

Izabella Arredondo
CBZ848
ENEE 4710
HW 7 Source Code

mainasm_skeleton:

```
/*-----  
HW #7: LED Toggle Using Interrupts (Assembly-Code version)  
Author: D. Loveless  
Editor: I. Arredondo  
Date of Last Update: 11/18/2016  
Developed for MSP430FR6989
```

This program is used to introduce interrupts and ISRs, specifically using TIMER and PORT interrupts. The RED LED is toggled at 0.5 sec intervals (1 sec blink rate), and accepts 4 button presses from P1.1, speeding up the blink rate by 2x each time, resetting on the last press (1 Hz, 2 Hz, 4 Hz, 8 Hz, 16 Hz, repeat). Each button press toggles the GREEN LED.

```
-----*/  
#include "msp430.h"  
;-----  
; Housekeeping  
;-----  
name main ; Module name  
  
rseg CSTACK ; Pre-declaration of a segment  
rseg CODE ; Place program in 'CODE' segment  
  
public main ; Make the main visible  
  
extern configureClocks ; Declare sub-module configureClocks  
extern configurePorts ; Declare sub-module configurePorts  
extern configureTimer ; Declare sub-module configureTimer  
  
;-----  
; Main Program  
;-----  
main: mov.w #WDTPW+WDTHOLD,&WDTCTL ; Stop watchdog timer  
mov.w #750,R14 ; Store toggleCycles (used to set # of counts before entering  
timer ISR)  
mov.w #5,R13 ; Store toggleTimes+1 (used to hold # of button presses used to  
decrement timer)  
call #configureClocks ; Call configureClocks sub-module  
call #configurePorts ; Call configurePorts sub-module  
call #configureTimer ; Call configureTimer sub-module  
bis.w #LPM3+GIE,SR ; Enable global interrupts and go into LPM3  
nop ; No operation for when return from ISRs  
  
;-----
```

```
; Port_1 ISR
```

```
-----
```

```
;
```

```
; Code for Port_1 ISR
```

```
Port_1:  mov.w  #0x14B, R15      ; Delay cycles
         add.w  #0xFFFF, R15    ; by 1000
         bic.b  #0x2, P1IFG     ; Clear flag
         bit.b  #0x2, &P1IN     ; Check button press
         jc     Port_1          ; Reset if invalid press

         xor.b  #0x80, &P9OUT    ; Toggle Green LED
         dec.b  R13              ; Decrement toggleTimes+1
         rra.w  R14              ; Divide toggleCycles by 2, increase blink rate
         mov.w  R14, &TA0CCR0    ; Set TimerA to new toggleCycles
         cmp.w  #0, R13          ; Compare if on fifth button press
         jz     main             ; If toggleCycles = 0, jump to main and reset blink rate
         reti                    ; Return from interrupt
```

```
;
```

```
; Timer_A0 ISR
```

```
-----
```

```
;
```

```
; Code for Timer_A0 ISR
```

```
Timer_A0:  bic.w  #0x1, TA0CCTL0 ; Clear flag
           xor.b  #0x1, &P1OUT    ; Toggle Red LED
           reti                    ; Return from interrupt
```

```
;
```

```
-----
common INTVEC ; Interrupt vectors
```

```
-----
```

```
org  TIMER0_A0_VECTOR ; Timer0_A0 Vector
dw   Timer_A0          ; Define label for ISR
```

```
org  PORT1_VECTOR      ; Port1 Vector
dw   Port_1             ; Define label for ISR
```

```
end
```

[illegible]

configurePorts:

```
/*-----
Sub-routine configurePorts
Author: D. Loveless, 11/7/2016
Editor: I. Arredondo
C-code equivalent:
PMMCTL0 = PMMPW;           // Open PMM Module
PM5CTL0 &= ~LOCKLPM5;      // Clear locked IO Pins
P1DIR |= BIT0;             // Set P1.0 (Red LED) to output
P9DIR |= BIT7;             // Configure P9.7 (Green LED) to be Output
P1DIR &= ~BIT1;            // Set P1.1 (Left push button) to input
P1DIR &= ~BIT2;            // Set P1.2 (Right push button) to input
P1OUT |= BIT0;             // Initialize Red LED to be ON
P9OUT &= ~BIT7;            // Initialize Green LED to be OFF
P1REN |= BIT1 + BIT2;      // Enable a pull-up/down resistor on P1.1
P1OUT |= BIT1 + BIT2;      // Set to be pull-up
P1IE  = BIT1;              // Enable the interrupt from P1.1 (disable all other Port 1 pin
interrupts)
P1IES |= BIT1;             // Set the interrupt to trigger on a hi-low transition
P1IFG &= ~BIT1;           // Clear the interrupt flag
*-----*/

#include "msp430.h"          ; C-style pre-processor directive

name    configurePorts      ; Module name
public  configurePorts      ; Make the routine visible
rseg    CODE                ; Place program in 'CODE' segment

configurePorts:
    mov.w #WDTPW+WDTHOLD, &WDTCTL ; Open PMM module
    bic.w #LOCKLPM5, &PM5CTL0     ; Clear locked IO pins
    bis.b #0x1, &P1DIR            ; Set P1.0 to output direction
    bis.b #0x80, &P9DIR           ; Set P9.7 to output direction
    bis.b #0x1, &P1OUT            ; Initialize P1.0 to be ON
    bis.b #0x80, &P9OUT           ; Initialize P9.7 to be ON
    bic.b #0x2, &P1DIR            ; Set P1.1 to input direction
    bis.b #0x6, &P1REN            ; Enable pull-up/down resistors on P1.1 and
P1.2
    bis.b #0x6, &P1OUT            ; Set to be pull-up
    bis.b #0x2, &P1IE            ; Enable interrupt on P1.1 (disable all other port
1 interrupts)
    bis.b #0x2, &P1IES            ; Set interrupt to trigger on hi-low transition
    bic.b #0x2, &P1IFG           ; Clear interrupt flag
    ret                          ; Return to main
end
```

configureClocks:

```
/*-----
Sub-routine configureClocks
Author: D. Loveless, 11/7/2016
Editor: I. Arredondo
C-code equivalent:
CSCTL0 = CSKEY; // Write clock system password (0xA500)
CSCTL1 |= DCORSEL + DCOFSEL2; // Set DCO to 16 MHz
CSCTL2 |= SELM__DCOCLK + SELA__VLOCLK; // Set MCLK to be 011 (DCO) and ACLK to be
001 (VLOCLK)
CSCTL3 |= DIVM__1 + DIVA__8; // Divide ACLK by 8 (DIVA = 0011), MCLK by 1
(DIVM = 0000)
*-----*/

#include "msp430.h" ; C-style pre-processor directive

name configureClocks ; Module name
public configureClocks ; Make the routine visible
rseg CODE ; Place program in 'CODE' segment

configureClocks:
    mov.w #0xA500, &CSCTL0 ; Write clock system password
    bis.w #DCORSEL + DCOFSEL2, &CSCTL1 ; Set DCO to 16 MHz
    bis.w #SELM__DCOCLK + SELA__VLOCLK, &CSCTL2 ; Set MCLK to be 011 (DCO) and
ACLK to be 001 (VLOCLK)
    bis.w #DIVM__1 + DIVA__8, &CSCTL3 ; Divide ACLK by 8 (DIVA = 011), MCLK
by 1 (DIVM = 000)
    ret ; Return to main
end
```