# System Testing

1. **Allow stock / inventory control to be maintained –** Equipment or stocks can be maintained in the Equipment window, the user can add, edit, and remove equipment.

Graphical user interface, application

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| **Task** | **Proof** | **Result** |
| Adding a new equipment | Graphical user interface, application  Description automatically generated  Graphical user interface, table  Description automatically generated | Pass |
| Editing an equipment |  | Pass |
| Removing an equipment |  | Pass |

1. **Allow management to print lists of users and lists of stock –** The list of users and stock can be printed if its connected to a printer.

Graphical user interface

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| **Task** | **Proof** | **Result** |
| Printing list of users |  | Pass |
| Printing list of stock |  | Pass |

1. **Allow the addition and removal of users –** Customers can be added, edited, and removed in the Customers window by the admin.

Graphical user interface

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| **Task** | **Proof** | **Result** |
| Adding a customer |  | Pass |
| Removing a customer |  | Pass |

1. **Allow management to check overdue accounts –** The user can check all orders, active orders, and overdue accounts in the Orders window.

Graphical user interface, table

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| **Task** | **Proof** | **Result** |
| Checking of overdue accounts |  | Pass |

1. **Allow users to rent and purchase items/service –** The user can rent the item in Rent window and see the transaction in the Orders window.

Graphical user interface, application

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| **Task** | **Proof** | **Result** |
| Rent items |  | Pass |

1. **Allow users to return rented/purchased items –** Items can be returned through the Return windows and the transaction can be seen in the Orders window if the user have returned the item.

Graphical user interface, application

Description automatically generated

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| **Task** | **Proof** | **Result** |
| Return items |  | Pass |