



Homework-5: FCFS CPU Scheduler

⚠ Important: This assignment focuses on implementing the First-Come, First-Served (FCFS) CPU scheduling algorithm. Students will work with process scheduling concepts including arrival times, burst times, waiting times, and turnaround times.

💡 All the necessary concepts required to complete this homework are covered in the [CPU Scheduling lecture materials and textbook chapter on scheduling algorithms](#).

You must use these strict gcc compilation flags while building your application:

**-std=c17
-D_POSIX_C_SOURCE=200809L
-Wall
-Wextra
-Werror
-g
-O0**

⚠ There is only one submission - RESUBMISSION IS NOT ALLOWED. You must test your implementation with the provided testing framework on the Ocelot server before the final submission.

✉ Grader Contact Information

For any questions or concerns related to assignment grading, please reach out to the TA listed below.

Communication Guidelines:

- Ensure that all communication is polite and respectful
- **You must contact the Graders first for any grading issues**
- If the matter remains unresolved, feel free to reach out to the instructor

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Section 1: Homework Overview

To implement the **First-Come, First-Served (FCFS) CPU scheduling algorithm** that schedules processes in the order of their arrival times, demonstrating fundamental CPU scheduling concepts and metrics calculation.

Section 2: Learning Objectives

- Understand and implement the FCFS CPU scheduling algorithm.
- Work with process control blocks containing scheduling information.
- Calculate turnaround time and waiting time for processes.
- Implement proper tie-breaking rules when processes have the same arrival time.
- Handle CPU idle time when no processes are ready to execute.

Section 3: Problem Description

You will implement the **First-Come, First-Served (FCFS) scheduling algorithm** that schedules processes based on their arrival times. FCFS is a non-preemptive scheduling algorithm where the process that arrives first gets executed first.

Algorithm Overview

1. **Process Ordering:** Processes are sorted by arrival time (earlier arrivals first)
2. **Tie-Breaking:** If multiple processes have the same arrival time, use Process ID (lower PID first)
3. **Non-Preemptive:** Once a process starts execution, it runs to completion
4. **CPU Idle Time:** If no process has arrived, CPU remains idle until the next process arrives
5. **Metrics Calculation:** Calculate waiting time and turnaround time for each process

Key Concepts

Turnaround Time (TAT): Total time from arrival to completion

- Formula: $TAT = \text{Completion Time} - \text{Arrival Time}$

Waiting Time (WT): Time a process spends waiting in the ready queue before execution

- Formula: $WT = \text{Turnaround Time} - \text{CPU burst Time}$

Average Turnaround Time (ATT): Mean of all processes' turnaround times

- Formula: $ATT = \frac{\text{Sum of all TAT}}{\text{Number of Processes}}$

Average Waiting Time (AWT): Mean of all processes' waiting times

- Formula: $AWT = \frac{\text{Sum of all WT}}{\text{Number of Processes}}$

⚠ Note: All these times are automatically computed by the framework. Students do not need to implement this functionality.

Tie-Breaking Rules

FCFS Tie-Breaking: When multiple processes have the same arrival time:

1. **Primary:** Arrival Time (ascending order - earlier first)
2. **Secondary:** Process ID (ascending order - lower PID first)

Example: If P3 and P1 both arrive at time 0, P1 executes first (lower PID)

✓ Section 4: Provided Files Framework

Refer to these files for understanding the exact requirements.

⚠ Please do not make any modifications to the framework files provided. You are required to implement **only** the file submission_HW5.c . Any changes to the framework files may result in errors during evaluation or loss of credit.

Folder Structure

```

1 PROVIDED_FILES/
2   └── submission_HW5.c      # Template file (implement your solution here)
3   └── fcfs_scheduler.h      # Header file (Do not modify!)
4   └── driver.c              # Main driver program (Do not modify!)
5   └── Makefile               # Build system (Do not modify!)
6   └── autograder_HW5.sh      # Testing script (Do not modify!)
7   └── batchgrader_HW5.sh      # Batch testing script (Do not modify!)
8   └── Sample_Executable/
9     └── fcfs                 # Sample executable for testing
10    └── Testing/
11      └── Testcases/
12        └── input1.txt        # Test case 1
13        └── input2.txt        # Test case 2
14        └── input3.txt        # Test case 3
15        └── input4.txt        # Test case 4
16        └── Expected_Output/
17          └── output1.txt      # Expected output for test 1
18          └── output2.txt      # Expected output for test 2
19          └── output3.txt      # Expected output for test 3
20          └── output4.txt      # Expected output for test 4

```

✓ Section 5: Submission Requirements

File Requirements (⚠ exact names required)

- **submission_HW5.c:** Your complete FCFS implementation
- **README.txt or README.pdf or README.md:** Student information and documentation
 - Your README ⚠ MUST include:

```

1 # Student Information
2 - Full Name: [Your Full Name]
3 - PID: [Your FIU Panther ID]
4 - Section: [Your Course Section]
5 - FIU Email: [Your @fiu.edu email]
6
7 # Homework: FCFS CPU Scheduler
8 [Brief description of your implementation approach]
9 [Explain how you implemented the FCFS scheduling algorithm]
10 [Describe how you handled tie-breaking when processes have same arrival time]
11 [Mention any challenges faced and how you solved them]

```

Deliverable Folder (ZIP file) Structure - **⚠ exact structure required - no additional files/subfolders**

⚠ DO NOT submit any other files other than these required files. The batch autograder may treat any additional items in the ZIP file as invalid, which will result in a grade of zero: submission_HW5.c, README.txt (or README.pdf or README.md)

📁 All other required framework files will be supplied by the instructor to the autograder during final grading.

- ⚠ You are required to submit your work as **a single ZIP archive file**.
- ⚠ **Filename Format:** your `Firstname_Lastname.zip` (**exact format required**).
- You will be held responsible for receiving a ZERO grade if the submission guidelines are not followed.**

```

1 Harry_Potter.zip
2   └─ submission_HW5.c  # Your FCFS scheduler implementation
3   └─ README.txt        # Your details and implementation approach

```

✓ Section 6: Developing and Testing Your Implementation

⚠ DO NOT modify the following provided framework files:

autograder_HW5.sh, batchgrader_HW5.sh, fcfs_scheduler.h, driver.c, Makefile, and Testing/ folder.

Required Function

You must implement this function in `submission_HW5.c`:

```
void fcfs_scheduling(SchedulerContext *ctx)
```

- Input:** Pointer to SchedulerContext structure containing process information
- Process:**
 - Reset process states using the ⚡ **provided** `reset_process_states(ctx)`
 - Sort processes by arrival time (use Process ID for tie-breaking)
 - Simulate FCFS scheduling:

- Track current time
 - Handle CPU idle time when needed
 - Calculate waiting time for each process
4. Display results using  **provided** `display_results(ctx, "FCFS")`

- **Important Notes:**

- Do NOT modify the global `ctx->processes[]` array order
- Create a local copy for sorting if needed
- Update waiting times in the original global array

Input File Format

Each test case file follows this format:

1	Process	Burst Time	Priority	Arrival Time
2	<hr/>			
3	P1	8	0	0
4	P2	3	0	1
5	P3	4	0	2

Format Explanation:

- **Line 1:** Header line (Process, Burst Time, Priority, Arrival Time)
- **Line 2:** Separator line (equal signs)
- **Lines 3+:** Process data rows
 - **Column 1:** Process ID (format: P1, P2, P3, etc.)
 - **Column 2:** Burst Time (CPU time required)
 - **Column 3:** Priority (not used in FCFS, but present in data)
 - **Column 4:** Arrival Time (when process enters ready queue)

Note: Priority field is ignored in FCFS scheduling but will be used in future assignments.

Output Format

Your implementation must produce output in this exact format:

1	FCFS	
2	1	0
3	2	7
4	3	9
5	AWT: 5.33	
6	ATT: 10.33	

Output Format Explanation:

- **Line 1:** Algorithm name ("FCFS")
- **Lines 2-N:** Process results (one per process, in original input order)
 - **Column 1:** Process ID (PID)

- **Column 2:** Waiting Time (WT) for that process
- **Column 3:** Turnaround Time (TAT) for that process
- **Second-to-last line:** Average Waiting Time (format: AWT:X.XX)
- **Last line:** Average Turnaround Time (format: ATT:X.XX)
- **Blank line:** Single blank line at the end

STEP 1 - Sample Executable Testing:

 To better understand the FCFS implementation requirements, you are **highly encouraged** to test the instructor-provided executable:

```

1 # Navigate to Sample_Executable folder
2 cd Sample_Executable
3
4 # Provide execute permissions
5 chmod 777 fcfs
6
7 # Run with test cases (redirect input from test files)
8 ./fcfs < ../Testing/Testcases/input1.txt
9 ./fcfs < ../Testing/Testcases/input2.txt
10 ./fcfs < ../Testing/Testcases/input3.txt
11 ./fcfs < ../Testing/Testcases/input4.txt
12
13 # Compare output with expected results
14 ./fcfs < ../Testing/Testcases/input1.txt > my_output1.txt
15 diff my_output1.txt ../Testing/Expected_Output/output1.txt

```

STEP 2 - Manual testing:

Ensure the following files are located in the **same directory**:

- **Your implementation:** submission_HW5.c
- **All the provided framework files**
- **The provided testcase folder:** Testing/

```

1 # Explore the Makefile first to understand build targets and compilation settings
2 cat Makefile
3
4 # Build the executable
5 make clean
6 make
7
8 # Test with all four test cases
9 ./fcfs < Testing/Testcases/input1.txt
10 ./fcfs < Testing/Testcases/input2.txt
11 ./fcfs < Testing/Testcases/input3.txt
12 ./fcfs < Testing/Testcases/input4.txt
13
14 # Save your output for comparison

```

```

15 ./fcfs < Testing/Testcases/input1.txt > student_output1.txt
16 ./fcfs < Testing/Testcases/input2.txt > student_output2.txt
17 ./fcfs < Testing/Testcases/input3.txt > student_output3.txt
18 ./fcfs < Testing/Testcases/input4.txt > student_output4.txt
19
20 # Compare your output with expected output
21 diff student_output1.txt Testing/Expected_Output/output1.txt
22 diff student_output2.txt Testing/Expected_Output/output2.txt
23 diff student_output3.txt Testing/Expected_Output/output3.txt
24 diff student_output4.txt Testing/Expected_Output/output4.txt
25
26 # If diff shows no output, your implementation is correct!

```

STEP 3 - Autograder testing:

Ensure the following files are located in the **same directory**, and then run the [Autograder](#):

- **Your implementation:** `submission_HW5.c`
- **All the provided framework files**
- **The provided testcase folder:** `Testing/`

```

1 # Make autograder executable
2 chmod +x autograder_HW5.sh
3
4 # Run the autograder
5 ./autograder_HW5.sh

```

- **Check your grade** and fix any issues
- **Repeat until** you achieve the desired score

STEP 4 - Batch Autograder testing:

⚠️ Important: The batch autograder processes multiple submissions. Please be patient!

The batch autograder, **used by the instructor**, processes all student submissions at once. It utilizes the provided framework files, extracts the required files from your submitted `.zip` file, and performs grading accordingly.

⚠️ Backup Files Before Running Batch Grader - The script deletes existing files to rebuild the environment from scratch.

Ensure the following files are located in the **same directory**, and then run the [Batch Autograder](#):

- **All the provided framework files**
- **The provided testcase folder:** `Testing/`
- **Your final submission ZIP file** consisting the required files for the submission: example, `Harry_Potter.zip`

```

1 # Make batch autograder executable
2 chmod +x batchgrader_HW5.sh
3
4 # Run the batch-autograder
5 ./batchgrader_HW5.sh

```

Final Testing requirements:

- ⚠ **MUST test on ocelot server:** ocelot-bbhatkal.aul.fiu.edu
- ⚠ **Test thoroughly before submission** - no excuses accepted
- ⚠ "Works on my computer" is NOT accepted as an excuse
- ✓ **If you pass all test cases on the server, you will likely pass instructor's final grading**
- ✓ **What you see is what you get** - autograder results predict your final grade

Section 7: Grading Criteria

Autograder Testing

- ⚠ Your implementation `submission_HW5.c` will be tested against the provided test cases as well as additional instructor test cases using the autograder.
- ⚠ **Exact output matching required** - any deviation results in point deduction
- ⚠ **Program must compile** without errors or warnings

Test Case Distribution:

- Test 1 (25 points):** FCFS with convoy effect and with processes having same arrival times (tests tie-breaking by PID)
- Test 2 (25 points):** FCFS with convoy effect removed and with processes having same arrival times (tests tie-breaking by PID)
- Test 3 (25 points):** FCFS with arrival times with CPU idle time (processes arrive with gaps)
- Test 4 (25 points):** FCFS with arrival times without CPU idle time

Penalties

- ⚠ **Missing README: -10 points**
- ⚠ **Missing `submission_HW5.c`: ZERO grade** (autograder compilation failure)
- ⚠ **Incorrect ZIP filename: ZERO grade** (autograder extraction failure)
- ⚠ **Wrong source filename: ZERO grade** (autograder compilation failure)
- ⚠  **Resubmission: NOT ALLOWED**

Section 8: Technical Specifications

Data Structures

You will work with these structures defined in `fcfs_scheduler.h`:

```

1  typedef struct {
2      int pid;                      // Process ID
3      int priority;                // Priority (not used in FCFS)
4      int burst_time;               // CPU burst time
5      int arrival_time;             // Arrival time
6      int remaining_time;           // Remaining time (for preemptive algorithms)
7      int waiting_time;              // Waiting time (YOU calculate this)
8      int turnaround_time;           // Turnaround time (framework calculates)
9      int completion_time;           // Completion time
10     bool is_completed;            // Completion flag
11 } Process;
12
13 typedef struct {
14     Process processes[MAX_PROCESSES]; // Array of processes
15     int num_processes;              // Number of processes
16 } SchedulerContext;

```

Input/Output Specifications

- **Input:** Read from stdin (redirected from test case files)
- **Input Format:** Process data with header and separator lines
- **Output:** Write to stdout in exact format specified
- **Output Precision:** Floating-point values formatted to 2 decimal places

Section 9: Academic Integrity

-  **This is an individual assignment**
-  **You may discuss concepts** but not share code
-  **All submitted code** must be your original work
-  **You are encouraged to refer to textbook and lecture materials** but must write your own implementation
-  **Plagiarism** is a serious offense and will result in penalties - **ZERO grade** (academic integrity violation).

 **Good luck with your FCFS CPU Scheduler implementation!**