

begin

Location l1 = Location (10,40)

integer w1 = 10

integer h1 = 20 // height

Set RGB = Set {225,225,225,0.8};

Color c1 = Color (RGB) // color

boolean r1 = false //rounded

Set a1 = {l1.xValue,l1.yValue,w1,h1}

Shape s2 = Rectangle(c1, a1, cl, r1)

end