



Homework-5: FCFS CPU Scheduler

⚠ **Important:** This assignment focuses on implementing the First-Come, First-Served (FCFS) CPU scheduling algorithm. Students will work with process scheduling concepts including arrival times, burst times, waiting times, and turnaround times.

💡 All the necessary concepts required to complete this homework are covered in the **CPU Scheduling lecture materials and textbook chapter on scheduling algorithms**.

You must use these strict gcc compilation flags while building your application:

`-std=c17`

`-D_POSIX_C_SOURCE=200809L`

`-Wall`

`-Wextra`

`-Werror`

`-g`

`-O0`

⚠ **There is only one submission - RESUBMISSION IS NOT ALLOWED.** You must test your implementation with the provided testing framework on the Ocelot server before the final submission.



Grader Contact Information

For any questions or concerns related to assignment grading, please reach out to the TA listed below.

Communication Guidelines:

- Ensure that all communication is polite and respectful
- **You must contact the Graders first for any grading issues**
- If the matter remains unresolved, feel free to reach out to the instructor

Name: Instructor – bbhatkal@fiu.edu (⚠ via the Canvas inbox only)

Section: COP 4610-U01 (84957)

Name: Angie Martinez – amart1070@fiu.edu (⚠ via the Canvas inbox only)

Section: COP 4610-U02 (85031)

Name: Srushti Visweswaraiah – svisw003@fiu.edu (⚠ via the Canvas inbox only)

Sections: COP 4610-UHA (85236)

✓ Section 1: Homework Overview

To implement the **First-Come, First-Served (FCFS) CPU scheduling algorithm** that schedules processes in the order of their arrival times, demonstrating fundamental CPU scheduling concepts and metrics calculation.

✓ Section 2: Learning Objectives

- Understand and implement the FCFS CPU scheduling algorithm.
- Work with process control blocks containing scheduling information.
- Calculate turnaround time and waiting time for processes.
- Implement proper tie-breaking rules when processes have the same arrival time.
- Handle CPU idle time when no processes are ready to execute.

✓ Section 3: Problem Description

You will implement the **First-Come, First-Served (FCFS) scheduling algorithm** that schedules processes based on their arrival times. FCFS is a non-preemptive scheduling algorithm where the process that arrives first gets executed first.

Algorithm Overview

1. **Process Ordering:** Processes are sorted by arrival time (earlier arrivals first)
2. **Tie-Breaking:** If multiple processes have the same arrival time, use Process ID (lower PID first)
3. **Non-Preemptive:** Once a process starts execution, it runs to completion
4. **CPU Idle Time:** If no process has arrived, CPU remains idle until the next process arrives
5. **Metrics Calculation:** Calculate waiting time and turnaround time for each process

Key Concepts

Turnaround Time (TAT): Total time from arrival to completion

- Formula: $TAT = Completion\ Time - Arrival\ Time$

Waiting Time (WT): Time a process spends waiting in the ready queue before execution

- Formula: $WT = Turnaround\ Time - CPU\ burst\ Time$

Average Turnaround Time (ATT): Mean of all processes' turnaround times

- Formula: $ATT = \frac{\text{Sum of all TAT}}{\text{Number of Processes}}$

Average Waiting Time (AWT): Mean of all processes' waiting times

- Formula: $AWT = \frac{\text{Sum of all WT}}{\text{Number of Processes}}$

⚠ **Note:** All these times are automatically computed by the framework. Students do not need to implement this functionality.

Tie-Breaking Rules

FCFS Tie-Breaking: When multiple processes have the same arrival time:

1. **Primary:** Arrival Time (ascending order - earlier first)
2. **Secondary:** Process ID (ascending order - lower PID first)

Example: If P3 and P1 both arrive at time 0, P1 executes first (lower PID)

✓ Section 4: Provided Files Framework

📖 **Refer to these files** for understanding the exact requirements.

⚠️ **Please do not make any modifications to the framework files provided.** You are required to implement **only** the file `submission_HW5.c`. Any changes to the framework files may result in errors during evaluation or loss of credit.

Folder Structure

```

1 PROVIDED_FILES/
2 |─ submission_HW5.c      # Template file (implement your solution here)
3 |─ fcfs_scheduler.h      # Header file (Do not modify!)
4 |─ driver.c              # Main driver program (Do not modify!)
5 |─ Makefile              # Build system (Do not modify!)
6 |─ autograder_HW5.sh     # Testing script (Do not modify!)
7 |─ batchgrader_HW5.sh    # Batch testing script (Do not modify!)
8 |─ Sample_Executable/
9 |   |─ fcfs              # Sample executable for testing
10 |   └─ Testing/          # Test cases (Do not modify!)
11 |       |─ Testcases/
12 |       |   |─ input1.txt # Test case 1
13 |       |   |─ input2.txt # Test case 2
14 |       |   |─ input3.txt # Test case 3
15 |       |   |─ input4.txt # Test case 4
16 |       |─ Expected_Output/
17 |       |   |─ output1.txt # Expected output for test 1
18 |       |   |─ output2.txt # Expected output for test 2
19 |       |   |─ output3.txt # Expected output for test 3
20 |       |   |─ output4.txt # Expected output for test 4

```

✓ Section 5: Submission Requirements

File Requirements (⚠️ exact names required)

- **submission_HW5.c:** Your complete FCFS implementation
- **README.txt or README.pdf or README.md:** Student information and documentation
 - Your README ⚠️ **MUST include:**

```

1  # Student Information
2  - Full Name: [Your Full Name]
3  - PID: [Your FIU Panther ID]
4  - Section: [Your Course Section]
5  - FIU Email: [Your @fiu.edu email]
6
7  # Homework: FCFS CPU Scheduler
8  [Brief description of your implementation approach]
9  [Explain how you implemented the FCFS scheduling algorithm]
10 [Describe how you handled tie-breaking when processes have same arrival time]
11 [Mention any challenges faced and how you solved them]

```

Deliverable Folder (ZIP file) Structure - ⚠️ exact structure required - no additional files/subfolders

⚠️ **DO NOT submit any other files other than these required files. The batch autograder may treat any additional items in the ZIP file as invalid, which will result in a grade of zero:** submission_HW5.c, README.txt (or README.pdf or README.md)

📁 All other required framework files will be supplied by the instructor to the autograder during final grading.

- ⚠️ You are required to submit your work as **a single ZIP archive file**.
- ⚠️ **Filename Format:** your `Firstname_Lastname.zip` (exact format required).
- **You will be held responsible for receiving a ZERO grade if the submission guidelines are not followed.**

```

1  Harry_Potter.zip
2  └─ submission_HW5.c  # Your FCFS scheduler implementation
3  └─ README.txt       # Your details and implementation approach

```

✓ Section 6: Developing and Testing Your Implementation


⚠️ **DO NOT modify the following provided framework files:**
autograder_HW5.sh, batchgrader_HW5.sh, fcfs_scheduler.h, driver.c, Makefile, and Testing/ folder.

Required Function

You must implement this function in `submission_HW5.c`:

```
void fcfs_scheduling(SchedulerContext *ctx)
```

- **Input:** Pointer to SchedulerContext structure containing process information
- **Process:**
 1. Reset process states using the ⚡ **provided** `reset_process_states(ctx)`
 2. Sort processes by arrival time (use Process ID for tie-breaking)
 3. Simulate FCFS scheduling:

- Track current time
 - Handle CPU idle time when needed
 - Calculate waiting time for each process
4. Display results using  **provided** `display_results(ctx, "FCFS")`
- **Important Notes:**
 - Do NOT modify the global `ctx->processes[]` array order
 - Create a local copy for sorting if needed
 - Update waiting times in the original global array

Input File Format

Each test case file follows this format:

1	Process	Burst Time	Priority	Arrival Time
2	=====			
3	P1	8	0	0
4	P2	3	0	1
5	P3	4	0	2

Format Explanation:

- **Line 1:** Header line (Process, Burst Time, Priority, Arrival Time)
- **Line 2:** Separator line (equal signs)
- **Lines 3+:** Process data rows
 - **Column 1:** Process ID (format: P1, P2, P3, etc.)
 - **Column 2:** Burst Time (CPU time required)
 - **Column 3:** Priority (not used in FCFS, but present in data)
 - **Column 4:** Arrival Time (when process enters ready queue)

Note: Priority field is ignored in FCFS scheduling but will be used in future assignments.

Output Format

Your implementation must produce output in this exact format:

1	FCFS		
2	1	0	8
3	2	7	10
4	3	9	13
5	AWT: 5.33		
6	ATT: 10.33		

Output Format Explanation:

- **Line 1:** Algorithm name ("FCFS")
- **Lines 2-N:** Process results (one per process, in original input order)
 - **Column 1:** Process ID (PID)

- **Column 2:** Waiting Time (WT) for that process
- **Column 3:** Turnaround Time (TAT) for that process
- **Second-to-last line:** Average Waiting Time (format: `AWT:X.XX`)
- **Last line:** Average Turnaround Time (format: `ATT:X.XX`)
- **Blank line:** Single blank line at the end

STEP 1 - Sample Executable Testing:

💡 To better understand the FCFS implementation requirements, you are **highly encouraged** to test the instructor-provided executable:

```

1 # Navigate to Sample_Executable folder
2 cd Sample_Executable
3
4 # Provide execute permissions
5 chmod 777 fcfs
6
7 # Run with test cases (redirect input from test files)
8 ./fcfs < ../Testing/Testcases/input1.txt
9 ./fcfs < ../Testing/Testcases/input2.txt
10 ./fcfs < ../Testing/Testcases/input3.txt
11 ./fcfs < ../Testing/Testcases/input4.txt
12
13 # Compare output with expected results
14 ./fcfs < ../Testing/Testcases/input1.txt > my_output1.txt
15 diff my_output1.txt ../Testing/Expected_Output/output1.txt

```

STEP 2 - Manual testing:

Ensure the following files are located in the **same directory**:

- **Your implementation:** `submission_HW5.c`
- **All the provided framework files**
- **The provided testcase folder:** `Testing/`

```

1 # Explore the Makefile first to understand build targets and compilation settings
2 cat Makefile
3
4 # Build the executable
5 make clean
6 make
7
8 # Test with all four test cases
9 ./fcfs < Testing/Testcases/input1.txt
10 ./fcfs < Testing/Testcases/input2.txt
11 ./fcfs < Testing/Testcases/input3.txt
12 ./fcfs < Testing/Testcases/input4.txt
13
14 # Save your output for comparison

```

```

15 ./fcfs < Testing/Testcases/input1.txt > student_output1.txt
16 ./fcfs < Testing/Testcases/input2.txt > student_output2.txt
17 ./fcfs < Testing/Testcases/input3.txt > student_output3.txt
18 ./fcfs < Testing/Testcases/input4.txt > student_output4.txt
19
20 # Compare your output with expected output
21 diff student_output1.txt Testing/Expected_Output/output1.txt
22 diff student_output2.txt Testing/Expected_Output/output2.txt
23 diff student_output3.txt Testing/Expected_Output/output3.txt
24 diff student_output4.txt Testing/Expected_Output/output4.txt
25
26 # If diff shows no output, your implementation is correct!

```

STEP 3 - Autograder testing:

Ensure the following files are located in the **same directory**, and then run the **Autograder**:

- **Your implementation:** `submission_HW5.c`
- **All the provided framework files**
- **The provided testcase folder:** `Testing/`

```

1 # Make autograder executable
2 chmod +x autograder_HW5.sh
3
4 # Run the autograder
5 ./autograder_HW5.sh

```

- **Check your grade** and fix any issues
- **Repeat until** you achieve the desired score

STEP 4 - Batch Autograder testing:

⚠ Important: The batch autograder processes multiple submissions. Please be patient!

The batch autograder, **used by the instructor**, processes all student submissions at once. It utilizes the provided framework files, extracts the required files from your submitted `.zip` file, and performs grading accordingly.

⚠ Backup Files Before Running Batch Grader - The script deletes existing files to rebuild the environment from scratch.

Ensure the following files are located in the **same directory**, and then run the **Batch Autograder**:

- **All the provided framework files**
- **The provided testcase folder:** `Testing/`
- **Your final submission** `ZIP` file consisting the required files for the submission: example, `Harry_Potter.zip`

```
1 # Make batch autograder executable
2 chmod +x batchgrader_HW5.sh
3
4 # Run the batch-autograder
5 ./batchgrader_HW5.sh
```

Final Testing requirements:

- ⚠️ **MUST test on ocelot server:** `ocelot-bbhatkal.aul.fiu.edu`
- ⚠️ **Test thoroughly before submission** - no excuses accepted
- ⚠️ **"Works on my computer" is NOT accepted** as an excuse
- ✅ **If you pass all test cases on the server, you will likely pass instructor's final grading**
- ✅ **What you see is what you get** - autograder results predict your final grade

✓ Section 7: Grading Criteria

🤖 Autograder Testing

- ⚠️ Your implementation `submission_HW5.c` will be tested against the provided test cases as well as additional instructor test cases using the autograder.
- ⚠️ **Exact output matching required** - any deviation results in point deduction
- ⚠️ **Program must compile** without errors or warnings

Test Case Distribution:

- **Test 1 (25 points):** FCFS with convoy effect and with processes having same arrival times (tests tie-breaking by PID)
- **Test 2 (25 points):** FCFS with convoy effect removed and with processes having same arrival times (tests tie-breaking by PID)
- **Test 3 (25 points):** FCFS with arrival times with CPU idle time (processes arrive with gaps)
- **Test 4 (25 points):** FCFS with arrival times without CPU idle time

🚫 Penalties

- ⚠️ **Missing README:** **-10 points**
 - ⚠️ **Missing `submission_HW5.c`:** **ZERO grade** (autograder compilation failure)
 - ⚠️ **Incorrect ZIP filename:** **ZERO grade** (autograder extraction failure)
 - ⚠️ **Wrong source filename:** **ZERO grade** (autograder compilation failure)
 - 🗝️ **Resubmission:** **NOT ALLOWED**
-

✓ Section 8: Technical Specifications

Data Structures

You will work with these structures defined in `fcfs_scheduler.h`:

```






1  typedef struct {
2      int pid;                // Process ID
3      int priority;           // Priority (not used in FCFS)
4      int burst_time;         // CPU burst time
5      int arrival_time;       // Arrival time
6      int remaining_time;     // Remaining time (for preemptive algorithms)
7      int waiting_time;       // Waiting time (YOU calculate this)
8      int turnaround_time;    // Turnaround time (framework calculates)
9      int completion_time;    // Completion time
10     bool is_completed;      // Completion flag
11 } Process;
12
13 typedef struct {
14     Process processes[MAX_PROCESSES]; // Array of processes
15     int num_processes;                // Number of processes
16 } SchedulerContext;

```

Input/Output Specifications

- **Input:** Read from stdin (redirected from test case files)
- **Input Format:** Process data with header and separator lines
- **Output:** Write to stdout in exact format specified
- **Output Precision:** Floating-point values formatted to 2 decimal places

✓ Section 9: Academic Integrity

-  **This is an individual assignment**
-  **You may discuss concepts** but not share code
-  **All submitted code** must be your original work
-  **You are encouraged to refer to textbook and lecture materials** but must write your own implementation
-  **Plagiarism** is a serious offense and will result in penalties - **ZERO grade** (academic integrity violation).

 **Good luck with your FCFS CPU Scheduler implementation!**