

Last day

- Linear transformation

A transformation is linear if it satisfies

$$T(\alpha \vec{x} + \beta \vec{y}) = \alpha T(\vec{x}) + \beta T(\vec{y})$$

where \vec{x} and \vec{y} are vectors and α, β are scalars.

- Rotation in 2D.

$$\text{Rot}_{\theta} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

for counter clockwise rotation.

- Projection in 2D

$$\text{Proj}_{\vec{a}} = \frac{1}{\|\vec{a}\|^2} \begin{pmatrix} a_1^2 & a_1 a_2 \\ a_1 a_2 & a_2^2 \end{pmatrix}$$

$$\text{Proj}_{\theta} = \frac{1}{2} \begin{pmatrix} 1 + \cos(2\theta) & \sin(2\theta) \\ \sin(2\theta) & 1 - \cos(2\theta) \end{pmatrix}$$

Example: Find the vector obtained by projecting a vector $\vec{x} = (4, 1)$ in the direction of another vector \vec{a} that makes an angle of 45° with the x-axis.

we have

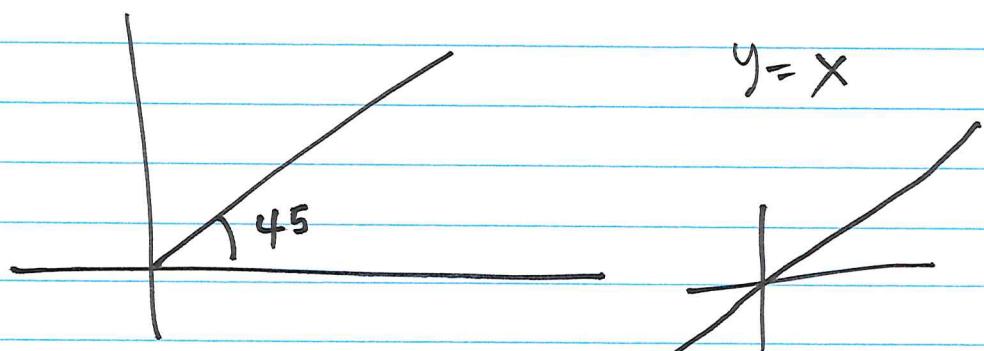
$$\text{Proj}_{\vec{a}} = \frac{1}{2} \begin{pmatrix} 1 + \cos(2\theta) & \sin(2\theta) \\ \sin(2\theta) & 1 - \cos(2\theta) \end{pmatrix}$$

$$\vec{x} = \begin{pmatrix} 4 \\ 1 \end{pmatrix}$$

$$\theta = 45^\circ, \cos(90^\circ) = 0, \sin(90^\circ) = 1$$

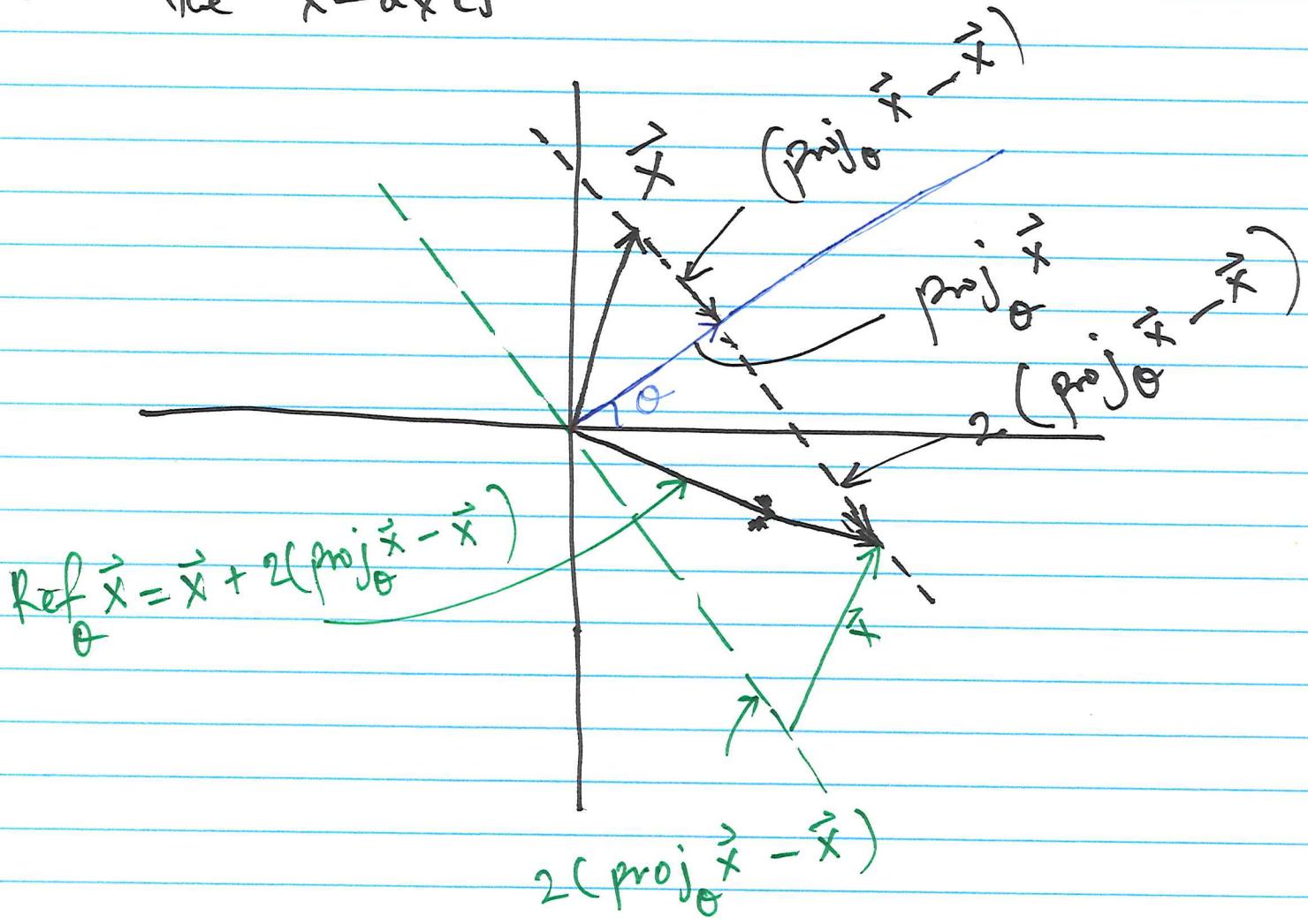
$$\text{Proj}_{\vec{a}} \vec{x} = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 4 \\ 1 \end{pmatrix}$$

$$= \frac{1}{2} \begin{pmatrix} 5 \\ 5 \end{pmatrix} = \begin{pmatrix} \frac{5}{2} \\ \frac{5}{2} \end{pmatrix}$$



REFLECTION (IN 2D)

Let \vec{x} be a vector in 2D, consider of projection of ~~vector~~ \vec{x} in the direction of another vector that makes an angle of θ with the x-axis



$$\begin{aligned}
 \text{Ref}_\theta \vec{x} &= \vec{x} + z(\text{Proj}_\theta \vec{x} - \vec{x}) \\
 &= 2\text{Proj}_\theta \vec{x} - \vec{x} \\
 &= (2\text{Proj}_\theta - I) \vec{x}, \quad I \text{ is } \begin{matrix} \text{an} \\ \cancel{\text{identity}} \\ \text{matrix} \end{matrix}
 \end{aligned}$$

we know

$$\text{Proj}_\theta = \frac{1}{2} \begin{pmatrix} 1 + \cos(2\theta) & \sin(2\theta) \\ \sin(2\theta) & 1 - \cos(2\theta) \end{pmatrix}$$

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\text{Ref}_\theta = \begin{pmatrix} 1 + \cos(2\theta) & \sin(2\theta) \\ \sin(2\theta) & 1 - \cos(2\theta) \end{pmatrix} - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\text{Ref}_\theta = \begin{pmatrix} \cos(2\theta) & \sin(2\theta) \\ \sin(2\theta) & -\cos(2\theta) \end{pmatrix}$$

This is the reflection matrix!

Example:

$$f(x) = 5x^3 + x^2 = (5x + 1)x^2$$

Identity matrix

An identity matrix is a matrix with '1' on the diagonal and zero elsewhere.

Eg In 3D

$$I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

5D

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

In matlab `eye(5)`
`speye(5)`

Example: Find the reflection of the vector $\vec{x} = (5, 1)$ across a line that makes an angle of 45° with the x-axis.

We know

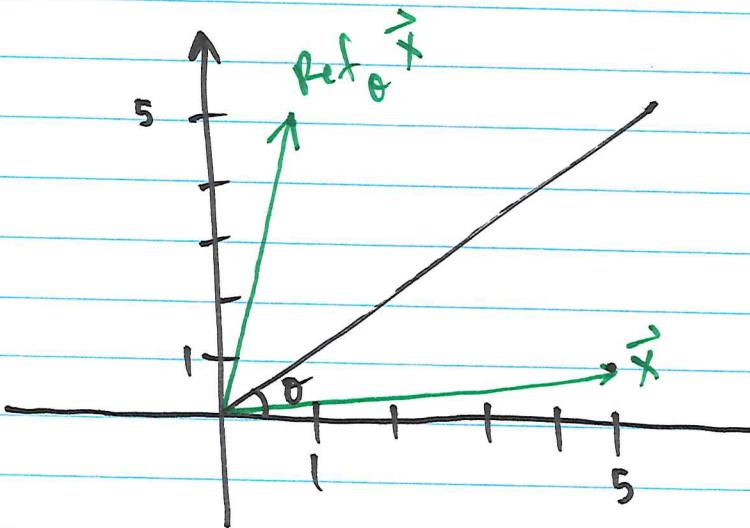
$$\text{Ref}_\theta \cdot = \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ \sin(\theta) & -\cos(\theta) \end{pmatrix}$$

$$\theta = 45^\circ$$

$$\cos(90) = 0, \quad \sin(90) = 1$$

$$\therefore \text{Ref}_\theta = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\text{Ref}_\theta \vec{x} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 5 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 5 \end{pmatrix}$$



MATRIX REPRESENTATION OF LINEAR TRANSFORMATIONS

Let T be a linear transformation
and $\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3$ agrees

$$\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \quad \mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \quad \mathbf{e}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

be the standard basis vectors in \mathbb{R}^3 .

Let $\vec{x} \in \mathbb{R}^3$, then \vec{x} can be written as
a linear combination of $\mathbf{e}_1, \mathbf{e}_2$, and \mathbf{e}_3 .

Eg

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = x_1 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$\vec{x} = x_1 \mathbf{e}_1 + x_2 \mathbf{e}_2 + x_3 \mathbf{e}_3$$

Example : Find the matrix representation of the linear transformation $T : \mathbb{R}^4 \rightarrow \mathbb{R}^4$

given by

$$T(x_1, x_2, x_3, x_4) = \begin{pmatrix} 2x_1 + 7x_2 + 5x_3 \\ 3x_1 + 4x_2 + x_4 \\ x_1 + x_2 + 3x_3 \\ 2x_1 + 3x_4 \end{pmatrix}$$

We want construct the matrix

$$T = \begin{pmatrix} 1 & 1 & 1 & 1 \\ T(e_1) & T(e_2) & T(e_3) & T(e_4) \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

where $e_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$, $e_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$, $e_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$, $e_4 = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$

$$T(e_1) = \begin{pmatrix} 2 \\ 3 \\ 1 \\ 2 \end{pmatrix}, T(e_2) = \begin{pmatrix} 7 \\ 4 \\ 1 \\ 0 \end{pmatrix}, T(e_3) = \begin{pmatrix} 5 \\ 0 \\ 3 \\ 0 \end{pmatrix}, T(e_4) = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 3 \end{pmatrix}$$

$$T = \begin{pmatrix} 2 & 7 & 5 & 0 \\ 3 & 4 & 0 & 1 \\ 1 & 1 & 3 & 0 \\ 2 & 0 & 0 & 3 \end{pmatrix}$$

Let us apply the transformation on \vec{x} ,

$$\begin{aligned} T(\vec{x}) &= T(x_1 e_1 + x_2 e_2 + x_3 e_3) \\ &= x_1 T(e_1) + x_2 T(e_2) + x_3 T(e_3) \end{aligned} \quad (1)$$

Let

$$T = \begin{pmatrix} 1 & 1 & 1 \\ T(e_1) & T(e_2) & T(e_3) \\ 1 & 1 & 1 \end{pmatrix} \quad \checkmark$$

the product $T\vec{x} = \begin{pmatrix} 1 & 1 & 1 \\ T(e_1) & T(e_2) & T(e_3) \\ 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$

$$T\vec{x} = x_1 T(e_1) + x_2 T(e_2) + x_3 T(e_3) \quad (2)$$

Observe that (1) = (2).

Therefore the ~~transfor~~ matrix of the transformation

$${}^u T = \begin{pmatrix} 1 & 1 & 1 \\ T(e_1) & T(e_2) & T(e_3) \\ 1 & 1 & 1 \end{pmatrix}$$

Composition of Linear transformations

Recall that if we have functions $f(x)$ and $g(x)$

$$f(g(x))$$

is the composition of the two functions.

Let us extend the idea to transformations.

Let T and S be ^{linear} transformations, then

$$S(T(\vec{x}))$$

is a composition of the two transformations.

The composition of two linear transformations
is also a linear transformation.

Let \vec{x} and \vec{y} be vectors and α, β be scalars.

$$T(\alpha \vec{x} + \beta \vec{y}) = \alpha T(\vec{x}) + \beta T(\vec{y})$$

$$\begin{aligned} S(T(\alpha \vec{x} + \beta \vec{y})) &= S(\alpha T(\vec{x}) + \beta T(\vec{y})) \\ &= \alpha S(T(\vec{x})) + \beta S(T(\vec{y})) \end{aligned}$$

Clearly, this transformation is linear.

Matrix of composition of linear transformations.

Let S and T be linear transformations

let \hat{T} be the matrix for T

\hat{S} be the matrix for S

Let \vec{x} be vector,

$$T(\vec{x}) \text{ is equivalent } \hat{T}\vec{x}$$
$$S(T(\vec{x})) \quad \checkmark \quad \hat{S}\hat{T}\vec{x}$$

$$S(T(\vec{x})) \text{ is equivalent to } \hat{S}(\hat{T}\vec{x})$$

Associative property

$$A(BC) = (AB)C$$

$$\Rightarrow \hat{S}(\hat{T}\vec{x}) = (\hat{S}\hat{T})\vec{x}$$

$\Rightarrow A = \hat{S}\hat{T}$ is the matrix of the
composition.

Example: let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by

$$T(x_1, x_2) = \begin{pmatrix} 2x_1 + 3x_2 \\ x_1 + x_2 \end{pmatrix}$$

and $S: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ given by

ques: Find the
matrix for the

$$S(T(x)) = \begin{pmatrix} x_1 + 4x_2 \\ 3x_1 + x_2 \end{pmatrix}$$

composition

$$\hat{T} = \begin{pmatrix} 2 & 3 \\ 1 & 1 \end{pmatrix}, \quad \hat{S} = \begin{pmatrix} 1 & 4 \\ 3 & 1 \end{pmatrix}$$

$$A = \hat{S}\hat{T} = \begin{pmatrix} 1 & 4 \\ 3 & 1 \end{pmatrix} \begin{pmatrix} 2 & 3 \\ 1 & 1 \end{pmatrix} = \begin{pmatrix} 6 & 7 \\ 7 & 10 \end{pmatrix}$$

check let $\vec{x} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}$

$$T(\vec{x}) = \begin{pmatrix} 4 \\ 3 \end{pmatrix}, \quad S(T(\vec{x})) = \begin{pmatrix} 19 \\ 24 \end{pmatrix} \quad \checkmark$$

$$(\hat{S}\hat{T})\vec{x} = \begin{pmatrix} 6 & 7 \\ 7 & 10 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 12+7 \\ 14+10 \end{pmatrix} = \begin{pmatrix} 19 \\ 24 \end{pmatrix} \quad \checkmark$$

check if $S(T(\vec{x})) = T(S(\vec{x}))$?

$$\hat{T}\hat{S} = \begin{pmatrix} 2 & 3 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 4 \\ 3 & 1 \end{pmatrix} = \begin{pmatrix} 11 & 11 \\ 4 & 5 \end{pmatrix}$$

$$(\hat{T}\hat{S})\vec{x} = \begin{pmatrix} 11 & 11 \\ 4 & 5 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 33 \\ 13 \end{pmatrix} \quad \hat{S}\hat{T} \neq \hat{T}\hat{S}$$

$S(T(\vec{x})) \neq T(S(\vec{x}))$. This can also be seen by taking note that