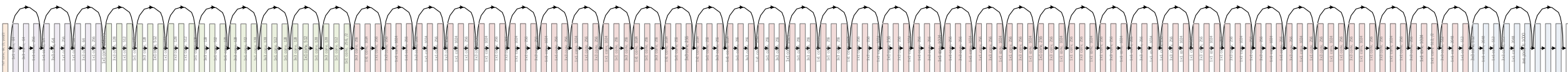


Deep Residual Networks (ResNet)

- Deep Residual Learning for Image Recognition
- Identity Mappings in Deep Residual Networks



Background of Resnet's appearance



arXiv

<https://arxiv.org> > cs



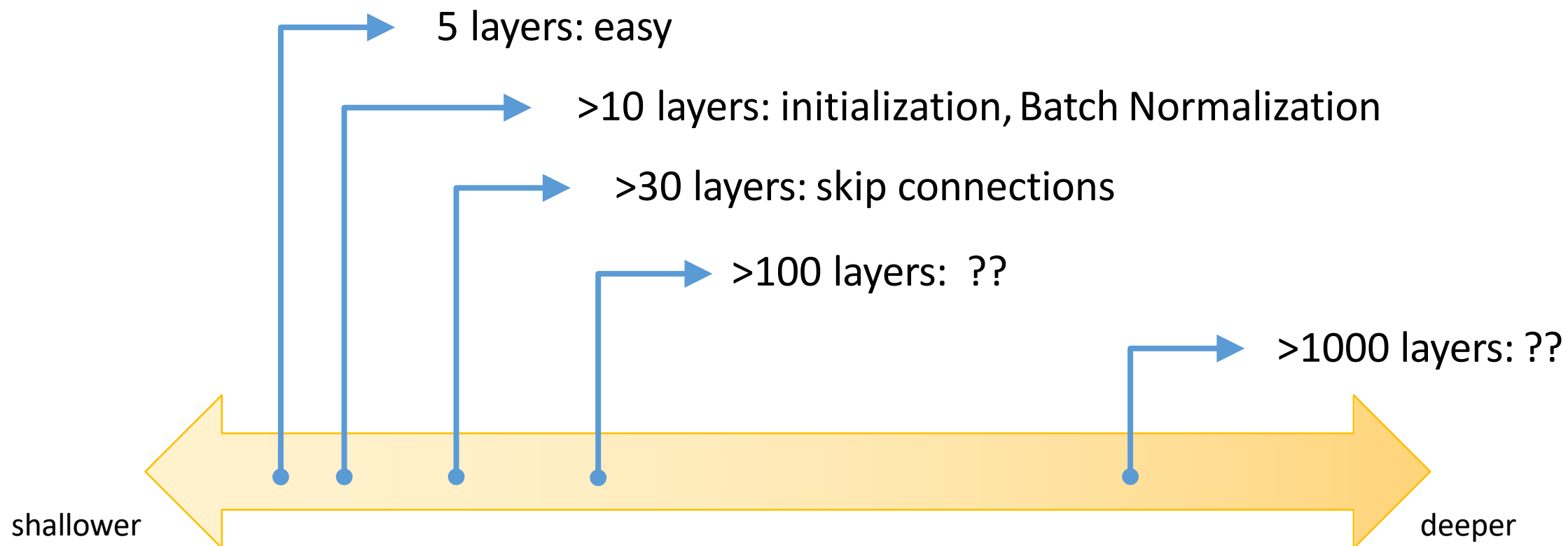
[1512.03385] Deep Residual Learning for Image Recognition

K He 저술 · 2015 · 181713회 인용 — We present a **residual learning** framework to ease the

Table of Contents

- Background of ResNet's Appearance
- ResNet's Advantage
- ResNet's Architecture
- ResNet Variations
 - Deeper Bottleneck Architecture
 - Pre-Activation ResNet
 - ResNeXt

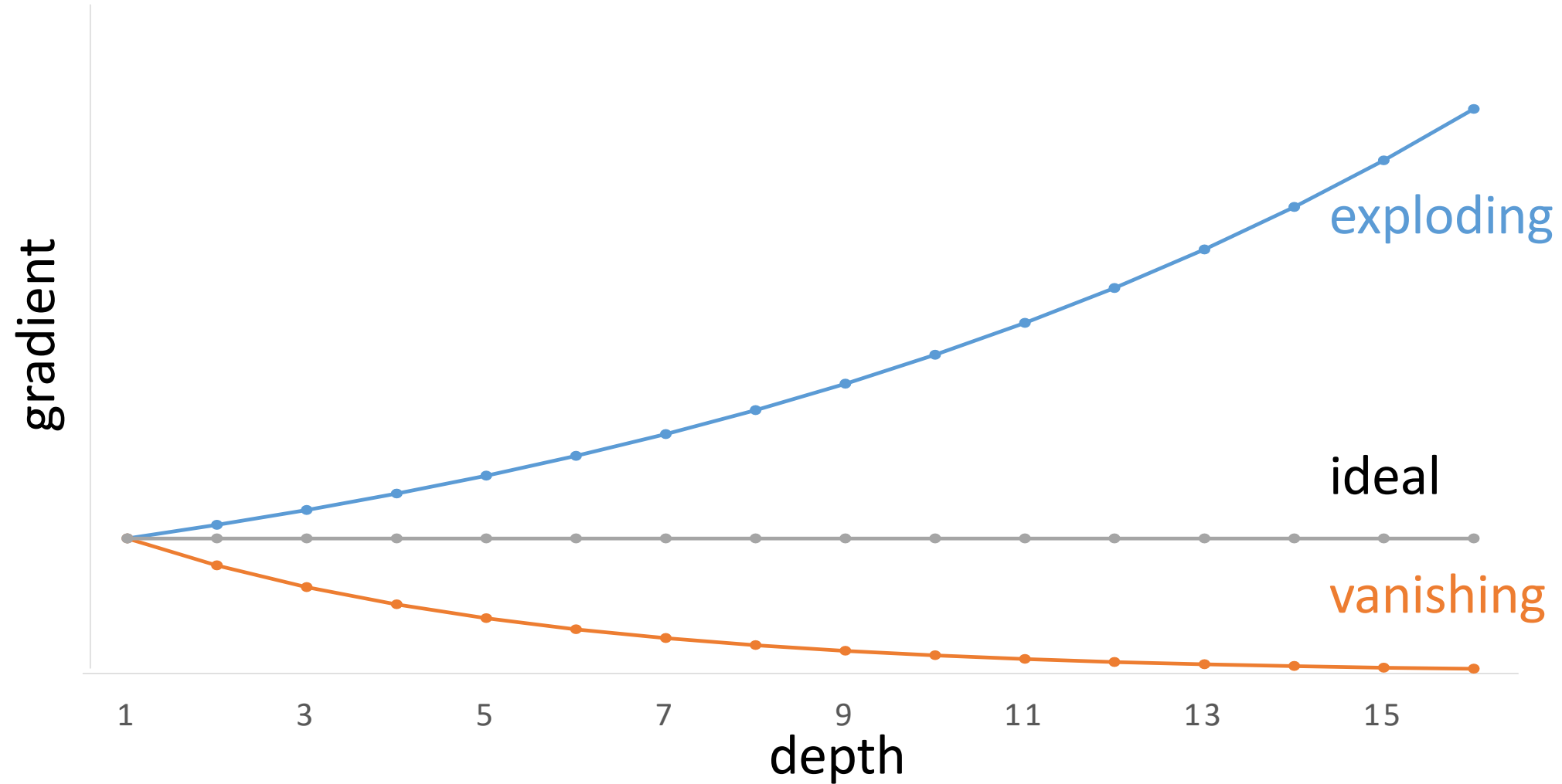
Before ResNet



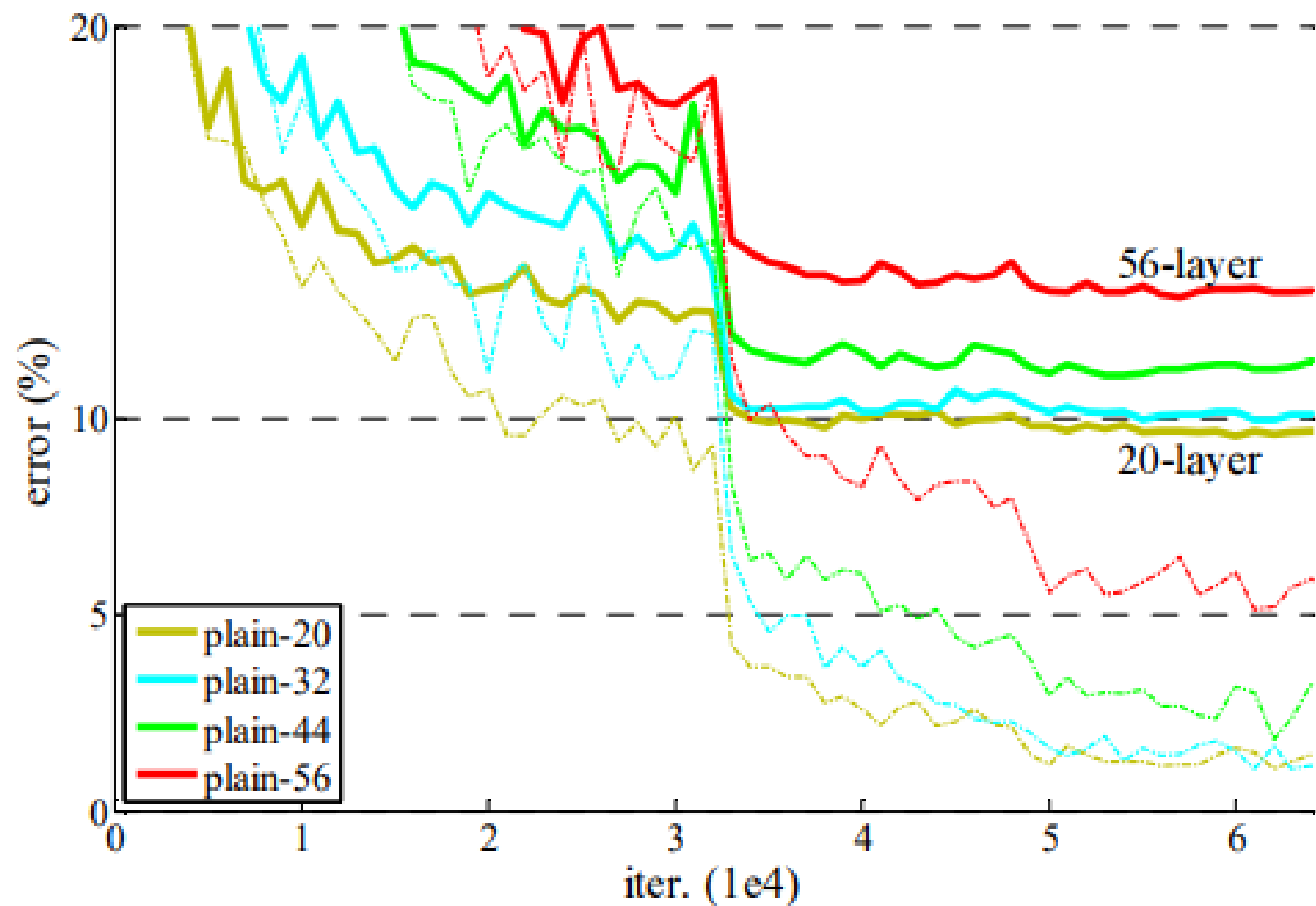
Problems with deep layers

1. Vanishing gradient problem
2. Degradation problem

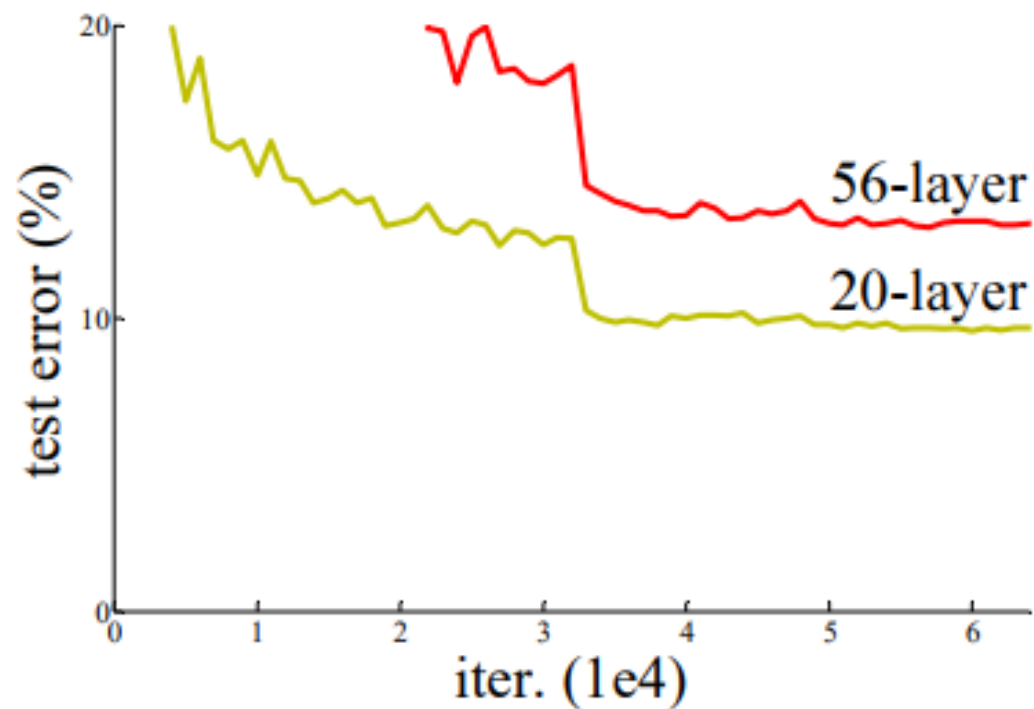
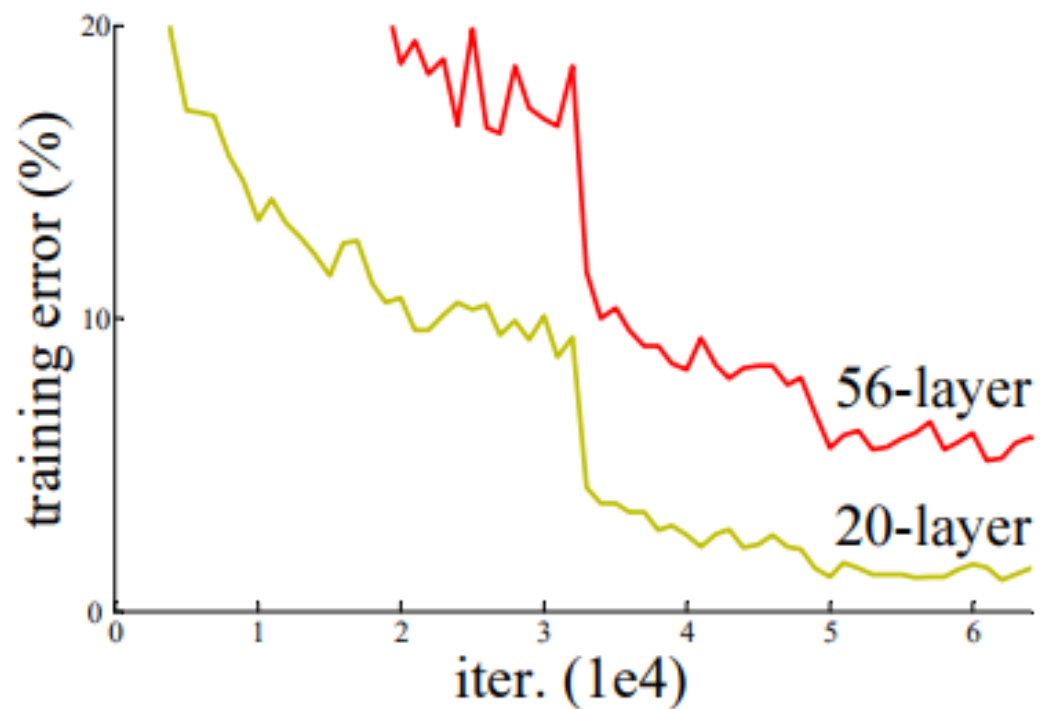
Vanishing/Exploding Gradient Problem



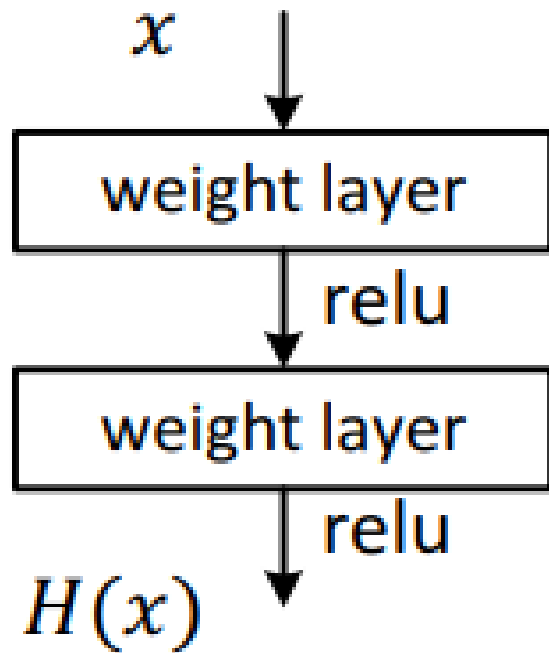
Degradation Problem



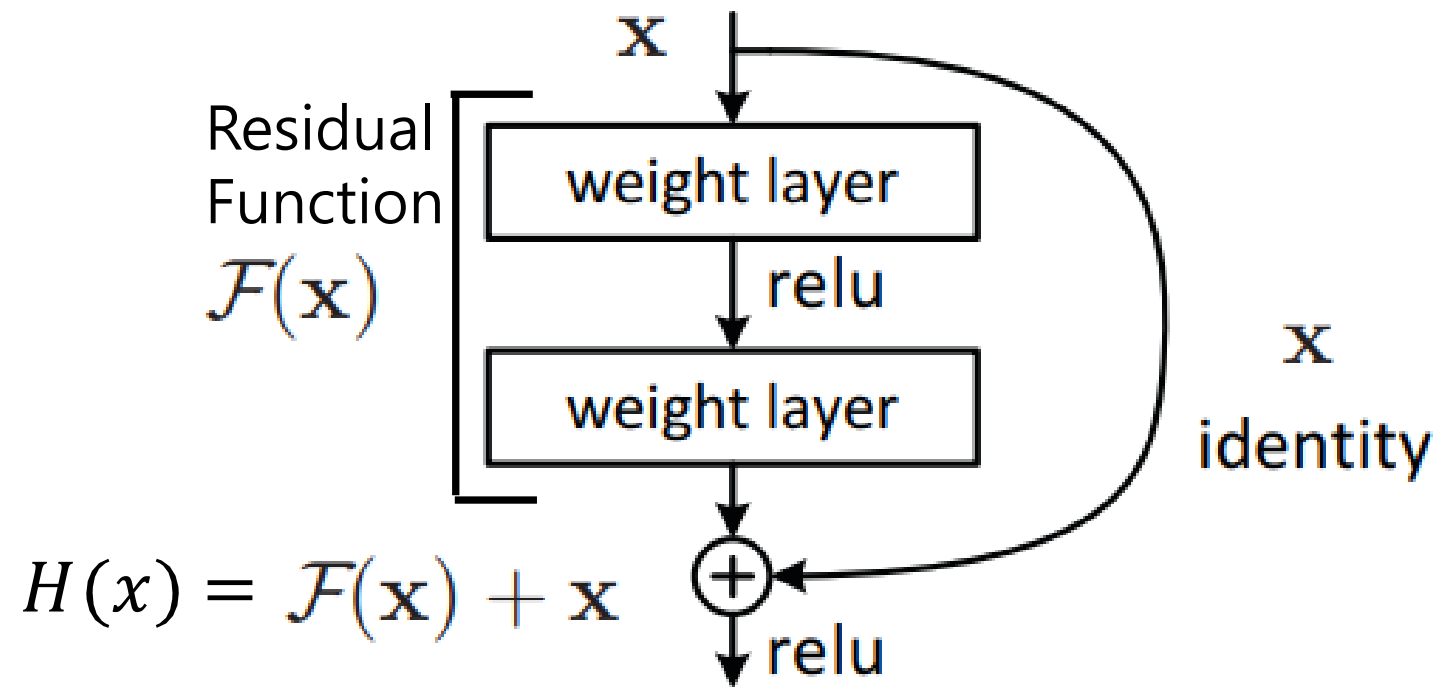
Degradation Problem



What is Residual Learning?



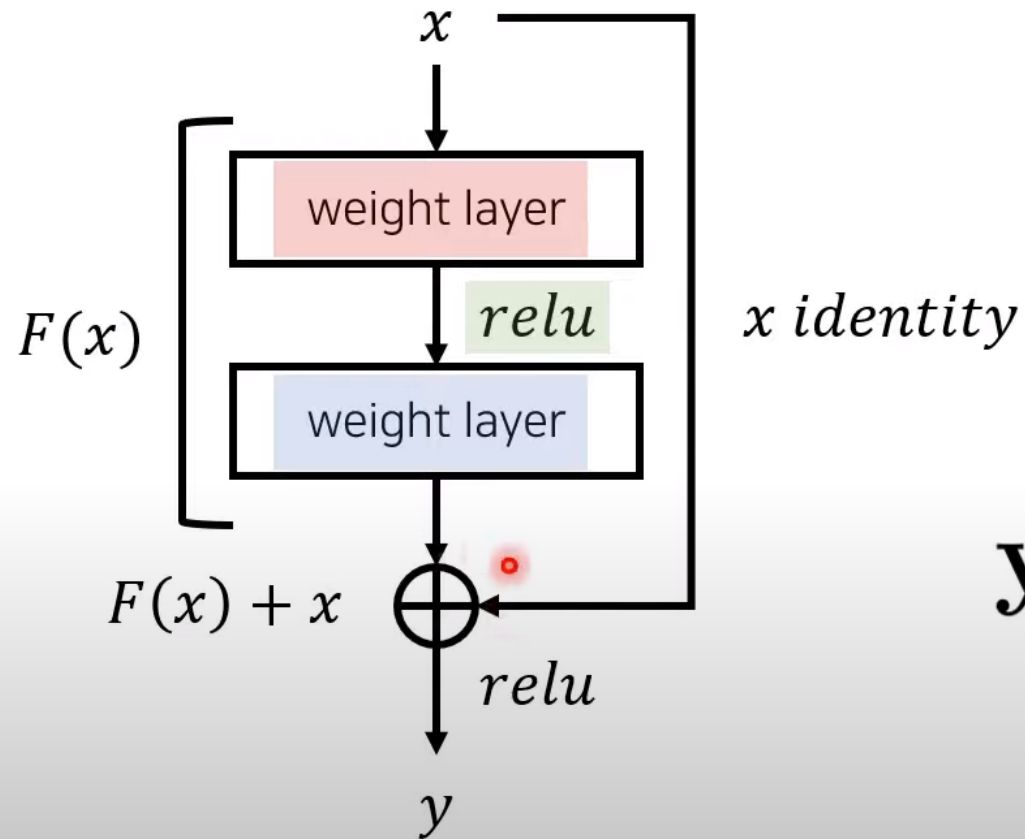
Plain net



Residual net

ResNet's Advantage

1) # of parameters doesn't increase



$$\mathcal{F} = W_2 \sigma(W_1 \mathbf{x})$$



일반적인 형태

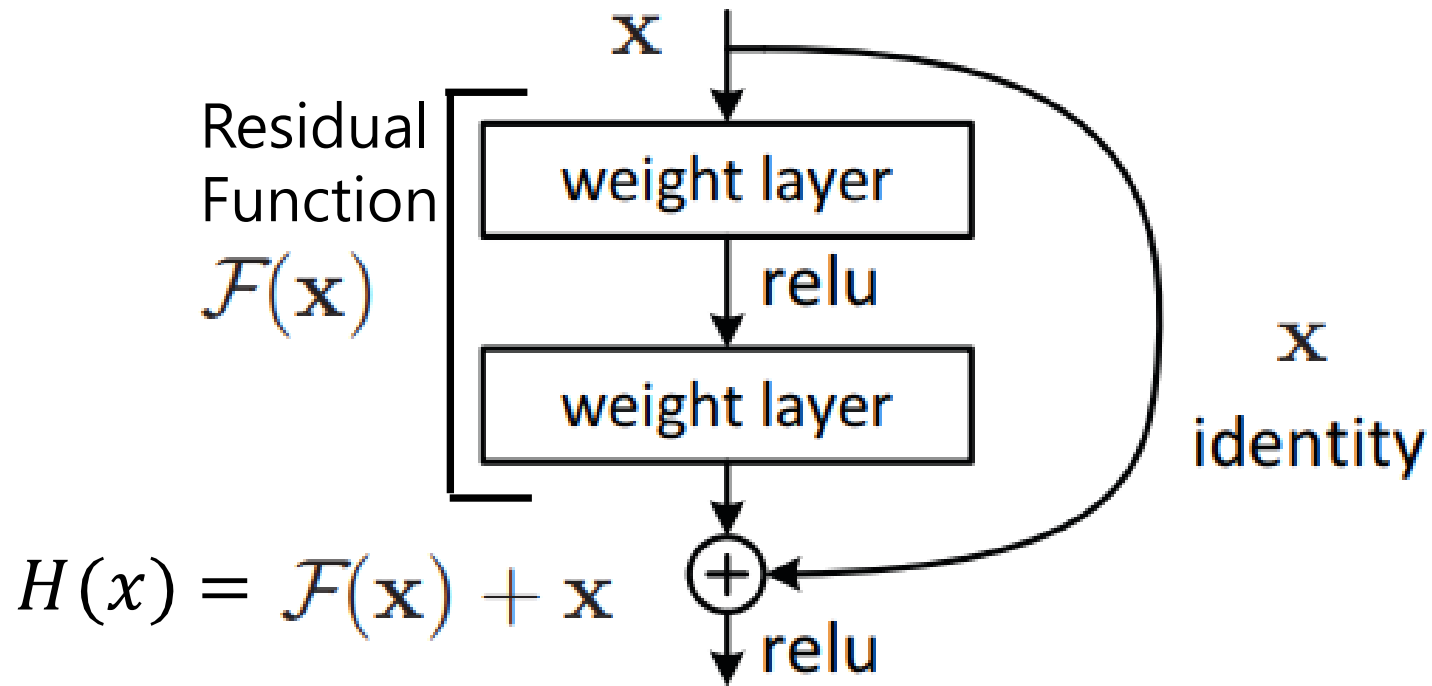
$$\mathbf{y} = \mathcal{F}(\mathbf{x}, \{W_i\}) + W_s \mathbf{x}$$

multiple convolutional layers

shortcut

ResNet's Advantage

2) Solve Vanishing Gradient Problem



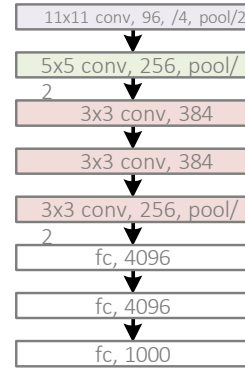
$$\frac{\partial H}{\partial x} = \frac{\partial F}{\partial x} + 1$$

Residual net

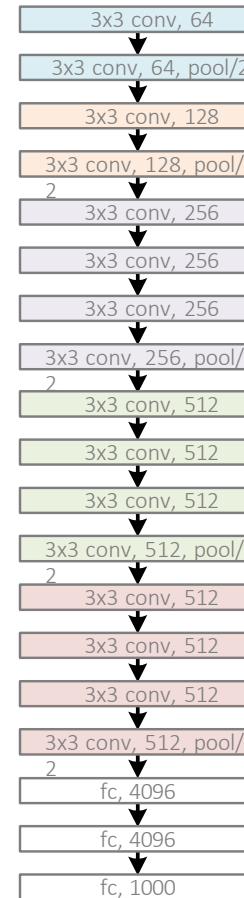
ResNet's Advantage

3) High Accuracy in Deep structure

AlexNet, 8 layers (ILSVRC 2012)



VGG, 19 layers (ILSVRC 2014)



GoogleNet, 22 layers
(ILSVRC 2014)



ResNet's Advantage

3) High Accuracy in Deep structure

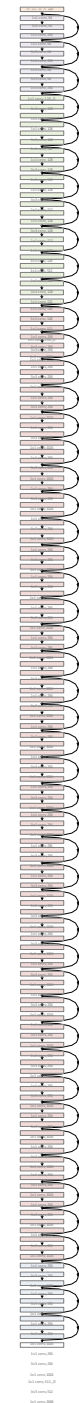
AlexNet, 8 layers
(ILSVRC 2012)



VGG, 19 layers
(ILSVRC 2014)

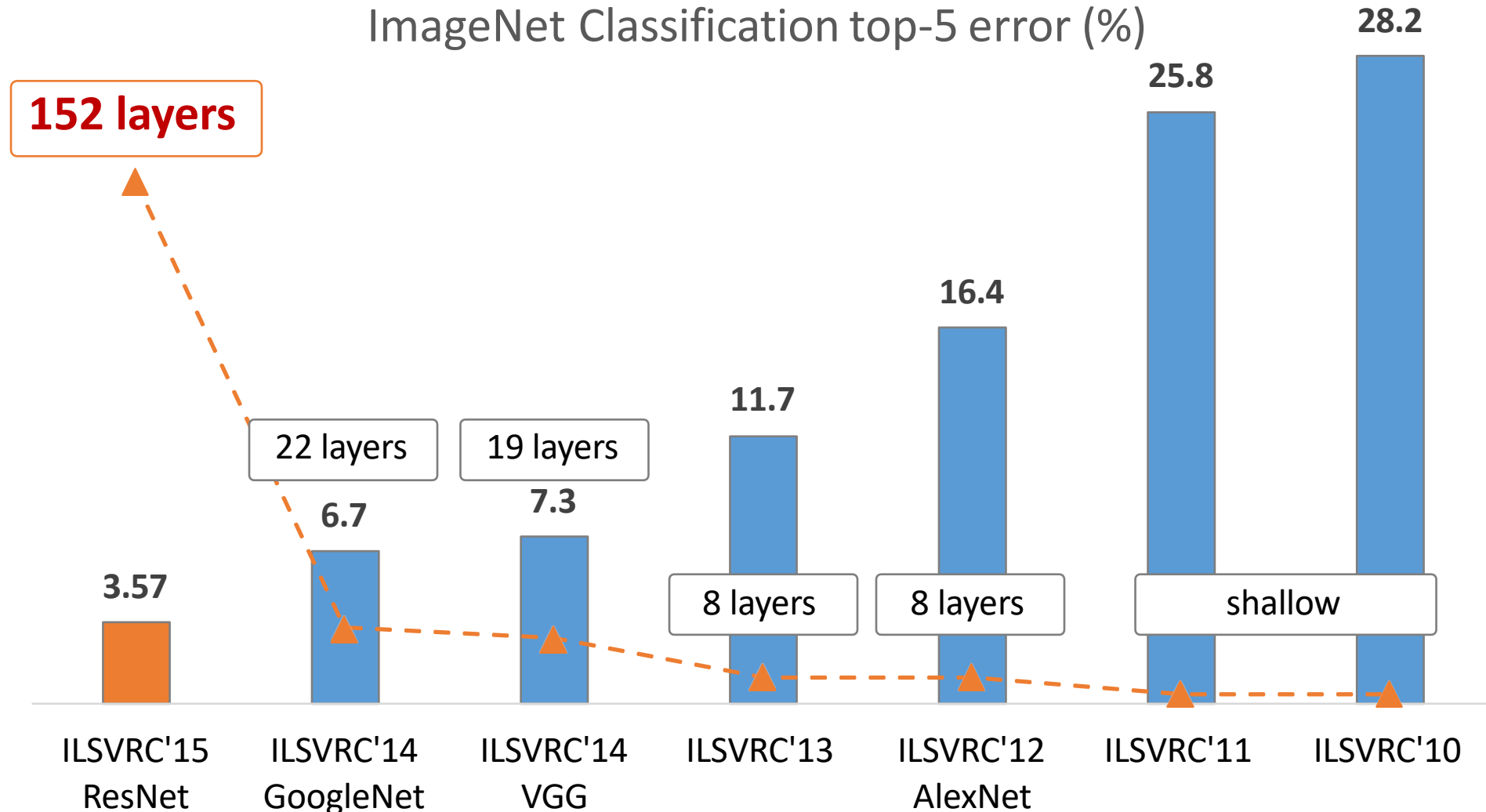


ResNet, 152 layers
(ILSVRC 2015)



ResNet's Advantage

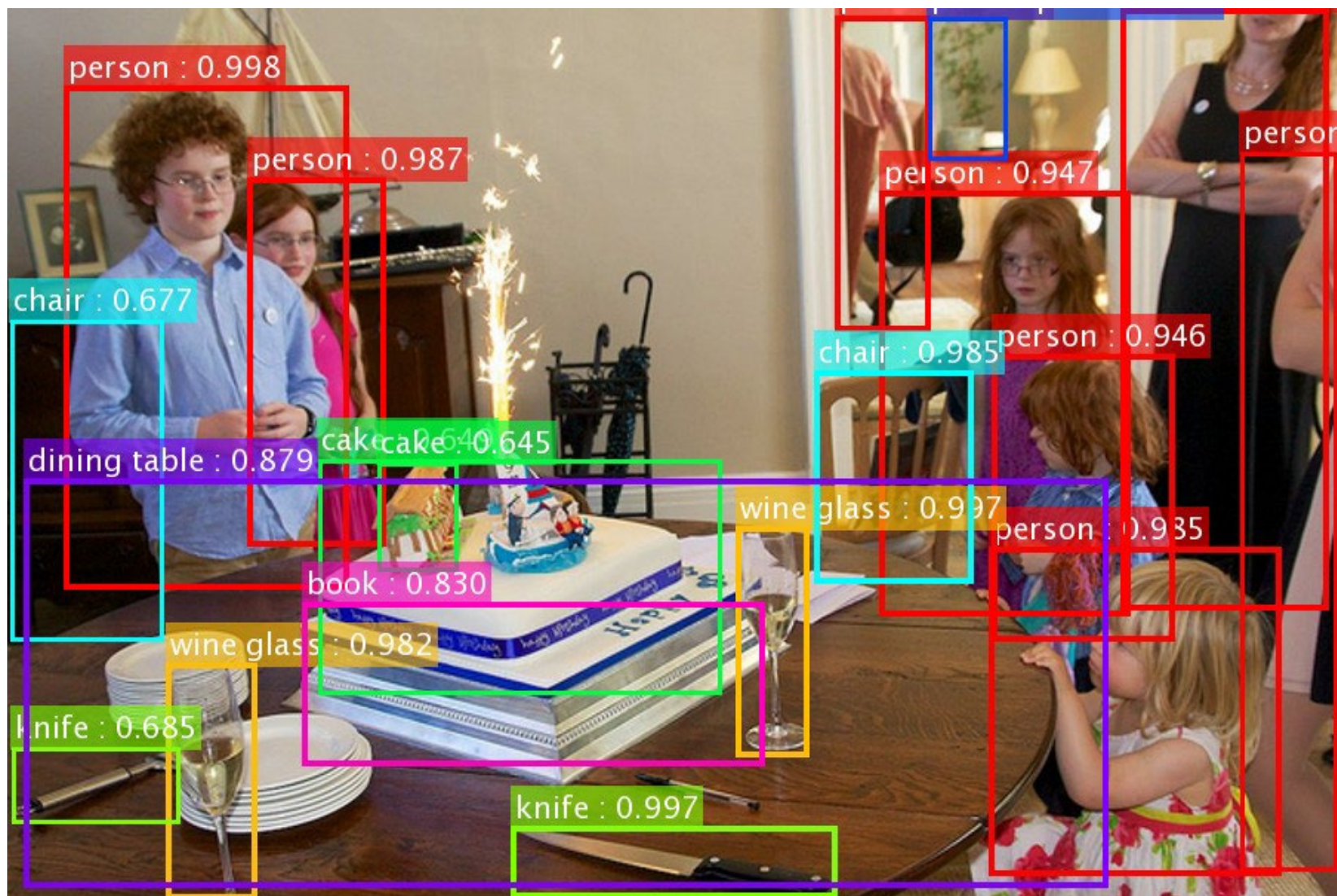
3) High Accuracy in Deep structure



ResNet at ILSVRC & COCO 2015 Competitions

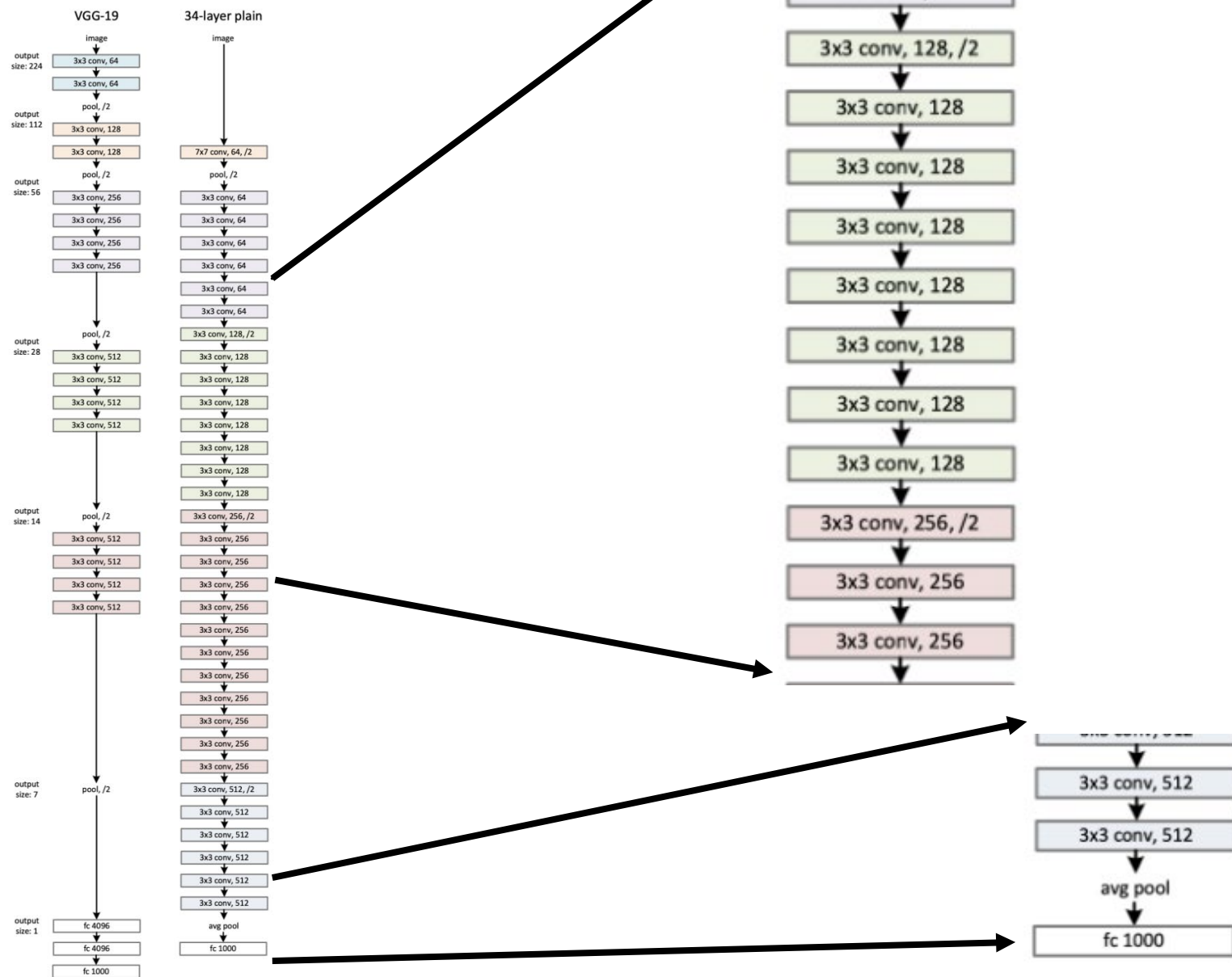
- **1st places** in all five main tracks
 - ImageNet Classification: “*Ultra-deep*” 152-layer nets
 - ImageNet Detection: 16% better than 2nd
 - ImageNet Localization: 27% better than 2nd
 - COCO Detection: 11% better than 2nd
 - COCO Segmentation: 12% better than 2nd

*improvements are relative numbers

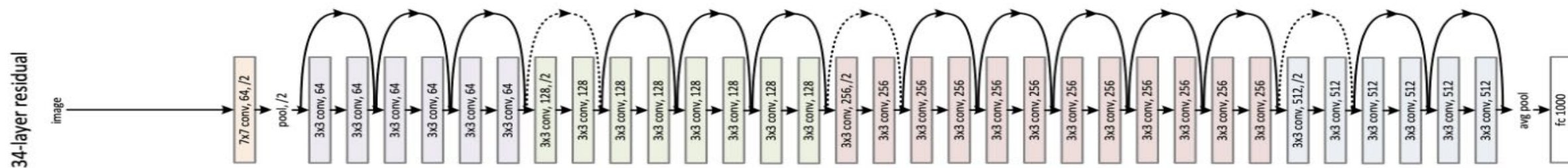


ResNet's object detection result on COCO

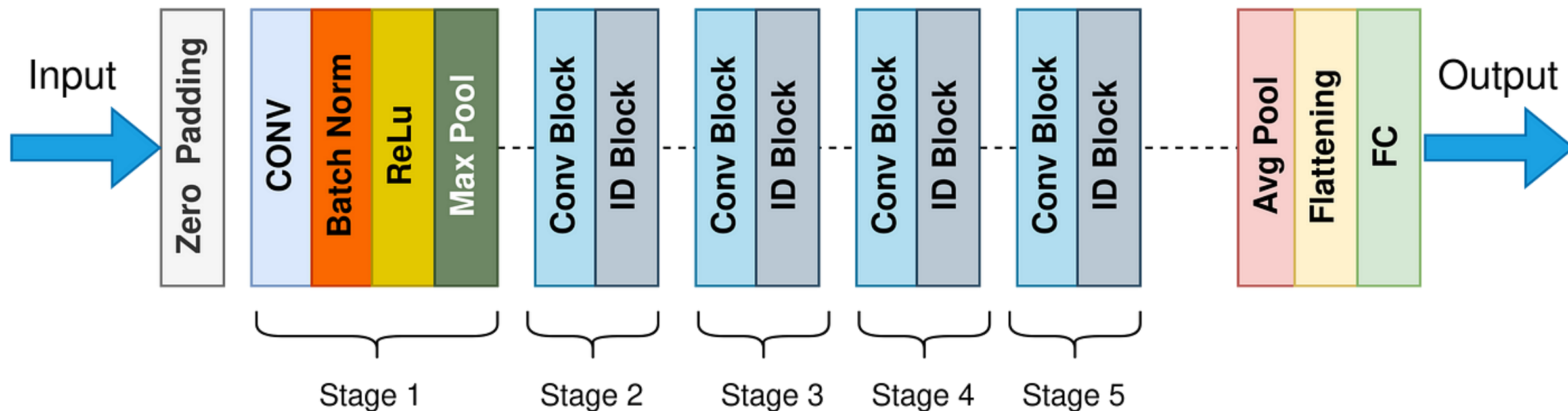
ResNet Architecture



ResNet Architecture



ResNet50 Model Architecture



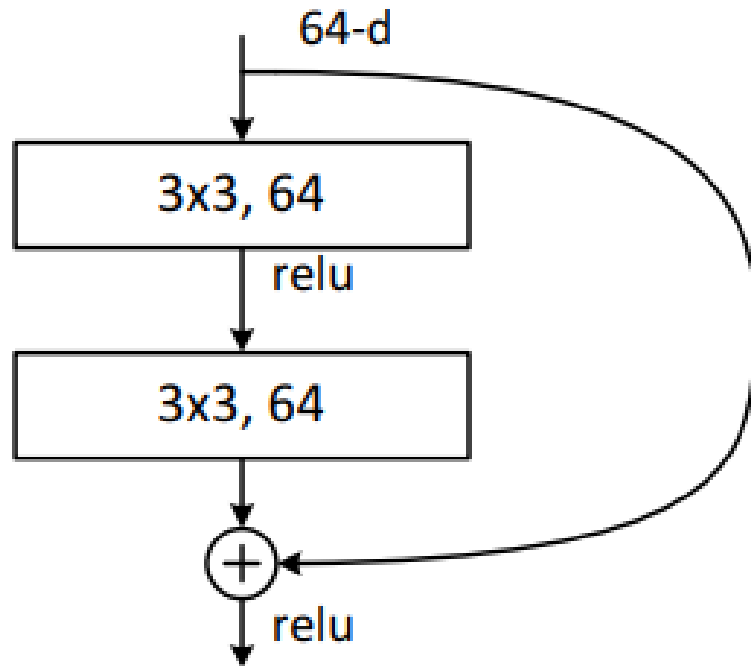
ResNet Architecture

- How to align dimensions of input and output

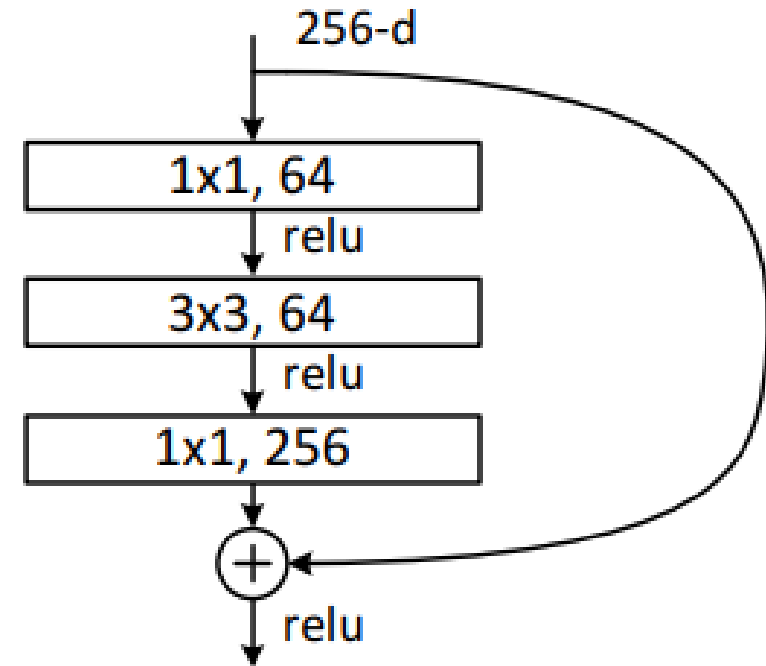
1. Zero padding

2. linear projection W_s 사용: $y = F(x, \{W_i\}) + W_s x$

Deeper Bottleneck Architecture

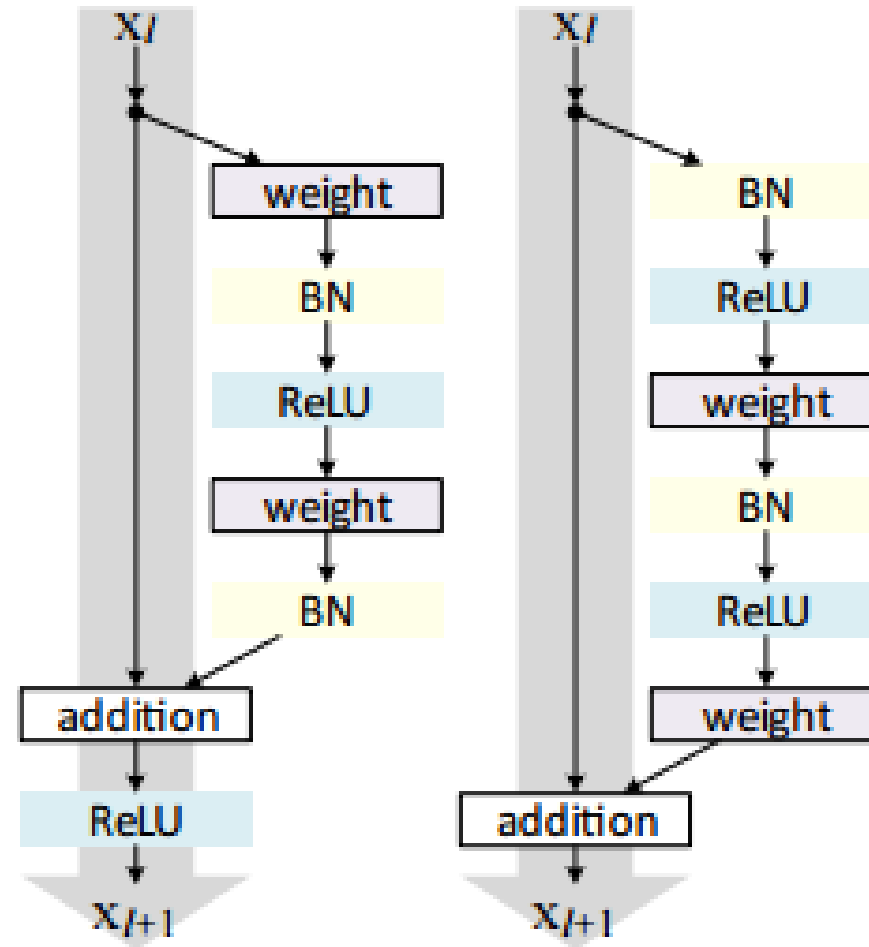


Residual net



Deeper Bottleneck

Pre-Activation ResNet



(a) original

(b) proposed

Pre-Activation ResNet

$$y_l = h(x_l) + \mathcal{F}(x_l, \mathcal{W}_l), \quad (1)$$

$$x_{l+1} = f(y_l). \quad (2)$$

x: residual unit input

y: residual unit output

l: number of each layer

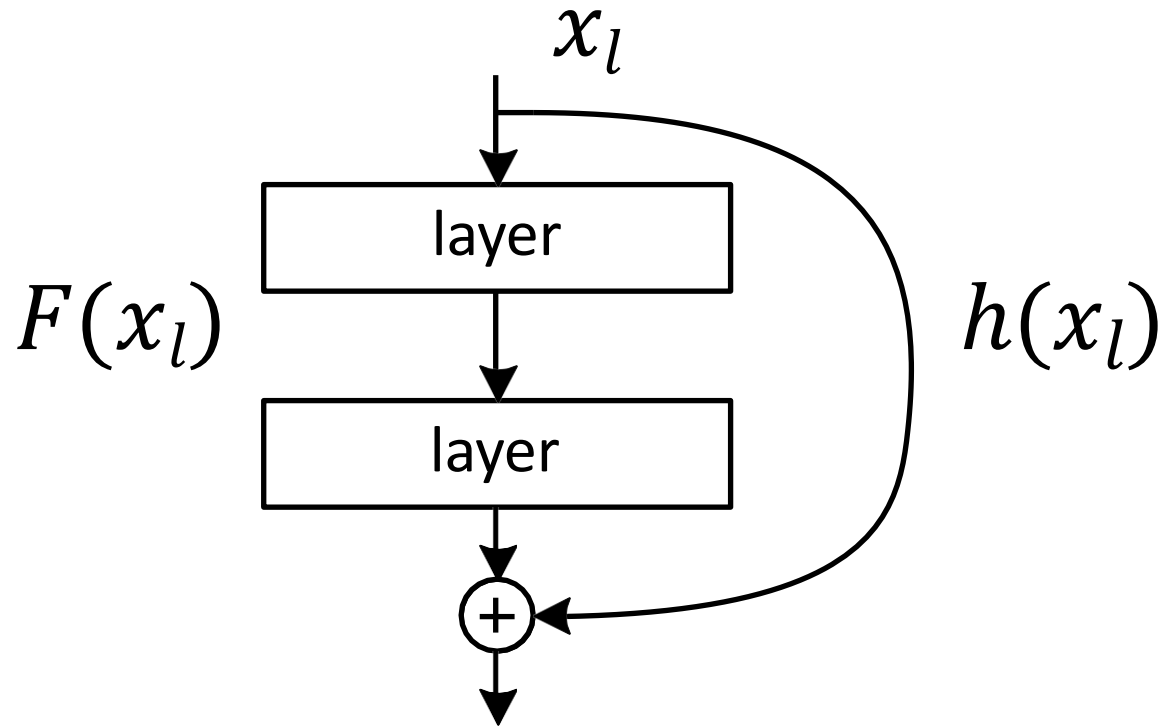
W: weight

F: residual function $F(x)$

f: activation function

H: identity function

Pre-Activation ResNet



\mathbf{x} : residual unit input

\mathbf{y} : residual unit output

\mathbf{l} : number of each layer

\mathbf{W} : weight

\mathbf{F} : residual function

\mathbf{f} : activation function

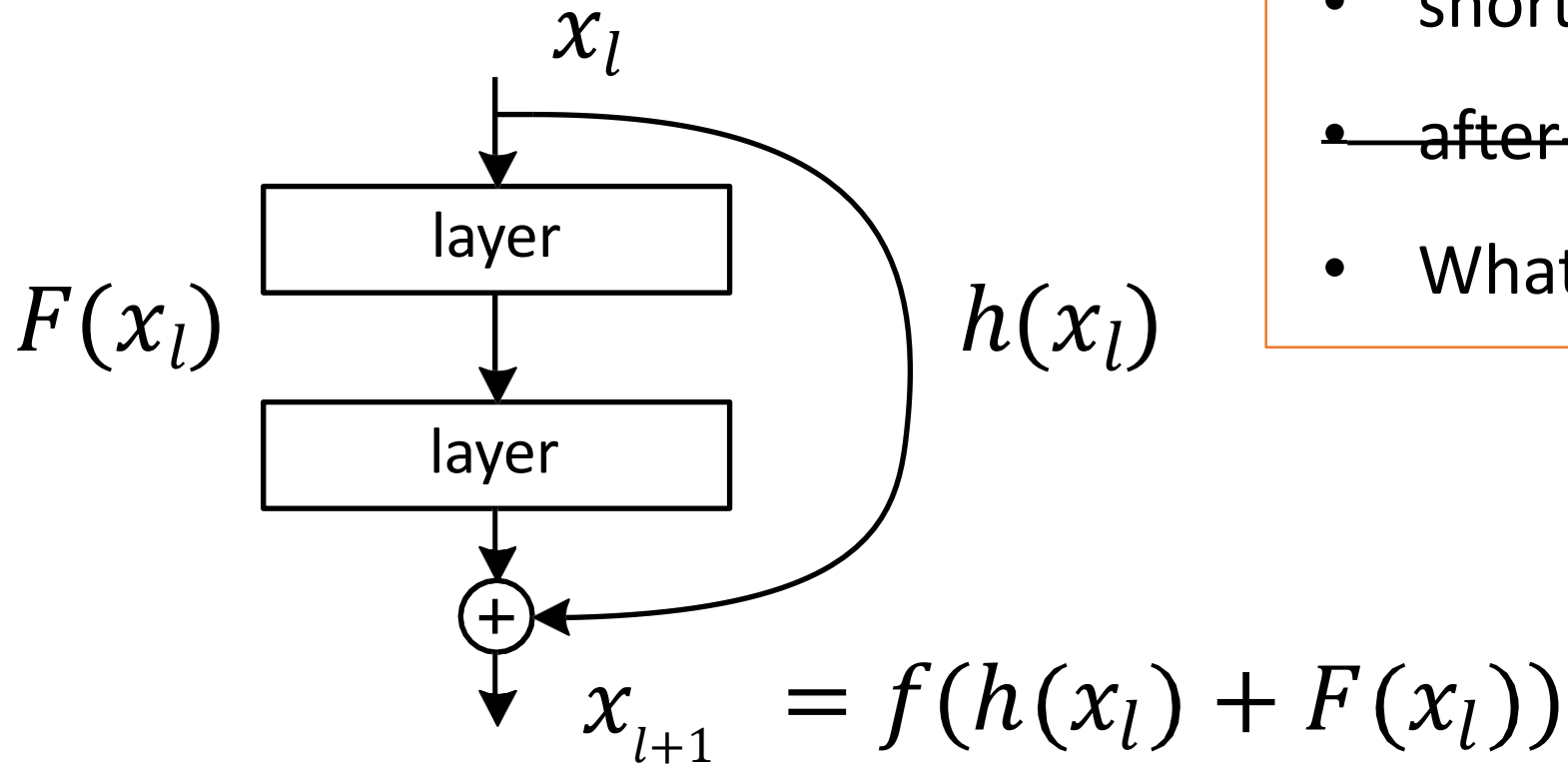
\mathbf{H} : identity function

$$\mathbf{y}_l = h(\mathbf{x}_l) + \mathcal{F}(\mathbf{x}_l, \mathcal{W}_l), \quad (1)$$

$$\mathbf{x}_{l+1} = f(\mathbf{y}_l). \quad (2)$$

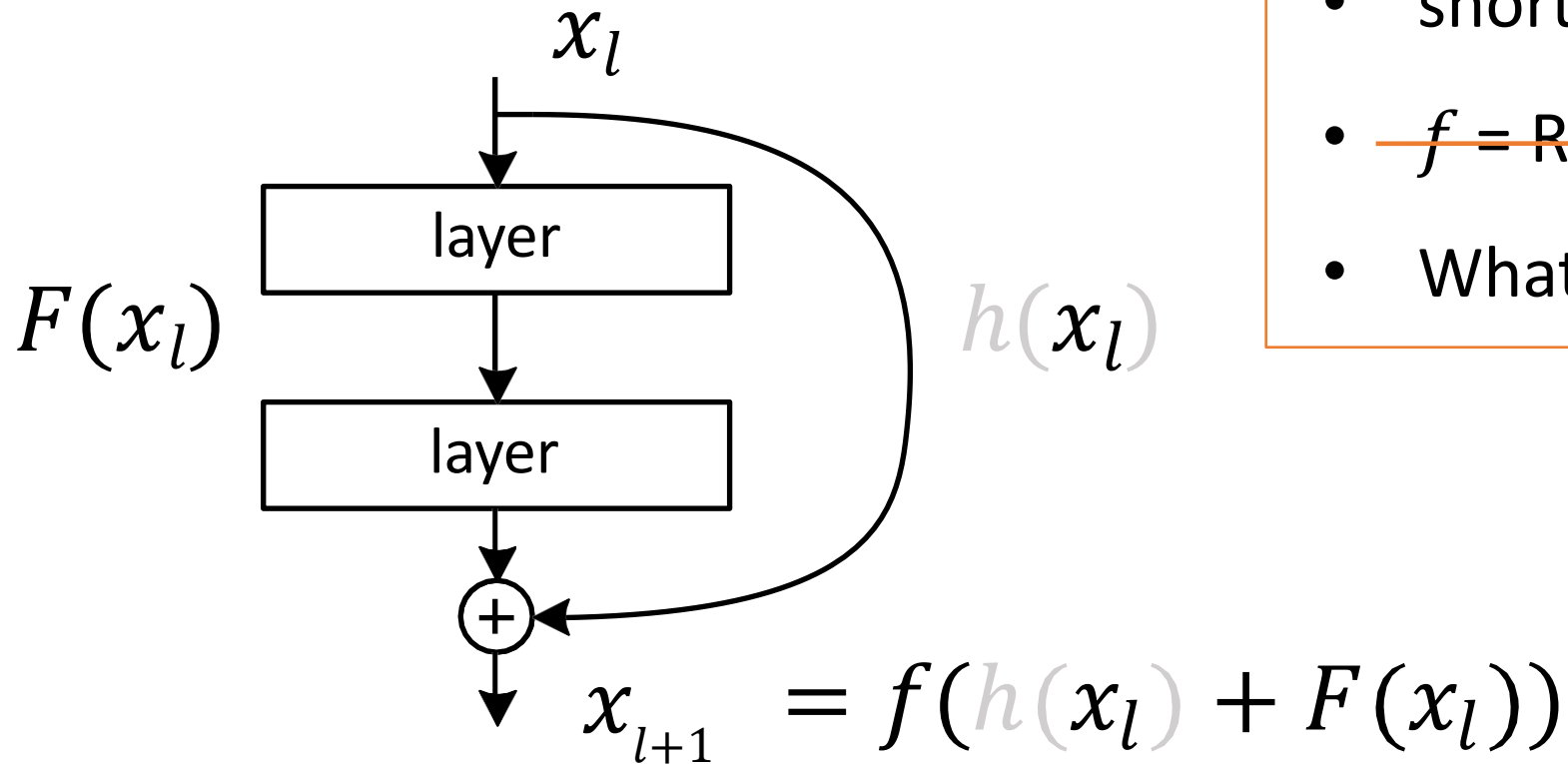
$$x_{l+1} = f(h(x_l) + F(x_l))$$

Pre-Activation ResNet



- shortcut mapping: $h = \text{identity}$
- ~~after-add mapping: $f = \text{ReLU}$~~
- What if $f = \text{identity}$?

Pre-Activation ResNet



- shortcut mapping: $h = \text{identity}$
- ~~$f = \text{ReLU}$~~
- What if $f = \text{identity}$?

Pre-Activation ResNet

$$x_{l+1} = f(y_l). \quad (2)$$



Change activation function f to identity mapping !

$$x_{l+1} = y_l$$

Pre-Activation ResNet

$$x_{l+1} = y_l \quad \overset{\text{대입}}{\rightarrow} \quad y_l = h(x_l) + \mathcal{F}(x_l, \mathcal{W}_l) \quad (1)$$

$$x_{l+1} = x_l + \mathcal{F}(x_l, \mathcal{W}_l) \quad (3)$$

Pre-Activation ResNet

$$x_{l+1} = x_l + F(x_l)$$



$$x_{l+2} = x_{l+1} + F(x_{l+1})$$

Pre-Activation ResNet

$$x_{l+1} = x_l + F(x_l)$$



$$\begin{aligned} x_{l+2} &= x_{l+1} + F(x_{l+1}) \\ x_{l+2} &= x_l + F(x_l) + F(x_{l+1}) \end{aligned}$$

Pre-Activation ResNet

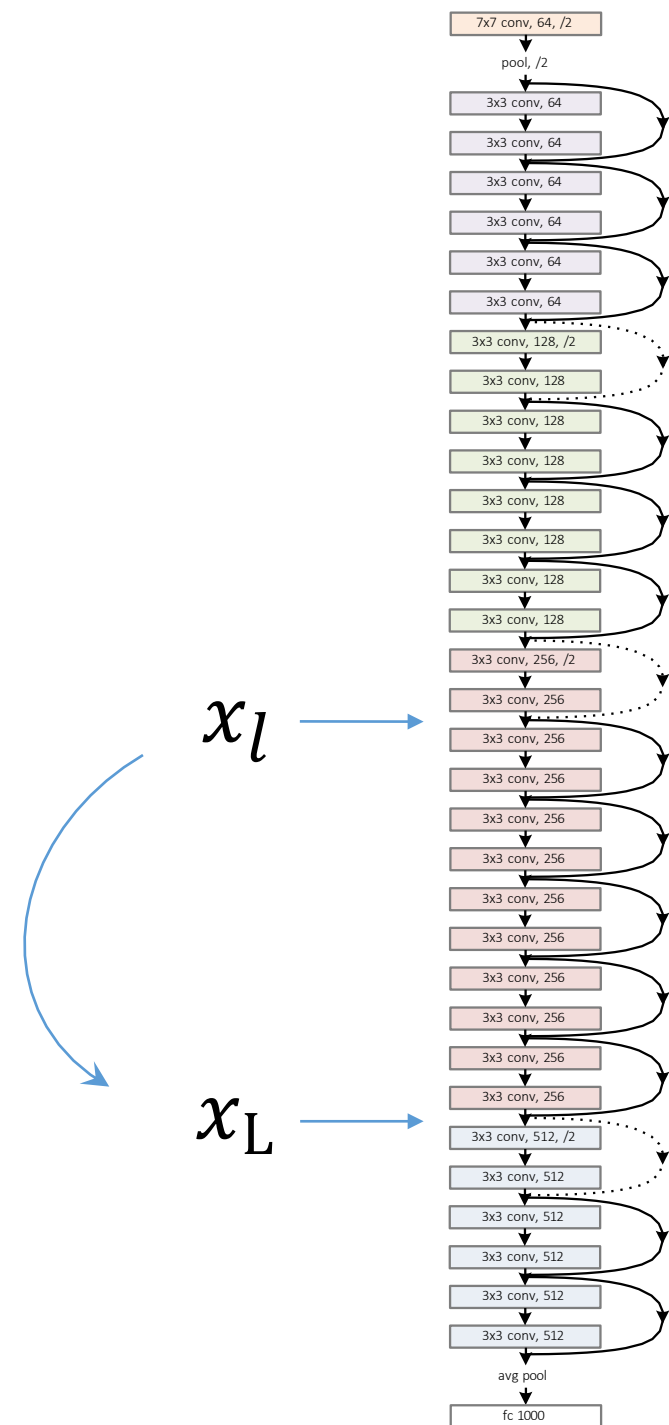
$$\mathbf{x}_L = \mathbf{x}_l + \sum_{i=l}^{L-1} \mathcal{F}(\mathbf{x}_i, \mathcal{W}_i) \quad (4)$$

- When Feed forwarding, ResNet can be expressed as the **sum of Residual Function F**

Forward Propagation

$$x_L = x_l + \sum_{i=l}^{L-1} \mathcal{F}(x_i, W_i)$$

- Any x_l is directly **forward propagation** to any x_L , plus **residual**.
- Any x_L is an **additive** outcome.
 - in contrast to **multiplicative**: $x_L = \prod_{i=1}^{L-1} W_i x_l$

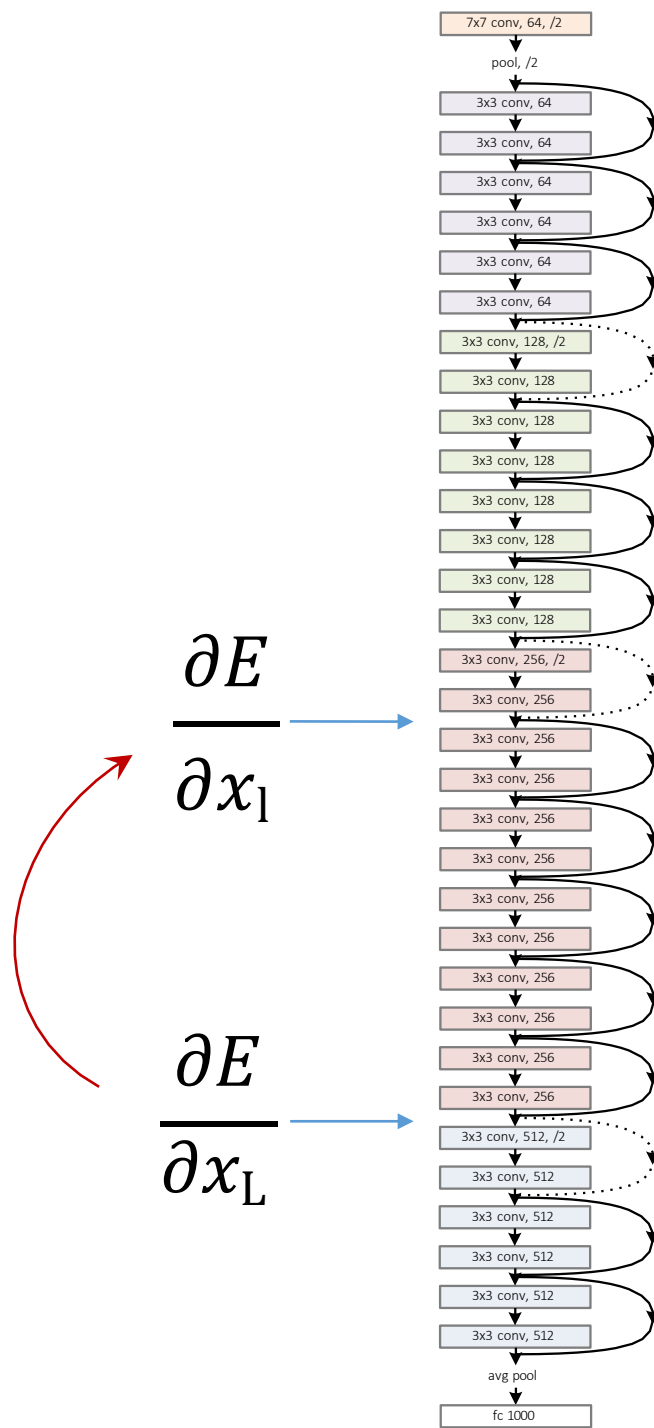


Back Propagation

$$\mathbf{x}_L = \mathbf{x}_l + \sum_{i=l}^{L-1} \mathcal{F}(\mathbf{x}_i, \mathcal{W}_i)$$



$$\frac{\partial \mathcal{E}}{\partial \mathbf{x}_l} = \frac{\partial \mathcal{E}}{\partial \mathbf{x}_L} \frac{\partial \mathbf{x}_L}{\partial \mathbf{x}_l} = \frac{\partial \mathcal{E}}{\partial \mathbf{x}_L} \left(1 + \frac{\partial}{\partial \mathbf{x}_l} \sum_{i=l}^{L-1} \mathcal{F}(\mathbf{x}_i, \mathcal{W}_i) \right)$$



Back Propagation

$$\frac{\partial \mathcal{E}}{\partial \mathbf{x}_l} = \frac{\partial \mathcal{E}}{\partial \mathbf{x}_L} \frac{\partial \mathbf{x}_L}{\partial \mathbf{x}_l} = \frac{\partial \mathcal{E}}{\partial \mathbf{x}_L} \left(1 + \frac{\partial}{\partial \mathbf{x}_l} \sum_{i=l}^{L-1} \mathcal{F}(\mathbf{x}_i, \mathcal{W}_i) \right)$$

- Any $\frac{\partial E}{\partial x_L}$ is directly **back propagation** to any

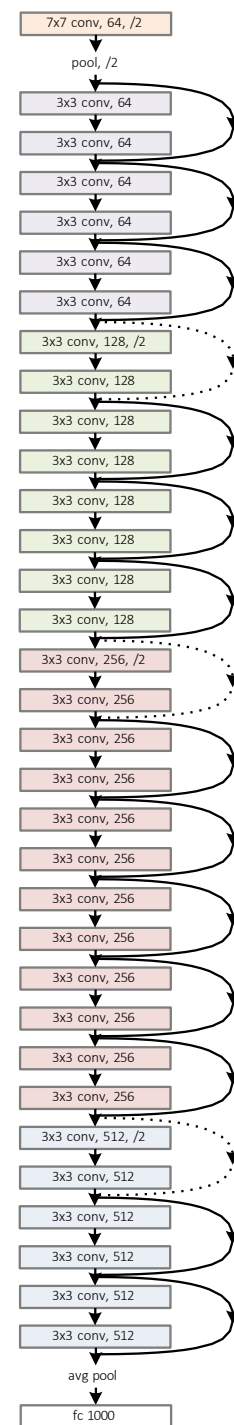
$\frac{\partial E}{\partial x_1}$ plus **residual**.

- Any $\frac{\partial E}{\partial x_1}$ is **additive**; unlikely to vanish

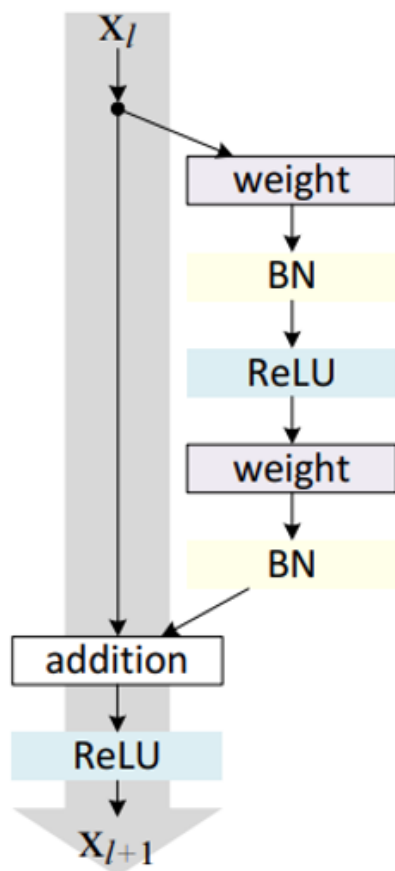
- in contrast to **multiplicative**: $\frac{\partial E}{\partial x_1} = \prod_{i=1}^{L-1} W_i \frac{\partial E}{\partial x_L}$

$$\frac{\partial E}{\partial x_1}$$

$$\frac{\partial E}{\partial x_L}$$

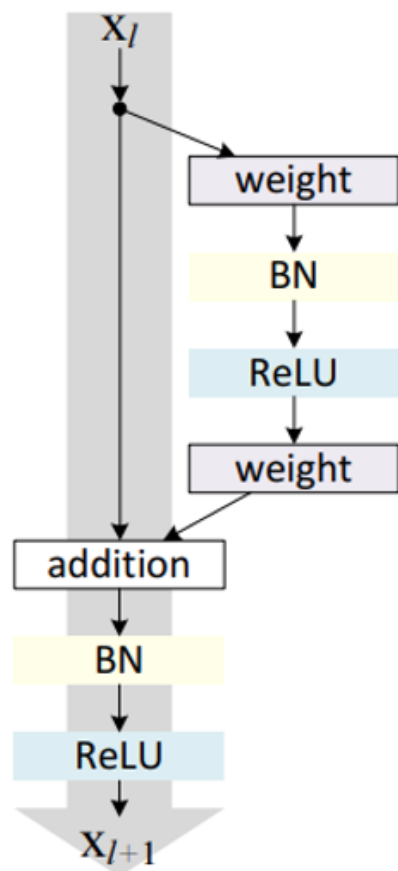


Pre-Activation ResNet



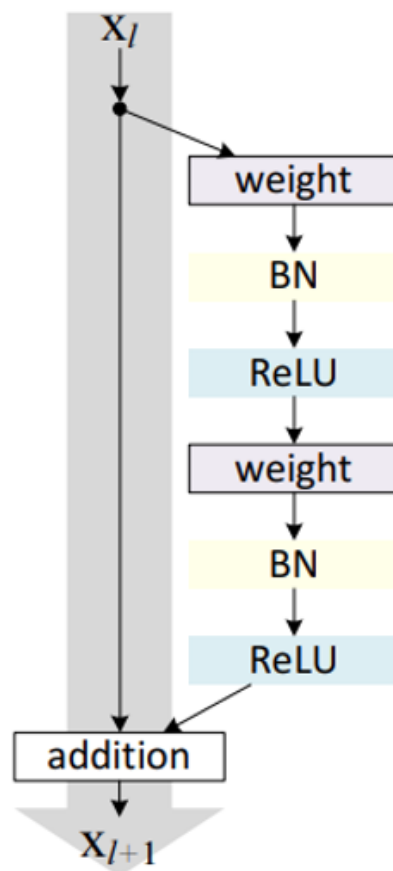
(a) original

error : 6.61%



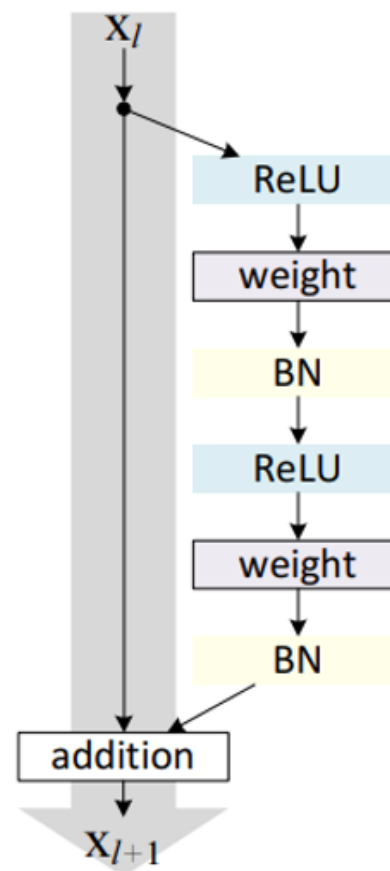
(b) BN after
addition

error : 8.17%



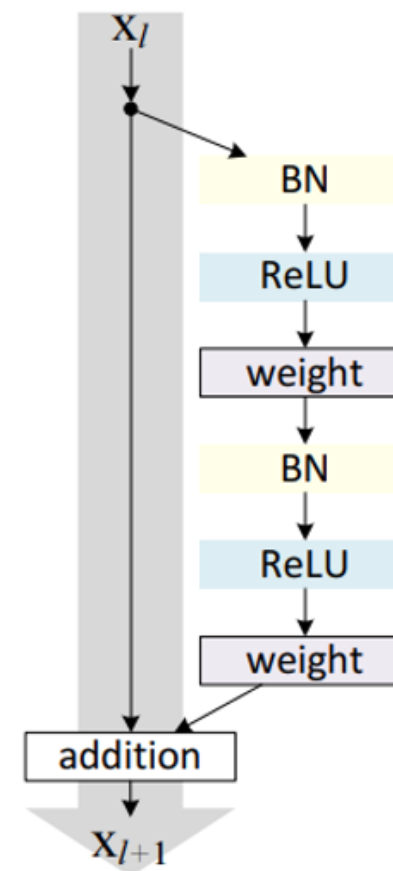
(c) ReLU before
addition

error : 7.84%



(d) ReLU-only
pre-activation

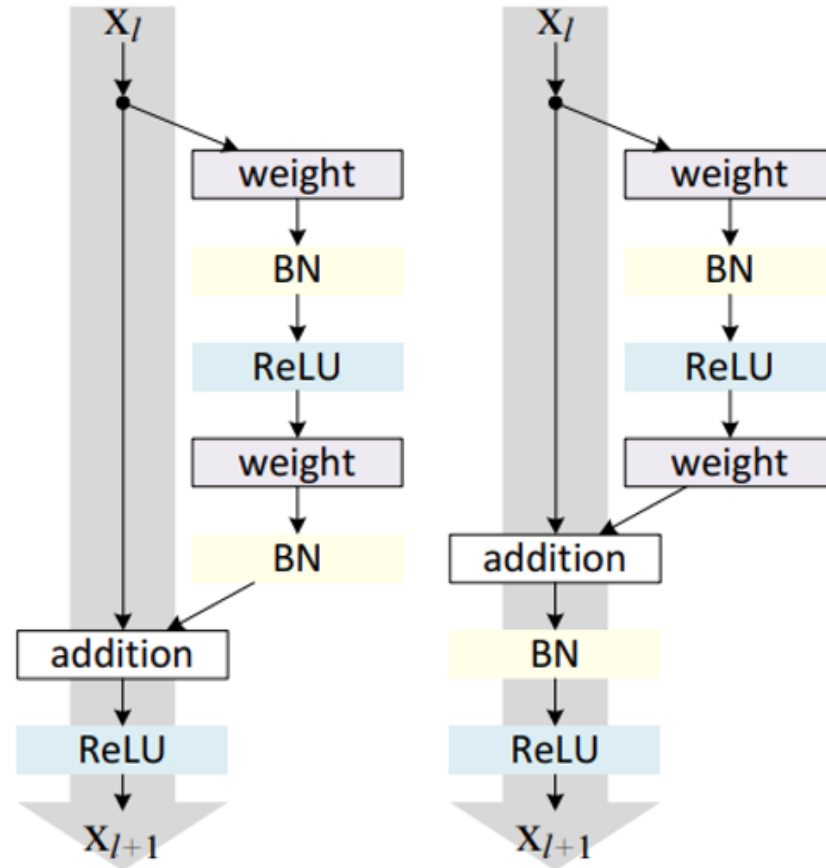
error : 6.71%



(e) **full pre-activation**

error : 6.37%

Pre-Activation ResNet



(a) original

error : 6.61%

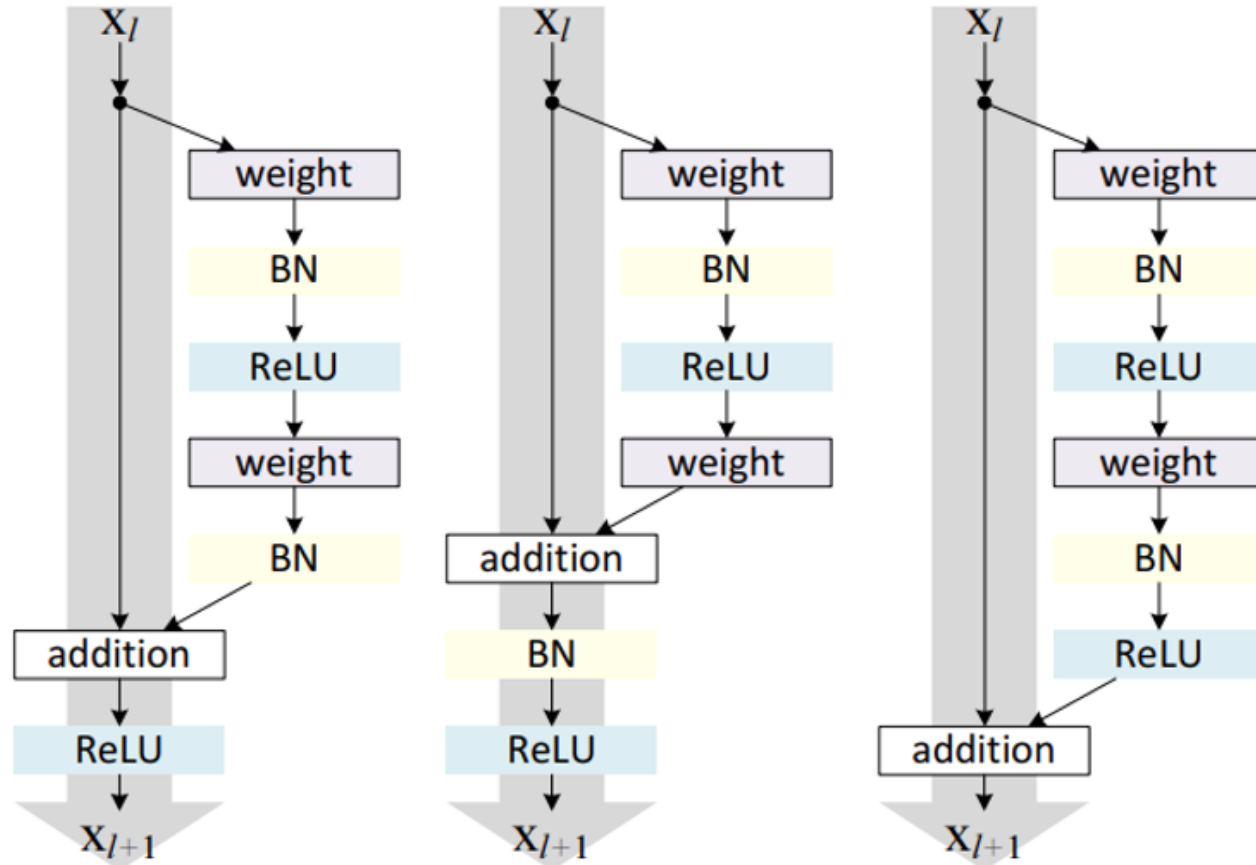
(b) BN after
addition

error : 8.17%

Batch Normalization (BN)

- Normalizing input
- BN: normalizing **each layer**, for **each mini-batch**
- Batch: Number of data when the model updates parameters once
- Greatly accelerate training
- Improve regularization

Pre-Activation ResNet



(a) original

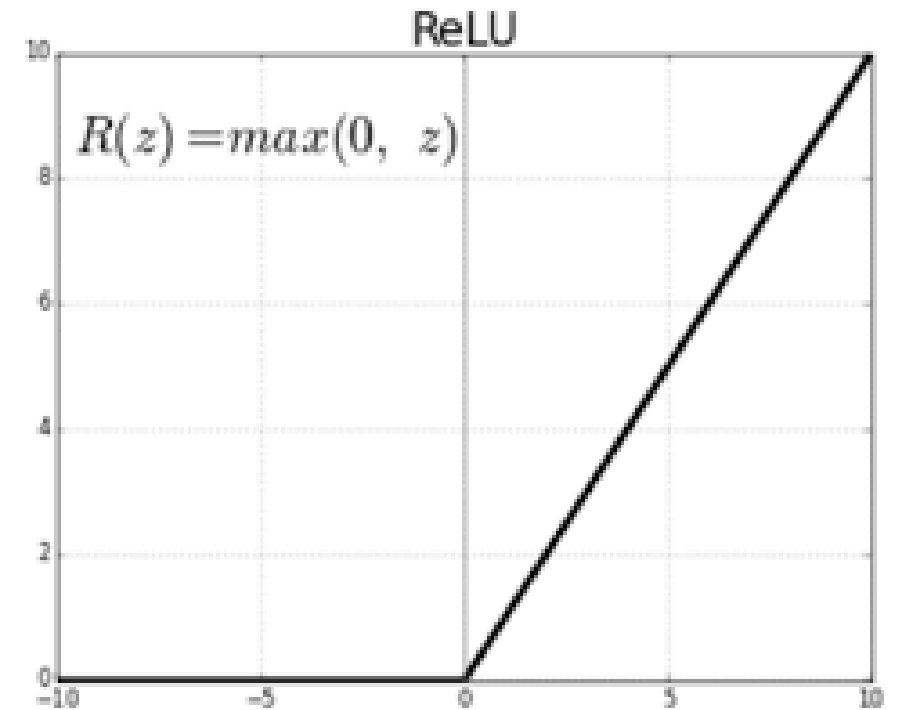
error : 6.61%

(b) BN after
addition

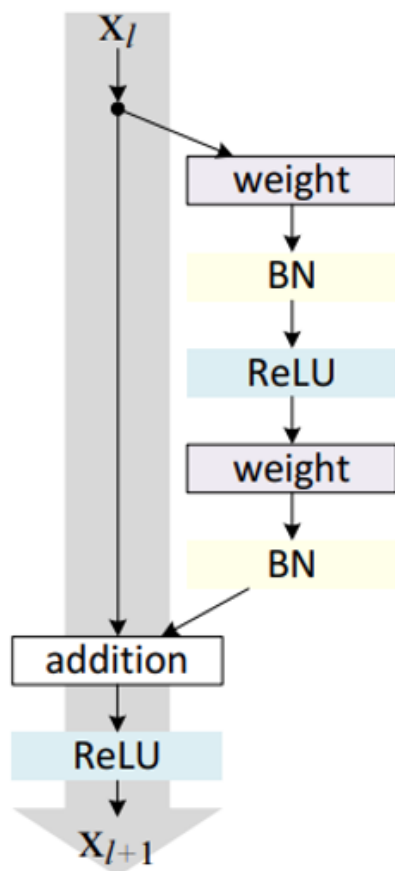
error : 8.17%

(c) ReLU before
addition

error : 7.84%

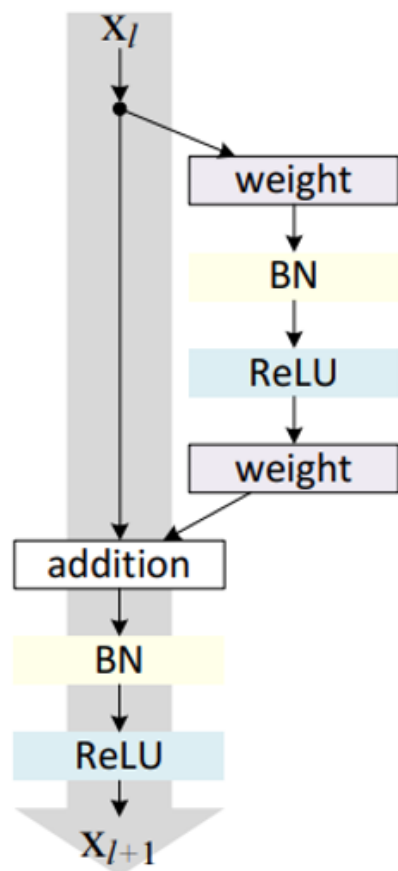


Pre-Activation ResNet



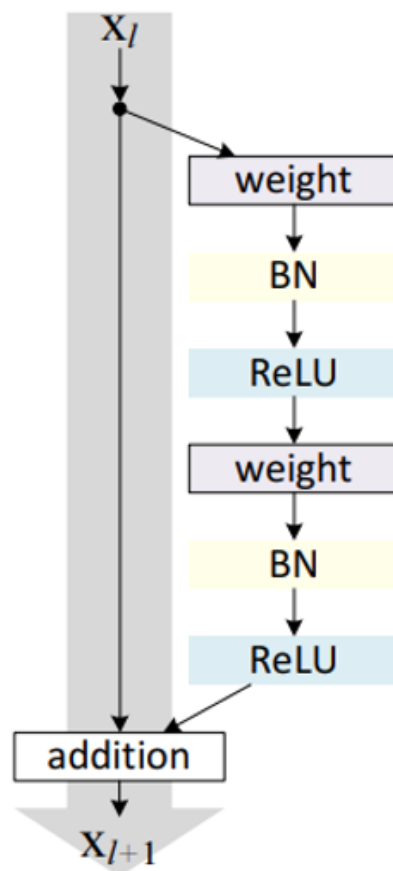
(a) original

error : 6.61%



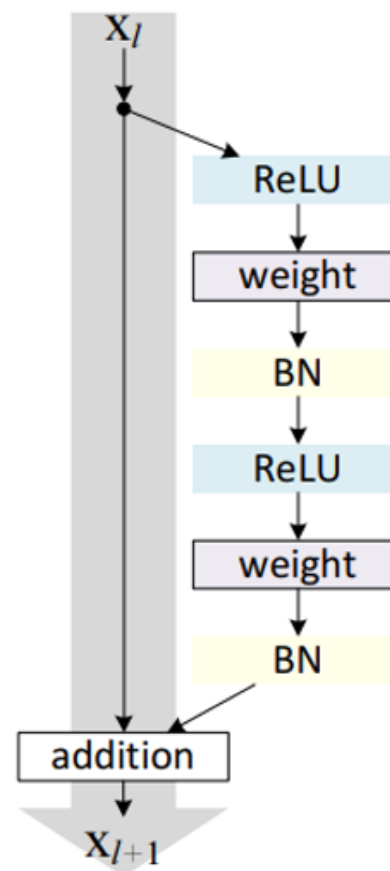
(b) BN after
addition

error : 8.17%



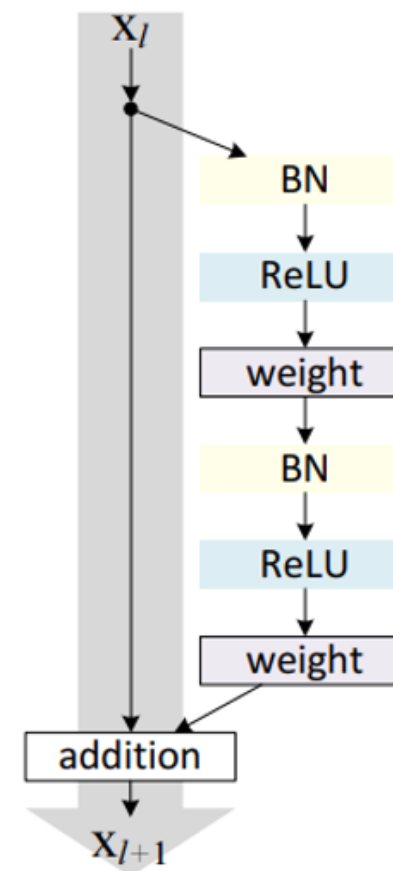
(c) ReLU before
addition

error : 7.84%



(d) ReLU-only
pre-activation

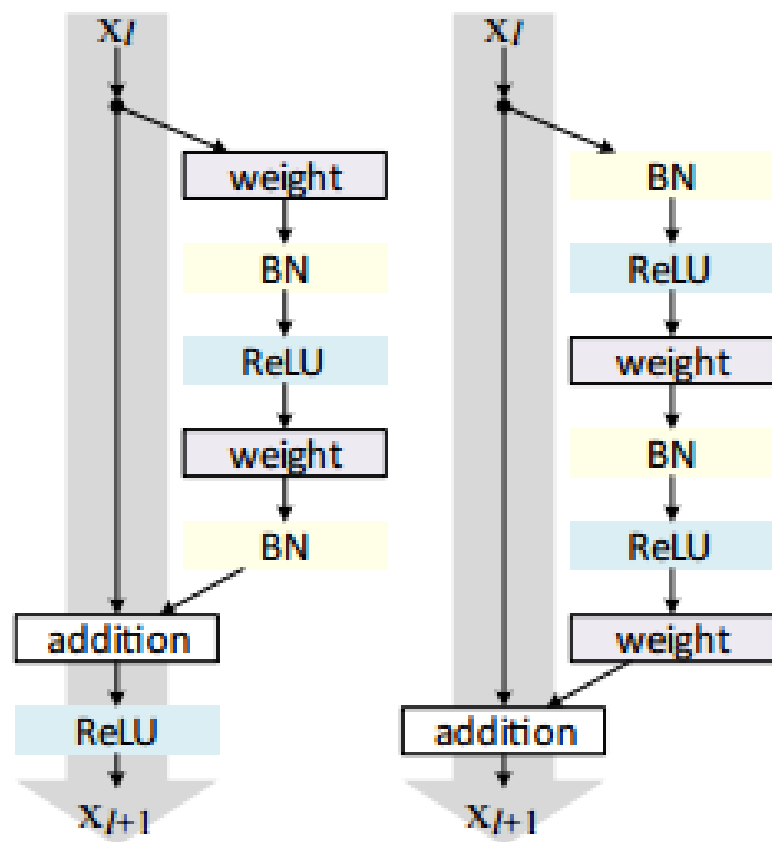
error : 6.71%



(e) **full pre-activation**

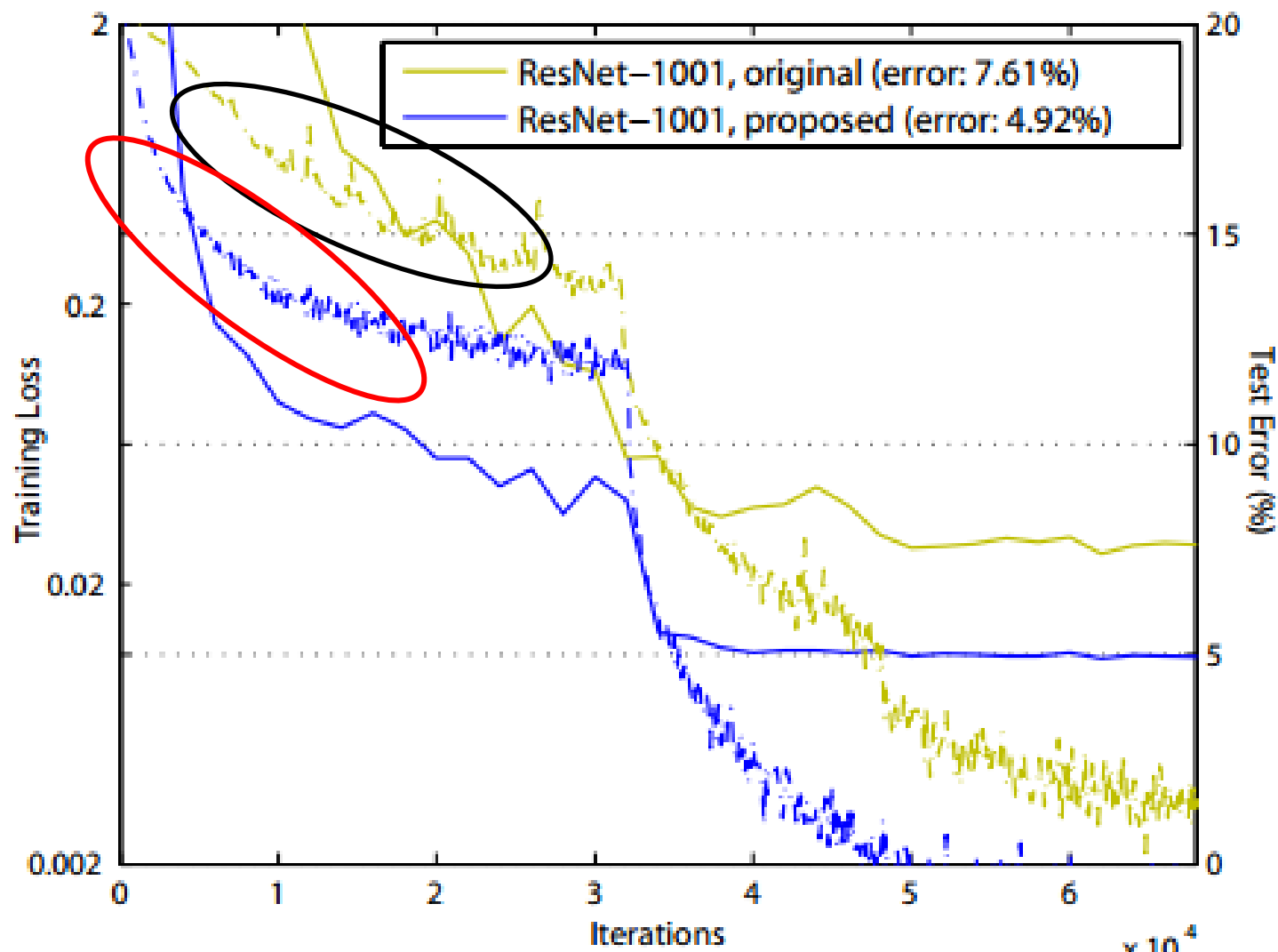
error : 6.37%

Pre-Activation ResNet

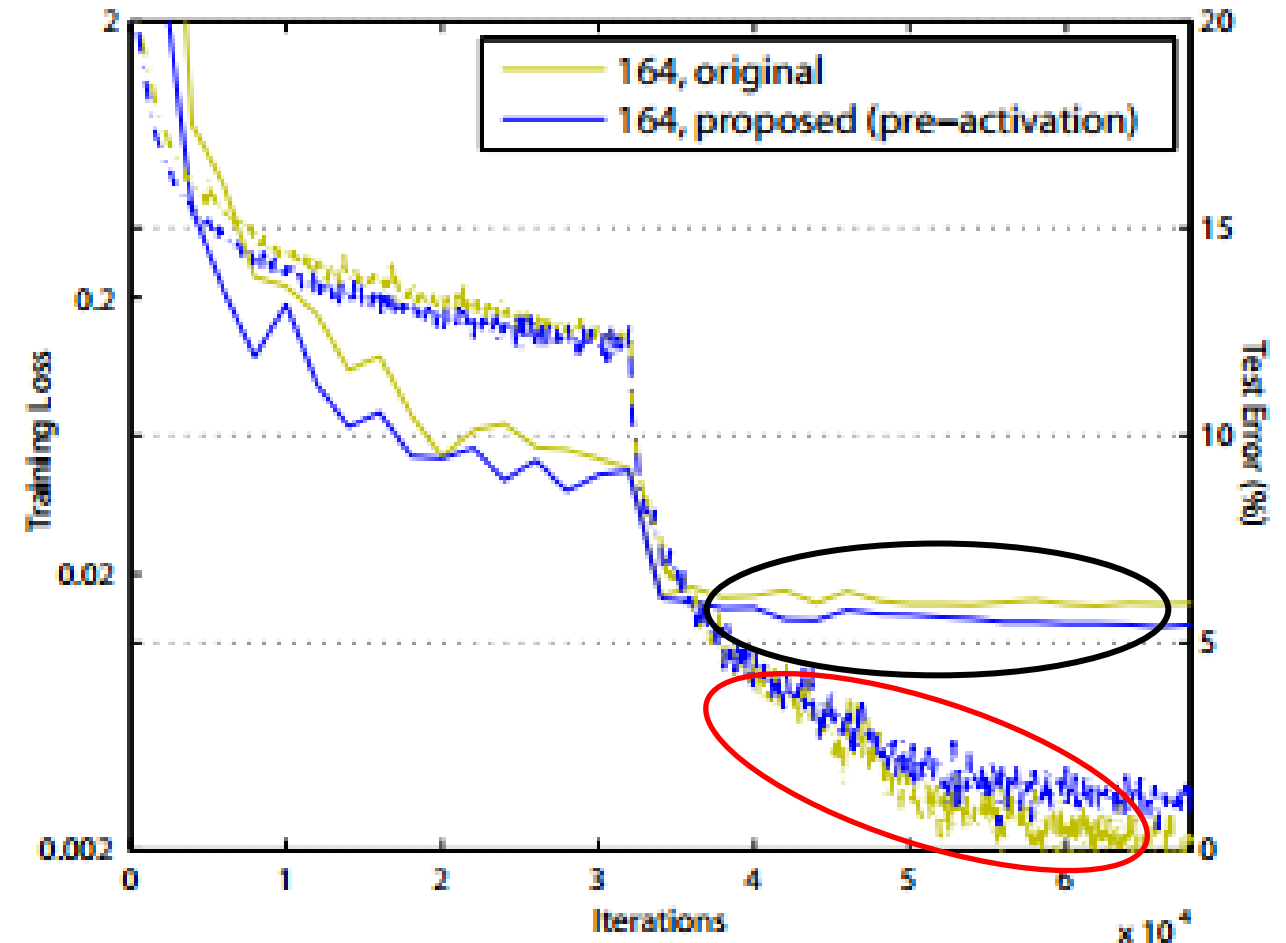
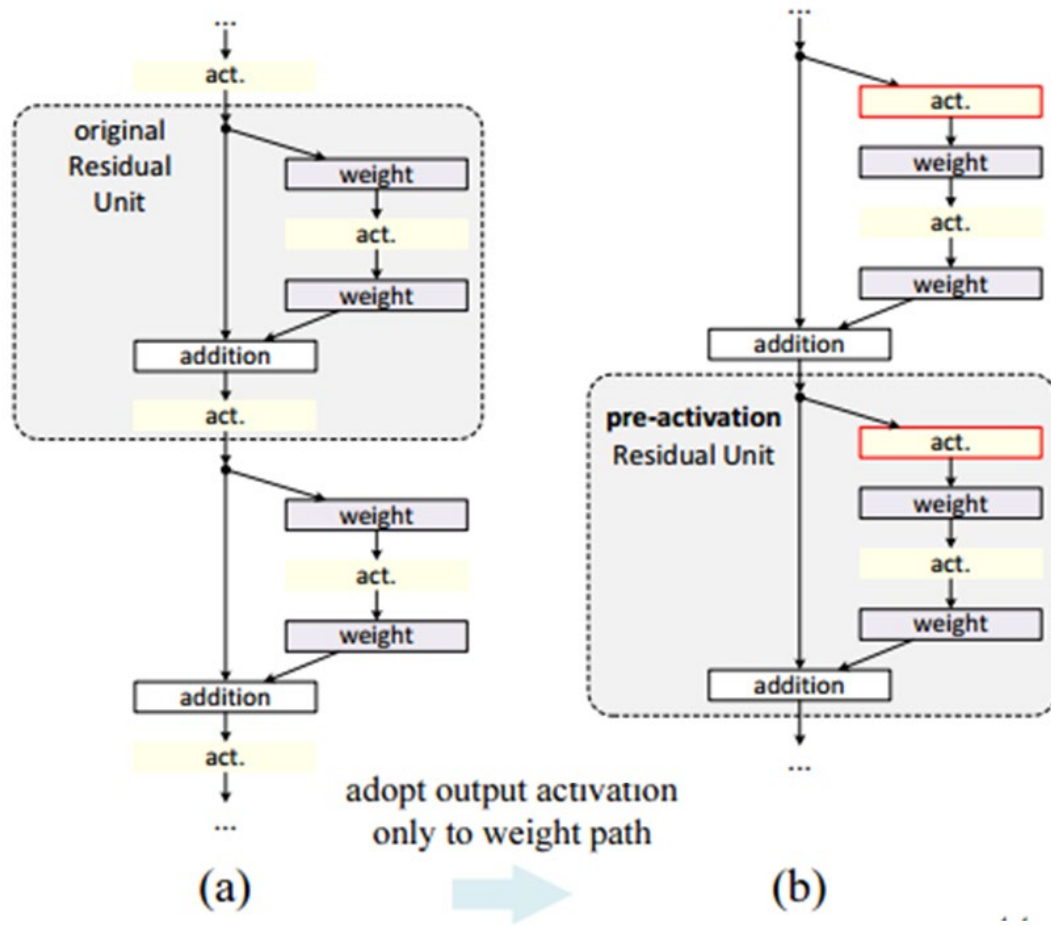


(a) original

(b) proposed



Pre-Activation ResNet



ResNeXt



arXiv

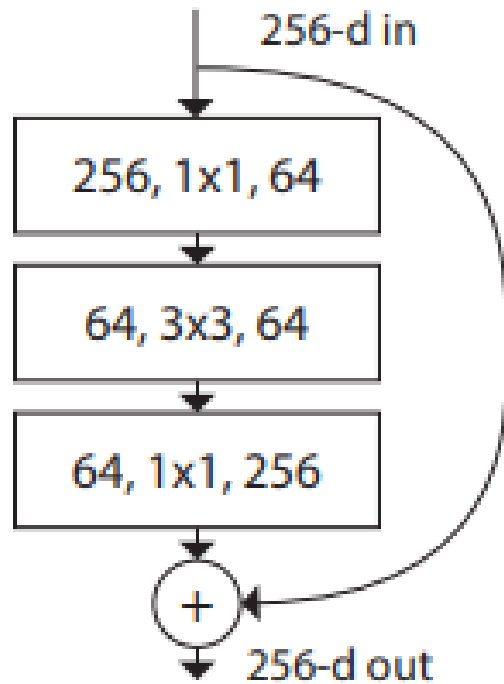
<https://arxiv.org> > cs



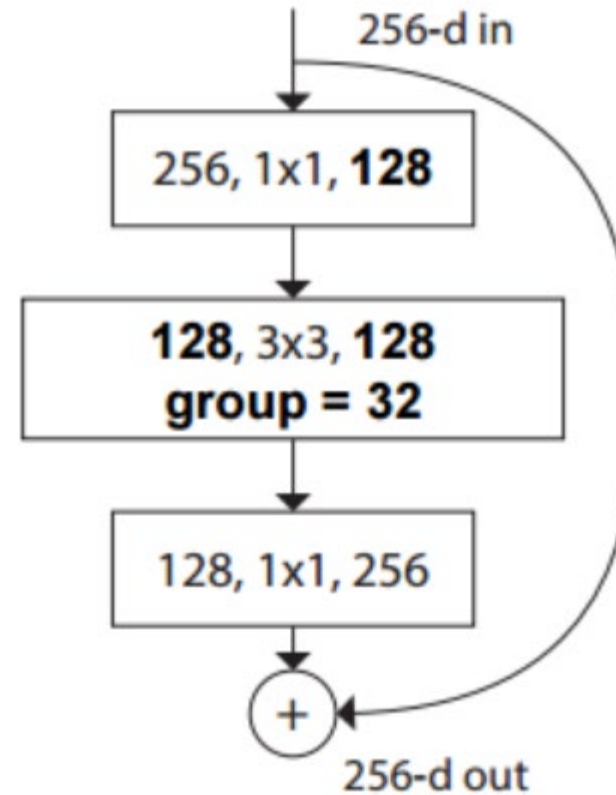
Aggregated Residual Transformations for Deep Neural ...

S Xie 저술 · 2016 · 10561회 인용 — We present a simple, highly modularized **network**

ResNeXt

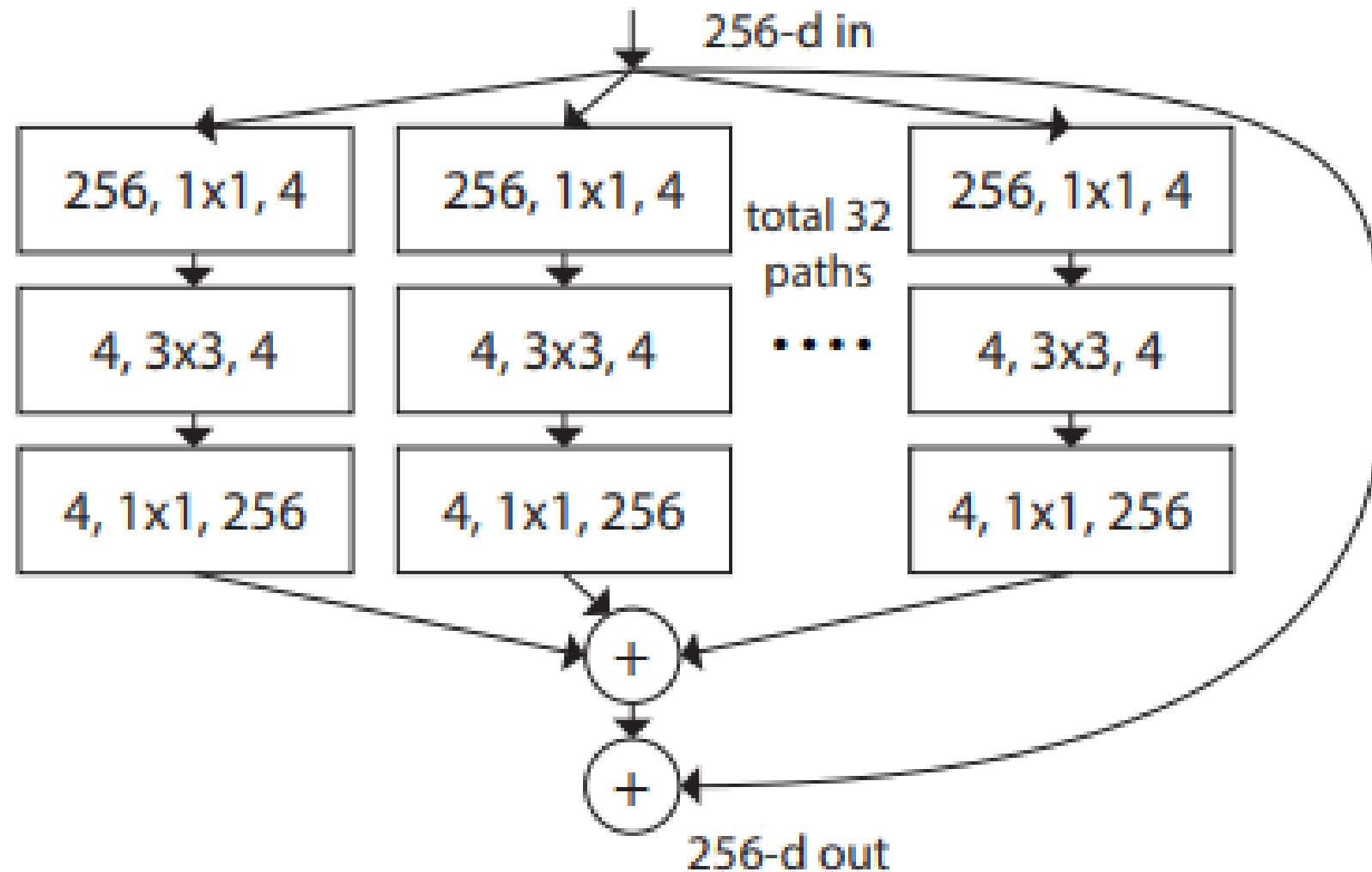


Deeper Bottleneck



ResNeXt

ResNeXt – Grouped Convolution



ResNeXt – Cardinality, Width

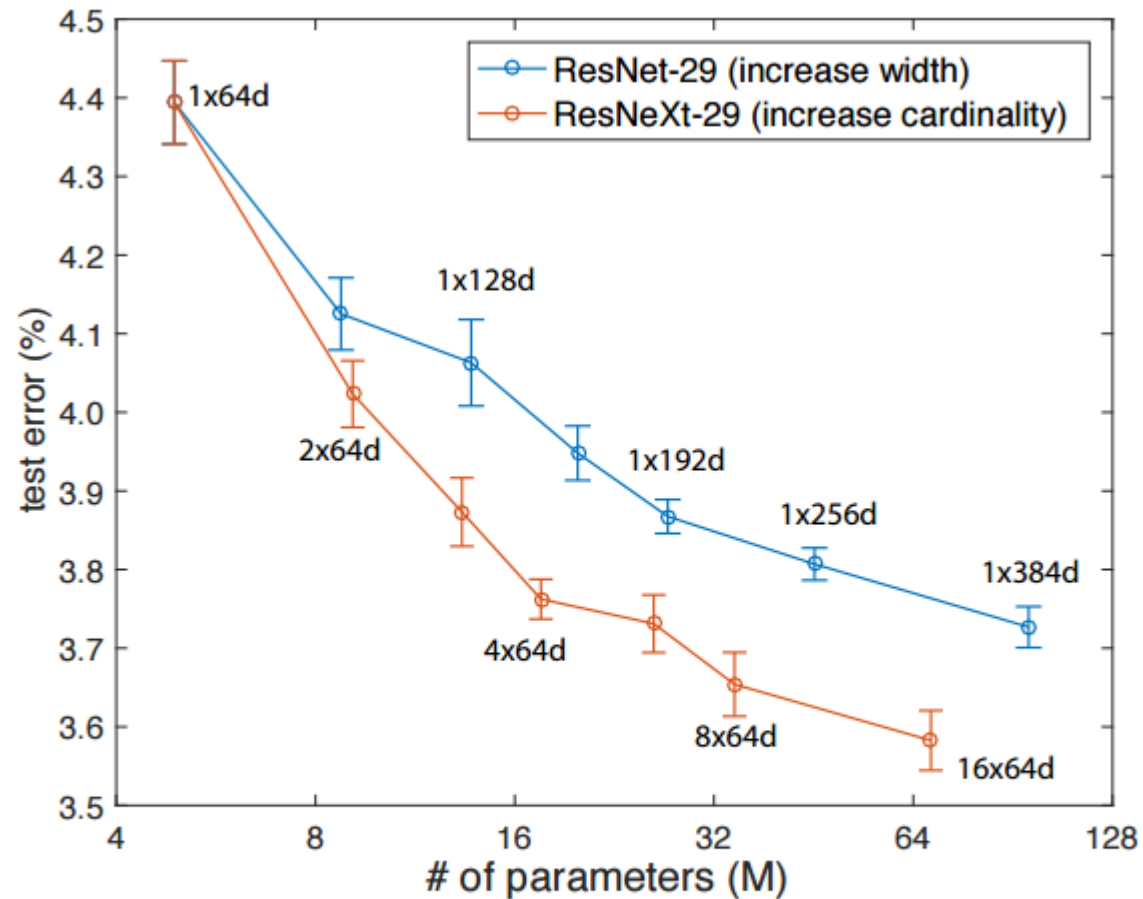
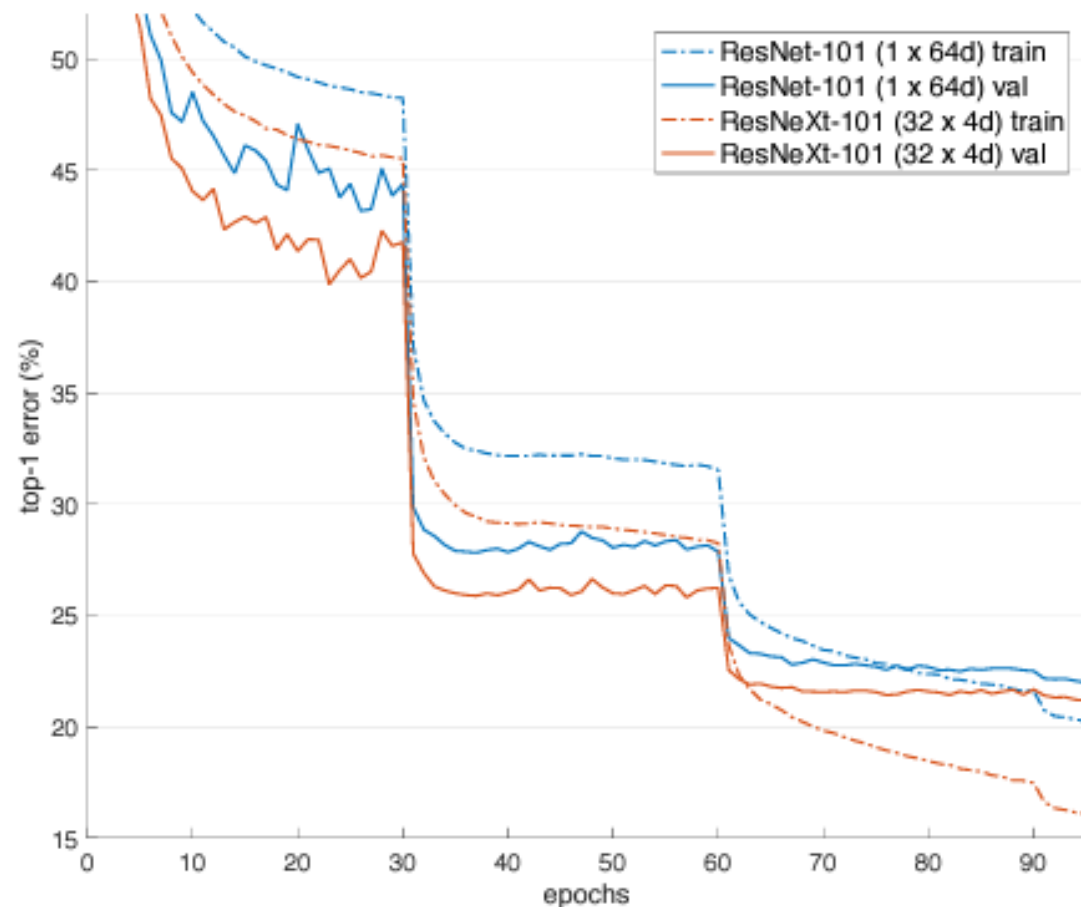


Figure 7. Test error vs. model size on CIFAR-10. The results are computed with 10 runs, shown with standard error bars. The labels show the settings of the templates.

- Cardinality: the number of **groups** to divide the total number of channels
- Width: the number of **channels** in one group
- Cardinality > Width > Depth

ResNeXt – Cardinality, Width



	setting	top-1 err (%)	top-5 err (%)
<i>1 × complexity references:</i>			
ResNet-101	1 × 64d	22.0	6.0
ResNeXt-101	32 × 4d	21.2	5.6
<i>2 × complexity models follow:</i>			
ResNet- 200 [15]	1 × 64d	21.7	5.8
ResNet-101, wider	1 × 100d	21.3	5.7
ResNeXt-101	2 × 64d	20.7	5.5
ResNeXt-101	64 × 4d	20.4	5.3

Table 4. Comparisons on ImageNet-1K when the number of FLOPs is increased to $2\times$ of ResNet-101's. The error rate is evaluated on the single crop of 224×224 pixels. The highlighted factors are the factors that increase complexity.

감사합니다