Algorithm

This game is a side-scrolling action game. The player will have to clear all enemies before advancing onto the next stage. The player will use keyboard keys to move and play. The player will begin with 10 hearts, and with every hit from a mob, they lose a heart. New elements will be added with each stage – potions, guns, lava, moving platforms and new mobs. As the game progresses, the map and number of mobs will increase (therefore the difficulty increases). In the final stage, the player will defeat the final boss before progressing to the end of the game. The score will be based on coins collected.





