IZQALAN NOR'IZAD

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WORK EXPERIENCE

Software Engineering Intern

Sept 2023 - Current

PayNet

Bangsar South, Kuala Lumpur

- Payments Network Malaysia Sdn Bhd (PayNet) is the national payments network and shared central infrastructure for Malaysia's financial markets.
- Developed, maintained, and optimized Malaysia core finacial platform, ensuring efficient transaction processing and adherence to security standards.

Software Engineering Consultant

May 2021 - Oct 2023

Kajang, Selangor

Universiti Tenaga Nasional R&D

- Developed a power grid monitoring platform for TNB (Tenaga Nasional Berhad) utilizing React.js and Firebase, providing
- Implemented and managed a robust CI/CD pipeline, streamlining development and deployment processes.
- Ensured reliable delivery of software previews and updates through the CI/CD pipeline.
- Integrated repositories with CI/CD systems for automated testing, build, and deployment to multiple environments.
- Platform is built using ReactJs framework and Redux-saga state manager.

an intuitive and responsive user interface, real-time data visualization.

Software Engineer

Jan 2020 - Sept 2020

Emunio Innovation (Chime Visitors)

Kuala Lumpur, Malaysia

- Took on the role of developing the front-end and back-end of a visitor management system utilizing ReactJs, Flutter, and NodeJs Express.
- Employed Flutter for cross-platform mobile application development, enhancing the system's accessibility and usability.
- Utilized NodeJs Express for the back-end development, enabling efficient server-side logic and data management.
- Implemented a robust front-end integration test suite, contributing to increased development productivity and confidence in deployment.

EDUCATION

Universiti Kebangsaan Malaysia

Oct. 2021 - Present

Bachelors (Honours) of Computer Science

Bangi, Selangor

Universiti Tenaga Nasional Diploma in Computer Science Oct 2016 – Feb 2019

Kajang, Selangor

PROJECTS

Final Year Project

Oct 2022 – Present

Universiti Kebangsaan Malaysia

Hyperledger Fabric, Go, NextJs

- An e-voting platform built on the Distributed Ledger Technology (DLT) Hyperledger Fabric is a secure, transparent, and decentralized system that allows individuals to vote electronically in an election.
- The goal of this system is to prevent election fraud by making voting trasaction traceable and by transaction validation by multiple network members.
- This project uses Hyperledger Fabric Blockchain network, NextJs Typescript, Gin-gonic framework as REST API framework and Go language for writing chaincodesmart contract.

Media Downloader Client

2020

Personal

C# .NET

- Built a media downloader for a cloud storage provider by scraping items in an album
- My most successful open source software with over 70,000 downloads
- Only did it for clout

Diploma Project

Nov 2018 - Feb 2019

Android Java

Universiti Tenaga Nasional

- Developed a unique co-sharing kitchen platform that connects individuals based on their culinary interests, allowing them to share kitchens and collaborate on cooking projects, envisioning it as a "Tinder for foodies."
- Developed a consumer facing mobile application using Android Java.

SKILLS

JavaScript	 Hyperledger Fabric 	- AWS EC2	- C#
TypeScript	ReactJs	Firebase	- CI/CD
- Go	NodeJs	Redux	

- Golang - Firebase - Java