Problem 2 Report: Parallel Performance of Matrix Multiplication

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Compilation & Execution

To avoid installing Java manually, this project includes a Dockerfile for a consistent Java development environment.

- 1. Install Docker by following these instructions.
- 2. Build and run the project using:

```
make run
./tester.sh <NameOfTheJavaFile>

# If Java is Already Installed
# You can directly compile and run the Java file on your machine:

javac <NameOfTheJavaFile>.java
java <NameOfTheJavaFile>
```

1. Environment

All tests were executed inside a Docker container using the following image:

FROM openjdk:21-slim

Property	Value
Java Version	21
OS Name	Linux
OS Version	6.8.0-52-generic
Architecture	amd64
Available processors (cores)	8
Max memory (MB)	3936

1 2. Benchmark Results

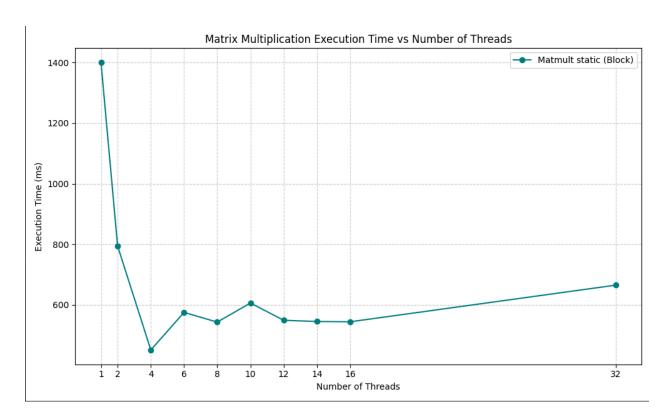
Serial Execution

Threads	1	2	4	6	8	10	12	14	16	32
Default serial (ms)	2016	2206	2128	198 5	2081	1964	2150	2071	2180	1991

> The serial implementation doesn't benefit from multiple threads, so the time remains roughly constant.

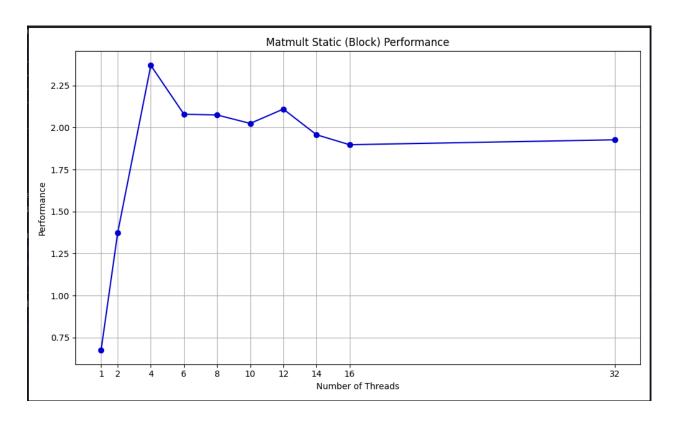
I used the Static block approach to multi thread this java code

Parallel Execution Time (ms)



Threads	1	2	4	6	8	10	12	14	16	32
Matmult static (Block ms)	1400	794	451	575	543	606	549	545	544	665

Performance (1 / execution time in s)



Threads	1	2	4	6	8	10	12	14	16	32
Matmult static (Block)	0.68	1.37	2.37	2.08	2.07	2.02	2.11	1.96	1.90	1.93

3. Analysis & Interpretation

PCPU Information

Property	Value
Architecture	x86_64
CPU op-mode(s)	32-bit, 64-bit
CPU(s)	8
Core(s) per socket	4
Thread(s) per core	2
Socket(s)	1
Vendor ID	GenuineIntel
Model name	11th Gen Intel(R) Core(TM) i7-11370H
Base Frequency	3.30 GHz
Max Turbo Frequency	4.80 GHz
L1d Cache	192 KiB (4 instances)
L1i Cache	128 KiB (4 instances)
L2 Cache	5 MiB (4 instances)
L3 Cache	12 MiB (1 instance)
Hyperthreading	Enabled
Virtualization	VT-x
NUMA Node(s)	1
NUMA node0 CPU(s)	0-7

5. Interpretation of Parallel Results

Analysis of Static Block Parallelization Based on CPU Architecture

The performance of the static block matrix multiplication was evaluated across different thread counts on a system equipped with an 11th Gen Intel® Core™ i7-11370H processor. This CPU features 4 physical cores and supports hyperthreading, allowing up to 8 logical threads.

Results show a **significant performance improvement** as the number of threads increases from **1 to 4**, indicating efficient parallel utilization of the available physical cores. However, beyond 4 threads, the performance gain **diminishes**, and in some cases **slightly regresses**. This plateau corresponds to the use of **hyperthreads**, which share physical core resources and thus offer **limited performance benefits** for compute-intensive tasks.

When using more than 8 threads, **performance begins to degrade** due to **thread oversubscription**, leading to increased **overhead from context switching** and **resource contention**.

These findings demonstrate that static block decomposition achieves optimal performance when the number of threads aligns with the number of physical cores, and that hyperthreading and excessive parallelism can introduce inefficiencies for this particular workload.