Course Code: EEE 32502

Java programming & applications

# **Assessment criteria**

**Theory** 

10 lectures

**Practical** 

8 labs 10 marks

1 test 10 marks

1 project 10 marks

**Exam** 

1 exam paper 70 marks

## **Textbooks**

### **Required Textbooks:**

- 1. Introduction to Java programming, By Y.Daniel Liang Pearson Publication
- 2. Java The Complete Reference 9th Edition, Herbert Schildt, McGraw Hill

#### **Reference Books:**

1. Java How to Program, Sixth Edition, H.M.Dietel and P.J.Dietel, Pearson Education

### **Course content**

### **Basic topics**

- 1. Overview of Object-Oriented Programming and Java
- 2. Java Programming Elements
- 3. Input-Output Handling in Java
- 4. Encapsulation
- 5. Inheritance
- 6. Exception Handling
- 7. Multithreaded Programming

#### **Advanced topics**

- 1. Java Applets and Servlets
- 2. Java Swing and Abstract Windowing Toolkit (AWT)
- 3. Networking with Java
- 4. Java Object Database Connectivity (ODBC)
- 5. Interface and Packages for Software Development

# **Learning outcomes**

- 1. Provide knowledge of object-oriented paradigm OOP.
- 2. Use the syntax and semantics of java programming language and basic concepts of OOP.
- 3. Develop reusable programs using the concepts of inheritance, polymorphism, interfaces and packages.
- **4.** Apply the concepts of Multithreading and Exception handling to develop efficient and error free codes.

**5.** Design event driven GUI and web related applications which mimic the real world scenarios.