

# UESTC4004

# Digital Communications

## Carrier synchronization

# Synchronization

数字通信的2个"(disadvantages)"之一 -

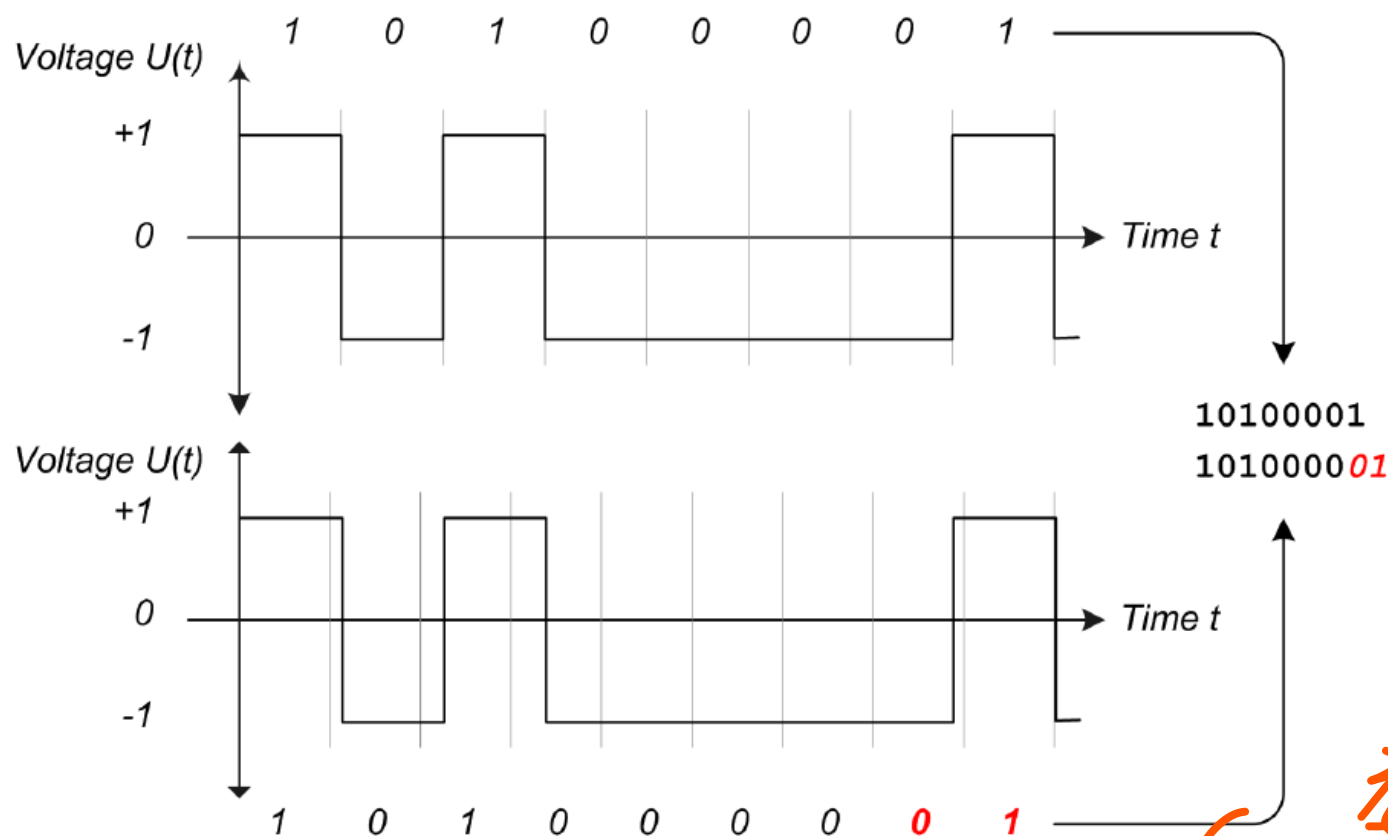
Synchronization is one of the most critical functions of a communication system with coherent receiver. To some extent, it is the basis of a synchronous communication system.

- Carrier synchronization
- Symbol/Bit synchronization
- Frame synchronization

三个同步

# Synchronization

## Symbol/bit synchronization



Communication system with two Data Terminal Equipment (DTE)

数据终端设备

# Synchronization

## Frame synchronization

In frame-based digital systems, receiver also needs to estimate the starting/stopping time of a data frame. The process of extracting such a clock signal is called frame synchronization.

- ✓ Time gap synchronization
- ✓ Start & End Flags



Start and end flags

# Synchronization

频率和相位

## Carrier synchronization

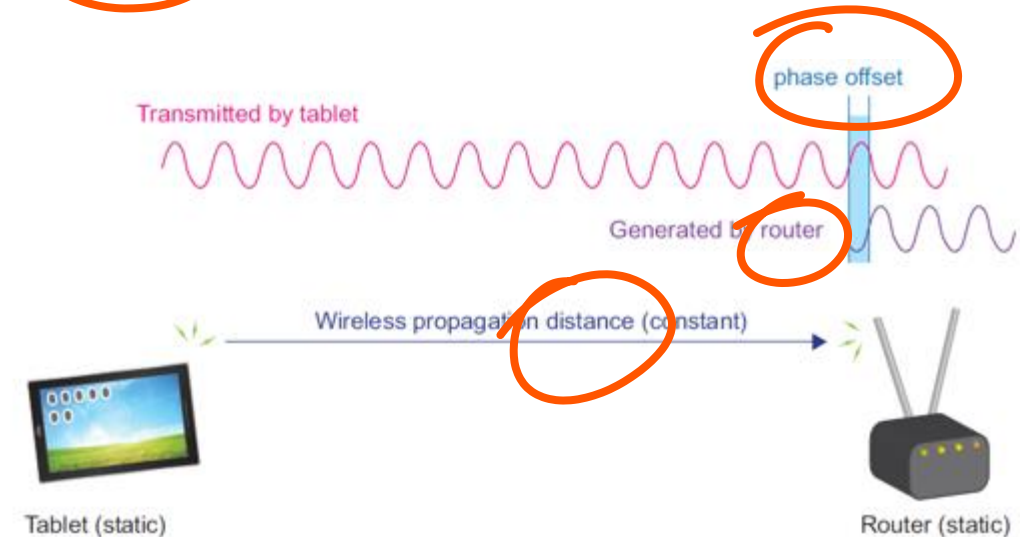
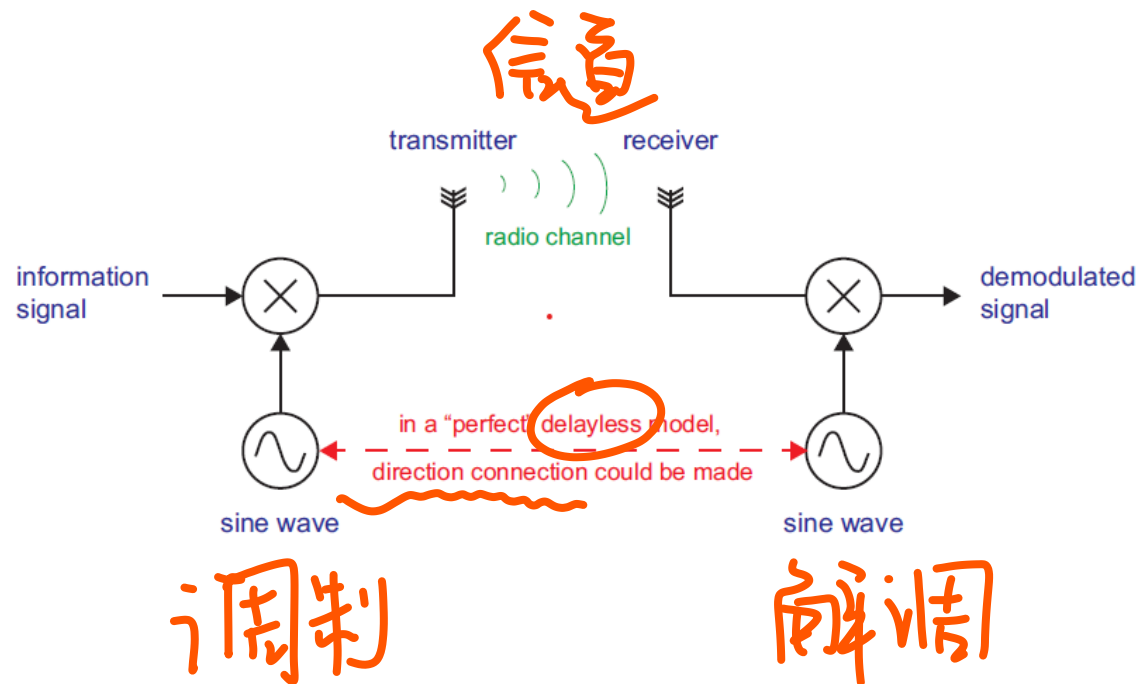
Receiver needs estimate and compensate for frequency and phase differences between a received signal's carrier wave and the receiver's local oscillator for the purpose of coherent demodulation, no matter it is analog or digital communication systems

载波

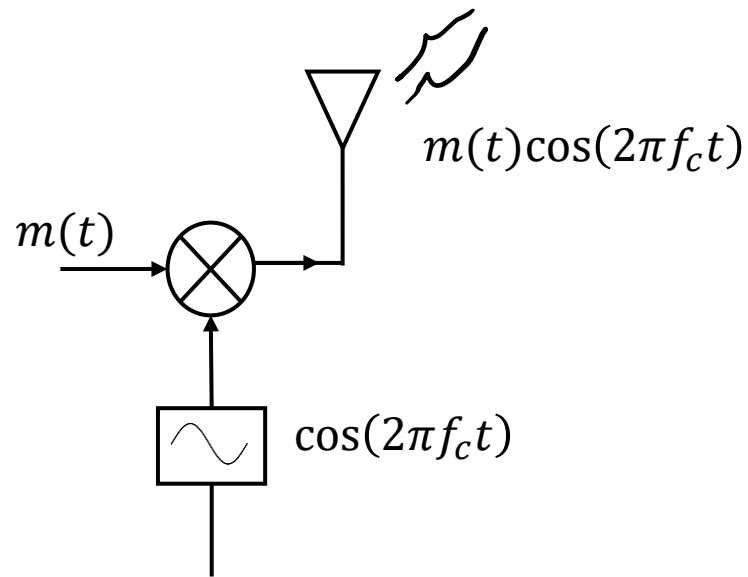
核心：解决 f 和 ph 的 不同

# Our focus: Carrier Synchronization

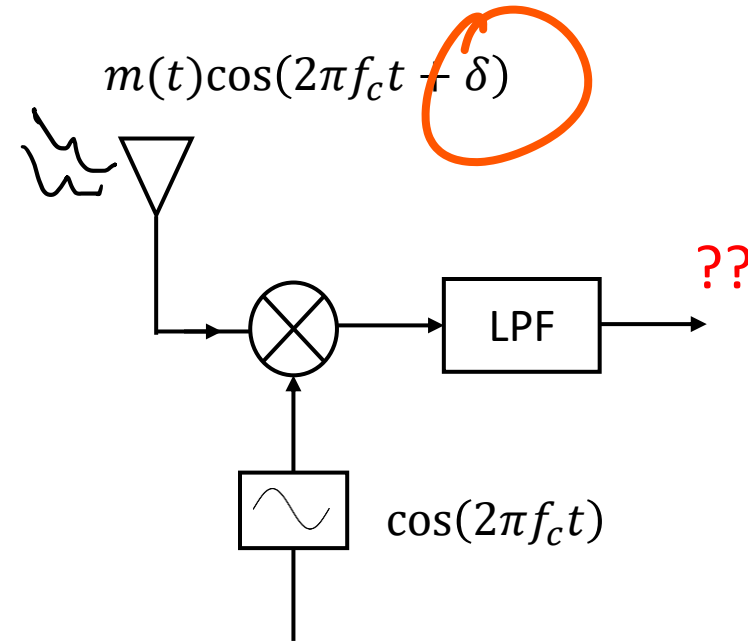
- Why do we need carrier synchronization?
  - Tx and Rx are not always connected and are apart



# Carrier Demodulation – Phase Offset

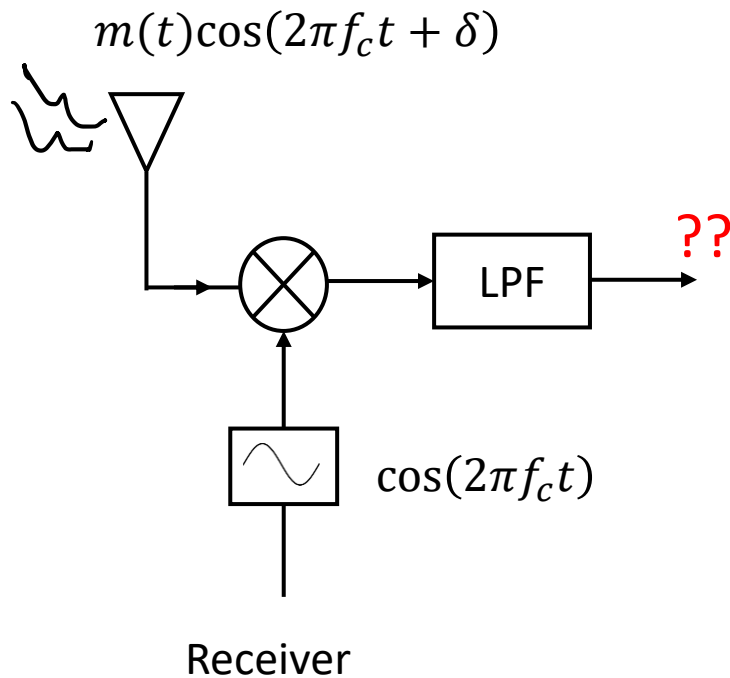


Transmitter



Receiver

# Carrier Demodulation – Phase Offset



信息/信号

$$= m(t) \cos(2\pi f_c t + \delta) \times \cos(2\pi f_c t)$$

积化和差

Using trigonometry property

$$\cos(\alpha) \cos(\beta) = \frac{1}{2} (\cos(\alpha + \beta) + \cos(\alpha - \beta))$$

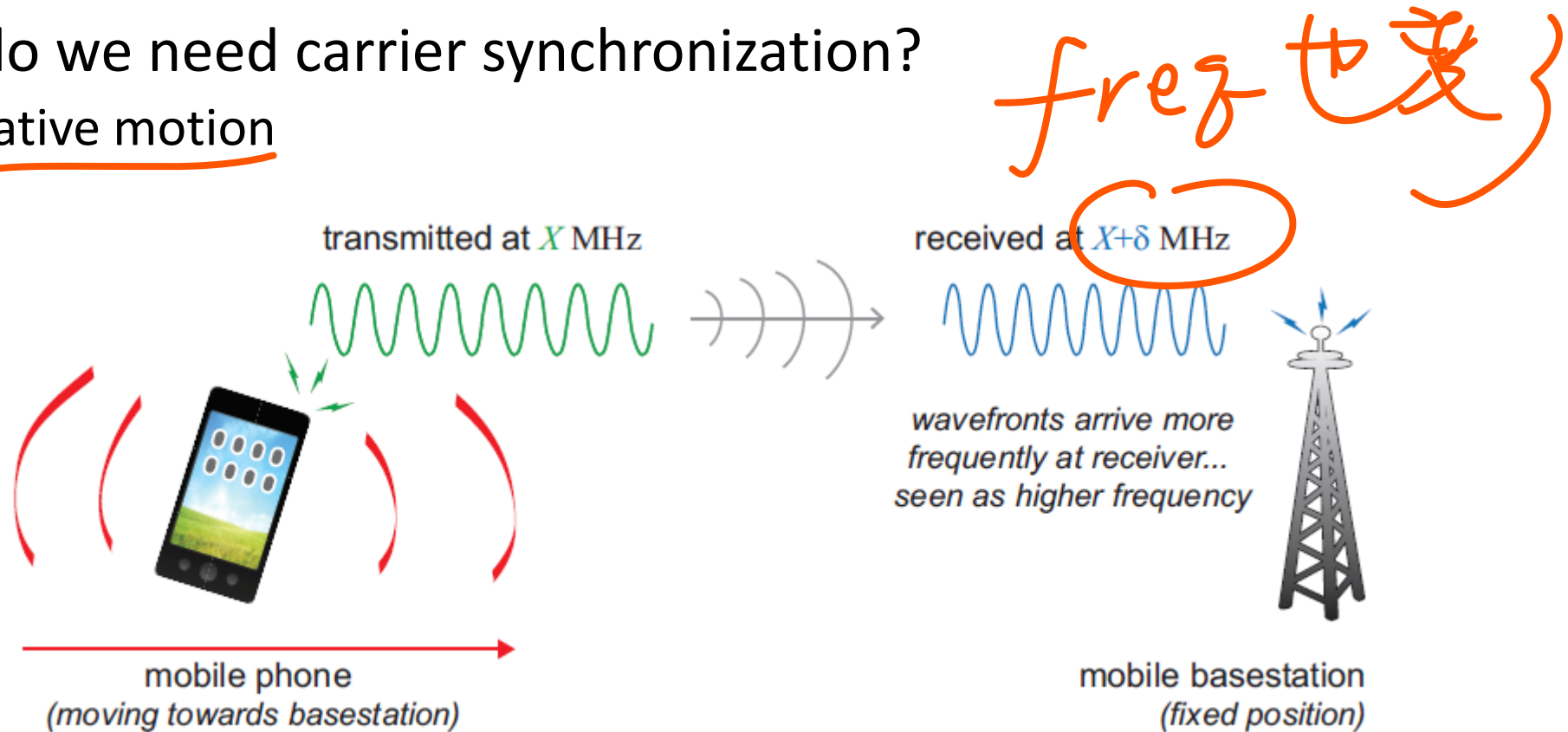
$$= \frac{m(t)}{2} (\cos(4\pi f_c t + \delta) + \cos(\delta))$$

$$= \frac{m(t)}{2} \cos \delta$$

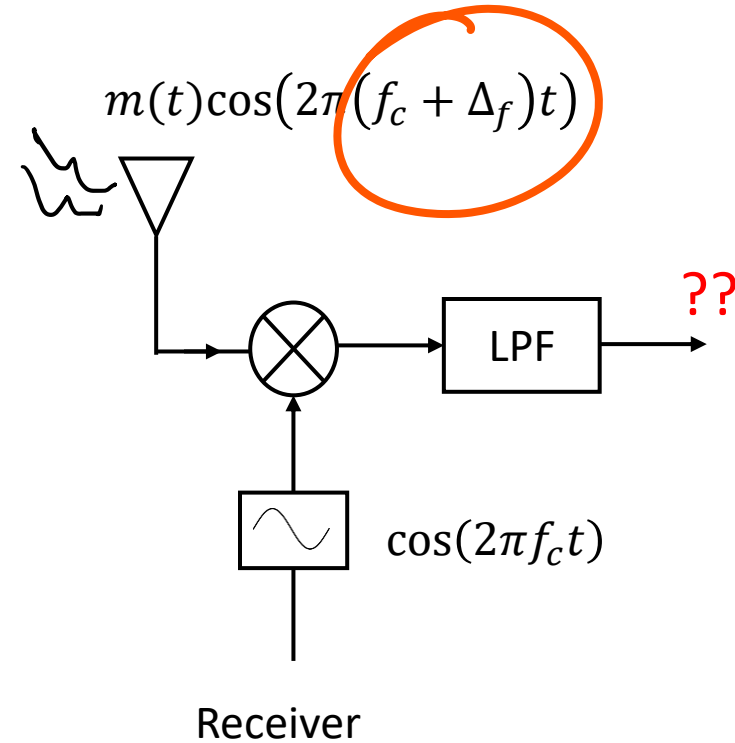
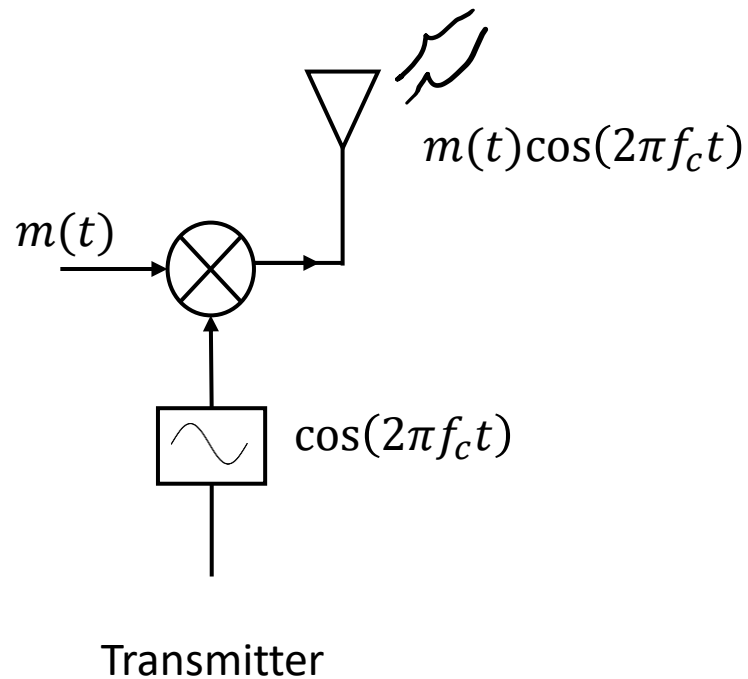


# Our focus: Carrier Synchronization

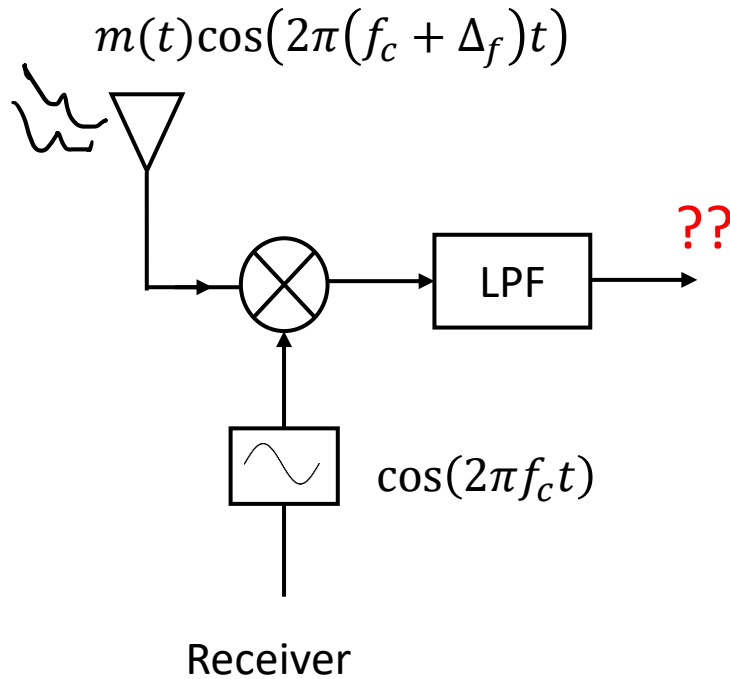
- Why do we need carrier synchronization?
  - Relative motion



# Carrier Demodulation – Frequency offset



# Carrier Demodulation – Frequency offset



$$= m(t)\cos(2\pi(f_c + \Delta_f)t)\cos(2\pi f_c t)$$

Using trigonometry property

$$\cos(\alpha)\cos(\beta) = \frac{1}{2}(\cos(\alpha + \beta) + \cos(\alpha - \beta))$$

$$= \frac{m(t)}{2} [\cos(2\pi(f_c + \cancel{f_c} + \Delta_f)t) + \cos(2\pi\Delta_f t)]$$

~~LPF~~

$$= \frac{m(t)}{2} \cos(2\pi\Delta_f t)$$

# Carrier synchronization: Options

- Phase lock loop (PLL)
- Costas (classical)

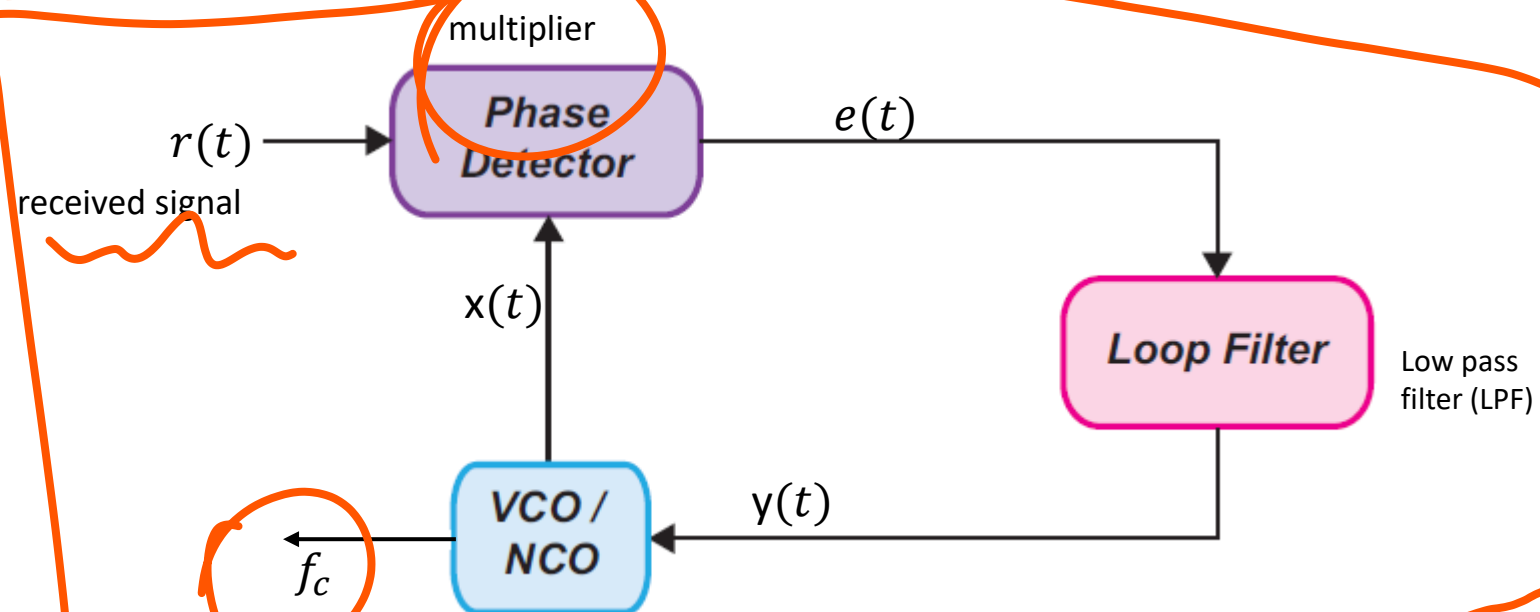
相位锁循环 / 锁相环

锁相环相位  
↑ 与载波  
同步  
VCO

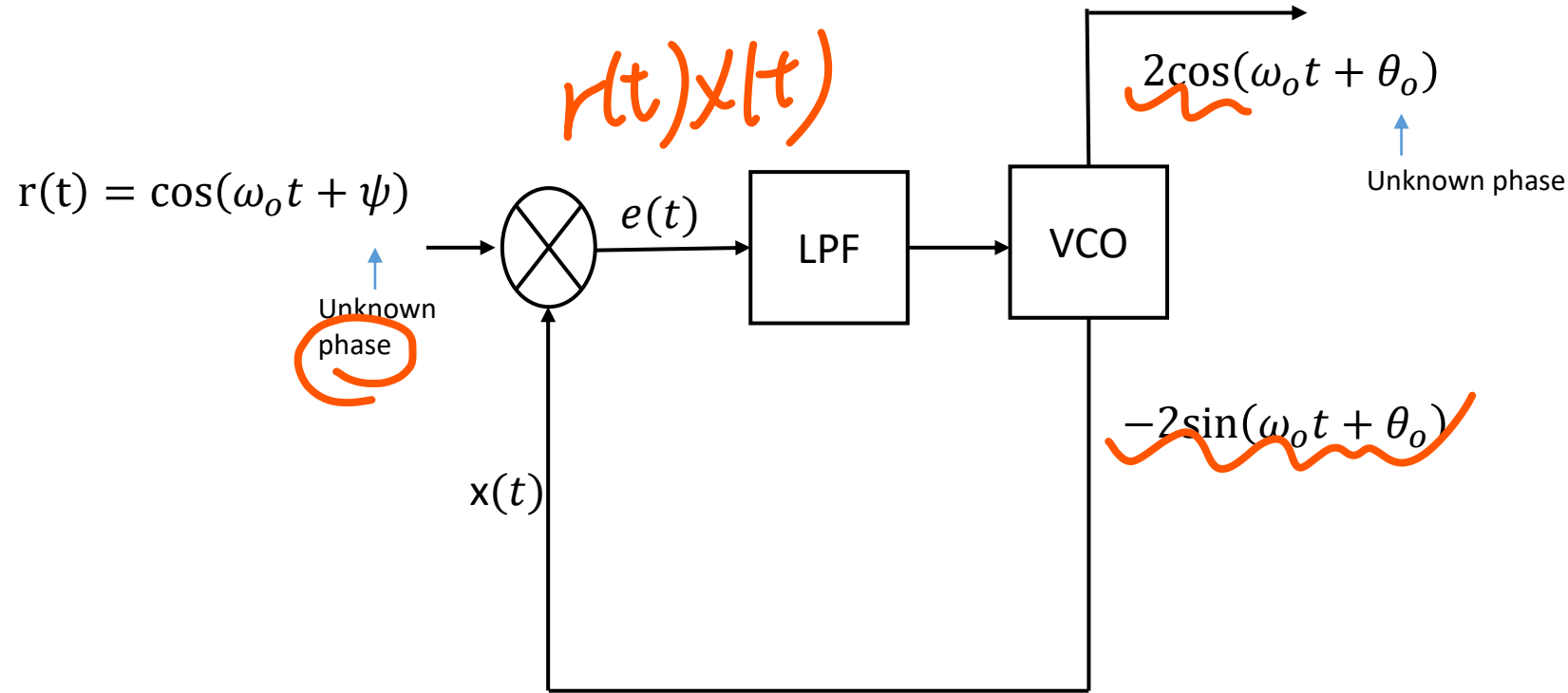
# Phase lock loop (PLL)

A PLL is mainly comprised of:

1. Phase Detector: generate the phase difference of  $r(t)$  and  $x(t)$ .
2. Voltage or Numerically Controlled Oscillator: adjust the oscillator frequency based on this phase difference to eliminate the phase difference. At steady state, the output frequency will be exactly the same with the input frequency.
3. Loop Filter: a low pass filter



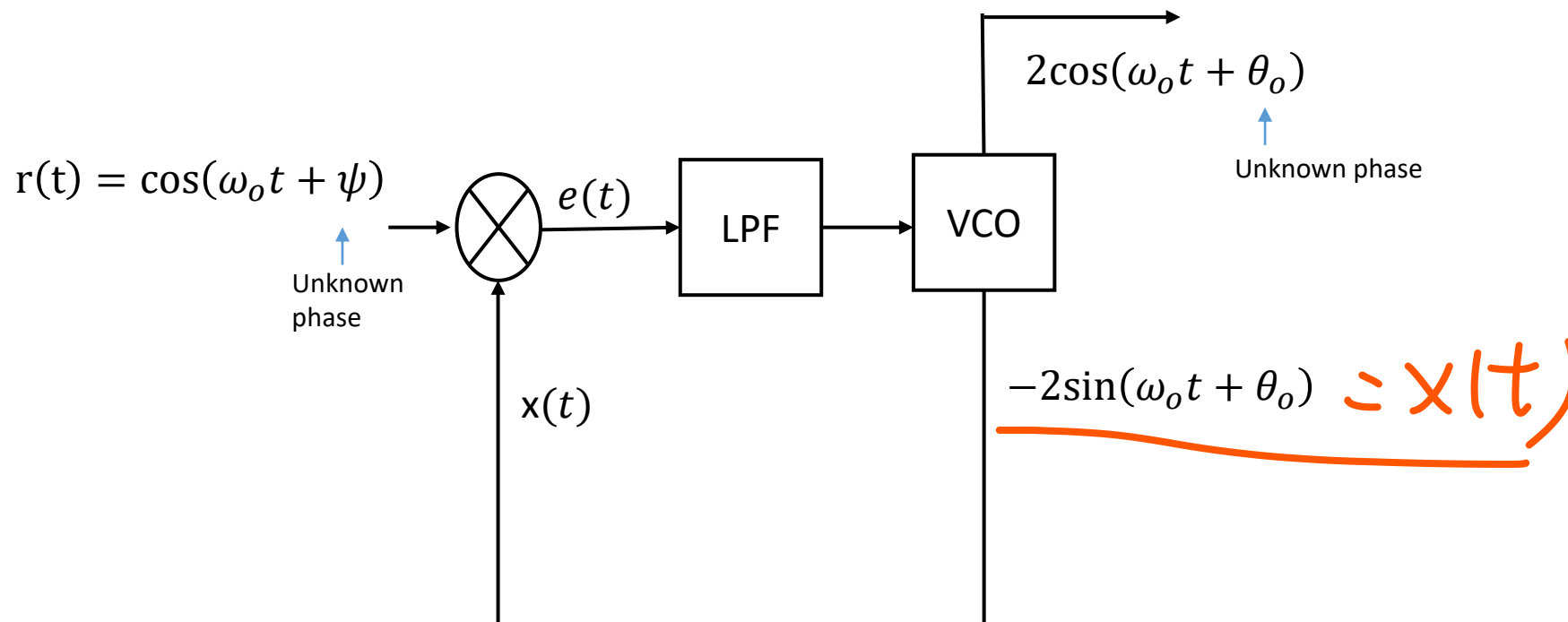
# PLL Theory



Why the sine?

Sine and cosine are orthogonal

# PLL Theory



$$e(t) = -2 \cos(\omega_o t + \psi) \sin(\omega_o t + \theta_o)$$

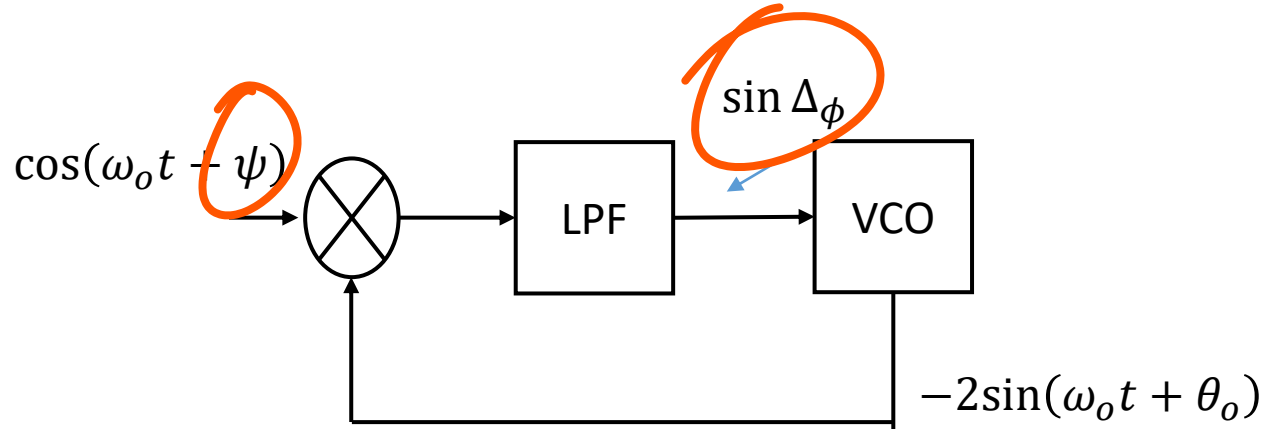
$$e(t) = \sin(2\omega_o t + \theta_o + \psi) + \sin(\psi - \theta_o)$$

$$= \sin \Delta\phi$$

$$\Delta\phi = \psi - \theta_o$$

Phase difference between the input and the output (VCO frequency)

# Why does the PLL Lock on $\psi$



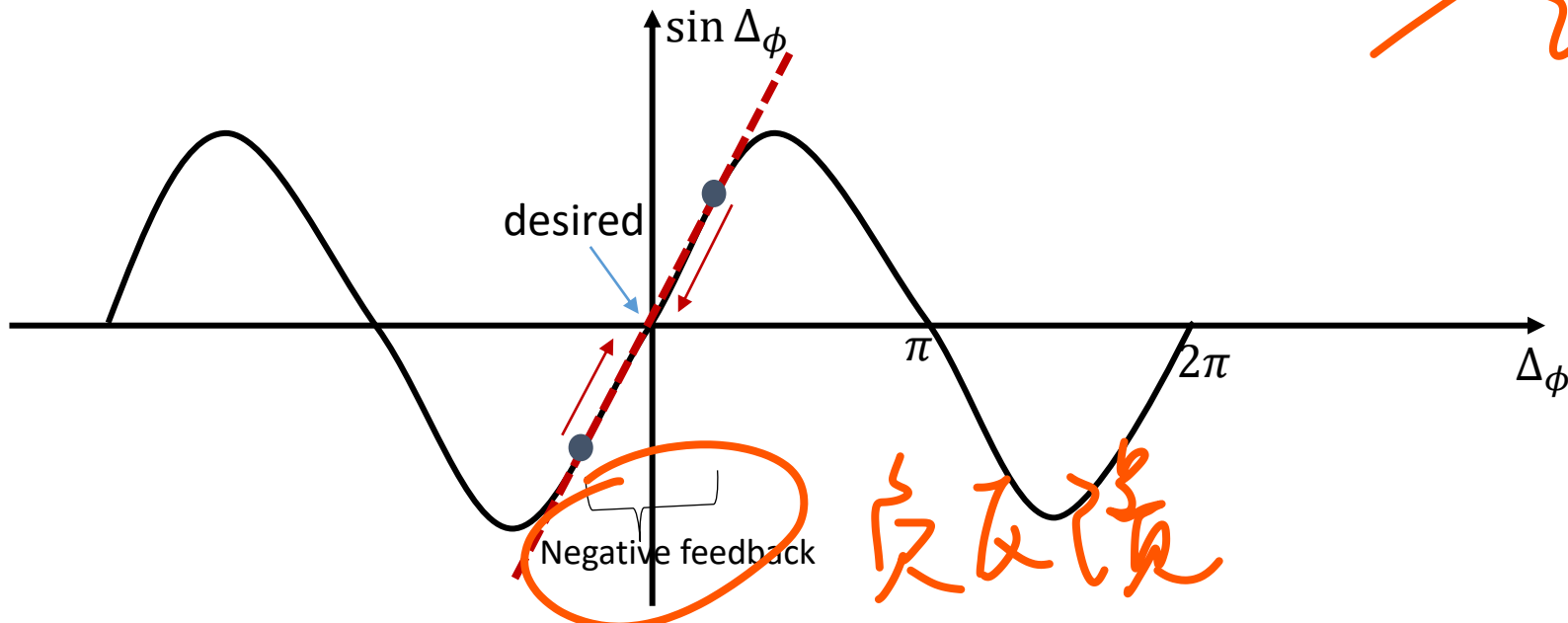
最终目的: 知道  $\psi$  是多少

$$\Delta\phi = \psi - \theta_o$$

$\Rightarrow$  让  $\Delta\phi = 0$

$\Rightarrow$  让  $\psi = \theta_o$

锁住

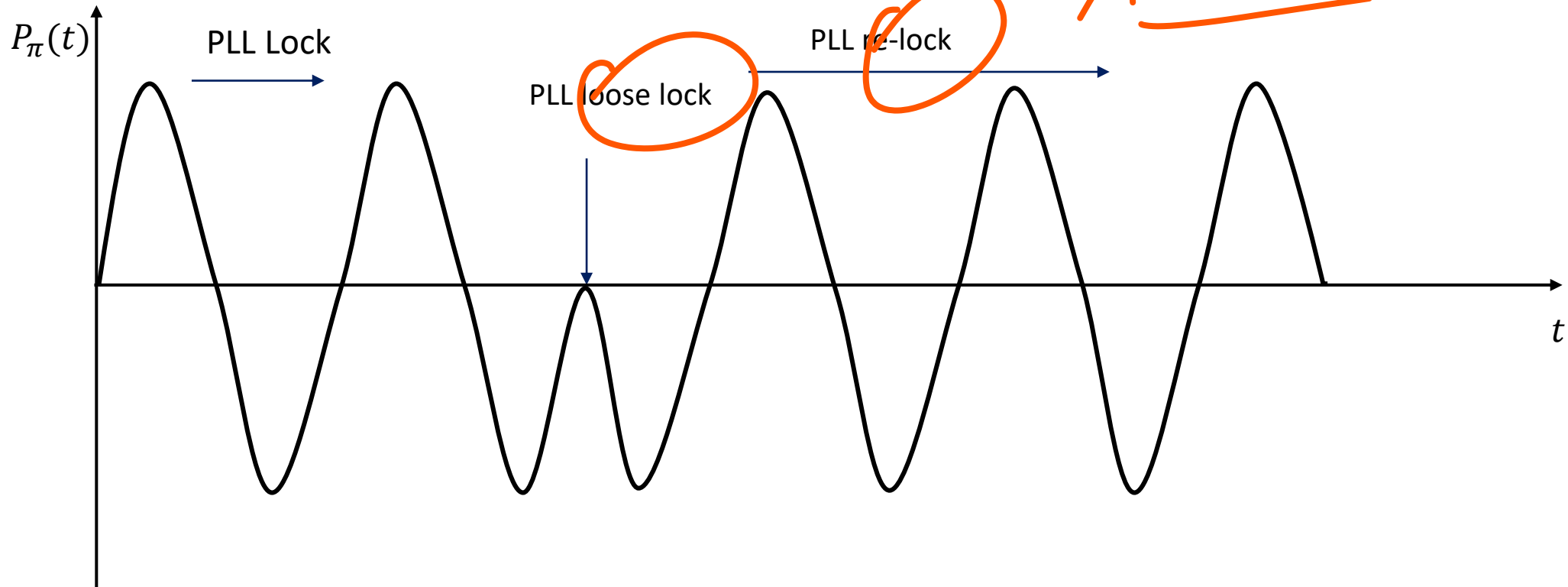


负反馈



# PLL Phase modulation Problem

- The phase of the received signal is constantly changing

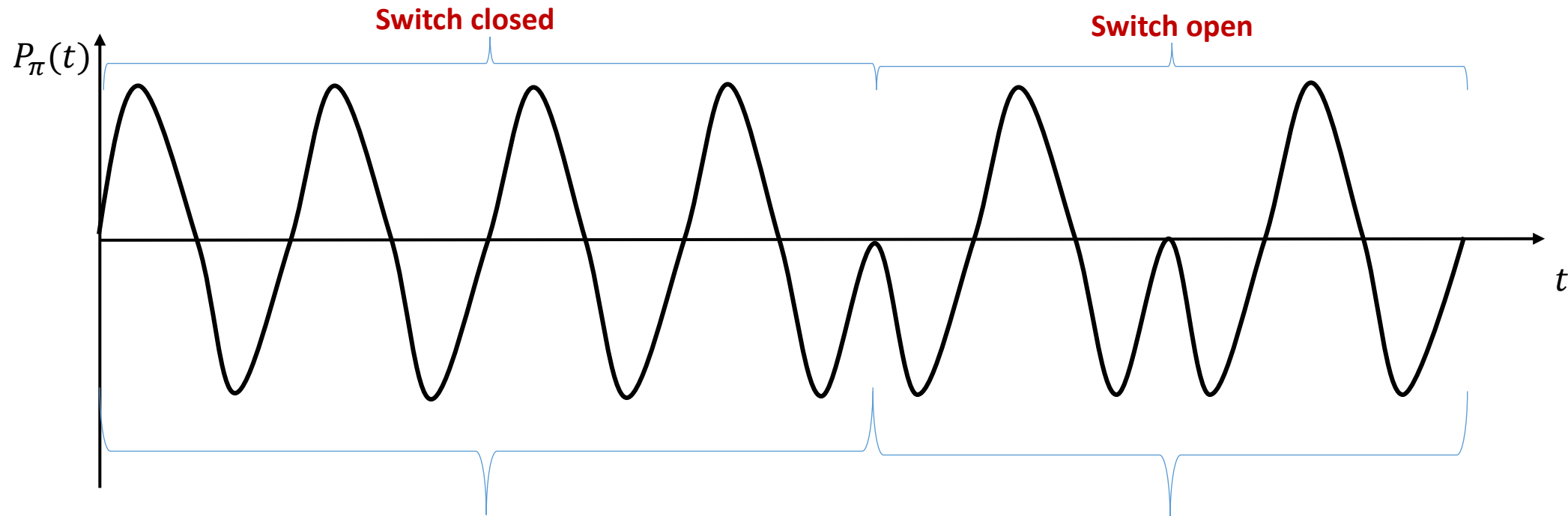


# PLL problem

- For PSK signals, PLL may never be able to lock to phase as the phase keeps on changing with the information bits or symbols.
- **Solution 1:** Use a training sequence before actual data transmission to lock to phase.
- **Solution 2:** Costas loop

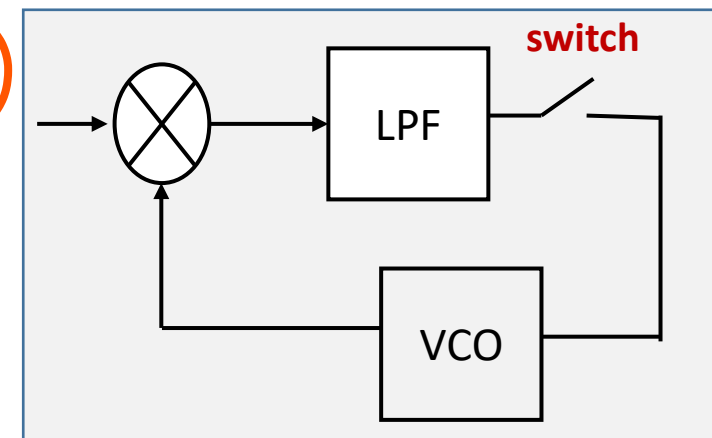
只為 BPSK 有效  
QPSK 不能  
知我全

# Use a training sequence



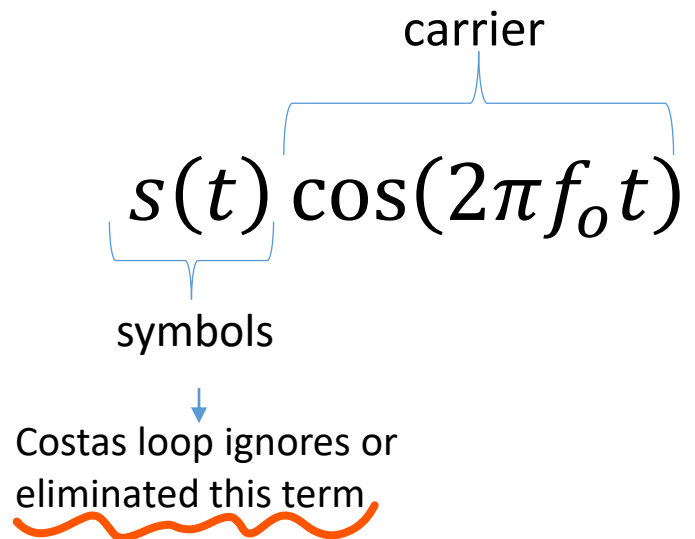
VCO lock  
Loop is on

VCO freeze  
Keeping  $v$  constant



# Classical Costas Loop

Main Idea: Costas loop eliminate phase information

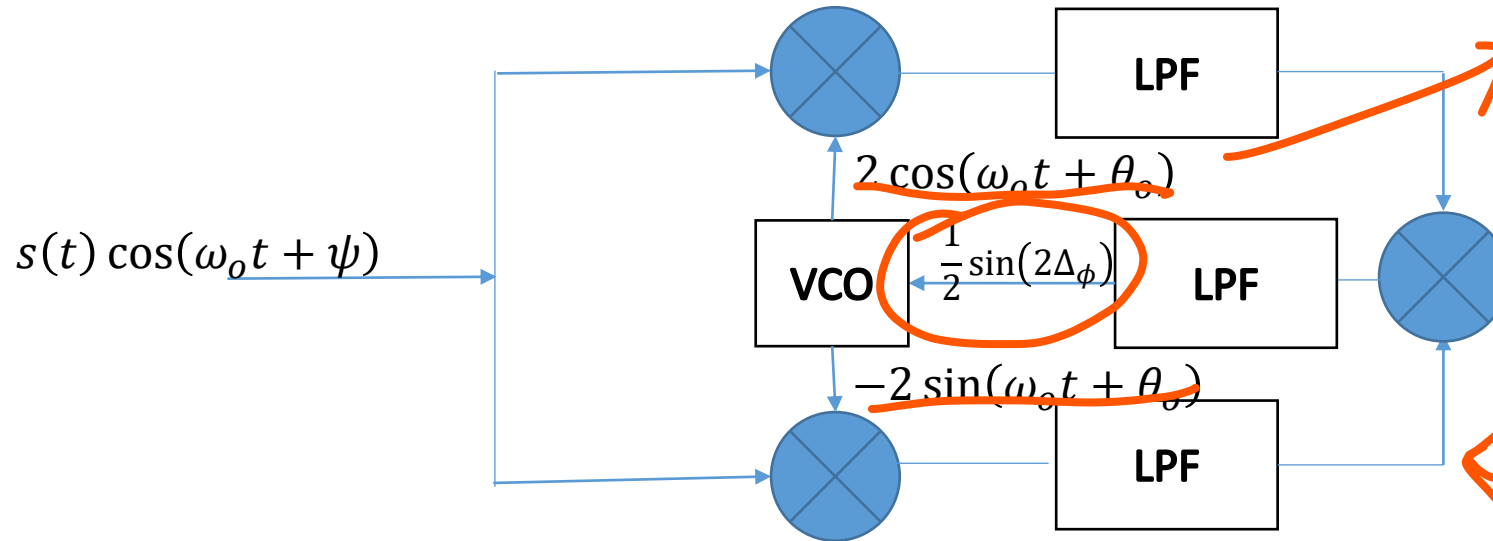


$$BPSK = A(t) \cos(\omega_0 t)$$

$$A(t) = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

# Classical Costas Loop

To use both the sine and the cosine from the VCO and create the voltage by combining them

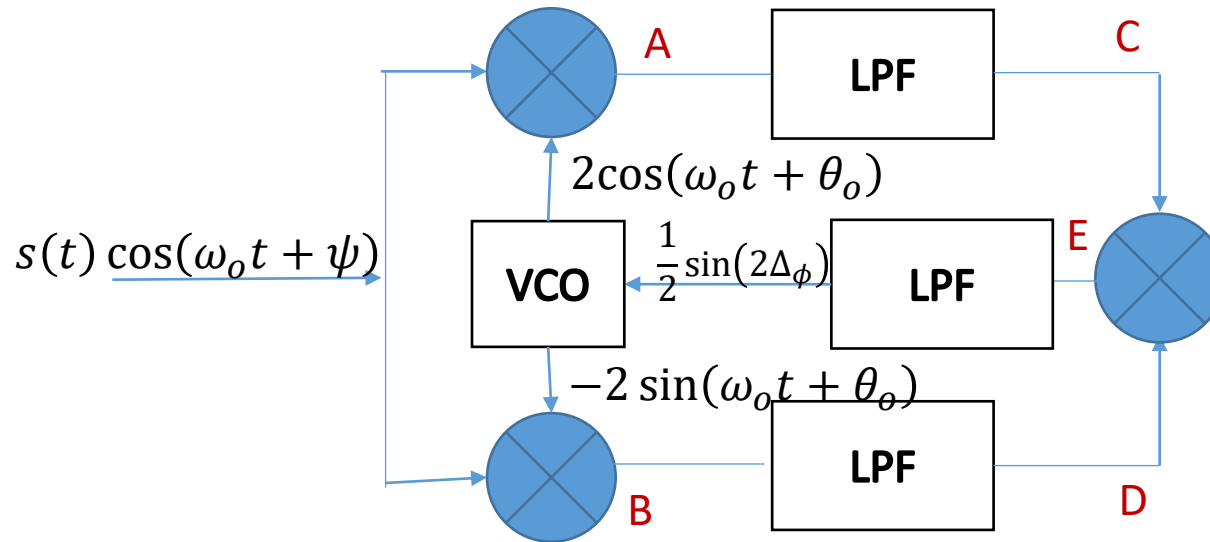


$$\Delta\phi = \psi - \theta_o$$

2个都用

(PLL只有一半)

# Classical Costas Loop



At point **A**:  $s(t) \cos(\omega_o t + \psi) \cdot 2\cos(\omega_o t + \theta_o)$   
 $= s(t) [\cos(\psi - \theta_o) + \cos(2\omega_o + \psi + \theta_o)]$

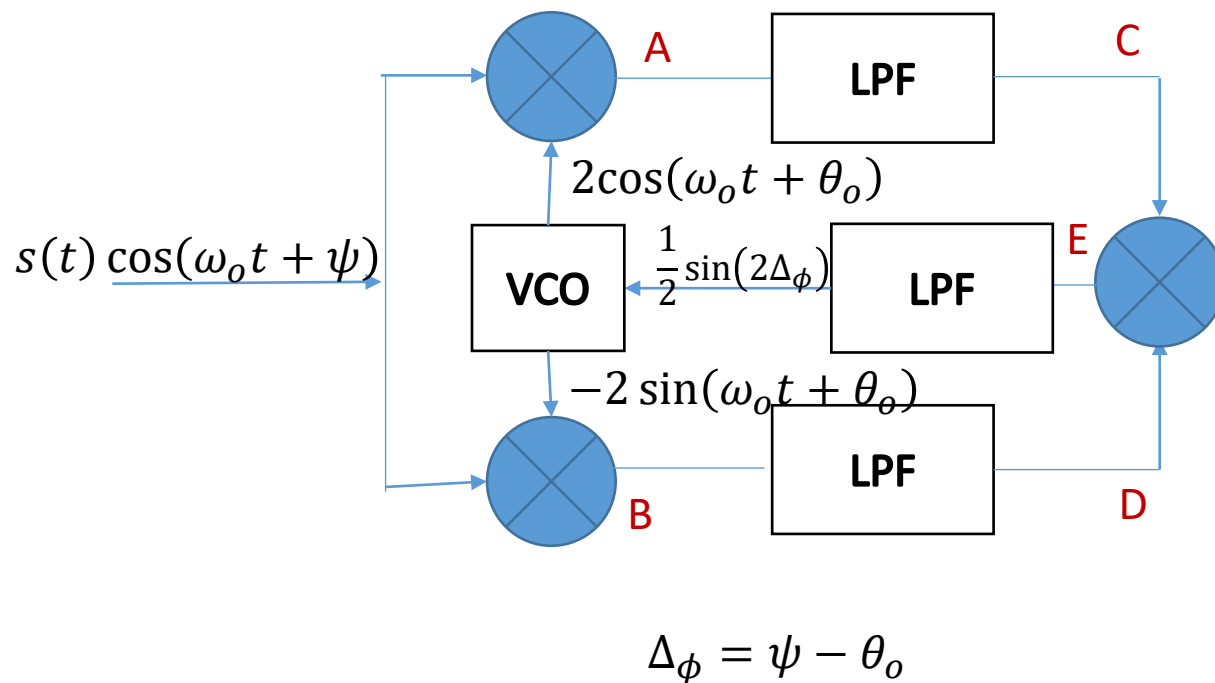
$$\Delta_\phi = \psi - \theta_o$$

At point **C** – after LPF:  $s(t) \cos(\Delta_\phi)$

At point **B**:  $s(t) \cos(\omega_o t + \psi) \cdot -2\sin(\omega_o t + \theta_o)$   
 $= s(t) [\sin(\psi - \theta_o) + \sin(2\omega_o + \psi + \theta_o)]$

At point **D** – after LPF:  $s(t) \sin(\Delta_\phi)$

# Classical Costas Loop



At point **E**:  $s(t)^2 \cos(\Delta\phi) \sin(\Delta\phi)$

$$= \frac{s(t)^2}{2} \sin(2\Delta\phi)$$

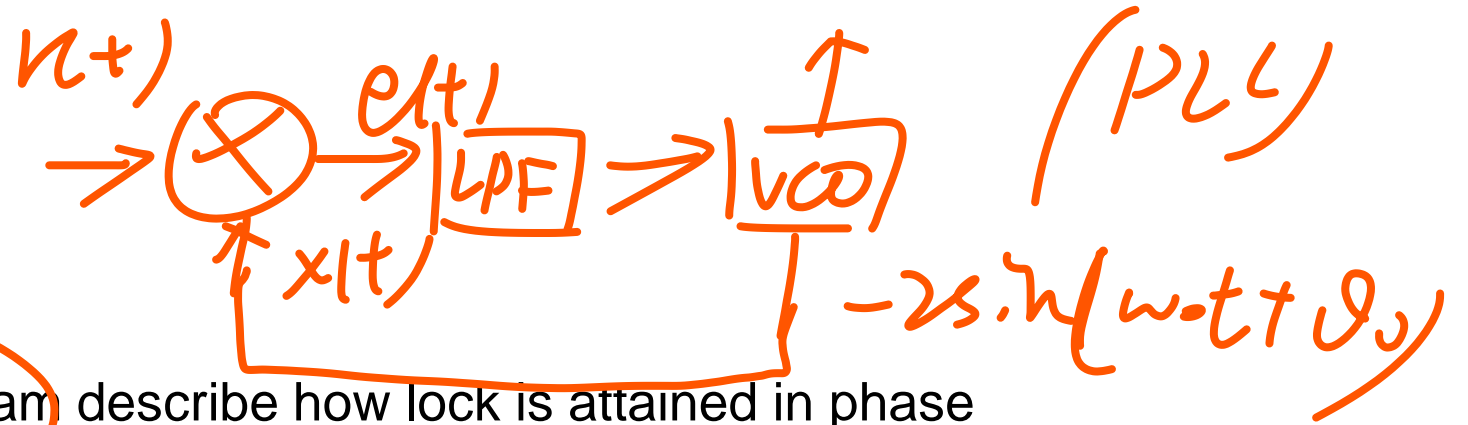
$$K \sin(2\Delta\phi)$$

Note that in BPSK  $s(t)^2 = 1$

$s(t) = 1$  or  $-1$

忽略相位改变

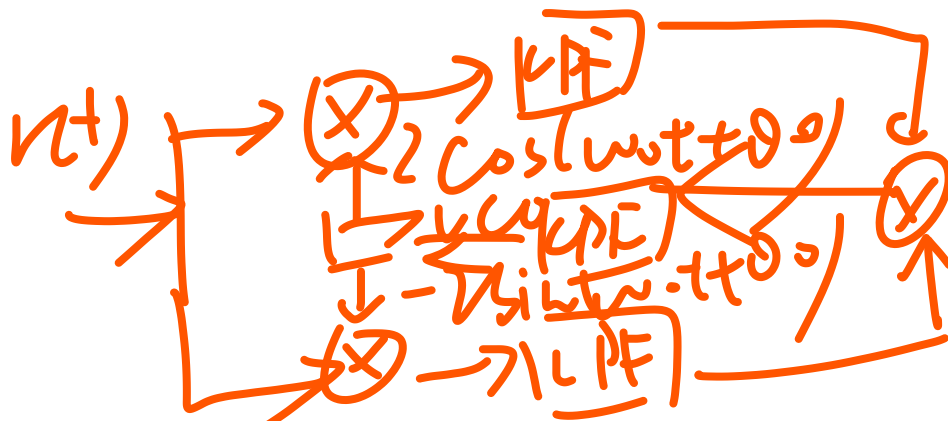
# Review Questions



- With the aid of a schematic diagram describe how lock is attained in phase locked loop (PLL) and the Costas loop.
- State the limitation of PLL in PSK and the techniques that can be used to address this problem
- The transmitted BPSK signal experience a doppler shift resulting in a frequency offset  $\Delta_f$ . Obtain the demodulated signal and comment on the obtained result.
- Explain how Costas-loop can be used to overcome the challenge faced by BPSK in PLL

多普勒频移

$$f_0 = \frac{f_s v}{v \pm v_s}$$



$$\Delta f = f_0 - f_s$$

$$f' = \frac{(v \pm v_s)}{(v \mp v_s)} f$$