

Java Read Files

Read a File

In the previous chapter, you learned how to create and write to a file.

In the following example, we use the `Scanner` class to read the contents of the text file we created in the previous chapter:

Example

```
import java.io.File; // Import the File class
import java.io.FileNotFoundException; // Import this class to handle errors
import java.util.Scanner; // Import the Scanner class to read text files

public class ReadFile {
    public static void main(String[] args) {
        try {
            File myObj = new File("filename.txt");
            Scanner myReader = new Scanner(myObj);
            while (myReader.hasNextLine()) {
                String data = myReader.nextLine();
                System.out.println(data);
            }
            myReader.close();
        } catch (FileNotFoundException e) {
            System.out.println("An error occurred.");
            e.printStackTrace();
        }
    }
}
```

The output will be:

```
Files in Java might be tricky, but it is fun enough!
```

Get File Information

To get more information about a file, use any of the `File` methods:

Example

```
import java.io.File; // Import the File class

public class GetFileInfo {
    public static void main(String[] args) {
        File myObj = new File("filename.txt");
        if (myObj.exists()) {
            System.out.println("File name: " + myObj.getName());
            System.out.println("Absolute path: " + myObj.getAbsolutePath());
            System.out.println("Writeable: " + myObj.canWrite());
            System.out.println("Readable " + myObj.canRead());
            System.out.println("File size in bytes " + myObj.length());
        } else {
            System.out.println("The file does not exist.");
        }
    }
}
```

The output will be:

```
File name: filename.txt
Absolute path: C:\Users\MyName\filename.txt
Writeable: true
Readable: true
File size in bytes: 0
```