PLAYER METHODS

• [get_players]

Returrs all player.

• URL: https://domain/api/players

• Method: GET

• URL Parameter: None

POST Header Parameter: NonePOST Data Parameter: None

•Sample Response

• [show_player]

Returns a player

- URL: https://domain/api/players/{player_id }
- Method: GET
- URL Parameter:

player_id=[integer] : Player id

• POST Header Parameter: None

• POST Data Parameter: None

Sample Response

```
"id": 2,
   "name": "Robin Kuphal",
}
```

• [add_player]

Adds a player and returns it

- URL: https://domain/api/players/
- Method: POST
- URL Parameter: None
- POST Header Parameter: None
- POST Data Parameter:

```
name=[string] : Name for player new player
```

•Sample Response

```
"id": 2,
   "name": "Robin Kuphal",
}
```

• [update player]

Updates a player and return the player

- URL: https://domain/api/players/{player}
- Method: PUT
- URL Parameter:

player=[integer] : player id for update

- POST Header Parameter: None
- POST Data Parameter:

name=[string] : new name for player

•Sample Response

```
"success": true,
   "player": {
        "id": 4,
        "name": "name-22",
    }
}
```

• [remove_player]

Removes player

- URL: https://domain/api/players/{player}
- Method: DELETE
- URL Parameter: None
- URL Parameter:

player=[integer] : Player id for remove

- POST Data Parameter: None
- •Sample Response

```
"message": "Player removed"
}
```

GAME METHODS

• [get_games]

Returns all game

- URL: https://domain/api/games
- Method: GET
- URL Parameter: None
- POST Header Parameter: None
- POST Data Parameter: None

Sample Response

```
{
    "id": 1,
    "title": "perspiciatis",
    "total_play_count": 6,
    "players_count": 0
},
{
    "id": 2,
    "title": "in",
    "total_play_count": 2,
    "players_count": 0
}
```

• [show_game]

```
Returns a game
```

- URL: https://domain/api/games/{game }
- Method: GET
- URL Parameter:

game=[integer] : game id

- POST Header Parameter: None
- POST Data Parameter: None
- •Sample Response

```
"id": 1,
   "title": "perspiciatis",
   "total_play_count": 6,
}
```

• [add_game]

Adds a game and return it

- URL: https://domain/api/games/
- Method: POST
- URL Parameter: None
- POST Header Parameter: None
- POST Data Parameter:

title=[string] : Name for game

•Sample Response

```
"id": 11,
   "title": "name 1",
   "total_play_count": null,
}
```

• [update_game]

Updates a game and return the game

- URL: https://domain/api/games/{game }
- Method: PUT
- URL Parameter:

game=[integer] : Game id for update

- POST Header Parameter: None
- POST Data Parameter:

title=[string] : New name for game

•Sample Response

```
{
    "success": true,
    "game": {
        "id": 1,
        "title": "asdasd",
        "total_play_count": 6,
    }
}
```

• [remove game]

```
Removes game
```

URL: https://domain/api/games/{game}

• Method: DELETE

• URL Parameter: None

• URL Parameter:

game=[integer] : Game id for remove

• POST Data Parameter: None

•Sample Response

```
{
    "message": "Game removed"
}
```

SCOREBOARD METHODS

• [add_score]

Adds new score to scoreboard and reorder ranks.

• URL: https://domain/api/score-board

• Method: POST

• URL Parameter: None

• POST Header Parameter: None

• POST Data Parameter:

```
game_id=[integer] : Player id
player_id=[integer] : Game id
score=[integer] : Game score
```

•Sample Response

```
"success": true,
"message": "Score added",
"last_score": "1500",
"old_rank": "0",
"new_rank": "4"
```

[get_scoreboard]

Return scoreboard for a game with first 25 ranks

- URL: https://domain/api/score-board/{game}
- Method: POST
- URL Parameter:

```
game_id=[integer] : Game id
```

- POST Header Parameter: None
- POST Data Parameter: None

•Sample Response