

# REDUKCIJA ŠTEVILA LOGIČNIH OPERATORJEV ZA QCA

1. seminar pri predmetu Nekonvencionalne platforme in metode procesiranja,  
Fakulteta za računalništvo in informatiko

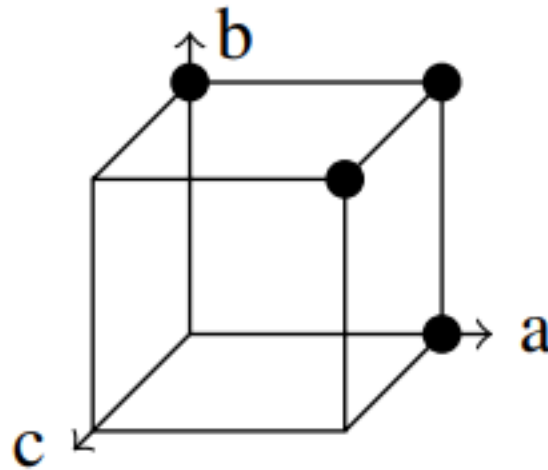
Skupina 3: Iztok Bajcar, Ana Luetić, Timotej Zgonik

# Funkcije treh spremenljivk

- funkcijo zapišemo kot disjunkcijo mintermov
- vsak minterm predstavlja eno oglišče enotske kocke
- iščemo najmanjše pokritje množice oglišč

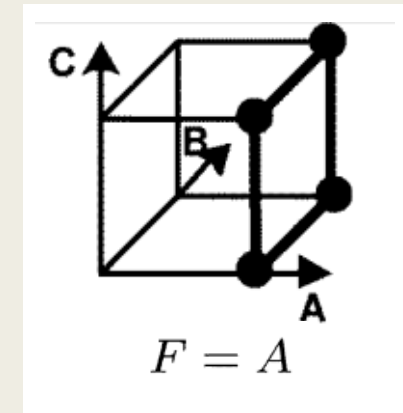
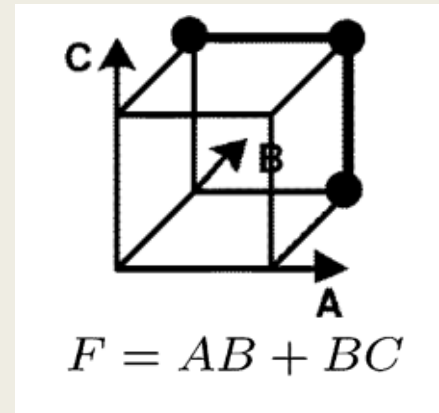
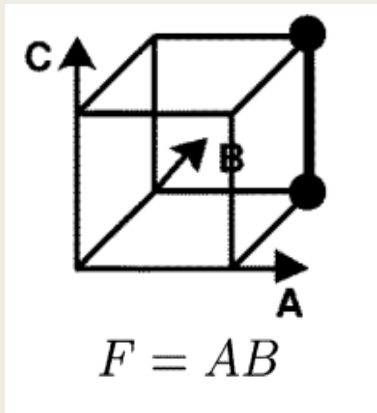
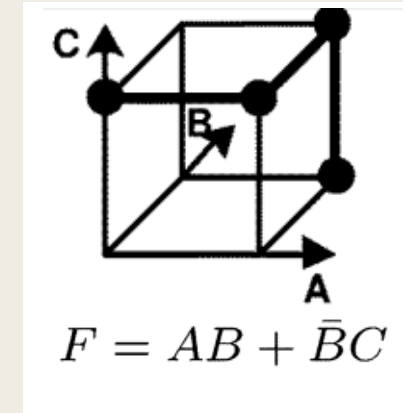
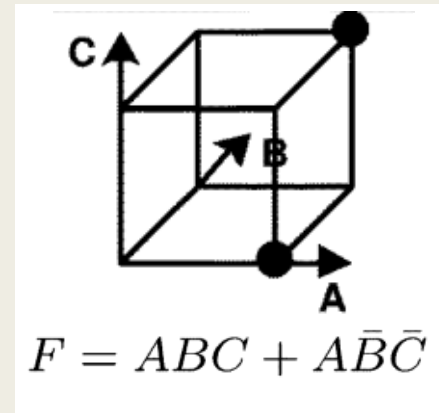
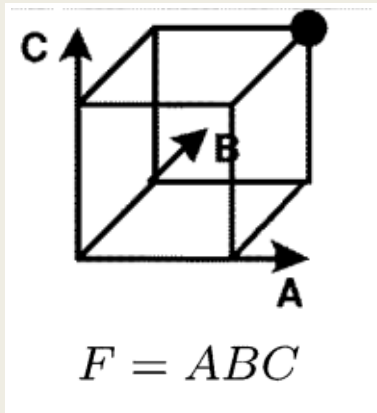
Primer:  $f(a, b, c) = \bar{a}\bar{b}\bar{c} \vee \bar{a}\bar{b}c \vee \bar{a}b\bar{c} \vee \bar{a}bc$

$a$	$b$	$c$	$f(a, b, c)$
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1



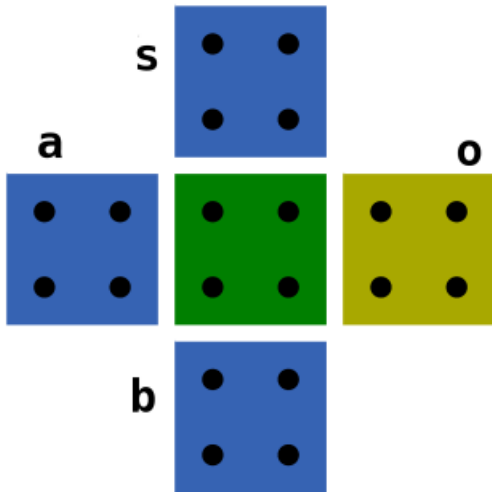
$a$	$b$	$c$	$minterm$
0	0	0	$\bar{a}\bar{b}\bar{c}$
0	0	1	$\bar{a}\bar{b}c$
0	1	0	$\bar{a}b\bar{c}$
0	1	1	$\bar{a}bc$
1	0	0	$a\bar{b}\bar{c}$
1	0	1	$a\bar{b}c$
1	1	0	$ab\bar{c}$
1	1	1	$abc$

- uporabimo 13 standardnih funkcij, ki omogočajo izvedbo vseh funkcij treh spremenljivk
- primeri:



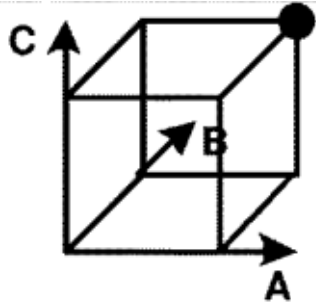
# QCA majoritetna vrata

$$M(a,b,c) = ab \vee bc \vee ac$$

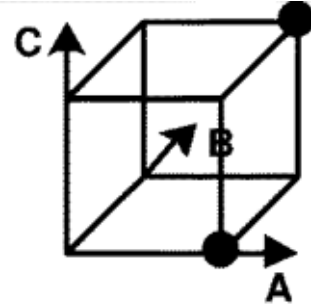


<i>s</i>	<i>a</i>	<i>b</i>	<i>o</i>
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

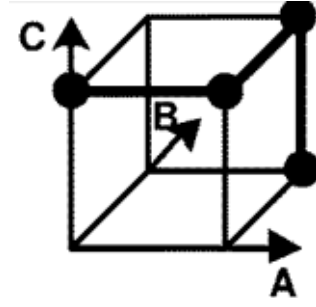
Ker lahko izvaja  
konjunkcijo ali disjunkcijo  
dveh vhodnih spremenljivk,  
lahko poenostavimo  
standardne funkcije →



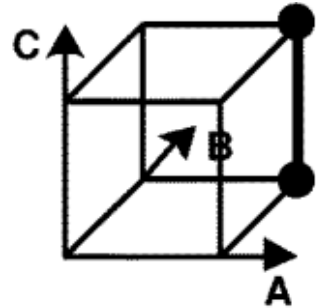
$$f_1(a,b,c) = abc = \\ = M(M(a,b,0), c, 0)$$



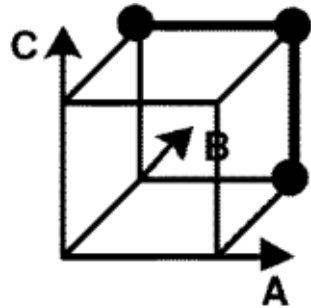
$$f_3(a,b,c) = abc \vee a\bar{b}\bar{c} = \\ = M(M(a,b,\bar{c}), M(a,\bar{b},c), 0)$$



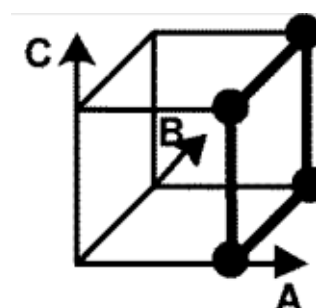
$$f_{10}(a,b,c) = ab \vee \bar{b}c = \\ = M(M(a,b,0), M(\bar{b},c,0), 1)$$



$$f_2(a,b,c) = ab = \\ = M(a,b,0)$$



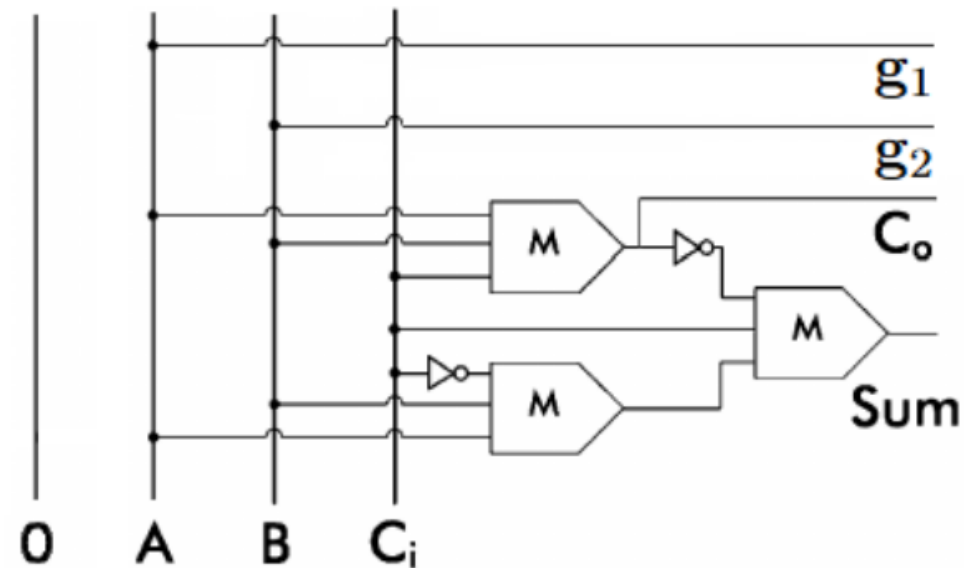
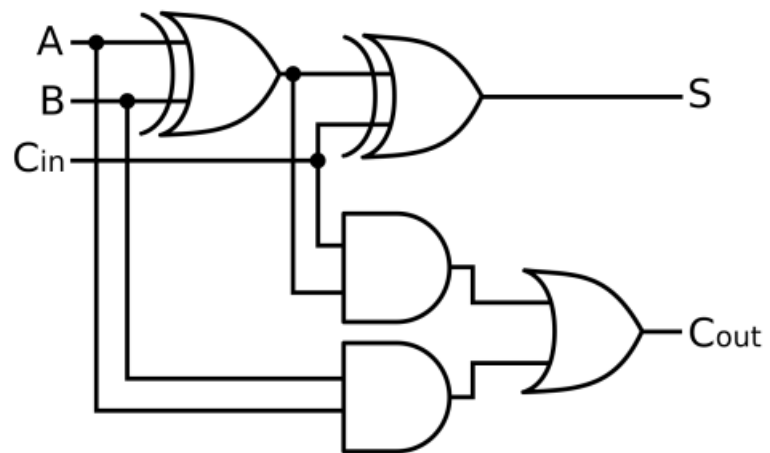
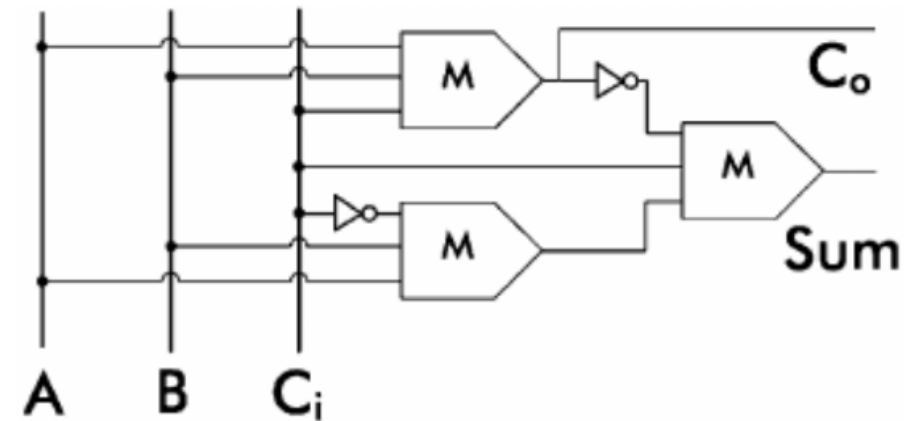
$$f_5(a,b,c) = ab \vee bc = \\ = M(b, M(a,c,1), 0)$$

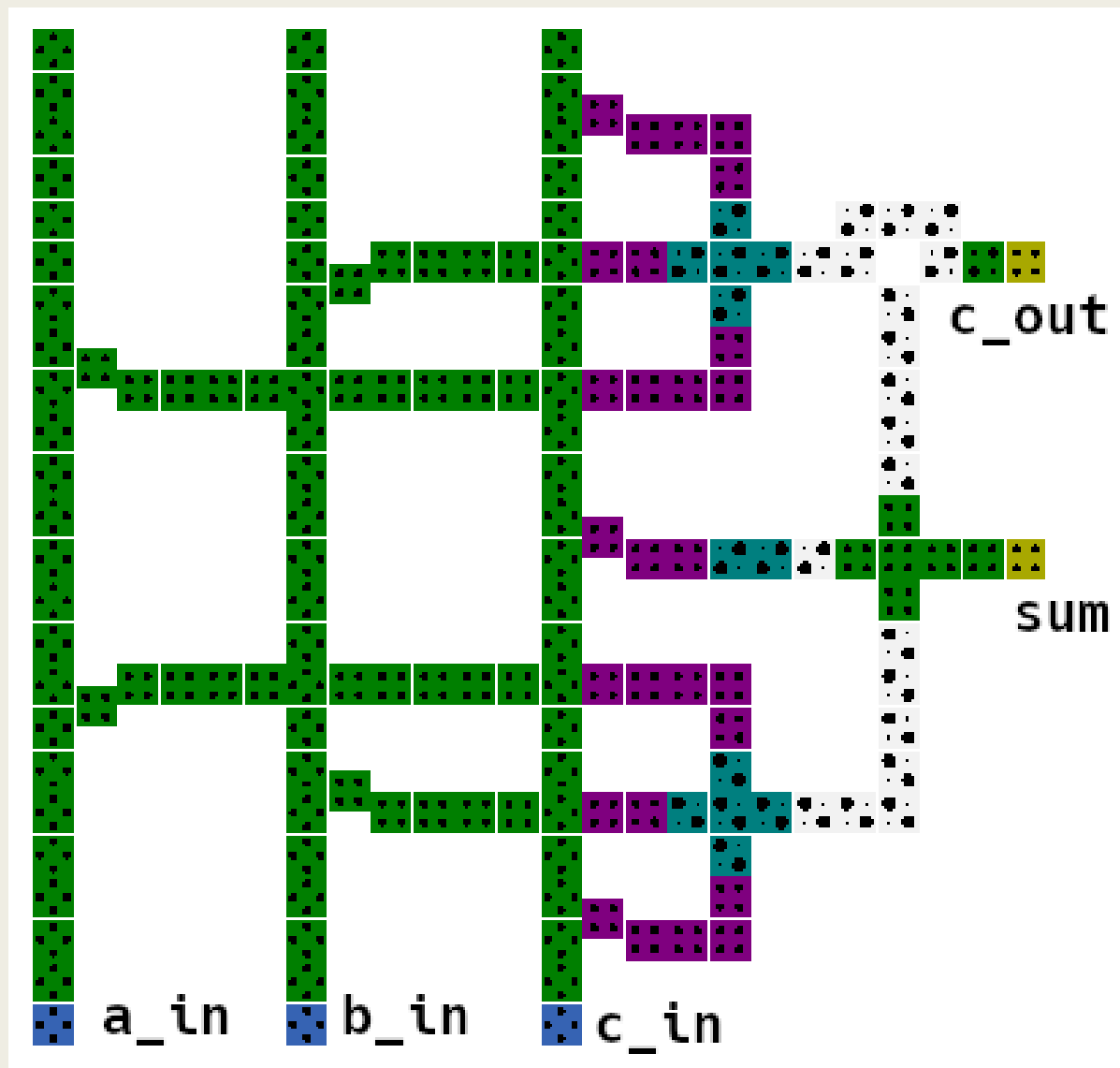


$$f_8(a,b,c) = a = M(a,0,1)$$

$a$	$b$	$c_{in}$	$c_{out}$	$sum$
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

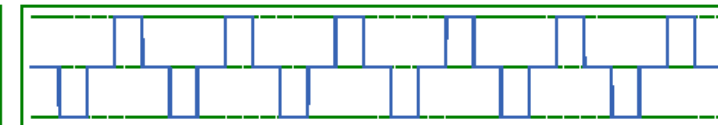
# Polni seštevalnik



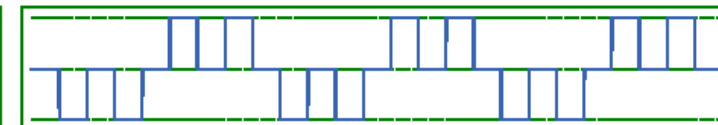


Simulation Results

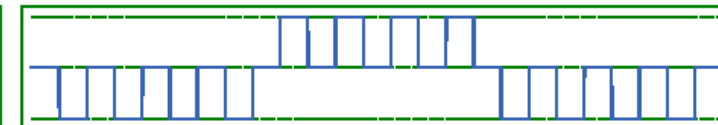
max: 1.00e+000  
a  
min: -1.00e+000



max: 1.00e+000  
b  
min: -1.00e+000



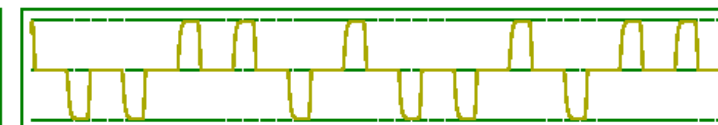
max: 1.00e+000  
cin  
min: -1.00e+000



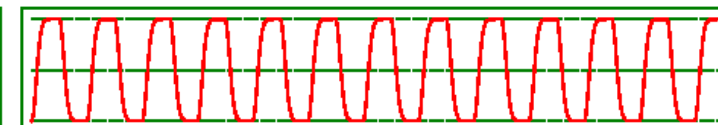
max: 9.50e-001  
cout  
min: -9.50e-001



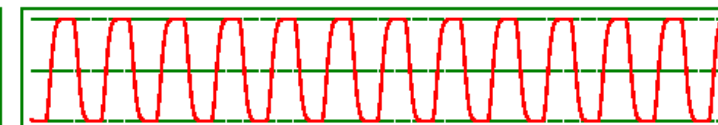
max: 9.54e-001  
sum  
min: -9.54e-001



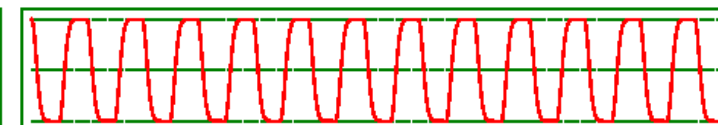
max: 9.80e-022  
CLOCK 0  
min: 3.80e-023



max: 9.80e-022  
CLOCK 1  
min: 3.80e-023



max: 9.80e-022  
CLOCK 2  
min: 3.80e-023



max: 9.80e-022  
CLOCK 3  
min: 3.80e-023

