

# Análise Estática de Código com Cppcheck

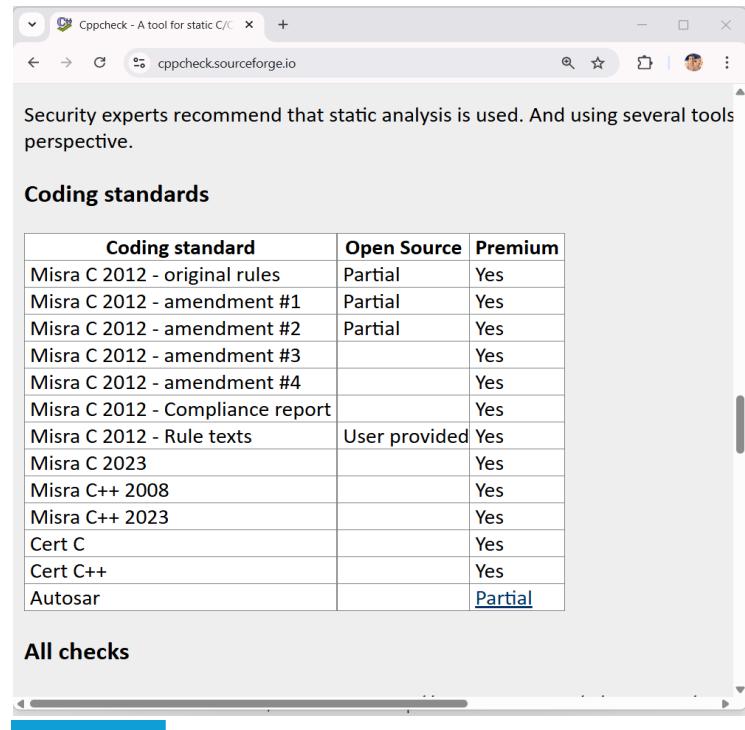
**Contexto:** Residência em Software Automotivo (CIN / Stellantis)

**Professor** Breno Miranda

**Autor** Izaac Moraes de Oliveira

# O Que é Análise Estática?

- **Definição:** Análise do código fonte **sem execução**.
- **Compilador vs. Analisador Estático:**
  - *Compilador:* Verifica Sintaxe (Gramática). "O código está escrito certo?"
  - *Análise Estática:* Verifica Semântica e Risco. "O código faz sentido ou vai quebrar?"
- **Destaque:**
  -  Não requer instrumentação (não altera o binário).
  -  Previne erros de tempo de execução (*Runtime Errors*).



## Por que Cppcheck? Diferenciais e Segurança

### 1. Open Source & Comunidade:

- Licença GPL (Gratuito).
- Projeto ativo no GitHub (danmar/cppcheck).
- Documentação completa (Manual Online).

### 2. Foco Técnico:

- Especialista em **Undefined Behaviour** (Comportamento Indefinido).
- Detecta Dead Pointers, Integer Overflows, Divisão por Zero.

### 3. Contexto Automotivo:

- Suporte a regras **MISRA C 2012**.
- Suporte a regras **AUTOSAR**.
- Versão Premium disponível para certificação ISO 26262 (Segurança Funcional).

# Instalação e Configuração: Pontos de Atenção

- **Nota:** Script `cppcheck-htmlreport.py`. - Necessário para converter XML em HTML."
- O script é mantido no repositório oficial do Cppcheck no GitHub: [cppcheck-htmlreport no GitHub](#)
- Basta baixá-lo do GitHub oficial, colocá-lo na raiz do projeto e garantir que a biblioteca pygments esteja instalada via pip.

The image contains three side-by-side screenshots:

- Screenshot 1 (Left):** A GitHub repository page for "danmar / cppcheck". It shows the "main" branch with a file named "cppcheck / htmlreport" containing the Python script `cppcheck-htmlreport.py`. The code uses the `pygments` library to highlight syntax.
- Screenshot 2 (Middle):** A screenshot of a web browser showing the official Cppcheck download page at [cppcheck.sourceforge.io](http://cppcheck.sourceforge.io). It features sections for "Download" (with links for Windows 64-bit, Source code (.zip), and Source code (.tar.gz)), "Platform" (Installer, Archive, Archive), and "Packages" (Debian, Fedora, Mac) with their respective terminal installation commands.
- Screenshot 3 (Right):** A "Editar a variável de ambiente" (Edit Environment Variable) dialog box. It lists several environment variable paths:
  - %USERPROFILE%\AppData\Local\Microsoft\WindowsApps
  - C:\Users\izaac\AppData\Roaming\npm
  - C:\Users\izaac\AppData\Local\Programs\Microsoft VS Code\bin
  - C:\Program Files\CppcheckButtons on the right include "Novo" (New), "Editar" (Edit), "Procurar..." (Search...), "Excluir" (Delete), "Mover para Cima" (Move up), "Mover para baixo" (Move down), and "Editar texto..." (Edit text...). A message box at the bottom states: "Variável de Ambiente é essencial para automação via terminal." (Environment Variable is essential for terminal automation).

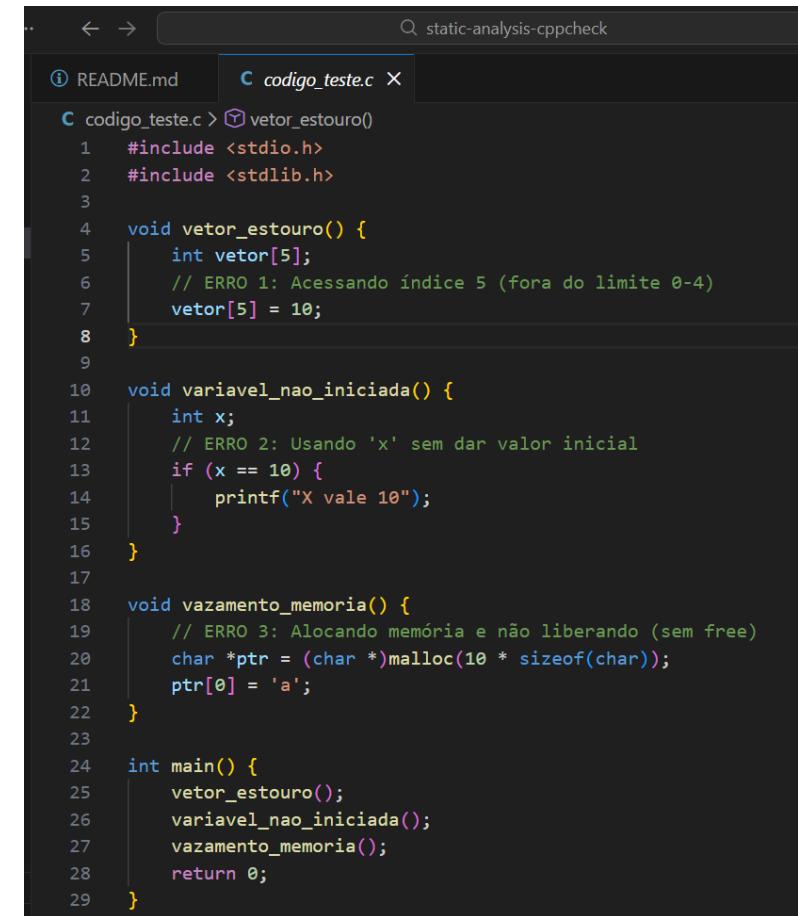
# O Cenário de Teste: Código Vulnerável

Linha do Vetor: `vetor[5] = 10;` -> Etiqueta: *Buffer Overflow.*

Linha do IF: `if (x == 10)` -> Etiqueta: *Variável Não Inicializada.*

Linha do Malloc: `ptr[0] = 'a'` -> Etiqueta: *Risco de NULL Pointer.*

Fim da função: (Ausência do `free`) -> Etiqueta: *Memory Leak.*



The screenshot shows a code editor window with a dark theme. The file being edited is `codigo_teste.c`. Three specific lines of code are highlighted with red boxes:

- Line 7: `vetor[5] = 10;` with the error message: *// ERRO 1: Acessando índice 5 (fora do limite 0-4)*.
- Line 13: `if (x == 10)` with the error message: *// ERRO 2: Usando 'x' sem dar valor inicial*.
- Line 21: `ptr[0] = 'a';` with the error message: *// ERRO 3: Alocando memória e não liberando (sem free)*.

The code itself is as follows:

```
#include <stdio.h>
#include <stdlib.h>

void vetor_estouro() {
    int vetor[5];
    // ERRO 1: Acessando índice 5 (fora do limite 0-4)
    vetor[5] = 10;
}

void variavel_nao_iniciada() {
    int x;
    // ERRO 2: Usando 'x' sem dar valor inicial
    if (x == 10) {
        printf("X vale 10");
    }
}

void vazamento_memoria() {
    // ERRO 3: Alocando memória e não liberando (sem free)
    char *ptr = (char *)malloc(10 * sizeof(char));
    ptr[0] = 'a';
}

int main() {
    vetor_estouro();
    variavel_nao_iniciada();
    vazamento_memoria();
    return 0;
}
```

# Execução, IDs e Modo Verboso

Varrendo todo diretório - Utilização de . / Flag –enable=all

```
Windows PowerShell x + v
Instale o PowerShell mais recente para obter novos recursos e aprimoramentos! https://aka.ms/PSWindows
PS G:\Meu Drive\CIN-STW3-STELLANTIS\TEST AUTOMATION CONCEPTS\CPPCHECK\TUTORIAL> cppcheck .
Checking codigo_teste.c ...
codigo_teste.c:7:10: error: Array 'vetor[5]' accessed at index 5, which is out of bounds. [arrayIndexOutOfBounds]
    vetor[5] = 10;
          ^
codigo_teste.c:22:1: error: Memory leak: ptr [memleak]
}
^
codigo_teste.c:21:5: warning: If memory allocation fails, then there is a possible null pointer dereference: ptr [nullPointerOutOfMemory]
    ptr[0] = 'a';
^
codigo_teste.c:20:31: note: Assuming allocation function fails
    char *ptr = (char *)malloc(10 * sizeof(char));
^
codigo_teste.c:20:17: note: Assignment 'ptr=(char*)malloc(10*sizeof(char))', assigned value is 0
    char *ptr = (char *)malloc(10 * sizeof(char));
^
codigo_teste.c:21:5: note: Null pointer dereference
    ptr[0] = 'a';
^
codigo_teste.c:13:9: error: Uninitialized variable: x [uninitvar]
    if (x == 10) {
        ^
1/2 files checked 89% done
Checking hello_world.c ...
2/2 files checked 100% done
PS G:\Meu Drive\CIN-STW3-STELLANTIS\TEST AUTOMATION CONCEPTS\CPPCHECK\TUTORIAL> |
```

Busca apenas erros fatais

```
Windows PowerShell x + v
PS G:\Meu Drive\CIN-STW3-STELLANTIS\TEST AUTOMATION CONCEPTS\CPPCHECK\TUTORIAL> cppcheck --enable=all .
Checking codigo_teste.c ...
codigo_teste.c:7:10: information: Include file: <stdio.h> not found. Please note: Cppcheck does not need standard library headers to get proper results. [missingIncludeSystem]
#include <stdio.h>
^
codigo_teste.c:2:0: information: Include file: <stdlib.h> not found. Please note: Cppcheck does not need standard library headers to get proper results. [missingIncludeSystem]
#include <stdlib.h>
^
codigo_teste.c:7:10: error: Array 'vetor[5]' accessed at index 5, which is out of bounds. [arrayIndexOutOfBounds]
    vetor[5] = 10;
          ^
codigo_teste.c:22:1: error: Memory leak: ptr [memleak]
}
^
codigo_teste.c:21:5: warning: If memory allocation fails, then there is a possible null pointer dereference: ptr [nullPointerOutOfMemory]
    ptr[0] = 'a';
^
codigo_teste.c:20:31: note: Assuming allocation function fails
    char *ptr = (char *)malloc(10 * sizeof(char));
^
codigo_teste.c:20:17: note: Assignment 'ptr=(char*)malloc(10*sizeof(char))', assigned value is 0
    char *ptr = (char *)malloc(10 * sizeof(char));
^
codigo_teste.c:21:5: note: Null pointer dereference
    ptr[0] = 'a';
^
codigo_teste.c:13:9: error: Uninitialized variable: x [uninitvar]
    if (x == 10) {
        ^
codigo_teste.c:7:14: style: Variable 'vetor[5]' is assigned a value that is never used. [unreadableVariable]
    vetor[5] = 10;
          ^
```

O ideal é sempre adicionar a flag **--enable=all**. Ela ativa verificadores de estilo, performance e portabilidade

# Execução, IDs e Modo Verboso

## Entendendo os IDs e cppcheck --errorlist

```
PS G:\Meu Drive\CIN-STW3-STELLANTIS\TEST AUTOMATION CONCEPTS\CPPCHECK\TUTORIAL> cppcheck --errorlist
<?xml version="1.0" encoding="UTF-8"?>
<results version="2">
    <cppcheck version="2.18.0"/>
    <errors>
        <error id="purgedConfiguration" severity="information" msg="The configuration &apos;&apos; was not checked because its code equals another one."/>
        <error id="tomanyconfigs" severity="information" msg="Too many #ifdef configurations - cppcheck only checks 12 configurations. Use --force to check all configurations. For more details, use --enable=information." verbose="The checking of the file will be interrupted because there are too many #ifdef configurations. Checking of all #ifdef configurations can be forced by --force command line option or from GUI preferences. However that may increase the checking time. For more details, use --enable=information." cwe="398"/>
        <error id="AssignmentAddressToInteger" severity="portability" msg="Assigning a pointer to an integer is not portable." verbose="Assigning a pointer to an integer (int/long/etc) is not portable across different platforms and compilers. For example in 32-bit Windows and linux they are same width, but in 64-bit Windows and linux they are of different width. In worst case you end up assigning 64-bit address to 32-bit integer. The safe way is to store addresses only in pointer types (or typedefs like uintptr_t)." cwe="758"/>
        <error id="AssignmentIntegerToInt" severity="portability" msg="Assigning an integer to a pointer is not portable." verbose="Assigning an integer (int/long/etc) to a pointer is not portable across different platforms and compilers. For example in 32-bit Windows and linux they are same width, but in 64-bit Windows and linux they are of different width. In worst case you end up assigning 64-bit integer to 32-bit pointer. The safe way is to store addresses only in pointer types (or typedefs like uintptr_t)." cwe="758"/>
        <error id="CastIntegerToAddressAtReturn" severity="portability" msg="Returning an integer in a function with pointer return type is not portable." verbose="Returning an integer (int/long/etc) in a function with pointer return type is not portable across different platforms and compilers. For example in 32-bit Windows and Linux they are same width, but in 64-bit Windows and Linux they are of different width. In worst case you end up casting 64-bit integer down to 32-bit pointer. The safe way is to always return a pointer." cwe="758"/>
        <error id="CastAddressToIntegerAtReturn" severity="portability" msg="Returning an address value in a function with integer return type is not portable." verbose="Returning an address value in a function with integer (int/long/etc) return type is not portable across different platforms and compilers. For example in 32-bit Windows and Linux they are same width, but in 64-bit Windows and Linux they are of different width. In worst case you end up casting 64-bit address down to 32-bit integer. The safe way is to always return an integer." cwe="758"/>
        <error id="assertWithSideEffect" severity="warning" msg="Assert statement calls a function which may have desired side effects: &apos;function&apos;." verbose="Non-pure function: &apos;function&apos; is called inside assert statement. Assert statements are removed from release builds so the code inside assert statement is not executed. If the code is needed also in release builds, this is a bug." cwe="398">
            <symbol>function</symbol>
        </error>
        <error id="assignmentInAssert" severity="warning" msg="Assert statement modifies &apos;var&apos;." verbose="Variable &apos;var&apos; is modified inside assert statement. Assert statements are removed from release builds so the code inside assert statement is not executed. If the code is needed also in r
    </errors>
</results>
```

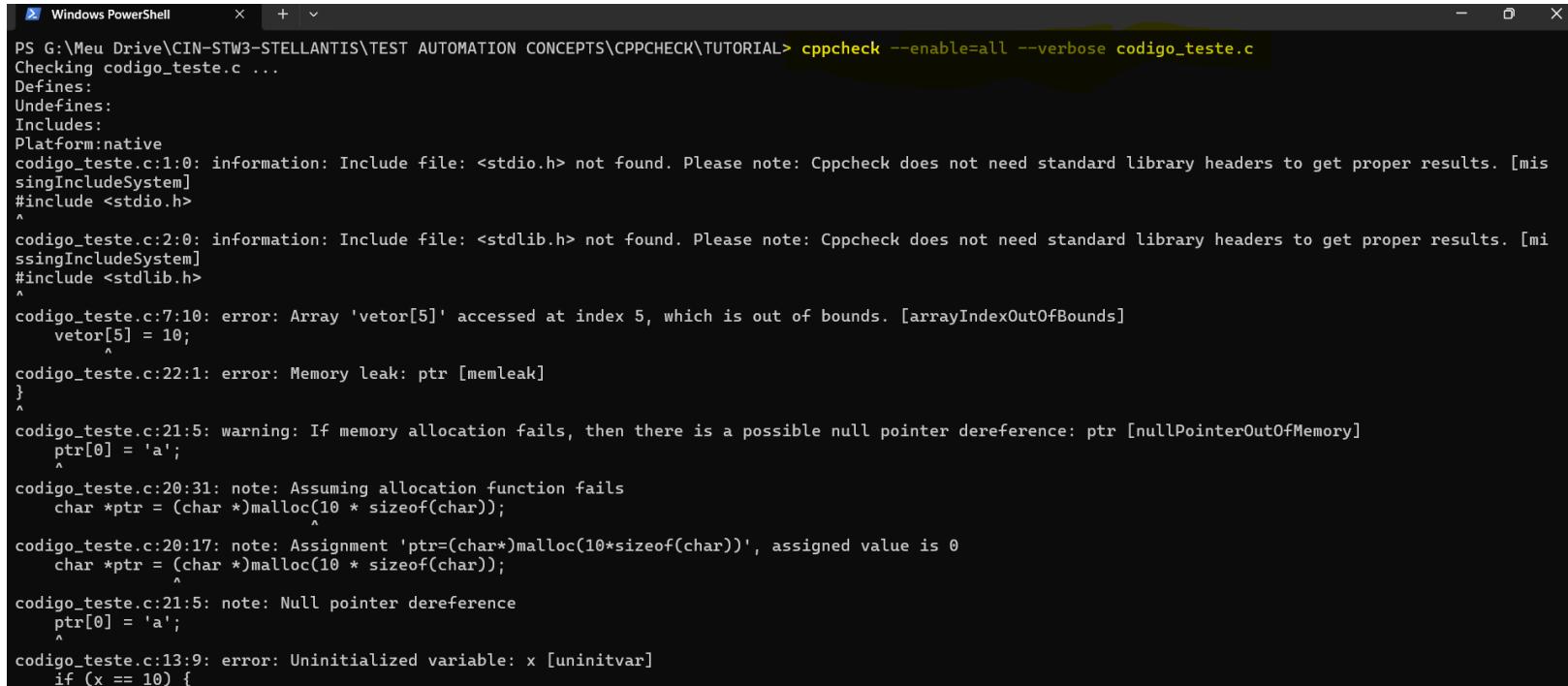
Para ver todos os erros que a ferramenta é capaz de detectar, utiliza-se o comando `cppcheck --errorlist`

```
PS G:\Meu Drive\CIN-STW3-STELLANTIS\TEST AUTOMATION CONCEPTS\CPPCHECK\TUTORIAL> cppcheck codigo_teste.c
Checking codigo_teste.c ...
codigo_teste.c:7:10: error: Array 'vetor[5]' accessed at index 5, which is out of bounds. [arrayIndexOutOfBounds]
    vetor[5] = 10;
                ^
codigo_teste.c:22:1: error: Memory leak: ptr [memleak]
}
                ^
codigo_teste.c:21:5: warning: If memory allocation fails, then there is a possible null pointer dereference: ptr [nullPointerOutOfMemory]
    ptr[0] = 'a';
                ^
codigo_teste.c:20:31: note: Assuming allocation function fails
    char *ptr = (char *)malloc(10 * sizeof(char));
                ^
codigo_teste.c:20:17: note: Assignment 'ptr=(char*)malloc(10*sizeof(char))', assigned value is 0
    char *ptr = (char *)malloc(10 * sizeof(char));
                ^
codigo_teste.c:21:5: note: Null pointer dereference
    ptr[0] = 'a';
                ^
codigo_teste.c:13:9: error: Uninitialized variable: x [uninitVar]
```

**ID entre colchetes**, como `[ memleak ]` - o ID é a assinatura única do erro

# Execução, IDs e Modo Verboso

flag --verbose



```
PS G:\Meu Drive\CIN-STWB-STELLANTIS\TEST AUTOMATION CONCEPTS\CPPCHECK\TUTORIAL> cppcheck --enable=all --verbose codigo_teste.c
Checking codigo_teste.c ...
Defines:
Undefines:
Includes:
Platform:native
codigo_teste.c:1:0: information: Include file: <stdio.h> not found. Please note: Cppcheck does not need standard library headers to get proper results. [missingIncludeSystem]
#include <stdio.h>
^
codigo_teste.c:2:0: information: Include file: <stdlib.h> not found. Please note: Cppcheck does not need standard library headers to get proper results. [missingIncludeSystem]
#include <stdlib.h>
^
codigo_teste.c:7:10: error: Array 'vetor[5]' accessed at index 5, which is out of bounds. [arrayIndexOutOfBounds]
    vetor[5] = 10;
           ^
codigo_teste.c:22:1: error: Memory leak: ptr [memleak]
}
^
codigo_teste.c:21:5: warning: If memory allocation fails, then there is a possible null pointer dereference: ptr [nullPointerOutOfMemory]
    ptr[0] = 'a';
           ^
codigo_teste.c:20:31: note: Assuming allocation function fails
    char *ptr = (char *)malloc(10 * sizeof(char));
                           ^
codigo_teste.c:20:17: note: Assignment 'ptr=(char*)malloc(10*sizeof(char))', assigned value is 0
    char *ptr = (char *)malloc(10 * sizeof(char));
                           ^
codigo_teste.c:21:5: note: Null pointer dereference
    ptr[0] = 'a';
           ^
codigo_teste.c:13:9: error: Uninitialized variable: x [uninitvar]
    if (x == 10) {
```

No modo verbose, o Cppcheck conta a história do erro: ele mostra onde a memória foi alocada e onde ela vazou. Isso economiza minutos preciosos de debug.

# Gerando Relatórios em XML & HTML

**Gerar o XML:** `cppcheck --xml --enable=all codigo_teste.c 2> relatorio.xml`

**Converter para HTML:** `python cppcheck-htmlreport.py --file=relatorio.xml --report-dir=relatorio_html --source-dir=.`

Line	Id	CWE	Severity	Message	Timestamp
1	missingIncludeSystem		information	Include file: <stdio.h> not found. Please note: Cppcheck does not need standard library headers to get proper results.	Mon Dec 15 11:46:19 2025
2	missingIncludeSystem		information	Include file: <stdlib.h> not found. Please note: Cppcheck does not need standard library headers to get proper results.	Mon Dec 15 11:46:19 2025
4	staticFunction		style	The function 'vetor_estouro' should have static linkage since it is not used outside of its translation unit.	Mon Dec 15 11:46:19 2025
7	arrayIndexOutOfBounds	788	error	Array 'vetor[5]' accessed at index 5, which is out of bounds.	Mon Dec 15 11:46:19 2025
7	unreadVariable	563	style	Variable 'vetor[5]' is assigned a value that is never used.	Mon Dec 15 11:46:19 2025
10	staticFunction	457	error	The function 'variavel_nao_iniciada' should have static linkage since it is not used outside of its translation unit.	Mon Dec 15 11:46:19 2025
13	uninitvar	457	error	Uninitialized variable: x	Mon Dec 15 11:46:19 2025
18	staticFunction	476	warning	The function 'vazamento_memoria' should have static linkage since it is not used outside of its translation unit.	Mon Dec 15 11:46:19 2025
21	nullPointerOutOfMemory	476	warning	If memory allocation fails, then there is a possible null pointer dereference: ptr	Mon Dec 15 11:46:19 2025
22	memleak	401	error	Memory leak: ptr	Mon Dec 15 11:46:19 2025

- flag `--xml` redirecionando a saída. Isso cria um arquivo estruturado com todos os dados brutos da análise.
- script Python oficial `cppcheck-htmlreport`. Um detalhe importante aqui é o parâmetro `--source-dir=.`, que garante que o código fonte original seja copiado para o relatório
- a leitura fica intuitiva. Temos a lista de erros agrupada e, ao clicar, ele destaca em vermelho a linha exata do problema no código. Isso elimina a necessidade de abrir a IDE para entender o contexto do bug.

# Gerando Relatórios em XML & HTML

- <https://github.com/izaacmoraes/static-analysis-cppcheck>

The screenshot shows a GitHub repository page for 'static-analysis-cppcheck'. The repository owner is 'izaacmoraes'. The main file displayed is 'README.md'. The content of the README includes:

```
Tutorial: Análise Estática de Código com Cppcheck

Este repositório contém um guia prático e arquivos de exemplo para a utilização da ferramenta Cppcheck em projetos C/C++. O objetivo é demonstrar como identificar bugs, vazamentos de memória e comportamentos indefinidos sem a necessidade de executar o código.

Demonstração em Vídeo
```

