## Natural System of Human and Ant Human size - int age - int location - (float, float) velocity - (float, float) accel - (float, float) Street eat() -> size move() -> location location - (float, float) die() length - int stop() width - length Ant size - int age - int location - (float, float) velocity - (float, float) accel - (float, float) alive - boolean eat() -> size die() move() -> location

