

Introduction and system design

Intro:

- This program works as a supermarket transaction explorer. It creates shopping transactions and then runs tests on the data sets. The algorithms test for frequent itemsets and association rules. It also takes it a step further and recommends best products following trends.

System Design:

- Front End: Using Streamlit to create and render HTML templates, upload files, product selection and the entire UI.
- Back End: Separate python code load the data, algorithms, and run preprocessing/data cleaner.
- Data: We used sample data and csv files that are then loaded into the program for algorithm use.

Data preprocessing approach

- Data is input through either manual selection, csv upload, or using the sample data. Csv uploads require that the information already be organized for processing. Unknown items are automatically removed and duplicates are erased. After the automatic process, we run the preprocessing to filter out any errors that were previously missed to ensure the cleanest data set for algorithms to run.

Before Preprocess Cleaning:

"Total_transactions":100

"Empty_transactions":5

"Single_item_transactions":5

"Duplicate_items_found":9

"Invalid_items_found":2

After Preprocess Cleaning:

"Valid_transactions":89

"Total_items":276

"unique_products":30

"Transactions_removed":11

"items_removed":11

Algorithm implementation details (include pseudocode)

Apriori:

Apriori is a level-wise breadth-first search using horizontal transactions. It merges frequent itemsets while pruning those with infrequent subsets. Support counts are tracked and any qualifying itemsets are used for rule generation.

Pseudocode:

```
// Level 1: Count single items
```

```
item_counter ← Counter()
```

```
FOR each transaction IN transaction_list:
```

```
    item_counter.update(transaction)
```

```
frequent_itemsets ← {frozenset([item]): count
```

```
    FOR item, count IN item_counter.items()
```

```
    IF count ≥ min_support_count}
```

```
current_level ← keys(frequent_itemsets)
```

```
k ← 2
```

```
// Level-wise generation
```

```
WHILE current_level is not empty:
```

```
    candidates ← GENERATE_CANDIDATES(current_level, k)
```

```
    IF candidates is empty:
```

```
        BREAK
```

```
    candidate_counts ← COUNT_CANDIDATES(transaction_list, candidates)
```

```
    current_level ← {itemset FOR itemset, count IN candidate_counts.items()
```

```
        IF count ≥ min_support_count}
```

```
    frequent_itemsets.update({itemset: candidate_counts[itemset]
```

```
        FOR itemset IN current_level})
```

```
    k ← k + 1
```

```
RETURN FrequentItemsetResult(frequent_itemsets, transaction_count, min_support)
```

Eclat:

Eclat is depth first search with vertical transaction representation. Each item has a set of which transaction ID's contain that item. Support count is tracked between sets. Recursion continues until the transaction support count falls between the minimum support threshold.

Pseudocode:

```
// Build TID-sets (vertical representation)
tid_sets ← empty dictionary
FOR tid, transaction IN enumerate(transaction_list):
    FOR each item IN transaction:
        tid_sets[item].add(tid)

// Filter to frequent items only
initial_items ← sorted([(item, tids)
                        FOR item, tids IN tid_sets.items()
                        IF length(tids) ≥ min_support_count])

frequent_itemsets ← empty dictionary

RECURSIVE(prefix, items):
    FOR idx, (item, tid_set) IN enumerate(items):
        new_itemset ← frozenset(prefix + (item,))
        support_count ← length(tid_set)

        IF support_count < min_support_count:
            CONTINUE

        frequent_itemsets[new_itemset] ← support_count

    // Generate suffix candidates via intersection
    suffix_candidates ← empty list
    FOR next_item, next_tid_set IN items[idx+1:]:
        intersection ← tid_set ∩ next_tid_set
        IF length(intersection) ≥ min_support_count:
            suffix_candidates.append((next_item, intersection))
```

IF suffix_candidates is not empty:

 RECURSIVE(tuple(sorted(new_itemset)), suffix_candidates)

RECURSIVE(empty tuple, initial_items)

RETURN FrequentItemsetResult(frequent_itemsets, transaction_count, min_support)

Closet:

Closet algorithm finds frequent itemset by first finding all itemsets using depth-first id intersections similar to the Eclat algorithm. It uses recursive search to find all frequent itemsets, then it filters those itemsets by checking that no superset has the same support count.

Pseudocode:

// Build TID-sets (vertical representation)

tid_sets ← empty dictionary

FOR tid, transaction IN enumerate(transaction_list):

 FOR each item IN transaction:

 tid_sets[item].add(tid)

// Filter to frequent items only

initial_items ← sorted([(item, tids)

 FOR item, tids IN tid_sets.items()

 IF length(tids) ≥ min_support_count])

// Phase 1: Mine all frequent itemsets (like Eclat)

all_frequent_itemsets ← empty dictionary

MINE_FREQUENT(prefix, items):

 FOR idx, (item, tid_set) IN enumerate(items):

 new_itemset ← frozenset(prefix + (item,))

 support_count ← length(tid_set)

 IF support_count < min_support_count:

 CONTINUE

```
all_frequent_itemsets[new_itemset] ← support_count

// Generate suffix candidates via intersection
suffix_candidates ← empty list
FOR next_item, next_tid_set IN items[idx+1:]:
    intersection ← tid_set ∩ next_tid_set
    IF length(intersection) ≥ min_support_count:
        suffix_candidates.append((next_item, intersection))

IF suffix_candidates is not empty:
    MINE_FREQUENT(tuple(sorted(new_itemset)), suffix_candidates)

MINE_FREQUENT(empty tuple, initial_items)

// Phase 2: Filter to closed itemsets only
closed_itemsets ← empty dictionary
FOR itemset, support_count IN all_frequent_itemsets.items():
    is_closed ← True
    FOR other_itemset, other_support IN all_frequent_itemsets.items():
        IF itemset ≠ other_itemset AND
           itemset ⊆ other_itemset AND
           other_support = support_count:
            is_closed ← False
            BREAK
    IF is_closed:
        closed_itemsets[itemset] ← support_count
RETURN FrequentItemsetResult(closed_itemsets, transaction_count, min_support)
```

Performance analysis and comparison

- Performance is measured by runtime in milliseconds. On our web application you'll see the runtime of each. We also keep a count of the amount of rules that are generated by each algorithm.
- To compare the algorithms, this is the process:
 - Run three algorithms on the same cleaned_transactions function and then compare the runtime_ms and counts reported directly into the UI.
 - When we have larger baskets, Eclat usually outperforms the other algorithms in the runtime. However, it also uses much more memory in comparison.
 - I have added an example of our comparison table after running the program.

	Runtime (ms)	Memory (MB)	Frequent Itemsets	Rules Generated
Apriori	0.95	0.01	7	11
Eclat	0.33	0.01	7	11
CLOSET	0.26	0.01	7	11

User interface design

We went with a dark mode theme for the UI. The program is designed for the user to go through each step in order. First the user can build a manual transaction list, or upload with a csv. Then the data is analyzed, showing total transactions, total items, unique items, empty transactions, single item transactions, duplicate items, and invalid items. Next the user will preprocess the transaction list, cleaning the data by removing any invalid or empty items/ transactions. Then the user can run association mining using the 3 different algorithms. It will give a comparison table that records the runtime (ms), and memory usage. Then the user can get product recommendations for items found to have an association.

Algorithm Settings

Minimum Support
0.20

Minimum Confidence
0.50

Run Association Mining

Association rule mining complete.

Data Mining: Interactive Supermarket

Create shopping baskets, clean transaction data, and discover purchasing patterns.

1. Build Manual Transactions

Click items to build a shopping basket. Items won't repeat within the same basket.

Apple

Banana

Beef

Bread

Butter

Cheese

Chicken

Coffee

Eggs

Garlic

Grape

Honey

Jam

Juice

Milk

Noodles

Onion

Orange

Pasta

Pepper

Pork

Potato

Rice

Sauce

Soda

Tea

Tomato

Vegetables

Water

Yogurt

Or enter custom items:

e.g., Custom Product, Special Item

Add Custom Items

No items selected yet.

Add Transaction

Clear Basket

Algorithm Settings

Minimum Support
0.20

Minimum Confidence
0.50

Run Association Mining

Association rule mining complete.

2. Import Transactions from CSV

Upload a CSV file with an 'items' column

Drag and drop file here

Limit 200MB per file • CSV

Browse files

Load Sample Transactions

Transaction ID	Items
1	Milk, Bread, Butter, Eggs
2	Apple, Banana, Orange
3	Milk, Cheese, Yogurt
4	Bread, Butter, Jam
5	Chicken, Beef, Pork
6	Rice, Pasta, Noodles
7	Milk, Bread, Eggs
8	Milk, Bread, Cheese
9	Apple, Apple, Banana
10	Coffee, Tea, Juice
...	...

Algorithm Settings

Minimum Support
0.20

Minimum Confidence
0.50

Run Association Mining

3. Review Dataset

Dataset Analysis:

Total Transactions
100

Total Items
298

Unique Items
65

Empty Transactions
5

Single Item Transactions
5

Duplicate Items Found
9

Invalid Items Found
2

4. Preprocess Transactions

Run Preprocessing

5. Association Mining Results

Run the mining algorithms from the sidebar to view detailed results.

6. Product Recommendations

Run association mining to generate recommendations.

Deploy

Algorithm Settings

Minimum Support
0.20

Minimum Confidence
0.50

Run Association Mining

4. Preprocess Transactions

Run Preprocessing

Preprocessing complete.

Preprocessing Summary

Before Cleaning

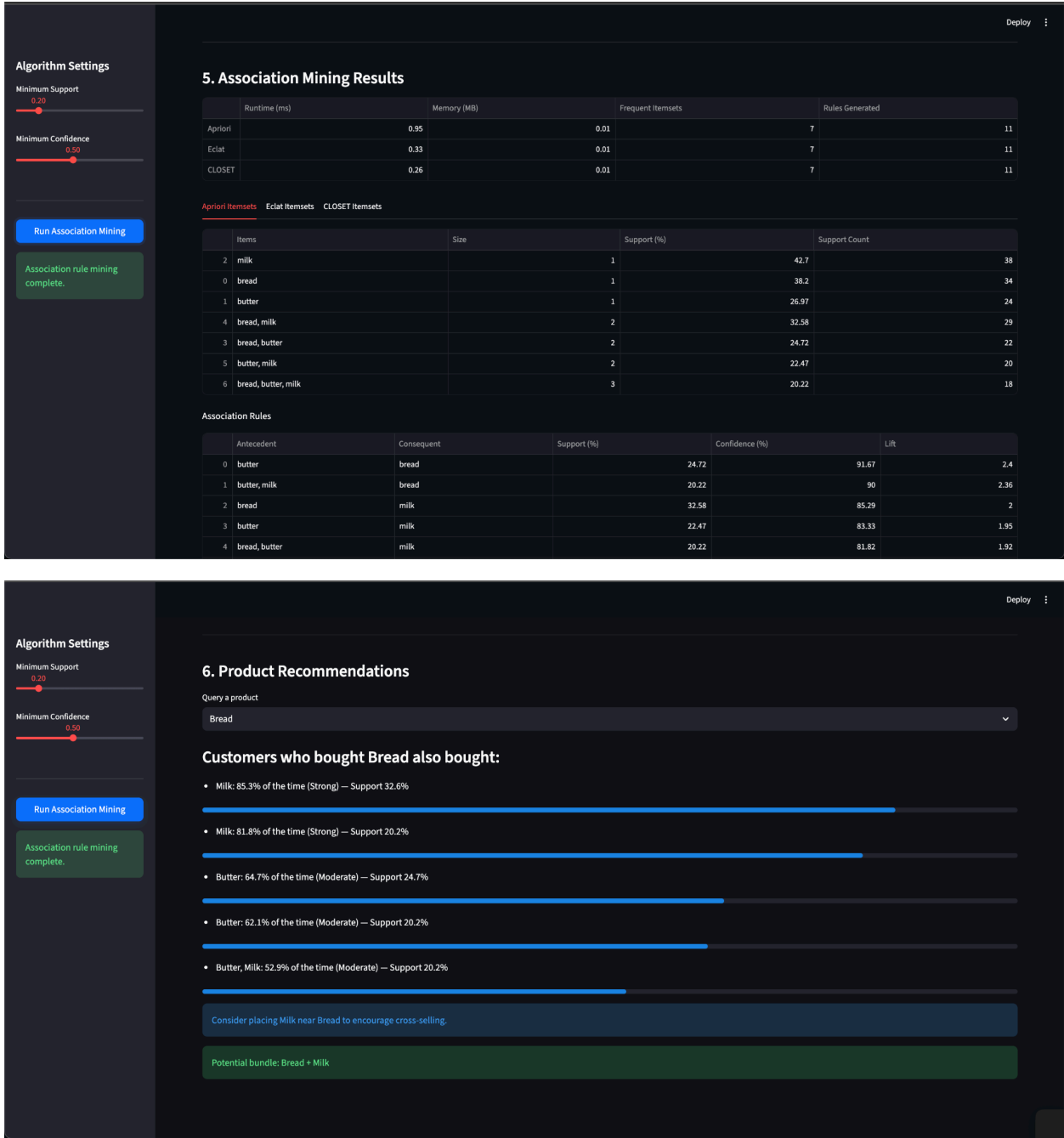
```
{
  "total_transactions": 100,
  "empty_transactions": 5,
  "single_item_transactions": 5,
  "duplicate_items_found": 9,
  "invalid_items_found": 2
}
```

After Cleaning

```
{
  "valid_transactions": 89,
  "total_items": 276,
  "unique_products": 30,
  "transactions_removed": 11,
  "items_removed": 11
}
```

Transaction ID	Items
1	Milk, Bread, Butter, Eggs
2	Apple, Banana, Orange

Deploy



Testing and results

We tested using the sample_transaction.csv.

The data analysis shows:

Total Transactions: 100

Total Items: 298

Unique Items: 65

Empty Transactions: 5

Single Item Transactions: 5

Duplicate Items Found: 9

Invalid Items Found: 2

Then we run Association Mining:

	Runtime (ms)	Memory (MB)	Frequent Itemsets	Rules Generated
Apriori	0.95	0.01	7	11
Eclat	0.33	0.01	7	11
CLOSET	0.26	0.01	7	11

We are using a Minimum support of 0.2 (20%) and Minimum Confident of 0.5 (50%).

Closet algorithm takes the least runtime (ms) with 0.26 ms, Eclat with the second fastest runtime at 0.33 ms, and finally Apriori is the slowest runtime at 0.95 ms. All 3 algorithms generate 11 rules. The memory usage for all 3 algorithms is 0.01. The memory usage is found using a recursive function that measures the size of each object. All 3 algorithms generate 7 Frequent Itemsets.

Conclusion and reflection

- In conclusion, this project covers an interactive pipeline that can ingest and normalize data. Its simple UI allows seemingless interaction in order to run these complicated algorithms. However, we have noticed a couple potential future implementations. There is room for growth in this project. For example, the database can be expanded to more accurately reflect larger supermarkets. With a larger database, we can also add a search module that would make manual transactions much easier. Nevertheless, this project has given us a chance to work hands-on with various different data-mining techniques.