

Tutorial 1

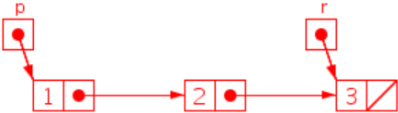
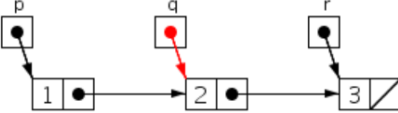
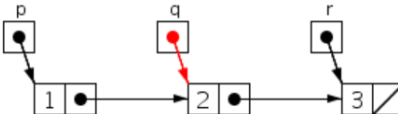
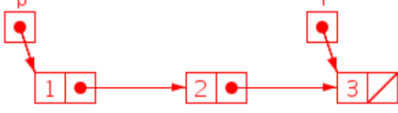


Topic Linked List

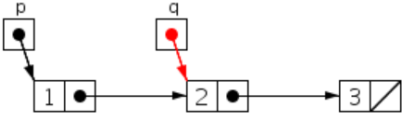
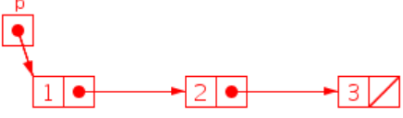
Use this declaration of the Node class:

```
struct Node {
    int info;
    Node * next;
};
```

```
Node *p, *r, *q;
```

Question 1

Initial Setup	Exercise	Final Configuration
	Use a single assignment statement to make the variable <i>p</i> refer to the Node with info '2'	Example <i>p=p->next->data;</i>
	Use a single assignment statement to assignment statement must refer to both variables <i>p</i> and <i>q</i> .	Code: <i>p=p->data</i> <i>q=q->data</i>
	Use a single assignment statement to make the variable <i>q</i> refer to the Node with info '1'.	Code: <i>q=p->data</i>
	Use a single assignment statement to make the variable <i>r</i> refer to the Node with info '2'.	Code: <i>r=p->next->data</i>
	Use a single assignment statement to set the info of the Node referred to by <i>p</i> equal to the info of the Node referred to by <i>r</i> (you must access this info through <i>r</i> ; do not refer to the character '3' directly)	Code: <i>P-> data=r->data</i>
	Write a single assignment statement to transform the linked list headed by <i>p</i> into a circular linked list. Your assignment statement <i>must</i> refer to both variables <i>p</i> and <i>r</i> .	Code: <i>R-> next=p</i>

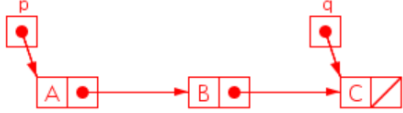
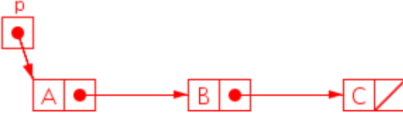
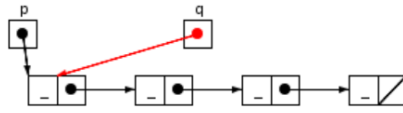
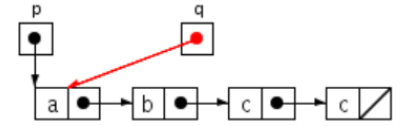
	<p>Write a single assignment statement to transform the linked list headed by p into a <i>circular</i> linked list. Your assignment statement <i>must</i> refer to both variables p and q.</p>	<p>Code: $q \rightarrow next \rightarrow next = p$</p>
	<p>Write a single assignment statement to transform the linked list headed by p into a <i>circular</i> linked list. Your assignment statement <i>must</i> refer <i>only</i> to variable p.</p>	<p>Code: $P \rightarrow next \rightarrow next \rightarrow next = p$</p>


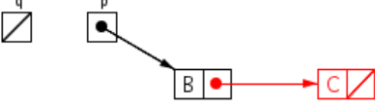
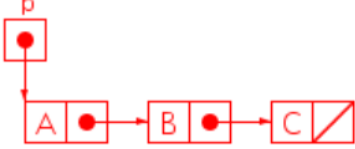
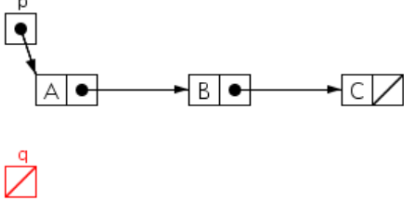
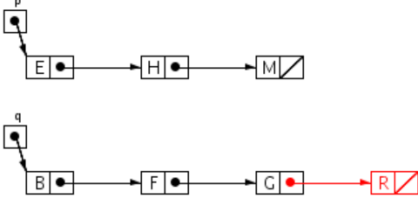
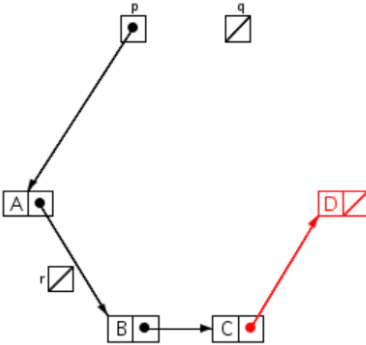
Question 2

Use this declaration of the Node class:

```
struct Node {
    char info;
    Node * next;
};
```

```
Node *p, *q;
```

Initial Setup	Exercise	Final Configuration
	<p>Write a single assignment statement to remove the Node with info 'B' from the linked list headed by p. Your assignment statement <i>must</i> refer to both variables p and q.</p>	<p>Code:</p> <p>$P \rightarrow next = q$</p>
	<p>Write a single assignment statement to remove the Node with info 'B' from the linked list headed by p</p>	<p>Code:</p> <p>$p \rightarrow next = p \rightarrow next \rightarrow next$</p>
	<p>Write a while loop to make q refer successively to each Node in the linked list headed by p. q must end up referring to the last Node in the list.</p>	<p>Code:</p> <p>While ($q == NULL$)</p> <p>{</p> <p>$q = p \rightarrow next \rightarrow next \rightarrow next$</p> <p>}</p>
	<p>Write a while loop to make q refer successively to each Node in the linked list headed by p until q refers to the first Node with info (lowercase) 'c'.</p>	<p>Code:</p> <p>While ($q == NULL$)</p> <p>{</p> <p>$q = p \rightarrow next \rightarrow next \rightarrow info$</p> <p>}</p>

	<p>Use four assignment statements, each referring to variable <i>p</i>, to create a linked list headed by <i>p</i> and containing 4 Nodes with info 'A', 'B', 'C', and 'D', in this order.</p>	<p>Code:</p> <pre>p->info=A p->next->info=B P-> next->next->info=C p->next->next->next->info=D</pre>
	<p>Create a new Node with info 'A' and insert it at the beginning of the list headed by <i>p</i>.</p>	<p>Code:</p> <pre>Node*temp=newnode(); Temp->info='A' Temp->next=head Head=temp</pre>
	<p>Create a new Node with info 'D' and insert it at the end of the list headed by <i>p</i>.</p>	<p>Code:</p> <pre>Node*temp=newnode(); Temp->info=D p->next->next->next->temp temp->next=NULL</pre>
	<p>Remove the Node at the beginning of the list headed by <i>p</i> and insert it at the end of the same list. Your program <i>must</i> refer to both variables <i>p</i> and <i>q</i>.</p>	<p>Code:</p> <pre>P=temp P=p->next P->next->next->next->=temp Temp->next=NULL</pre>
	<p>Merge the two lists headed by <i>p</i> and <i>q</i> into a single list headed by <i>p</i> in which the Nodes are sorted in alphabetical order.</p>	<p>Code:</p> <pre>If (h1->data < h2->data) { h 1 ->next=merge (h1->next,h2); return h1; } else { h2->next=merge(h1,h2->next); return h2;</pre>
	<p>Using only the three existing variables <i>p</i>, <i>q</i>, and <i>r</i>, reverse the order of the Nodes in the list headed by <i>p</i>.</p>	<p>Code:</p> <pre>Node*temp=head; Node*prev=NULL, node*next=NULL; While (temp!=NULL) { Next=temp->next Temp->next=prev Prev=temp Temp=next }</pre>