction with the
The 31st IEEE/ACM Automated Software Engineering Conference ([ASE 2016](#))

Successful software products evolve through a process of continuous changes as bugs are fixed, new features added, and quality issues addressed. Refactoring supports the volatile software lifecycle by providing better ways to reduce and manage the growing complexity of software systems while improving developer productivity. Refactoring can be performed at all levels from requirement specification down to source code level, and, in essence, involves improving the internal structure of a software artefact without altering its functionality. In spite of the popularity of refactoring both in practice and as a research topic, many open questions remain, particularly in terms of understanding how refactoring is performed, measuring the impact of refactoring, and improving tool support in all areas of refactoring.

We invite submissions from both academia and industry on any topic that is refactoring related, including, but not limited to:

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| • Source code refactoring | • Empirical studies and experience reports |
| • Requirement, design and architectural refactoring | • Software remodularization |
| • Refactoring opportunities detection and recommendation | • Model transformation |
| • Tool support for refactoring | • Introduction of design patterns through refactoring |
| • Mining refactoring changes from software repositories | • Machine learning applied to software refactoring |
| • Evaluation and benchmarking of refactoring methods | • Role of refactoring in evolution and migration |
| • Refactoring for Model Driven Engineering | • Refactoring of mobile, web and cloud applications |
| • Code smell detection and correction | • Refactoring in the software lifecycle |
| • Search based refactoring | • Refactoring and testing |
| • Effect of refactoring on system complexity and quality | • Search-based Refactoring |

Submission

We solicit novel papers related to the main topics of the workshop. Papers should be one of the following types:

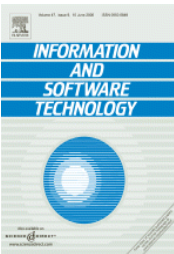
- Research paper (must not exceed 8 pages)
- Position paper (must not exceed 4 pages)
- Tool demo paper (must not exceed 4 pages)
- Industry presentations (2 pages overview)

Papers should be submitted through [EasyChair](#) as PDF files in standard [ACM formatting guidelines](#) (Latex, Word).

Each paper will be reviewed by at least three referees.

Proceedings and Special Issue

Papers accepted for the workshop will be published in the ACM digital library.



A selection of the **best papers** will be invited to submit extended versions for tentative publication in a Special Issue of the journal of Information and Software Technology published by Elsevier (Journal website: <http://www.elsevier.com/locate/infsof>)