

Type-checking knowledge graphs

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Abstract. We first present a formal view of a knowledge graph. On this basis, the type-checking rules are developed to define correct typing relationships among the triples of a knowledge graph. We discuss the algorithms for verifying the typing relationships against the given knowledge graph. Finally, we present the experimental results of type-checking the Yago4 knowledge graph.

Keywords: RDF stores · graph databases · knowledge graphs · database statistics · statistics of graph databases.

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1 Introduction

This is intro... [1].

2 Formal framework

This section describes the formal view of knowledge graphs

3 Typing knowledge graphs

3.1 Typing literals

3.2 Typing identifiers

– The following is view from the formalization.

The set I includes individual identifiers I_i , class identifiers I_c and predicate identifiers I_p . Let $i_1, i_2 \in I$. The relationship preceeds \preceq on the set I is defined as follows. If the identifier i_1 is more specific than or equal to i_2 with respect to the conceptual schema of a knowledge graph, then $i_1 \preceq i_2$.

The relationship \preceq defines a partial ordering of the identifiers from I that we denote (I, \preceq) . As described in the section on formalization, the class identifiers I_c stand for the types of individual identifiers I_i . Hence, the partial ordering (I, \preceq) is defined by means of the relationships `rdf:type`, `rdfs:SubClassOf` and `rdfs:subPropertyOf`. In this way, we obtain also the isomorphical poset defined on the interpretations of individual types (classes) using the subsumption relationship \subseteq .

– We now state the above in the realm of the sub-typing relationship.

Stored sub-typing of identifiers.

- Partial ordering defined with triples in a database.
- The relationships that poset covers are `rdf:type`, `rdfs:subClassOf` and `rdfs:subPropertyOf`.
- All identifiers included in the relationship \preceq_1 .
- This allows us to separate and also address separately the ssg and subtyping relationship.
- The relation \preceq_1 includes solely the stored relationships among identifiers.
- The relation \preceq is the relation \preceq_1 extended with the reflexivity and transitivity.
- Opportunity to introduce “mixed” objects including ground and schema components.

Reflecting the one-step relationship `rdf:type` in (\mathcal{I}, \preceq) .

$$\frac{I_1 \in \mathcal{I}_i \quad I_2 \in \mathcal{I}_c \quad (I_1, \text{rdf:type}, I_2) \in \mathcal{D}}{I_1 \preceq_1 I_2} \quad (1)$$

Including the one-step relationship `rdfs:subClassOf` in (\mathcal{I}, \preceq) .

$$\frac{I_1, I_2 \in \mathcal{I}_c \quad (I_1, \text{rdfs:subClassOf}, I_2) \in \mathcal{D}}{I_1 \preceq_1 I_2} \quad (2)$$

Including the one-step relationship `rdfs:subPropertyOf` in (\mathcal{I}, \preceq) .

$$\frac{I_1, I_2 \in \mathcal{I}_p \quad (I_1, \text{rdfs:subPropertyOf}, I_2) \in \mathcal{D}}{I_1 \preceq_1 I_2} \quad (3)$$

– Show that all identifiers are included.

Subtyping identifiers.

– Relate everything with subsumption poset.

Generalizing one-step relationship \preceq_1 to the relationship \preceq in (\mathcal{I}, \preceq) . \preceq_1 is a basis of \preceq .

$$\frac{I_1, I_2 \in \mathcal{I} \quad I_1 \preceq_1 I_2}{I_1 \preceq I_2} \quad (4)$$

Subtyping is reflexive.

$$\frac{S \in \mathcal{I}}{S \preceq S} \quad (5)$$

The subtype relationship is transitive. We require that the symbols S , U and T are identifiers. Note that S can be an individual identifier while U and T have to represent classes.

$$\frac{S, U, T \in \mathcal{I} \quad S \preceq U \quad U \preceq T}{S \preceq T} \quad (6)$$

Types include a special type \top that represents the most general type in the ontology. Every type is more specific than the top type \top .

$$S \preceq \top \quad (7)$$

Typing of identifiers. A base type of an individual identifier I is a type related to I by the relationship \preceq_1 . Derivation of base types of I is defined using the following rule.

$$\frac{I \in \mathcal{I}_i \quad C \in \mathcal{I}_c \quad I \preceq_1 C}{I :_1 C} \quad (8)$$

There are two possible ways of defining a type of an identifier. One way is to use the relationship \preceq . The other way is to use existent typing.

All possible types of I include the base types of I and all types that are more general than the base types. Note that the relationship \preceq subsumes the relationship \preceq_1 .

$$\frac{I \in \mathcal{I}_i \quad C \in \mathcal{I}_c \quad I \preceq C}{I : C} \quad (9)$$

The bridge between the typing relation and subtype relation is provided by adding a new typing rule [5]. The following rule is called *rule of subsumption*.

$$\frac{I \in \mathcal{I}_i \quad I : S \quad S \preceq T}{I : T} \quad (10)$$

3.3 Intersection type

The instances of the intersection type $T_1 \wedge T_2$ are objects belonging to both T_1 and T_2 . The type $T_1 \wedge T_2$ is the greatest lower bound of the types T_1 and T_2 . In general, $\wedge[T_1 \dots T_n]$ is the greatest lower bound of types $T_1 \dots T_n$ [3, 4].

$$T_1 \wedge T_2 \preceq T_1 \quad (11)$$

$$T_1 \wedge T_2 \preceq T_2 \quad (12)$$

$$\wedge[T_1 \dots T_n] \preceq T_i \quad (13)$$

If the type S is more specific than the types $T_1 \dots T_n$ then S is more specific than $\wedge[T_1 \dots T_n]$. First, we present the rule for a pair of types T_1 and T_2 .

$$\frac{S \preceq T_1 \quad S \preceq T_2}{S \preceq T_1 \wedge T_2} \quad (14)$$

$$\frac{\text{forall } i, S \preceq T_i}{S \preceq \wedge[T_1 \dots T_n]} \quad (15)$$

3.4 Union type

The intersection and union types are dual. This can be seen also from the rules that are used for each particular type.

The instances from the union type $T_1 \vee T_2$ are either the instances of T_1 or T_2 , or the instances of both types. The type $T_1 \vee T_2$ is the smallest upper bound of the types T_1 and T_2 . In general, $\vee[T_1 \dots T_n]$ is the smallest upper bound of types $T_1 \dots T_n$ [2].

$$T_1 \preceq T_1 \vee T_2 \quad (16)$$

$$T_2 \preceq T_1 \vee T_2 \quad (17)$$

$$T_i \preceq \vee[T_1 \dots T_n] \quad (18)$$

If the type T is more general than the types $S_1 \dots S_n$ then T is more general than $\vee[S_1 \dots S_n]$. First, we present the rule for types T_1 and T_2 .

$$\frac{S_1 \preceq T \quad S_2 \preceq T}{S_1 \vee S_2 \preceq T} \quad (19)$$

$$\frac{\text{forall } i, S_i \preceq T}{\vee[S_1 \dots S_n] \preceq T} \quad (20)$$

3.5 Type-checking triples

Triples and schema triples.

- Is the following defined in formalization of KG?
- Maybe typing of ground, schema triples is presented? Which aspect?
- Show the complete poset of triples.
- Define the set of ground triples.
- Define the set of type triples (schema triples) and the schema graph.
- Define the stored schema graph.

Deriving a base type of a triple. The base type of an individual identifier i is a class c related to i by one-step relationship \preceq_1 . In terms of the concepts of a knowledge graph, c and i are related by the relationship `rdf:type`.

A base type of a triple $t = (s, p, o)$ is a triple $T = (T_s, T_p, T_o)$ that includes the base types of t 's components. A base type of a triple is defined by the following rule.

$$\frac{s :_1 T_o \quad p :_1 T_p \quad T_p \preceq \text{rdf:Property} \quad o :_1 T_o}{(s, p, o) :_1 T_s * T_p * T_o} \quad (21)$$

The types of s and o can be any classes T_s and T_o from \mathcal{I}_c , while the type of p has to be a class T_p that is a subclass of `rdf:Property`. The typing of a triple t is correct since the interpretation of T includes t . Moreover, the types T that are derived by the above rule are minimal in the sense that given the information provided, i.e., the types of t 's components, their interpretations are minimal possible comparing them to the interpretations of all other derived types of t .

Deriving a top type of a triple. The following rule is a judgment for a top type of a concrete triple $t = (s, p, o)$. A top type of a triple t is the most specific type from the stored schema graph which interpretation includes t .

We first find the schema triples for a given predicate p . The set of stored schema triples is constructed by selecting the most specific schema triples with a predicate that is more general than p .

$$S_0 = \{(T_s, p', T_o) \mid p' \succeq p \wedge (p', \text{dom}, T_s) \in g \wedge (p', \text{rng}, T_o) \in g \wedge \nexists p'' (p'' \preceq p' \wedge (p'', \text{dom}, T_s) \in g \wedge (p'', \text{rng}, T_o) \in g)\} \quad (22)$$

Generator view of rules: Just describe the properties of pre-conditions and conclusions.

$$\frac{T \in \text{ssg} \quad p \preceq T_p \quad \text{for all } T' \in \text{ssg}, T' \succ T \vee p \succ T'_p \vee T'_p \succ T_p}{(s, p, o) :_2 T} \quad (23)$$

$$\frac{T \in \text{ssg} \quad t :_1 T_1 \quad T_1 \preceq T \quad \exists S \in \text{ssg}, S \prec T \wedge T_1 \preceq S}{(s, p, o) :_2 T} \quad (24)$$

The first two premises require that the type T is an element of the stored schema graph, and the predicate of T , i.e., T_p , is more general than the predicate p of the input triple (s, p, o) .

The last premise in the above rule requires that the top type T is the least general type including a predicate equal or more general to p . The condition can be better understood in the existential form: $\exists T' \in \text{ssg} : T' \preceq T \wedge p \preceq T'_p \preceq T_p$.

Note that the rule is not linked to the t 's components s and o in any way. This means that $s \preceq T_S$ and $o \preceq T_O$ may not hold.³

From the other point of view, the schema triples are obtained from the inherited values of the predicates `rdfs:domain` and `rdfs:range`. The inherited values have to be the closest when traveling from property p towards the more general properties. Note that multiple different schema triples are possible only in the case of multiple inheritance.

Typing a triple.

- Why the type selected from *ssg*?
- How (conceptually) types from *ssg* are selected?

The type of a triple $t = (s, p, o)$ is computed by first deriving the base type T and the top type S of t . Then, we check if S is reachable from T through the sub-class and sub-property hierarchies, i.e., $T \preceq S$.

$$\frac{(s, p, o) :_1 T \quad (s, p, o) :_2 S \quad (T \preceq S)}{(s, p, o) : S} \quad (25)$$

- How to compute $T \preceq S$? Refer to position where we have a description.
- How to gather a complete type of t including different $S \in \text{ssg}$? Union of selected S 's... this is a complete type. It does make sense.

- Order the possible derivations, gatherings (groupings) ... of types.
- How to derive all possible types of a triple? How to integrate them using union and intersection types?
- How to derive types of a triple deriving in some specific direction? For example, the cover (lub) type of a triple? The most specific type (base type)?

- Possible diagnoses.
- Components not related to a top type of a triple?
- Components related to sub-types of a top type?

³ Does it make sense to add the conditions? Further, at this point the type errors can be caught.

– Above pertain to all components.

3.6 Typing a graph.

- What is a type of a graph?
- A type of a graph is a graph!
- It includes a set of schema triples forming a schema graph.

- Typing a graph bottom-up?
- Checking that all the triples are of correct types.

Typing a schema triple.

- What can be checked?
- Is a schema triple properly related to the super-classes and types of components.
- Consistency of the placement of a class in an ontology. What is this?
- A class or predicate component not related to other classes?
- A class or predicate component attached to “conflicting” set of classes? What can be detected?
- @kiyoshi Do you see any other examples?
-

4 Empirical analysis

5 Conclusions

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