# Technical Report of $Japanese\ Morphological$ Analyzer

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#### Abstract

In this TR, we first present a hybrid method for Japanese word segmentation. Word-level information is useful for analysis of known words, while character-level information is useful for analysis of unknown words, and the method utilizes both these two types of information in order to effectively handle known and unknown words. Then we discuss lemma identification in Japanese morphological analysis, which is crucial for a proper formulation of morphological analysis. Since Japanese words often have variation in orthography and the vocabulary of Japanese consists of words of several different origins, it sometimes happens that more than one writing form corresponds to the same lemma and that a single writing form corresponds to two or more lemmas with different readings and/or meanings. The current study focuses on disambiguation of heteronyms, words with the same writing form but with different word forms. To resolve heteronym ambiguity, we make use of goshu information, the classification of words based on their origin. Founded on the fact that words of some goshu classes are more likely to combine into compound words than words of other classes, we employ a statistical model based on CRFs (with hybrid method) using goshu information. The hybrid method and lemma identification are employed together in this TR.

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# Chapter 1

# Introduction

Automatic morphological analysis is a widely-used technique for the development of NLP systems and linguistically-annotated corpora. Morphological analysis in Chinese and Japanese is an important and difficult task. In these languages, words are not separated by explicit delimiters, and word segmentation must be conducted first in most natural language processing applications. One of the problems which makes word segmentation more difficult is existence of unknown (out-of-vocabulary) words. Unknown words are defined as words that do not exist in a system's dictionary. The word segmentation system has no knowledge about these unknown words, and determining word boundaries for such words is difficult. Accuracy of word segmentation for unknown words is usually much lower than that for known words.

In this TR, we first propose a hybrid method for Chinese and Japanese word segmentation, which utilizes both word-level and character-level information. Word-level information is useful for analysis of known words, and character-level information is useful for analysis of unknown words. We use these two types of information at the same time to obtain high overall performance.

A great amount of studies have attempted to develop software for performing automatic morphological analysis with high accuracy, and several systems for Japanese morphological analysis have been freely available (Asahara and Matsumoto, 2000[1]; Kudo et al., 2004[2]).

In traditional morphological analysis on computer, the task is divided into two sub-tasks: i) segmentation of an input string into a sequence of units, and ii) assignment of a part of speech (POS) tag to each segmented unit. Linguistic analysis of corpora, however, requires more information than one provided by these sub-tasks (see e.g., Mizutani, 1983[4]). For instance,

Japanese words often have variation in orthography; verb arawasu (to express) is written either as "表わす","表す," or "あらわす," and noun sakura (a cherry blossom) either as "桜," "サクァ," or "さくら" In examining the frequency of words occurring in a text, linguists usually want to collapse these variants. Japanese also has lots of heteronyms<sup>1</sup>, two or more words that have the identical writing form but different word forms. For instance, nouns namamono (raw food) and seibutu (a living thing) are both written as "生物." These issues are crucial for linguistic analysis of corpora, but are not handled by traditional Japanese morphological analyzers on computer. These tasks, though operating in opposite directions—one mapping two or more different writing forms onto a single word form and the other mapping one writing form onto more than one word form, can be regarded as the same problem; that is identification of lemmas, i.e., entry words in a dictionary. The task of identifying a lemma corresponding to each segmented unit in an input has been totally ignored in the study of automatic morphological analysis of Japanese.

In this paper, we also address a proper approach to Japanese morphological analysis, taking lemma identification into account. We first propose an electronic dictionary for Japanese morphological analysis, UniDic, which employs hierarchical definition of word indexes to represent orthographic variants as well as allomorphs. In this hierarchical structure, heteronyms are represented as different nodes with the same index but with different super-nodes. We then propose a statistical model for resolving heteronym ambiguity, making use of goshu information, the classification of words based on their origin. Founded on the fact that words of some goshu classes are more likely to combine into compound words than words of other classes, we employ a statistical model based on CRFs using goshu information.

<sup>&</sup>lt;sup>1</sup>An example of heteronym in English is "bow," which has two different meanings with different sounds, /bou/ and /bau/. In this paper, writing forms refer to representation in orthography, which corresponds to spelling in English. Word forms, on the other hand, are based on kana-reading and roughly correspond to sounds, although in a few cases, e.g., particles wa and e, there is dissociation between kana-reading and sound.

# Chapter 2

# Related Works

### 2.1 The Character Tagging Method

This method carries out word segmentation by tagging each character in a given sentence, and in this method, the tags indicate word-internal positions of the characters. We call such tags position-of-character (POC) tags (Xue, 2003[9]) in this paper. Several POC-tag sets have been studied (Sang and Veenstra, 1999[6]; Sekine et al., 1998[7]), and we use the 'B, I, E, S' tag set shown in Table  $2.1^{1}$ .

Table 2.1: The 'B, I, E, S' Tag Set

B	The character is in the beginning of a word.
I	The character is in the middle of a word.
E	The character is in the end of a word.
S	The character is itself a word.

An example of POC-Tagging:

Sentence: 窓の近くに大きな木があります。

POC Tag: 窓/B の/E 近/B く/E に/S 大/B き/I な/S 木/S が/S ぁ/B り/E ま/B す/E 。/S

The POC-tags can represent word boundaries for any sentences, and the word segmentation task can be reformulated as the POC-tagging task. The tagging task can be solved by using general machine learning techniques

The 'B, I, E, S' tags are also called 'OP - CN, CN - CN, CNCL, OP - CL' tags (Sekine et al., 1998[7]) or 'LL, MM, RR, LR' tags (Xue, 2003[9]).

such as maximum entropy (ME) models (Xue, 2003[9]) and support vector machines (Yoshida et al., 2003[8]).

This character tagging method can easily handle unknown words, because known words and unknown words are treated equally and no other exceptional processing is necessary. This approach is also used in base-NP chunking (Ramshaw and Marcus, 1995[5]) and named entity recognition (Sekine et al., 1998[7]) as well as word segmentation.

#### 2.2 UniDic

UniDic<sup>2</sup> is with the aim of providing a proper tool for Japanese morphological analysis (Den et al., 2007[10])<sup>3</sup>. The dictionary has the following features:

- 1. The unit for identifying a word is based on the short unit word (Maekawa, in press), which provides word segmentation in uniform size, without being harmed by too long words.
- 2. The indexes for words are defined at several levels, including *lemma*, form, and orthography, which enables us to represent orthographic variants as well as allomorphs.
- An extensive amount of phonological information, such as lexical accent and sandhi, is also described and can be utilized in speech research.

### 2.3 Word Segmentation Using Word-Level and Character-Level Information

For the Word-Level segmentation, taking Markov model as example (And we will use CRF). It is observed that the Markov model-based method has high overall accuracy, however, the accuracy drops for unknown words, and the character tagging method has high accuracy for unknown words but lower accuracy for known words (Yoshida et al., 2003[8]; Xue, 2003[9]). This seems natural because words are used as a processing unit in the Markov model-based method, and therefore much information about known words (e.g.,

<sup>&</sup>lt;sup>2</sup>Freely available at http://download.unidic.org/

<sup>&</sup>lt;sup>3</sup>Throughout the paper, writing forms, i.e., indexes at the orthography level, are written in Japanese characters, and word forms, i.e., indexes at the form level, are written in Romaji. A lemma is expressed by a triple consisting of a standardized word form, a standardized writing form, and a meaning articulated in English.

POS or word bigram probability) can be used. However, unknown words cannot be handled directly by this method itself. On the other hand, characters are used as a unit in the character tagging method. In general, the number of characters is finite and far fewer than that of words which continuously increases. Thus the character tagging method may be robust for unknown words, but cannot use more detailed information than character-level information.

Then, we propose a hybrid method which combines the Word-Level method and the character tagging method to make the most of wordlevel and character-level information, in order to achieve high overall accuracy. The hybrid method is mainly based on word-level Markov models, but both POC-tags and POS-tags are used in the same time and word segmentation for known words and unknown words are conducted simultaneously. (More detail see Hybird Method chapter. TODO)

#### 2.4 Goshu Information

Japanese words often have variation in orthography and the vocabulary of Japanese consists of words of several different origins, it sometimes happens that more than one writing form corresponds to the same lemma and that a single writing form corresponds to two or more lemmas with different readings and/or meanings.

Hence, the mapping from a writing form onto a lemma is important in linguistic analysis of corpora. The current study focuses on disambiguation of heteronyms, words with the same writing form but with different word forms. The paper shows that for resolving heteronyms in Japanese is to make use of goshu information. Goshu is the classification of words based on their origin. And it employed Mecab using goshu-related features and Mecab (with goshu) outperform Mecab (without goshu) in the heteronym disambiguation (see section-2.5). And It seems the Mecab is a preferable referenced JMA system while developing our JMA system.

### 2.5 Comparison of ChaSen and Mecab

ChaSen and Mecab are popular JMA and are with goshu information (see section-2.4).

ChaSen (Asahara and Matsumoto, 2000[1]) run with the published version of UniDic (a dictionary with the aim of providing a proper tool for Japanese morphological analysis), which employs (an extension of) a hidden Markov

model (HMM) to determine the optimal segmentation and POS assignment but can only bring a poor modeling for lemma identification, i.e., the unigram probability of lemmas given a writing form. Incorporating statistical information of goshu classes into an HMM-based analyzer, however, is problematic since in HMMs the only way to utilize goshu information is to introduce new tags that consist of combinations of POS tags and goshu classes and this will easily lead us to the data sparseness.

Mecab (Kudo et al., 2004[2]) is more recent and is based on a novel statistical method, conditional random fields (CRFs) (Lafferty et al., 2001[3]), which overcome several problems of HMMs including label bias, length bias, and difficulty in using features that can co-occur at the same position such as the POS tag and the goshu class. With the lexicon contained in ChaSen's standard dictionary and the RWCP Text Corpus as the training data, Mecab is shown to outperform ChaSen in the segmentation and POS assignment tasks.

### 2.6 Conclusion

From the survey, CRF are better choice than HMM and ME. Also we perform a small experiment on the CRF (from the CRF module of Jun's CMA) and the precision is 0.964 (Corpus are generated from the Mecab). And we think it is good enough for our JMA to develop based on the CRF. Also, JMA will use hybird method and the goshu information which are discussed above to gain a higher precision than 0.964.

# Chapter 3

# Algorithm

### 3.1 Problem Description

In Japanese morphological analysis, we assume that a lexicon (or dictionary) is available, which lists a pair of a word and its corresponding part-of-speech. The lexicon gives a tractable way to build a lattice from an input sentence. A lattice represents all candidate paths or all candidate sequences of tokens, where each token denotes a word with its part-of-speech.

In the building of the lattice, if no matching word could be found in the lexicon, unknown word processing would be invoked. That is, the characters in the same type would be grouped together as a candidate token. The character types include *hiragana*, *katakana*, Chinese characters, alphabets, numbers and punctuations.

Formally, the task of Japanese morphological analysis can be defined as follows. Let  $\mathbf{x}$  be an input, unsegmented sentence. Let  $\mathbf{y}$  be a path consisting of a sequence of tokens where each token is a pair of word  $w_i$  and its part-of-speech  $t_i$ . Then their relation could be described below, where  $\#\mathbf{y}$  is the number of tokens in the path  $\mathbf{y}$ :

$$\mathbf{y} = (\langle w_1, t_1 \rangle, \dots, \langle w_{\#\mathbf{y}}, t_{\#\mathbf{y}} \rangle) \tag{3.1}$$

Let  $\mathcal{Y}(\mathbf{x})$  be a set of candidate paths in a lattice built from the input sentence  $\mathbf{x}$  and a lexicon. The goal is to select a correct path  $\hat{\mathbf{y}}$  from all candidate paths in the  $\mathcal{Y}(\mathbf{x})$ .

The distinct property of Japanese morphological analysis is that the number of tokens y varies, since the set of labels and the set of states are not the same.

#### 3.2 Conditional Random Fields

To achieve the high accuracy and performance, our system uses the statistical analysis approach based on Conditional Random Fields (CRF)(Lafferty et al., 2001[3]).

CRFs are discriminative models and can thus capture many correlated features of the inputs. This allows flexible feature designs for hierarchical tagsets. CRFs have a single exponential model for the joint probability of the entire paths given the input sentence, while MEMMs consist of a sequential combination of exponential models, each of which estimates a conditional probability of next tokens given the current state. This minimizes the influences of the label and length bias.

As explained in 3.1, we use the lattice to represent the word boundary ambiguity in Japanese. This implies that the set of labels and the set of states are different, and the number of tokens  $\#\mathbf{y}$  varies according to a path.

In order to accommodate this, we define CRFs for Japanese morphological analysis as the conditional probability of an output path y given an input sequence x:

$$P(\mathbf{y}|\mathbf{x}) = \frac{1}{Z_{\mathbf{x}}} \exp\left(\sum_{i=1}^{\#\mathbf{y}} \sum_{k} \lambda_{k} f_{k}(\langle w_{i-1}, t_{i-1} \rangle, \langle w_{i}, t_{i} \rangle)\right)$$
(3.2)

where  $Z_{\mathbf{x}}$  is a normalization factor over all candidate paths, i.e.,

$$Z_{\mathbf{x}} = \sum_{\mathbf{y}' \in \mathcal{Y}(\mathbf{x})} \exp\left(\sum_{i=1}^{\#\mathbf{y}'} \sum_{k} \lambda_k f_k(\langle w'_{i-1}, t'_{i-1} \rangle, \langle w'_i, t'_i \rangle)\right)$$
(3.3)

 $f_k(\langle w_{i-1}, t_{i-1} \rangle, \langle w_i, t_i \rangle)$  is an arbitrary feature function over *i*-th token  $\langle w_i, t_i \rangle$  and its previous token  $\langle w_{i-1}, t_{i-1} \rangle$ .  $\lambda_k (\in \mathbf{\Lambda} = \{\lambda_1, \dots, \lambda_K\} \in \mathbb{R}^K)$  is a learned weight or parameter associated with feature function  $f_k$ .

Note that the formulation 3.2 is different from the widely-used formulation 3.4 below. The previous applications of CRFs assign a conditional probability for a label sequence  $\mathbf{y} = y_1, \dots, y_T$  given an input sequence  $\mathbf{x} = x_1, \dots, x_T$  as:

$$P(\mathbf{y}|\mathbf{x}) = \frac{1}{Z_{\mathbf{x}}} \exp\left(\sum_{i=1}^{T} \sum_{k} \lambda_{k} f_{k}(y_{i-1}, y_{i}, \mathbf{x})\right)$$
(3.4)

In formulation 3.2, CRFs deal with word boundary ambiguity. Thus, the size of output sequence T is not fixed through all candidates  $\mathbf{y} \in \mathcal{Y}(\mathbf{x})$ . The index i is not tied with the input  $\mathbf{x}$  as in the original CRFs, but unique to the output  $\mathbf{y} \in \mathcal{Y}(\mathbf{x})$ .

Here, we introduce the *global feature vector*  $\mathbf{F}(\mathbf{y}, \mathbf{x})$  below:

$$\mathbf{F}(\mathbf{y}, \mathbf{x}) = \{F_1(\mathbf{y}, \mathbf{x}), \dots, F_K(\mathbf{y}, \mathbf{x})\}$$
(3.5)

$$F_k(\mathbf{y}, \mathbf{x}) = \sum_{i=1}^{\#\mathbf{y}} f_k(\langle w_{i-1}, t_{i-1} \rangle, \langle w_i, t_i \rangle)$$
 (3.6)

Using the above global feature vector,  $P(\mathbf{y}|\mathbf{x})$  in formulation 3.2 can also be represented as:

$$P(\mathbf{y}|\mathbf{x}) = \frac{1}{Z_{\mathbf{x}}} \exp\left(\mathbf{\Lambda} \cdot \mathbf{F}(\mathbf{y}, \mathbf{x})\right)$$
(3.7)

The most probable path  $\hat{\mathbf{y}}$  for the input sentence  $\mathbf{x}$  is then given by

$$\hat{\mathbf{y}} = \underset{\mathbf{y} \in \mathcal{Y}(\mathbf{x})}{\operatorname{argmax}} P(\mathbf{y}|\mathbf{x}) = \underset{\mathbf{y} \in \mathcal{Y}(\mathbf{x})}{\operatorname{argmax}} \mathbf{\Lambda} \cdot \mathbf{F}(\mathbf{y}, \mathbf{x})$$
(3.8)

which can be found with the Viterbi algorithm.

# Chapter 4

# Dictionary

As explained in 3.1, we need a lexicon (or dictionary) to build the lattice in Japanese morphological analysis. So dictionary plays an important role in our JMA. That's because the character tagging method (in 2.1) cannot directly reflect lexicons which contain prior knowledge about word segmentation. We cannot ignore a lexicon since over 90% accuracy can be achieved even using the longest prefix matching with the lexicon.

Basing on the approach used in MeCab, we introduce the dictionary usage in our JMA.

### 4.1 Source Files of System Dictionary

The source files include dicrc, \*.csv, char.def, unk.def, matrix.def, rewrite.def, left-id.def, right-id.def, pos-id.def, which are described below respectively.

- dicrc

The MeCab configuration file. Table 4.1 is an example.

Table 4.1: Example of dicrc

```
config-charset = EUC-JP
dictionary-charset = EUC-JP
cost-factor = 800
bos-feature = BOS/EOS,*,*,*,*,*,*,*
eval-size = 8
unk-eval-size = 4
```

The meaning of each entry in Table 4.1 is described below.

**config-charset** character encoding of files dicrc, char.def, unk.def, rewrite.def, left-id.def, right-id.def and pos-id.def.

dictionary-charset character encoding of CSV files, used in compiling CSV files into binary file.

cost-factor scaling factor used in cost calculation.

**bos-feature** feature definition for sentence beginning and ending.

**eval-size** the number of features used in training evaluation on known words.

**unk-eval-size** the number of features used in training evaluation on unknown words.

#### - \*.csv

The CSV file contains the dictionary words in text format. Multiple CSV files could be defined if only its file extension is csv. Each line in the file is an entry of one word. Table 4.2 is an example of CSV file from IPA dictionary.

Table 4.2: Example of CSV

行く,994,994,8852,動詞,非自立,*,*,五段 カ行促音便,基本形,行く,イク,イク
行か,1002,1002,7754,動詞,非自立,*,*,五段 カ行促音便,未然形,行く,イカ,イカ
行こ,998,998,8417,動詞,非自立,*,*,五段 カ行促音便,未然ゥ接続,行く,イコ,イコ
行き,1014,1014,8036,動詞,非自立,*,*,五段 カ行促音便,連用形,行く,イキ,イキ
行け,986,986,7878,動詞,非自立,*,*,五段 カ行促音便,仮定形,行く,イケ,イケ

The meaning of each column in Table 4.2 is described below in Table 4.3.

Table 4.3: Format of CSV

column id	content example	meaning in Japanese	meaning in English
1	行く	表層形	string of the word entry
2	994	左連接状態番号	index as a left token in context state
3	994	右連接状態番号	index as a right token in context state
4	8852	コスト	word cost used in run time analysis
5	動詞	品詞	POS category in 1st level
6	非自立	品詞細分類1	POS category in 2nd level
7	*	品詞細分類2	POS category in 3rd level
8	*	品詞細分類3	POS category in 4th level
9	五段 カ行促音便	活用型	conjugation type
10	基本形	活用形	conjugation form
11	行く	基本形	base form
12	イク	読み	reading form
13	イク	発音	pronounciation form

In Table 4.3, the first four columns are mandatory for analysis. The succeeding columns are called *feature*, including those Japanese language characteristics such as POS, conjugation, etc.

The value in column 2 and 3 is the index in a context state, which index value is selected from *left-id.def* and *right-id.def* respectively. This value could also be set to -1, so that in dictionary compiling, MeCab would automatically select an appropriate index basing on those features in succeeding columns. Column 4 is a cost value of word. The smaller this value, the higher frequency this word is assumed.

#### - char.def

The definition file for unkown word processing, which groups characters into unkown words if they are in the same category. The characters are categorized into symbol, numeric, Kanji, Hiragana, Katakana, etc.

#### - unk.def

The feature definition file for the character categories defined in *char.def*. The format of this file is similar with that of CSV file.

#### - matrix.def

The definition file for the connection matrix. Each value in the matrix represents a cost value for connecting adjacent tokens, which cost value would be used in CRF analysis.

#### - rewrite.def

The definition file for feature selection. In this definition file, the features are selected or rewritten for the CRF analysis. For example, columns from 5 to 12 in Table 4.3 could be selected as features in the definition. Besides, as Japanese words often have variation in orthography, such as verb kuru (to come) is written either as "来 5" or "〈 5", by means of this definition file, the unified form "来 5" could be selected as the base form in the features.

#### - left-id.def & right-id.def

The definition file for feature index, which index value is used as column 2 and 3 in Table 4.3.

#### - pos-id.def

The definition file for POS index. In this file, index number is defined for each POS string. If this file is not defined, the POS index of each word would be set to 1 defaultly.

### 4.2 Binary Files of System Dictionary

After compiling, some of the dictionary source files are converted to binary type, which are used for run time analysis. These binary files are listed below.

- sys.dic
  - The binary file compiled from those CSV files \*.csv.
- char.bin
  - The binary file compiled from *char.def* and *unk.def*.
- unk.die
  - The binary file compiled from unk.def.
- matrix.bin
  - The binary file compiled from matrix.def.

### 4.3 User Dictionary File

User dictionary are just the CSV files, which format is the same as that in Table 4.3. Unlike the CSV files in system dictionary, which need to be compiled into a binary file *sys.dic* for run time using, multiple user CSV files could be loaded in run time directly. Table 4.4 is an example of user CSV file.

Table 4.4: Example of User Dictionary

康弘,-1,-1,0,名詞,固有名詞,人名,名,\*,\*,康弘,ヤスヒロ,ヤスヒロ 眞人,-1,-1,0,名詞,固有名詞,人名,名,\*,\*,眞人,マサト,マサト 藤樹,-1,-1,0,名詞,固有名詞,人名,名,\*,\*,藤樹,トゥジュ,トージュ 香与子,-1,-1,0,名詞,固有名詞,人名,名,\*,\*,香与子,カヨコ,カヨコ 千紘,-1,-1,0,名詞,固有名詞,人名,名,\*,\*,干紘,チヒロ,チヒロ

In Table 4.4, we could see that column 2 and 3 are set to -1. In this case, please confirm that the features in succeeding columns has a corresponding index value in file *left-id.def* and *right-id.def*, otherwise MeCab would not be able to select an appropriate index value for this entry. User could also ajust the cost value in column 4 with a small integer for those high frequency words.

### 4.4 Dictionary Usage

The CSV files in the source directory of system dictionary are editable so that user could revise words and add new words as well. When CSV files are modified or new CSV file is added, the source files of system dictionary need to be compiled into binary type for run time loading. The CSV files as user dictionary could be loaded at run time directly without compiling. The details of these files have been described in previous sections.

JMA supports different character encodings such as *EUC-JP* and *SHIFT-JIS*. The run time encoding type should be the same with that of system dictionary in binary type. A specific encoding type could be configured and used like below steps.

1. Set character encoding of system CSV files.

That is, set the entry **dictionary-charset** with value EUC-JP or SHIFT-JIS in dicrc file, which file is under source directory of system dictionary. The example of dicrc file is shown in Table 4.1, which file in IPA dictionary could be available as /jma/db/ipadic/src/dicrc.

2. Compile system dictionary source files to binary type in run time encoding.

Below is an example of compiling system dictionary files into run time encoding of EUC-JP.

```
$ cd bin
$ mkdir ../db/ipadic/bin_eucjp
$ ./jma_encode_sysdict --encode eucjp ../db/ipadic/src ../db/ipadic/bin_eucjp
```

In the above example, the source files of system dictionary are in directory ../db/ipadic/src. They are compiled to binary files in directory  $../db/ipadic/bin\_eucjp$ .

Before executing program  $jma\_encode\_sysdict$ , please ensure that the directory for binary files  $.../db/ipadic/bin\_eucjp$  already exists. The value of command option --encode in this program could be eucjp or sjis, which would be the character encoding type on JMA run time.

3. Set character encoding of user CSV file.

This step is similar with step 1, except with a different dicre file.

That is, set the entry **dictionary-charset** with value *EUC-JP* or *SHIFT-JIS* in *dicrc* file, which file is under the directory of system dictionary in binary type, instead of the directory in source type. That is because at JMA run time, only the binary directory of system dicitonary and user CSV file would be loaded.

The directory of IPA dictioanry in binary type could be available as  $/jma/db/ipadic/bin\_eucjp$ , and the example file of user CSV file could be /jma/db/userdic/eucjp.csv. Both of them are in EUC-JP encoding type.

4. Set the encoding type at JMA run time analysis.

That is, call JMA library interface Knowledge::setEncodeType() before loading dictionary files. The parameter<sup>1</sup> of this interface should be the same with the encoding type used in step 2.

 $<sup>^1</sup> Knowledge:: ENCODE\_TYPE\_EUCJP \ or \ Knowledge:: ENCODE\_TYPE\_SJIS$ 

# Appendix A

Appendix - Project schedules and milestones

### APPENDIX A. APPENDIX - PROJECT SCHEDULES AND MILESTONES18

	Milestone	Start	Finish	In Charge	Description	Status
1	Survey on the project	2008- 05- 04	2008- 05- 15	Vernkin	1. Have a general overview of current Japanese Segmenta- tion techniques and their dif- ferences. 2. Select a suitable one and do more research on it.	Finished
2	Experiment using CMA approach	2009- 05- 11	2009- 05- 15	Jun	Experiment CMA approach using only character-level information, which result reached 0.96 on ASAHI text. To improve the result further for JMA, we would adopt the hybrid approach, which utilizes both word-level and character-level information.	Finish
2	Analyze requirement specification, and study the potential solutions	2009- 05- 18	2009- 05- 22	Vernkin	Analyze requirements, and study the hybrid approach.	Finish
3	Implement the Japanese morpho- logical analyzer	2009- 05- 25	2009- 06- 26	Jun	Implement an initial version of this project.	On going
4	Experiment and debugging	2009- 06- 29	2009- 07- 24	Vernkin	Experiment the system on training data and test data, and debugging the system.	
5	Refine the code, finish TR and doxygen document	2009- 07- 27	2009- 07- 31	Jun	Optimize and enhance the code. Integrate the documents available into TR and generate doxygen documents.	

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