

### **Meeting with Professor 1/29/20**

- Need to speed up development—get environments set up ASAP
- Aim to have multiplayer functionality completed by next week
- Prepare for TA quizzing us on iOS development basics at next meeting (2/4)
- Go through Stanford's CS 193P Lectures 1-4
- Long group meeting on Saturdays is good—good idea to code together at least at the beginning