

# dibs

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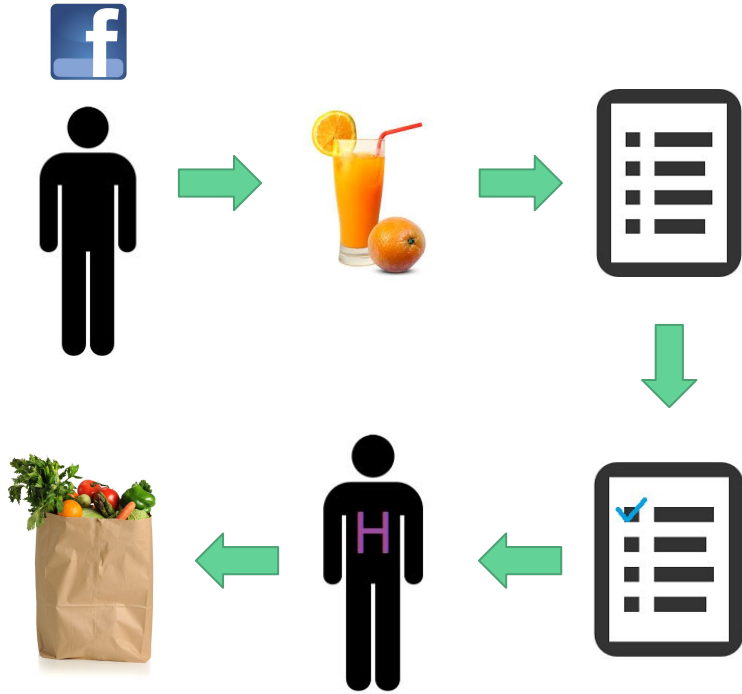
6.170 Final Project Pitch  
November 11, 2015

# Motivations

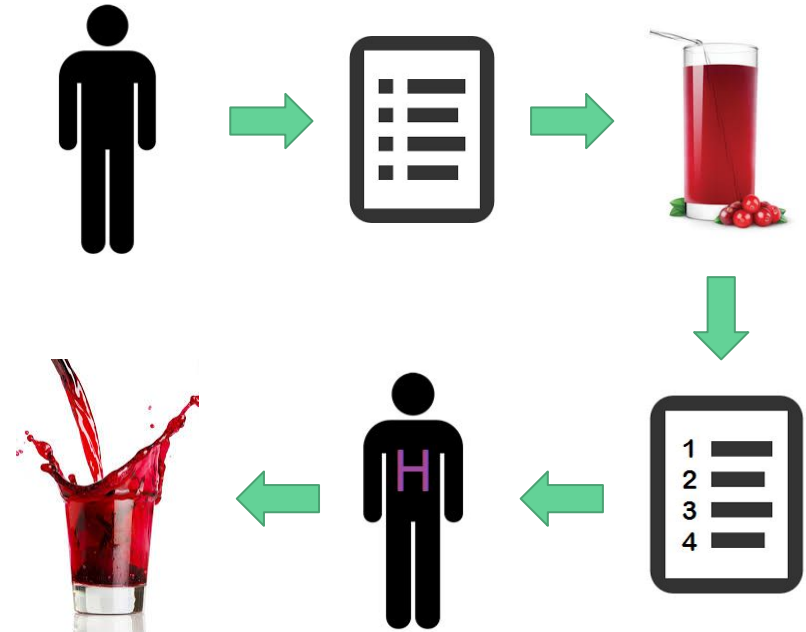
- Party hosts want to serve popular drinks
  - Drink interest varies
- Bars and serving areas get crowded
  - Leads to long wait times
  - Fire hazard
  - Servers aren't fast enough
- Drink distribution is hard to control
  - Unwanted guests
  - Drink limits are hard to enforce



## Before party



## During party



<b>Risks</b>	<b>Solutions</b>
People that are not at the event but accepted the invite could order drinks.	Location based confirmation of attendance/ check-in.
Users might suggest too many drinks.	Limit the number of suggestions per users.
A person might forget they made a drink order, and depending on the drink, it might be wasted.	Person gets a notification when drink is served.
Other people may request a drink for people who have already reached their drink limit.	Person can be blacklisted.