```
94 - Micro Black Jack
Value Iteration
   ⇒ set V(s) =0; +s
  ⇒ use Bellmans equation until values converge
         V(s) = max (R(s, stop, done) &P(s'|s, draw) V(s'))
  Iteration 1; Initial guess [V(s) = 0]
                                                  Draw Value [1/3 V(s+2) + 1/3 V(s+3) + 1/3 V(s+4)
                                                                                                        V(s)*
   State (s)
                   Stop Value R (s, stop)
                                0
                                                   \frac{1}{3}(2+3+4)=3
       0
       2
                                                                                                          5
                                2
                                                   \frac{1}{3}(4+5+6) = 5
       3
                               3
                                                   \frac{1}{3}(5+6+0) = 3.6\overline{6} \approx 3.67
                                                                                                         3.67
                               4
                                                   \frac{1}{3}(6+0+0)=2
                                                                                                          4
                               5
       5
                                                                                                          5
                                                   0
Update Policy
  V(s)
   L. if V(s, draw) > V(s, stop) = Draw
        else stop
                                                     New policy
Old policy
# (state, policy (dls), V(s, draw), V(s, stop))
                                                     # (state, policy (dls), V(s, draw), V(s, stop))
                                                     { (0, a, 3, o),
  {(0, a, 3, 0),
                                                       (2, d, 5, 2),
(3, d, 3.67, 3),
(4, 5, 2, 4),
(5, 5, 0, 5),
(6, 5, 0, 6)}
    (2, d, 5, 2),
    (3, d, 3.67, 3),
    (4, d, 2, 4),
    (5 s , 0 , 5),
(6 s , 0 , 6)}
   Iterate until convergence
                                                                                                        V(s)*
                   Stop Value R (s, stop)
                                                  Draw Value [ 1/3 V(s+2) + 1/3 V(s+3) + 1/3 V(s+4)
   State (s)
       0
                                0
                                                   3(5+3,67+4) = 4.22
                                                                                                         4.22
       2
                                2
                                                   \frac{1}{3}(4+5+6) = 5
                                                                                                           5
                               3
       3
                                                   \frac{1}{3}(5+6+0) = \frac{11}{3} = 3.67
                                                                                                         3.67
       4
                               4
                                                                                                           4
                               5
       5
                                                                                                           5
                                                   0
                                                                                                           6
```