

Progress

Peer Session

Health System

Status Pause

Next Meeting and Future

ML Scanning/Inventory

Make it seem like a game

Game/Shooting/UI Overhaul

Local Leaderboards

Question: tips for preparing for Apple store upload

Keep track of game scores & show at the end, achievements, persistent user data

Recovery from bad cases (player leaves game- need to have reconnection/resume logic)

Nice to have: control difficulty of the game, levels

ASAP: write documentation, have information (explaining how to play game, general instructions)

From Justin: look especially into reconnection case, issue later on because increasing players can commonly affect connection stability

Might want our own developer account to put it on the store