

Design Notes

Music Mixer | Multimedia-Authoring 2

Concept is to do musicians in space suits.

Options

- + Background could be space, moon, or mars.
- + Personalization to their suits (Characterization)

Goal is to have a streamlined design with the background all or most of the screen.

Plan

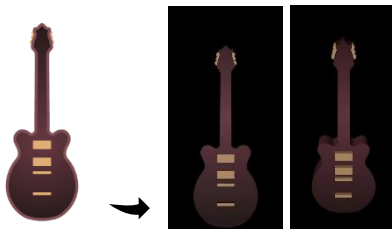
1. Create Reference research and Reference Board
2. Style & Character (Buildout, Refine, Generate)
3. Simple 3d-icons test
4. Simple c4d background, test exporting layers for web development
5. ~~A) If a character c4d character/rig template is available then develop the spriteSheets through c4d.~~
^ Not going to even try.
B) If not then go back to illustrator for 2d characters.
6. Icons, logo, typography, and style.

Reference Board

Style -Buildout

Testing techniques and workflows.

Icons



AI-8

~>>

C4D

Style -Refinement

Character Design - Buildout

Target characterization - focus options: colour, shape, weight, character-animation, music-sound, instrument, name, and font.

Character Chart

PLATE #	NAME	FONT	COLOURS	INSTRUMENT	SOUND	ANIMATION
1				Electric Guitar 1		Average / Relatable
2				Electric Guitar 2		Excited
3				Electric Guitar 3		Fearless Leader
4				Bass Guitar 1		Stoic
5				Bass Guitar 2		Lively/ Showy
6				Button Accordion		
7				Electric Piano		
8				Electric Drums		
9				Electric Bongo Drums		

Character Plates

// Template Design Banner

// Closing Banner/Screenshot

// Template Design Banner