

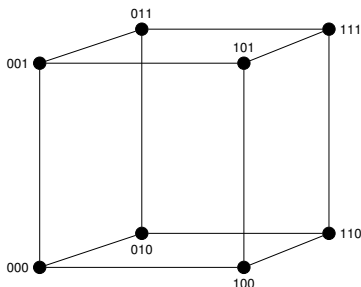
Summary of last week

- q-dimension: $\text{qdim}(\bigoplus_{m \in \mathbb{Z}} W^m) = \sum_{m \in \mathbb{Z}} q^m \dim(W^m)$
- Shift: $W^m\{l\} = W^{m-l}$
- $V = \mathbb{Q}[x] \oplus \mathbb{Q}[1]$, $\deg(x) = -1$, $\deg(1) = 1$
- $\alpha \in \{0, 1\}^n$ "bitcode", $n = \# \text{original crossings of projection}$
- $n_+ = \# \left(\begin{array}{c} \nearrow \searrow \\ \nwarrow \nearrow \end{array} \right)$, $n_- = \# \left(\begin{array}{c} \nwarrow \nearrow \\ \nearrow \searrow \end{array} \right)$
- $r_\alpha = |\alpha| = \# 1\text{'s in } \alpha$, $k_\alpha = \# \text{ circles in smoothing } \Gamma_\alpha$
- $V_\alpha = V^{\otimes k_\alpha} \{r_\alpha + n_+ - 2n_-\}$
- $C^{i,*}(D) = \bigoplus_{\substack{\alpha \in \{0,1\}^n: \\ r_\alpha = i + n_-}} V_\alpha$
- $v \in C_{i,j}(D)$ if $\begin{cases} i = r_\alpha - n_- \\ j = \deg(v) + i + n_+ - n_- \end{cases}$



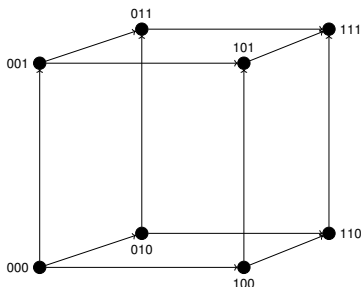
What should d do?

- d maps on the edges on the n -dimensional cube with $\{0, 1\}^n$ as vertices



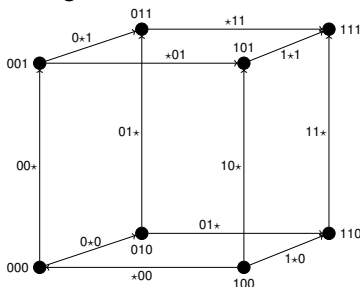
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- d maps on the edges on the n -dimensional cube with $\{0, 1\}^n$ as vertices
- d moves "upwards": we go from a "0" to "1".
- We denote the maps by the bitcode and place \star where the change occurs



- Look at the topology: each bitcode represents a disjoint union of circles



What are the edges?

- Look at the topology: each bitcode represents a disjoint union of circles
- For each edge, the number of circles at the begin and the end differs by 1.
- How can we connect those sets of circles using topological objects?
- Cobordisms!

Cobordisms

Definition (Cobordisms)

The category of $1 + 1$ -cobordisms, denoted by **Cob**₁₊₁, consists of

- Objects: closed oriented 1-manifolds (i.e. a disjoint union of oriented circles)
- Morphisms: $W : \Gamma \rightarrow \Gamma'$ is a oriented 2-manifold such that $\partial W = \Gamma' \sqcup \bar{\Gamma}$, where $\bar{\Gamma}$ is Γ with the reverse orientation

Convention: cobordisms go down the page

Our choice of cobordism along the edges: if the circles do not

change, make cylinders. If they do, plug in



or



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- We need something to transform our cobordisms into vector spaces and linear maps



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- This is a TQFT!



TQFTs (part 1)

Definition

A (2-dim) **TQFT** is a monoidal functor from **Cob**₁₊₁ to **Vect** _{\mathbb{Q}} .



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Definition

A (2-dimensional) **TQFT** is

- a functor $T : \mathbf{Cob}_{1+1} \rightarrow \mathbf{Vect}_{\mathbb{Q}}$ with
- a natural transformation $\mu_{\Gamma, \Gamma'} : T(\Gamma) \otimes_{\mathbb{Q}} T(\Gamma') \rightarrow T(\Gamma \sqcup \Gamma')$ (isomorphism) such that

$$\begin{array}{ccc}
 T(\Gamma_1) \otimes T(\Gamma_2) \otimes T(\Gamma_3) & \xrightarrow{\text{id} \otimes \mu_{\Gamma_2, \Gamma_3}} & T(\Gamma_1) \otimes T(\Gamma_2 \sqcup \Gamma_3) \\
 \downarrow \mu_{\Gamma_1, \Gamma_2} \otimes \text{id} & & \downarrow \mu_{\Gamma_1, \Gamma_2 \sqcup \Gamma_3} \\
 T(\Gamma_1 \sqcup \Gamma_2) \otimes T(\Gamma_3) & \xrightarrow{\mu_{\Gamma_1 \sqcup \Gamma_2, \Gamma_3}} & T(\Gamma_1 \sqcup \Gamma_2 \sqcup \Gamma_3)
 \end{array}$$

1

commutes (assoc.)

2

$\mu_{\emptyset, \Gamma} : \mathbb{Q} \otimes_{\mathbb{Q}} T(\Gamma) \xrightarrow{\sim} T(\Gamma)$ and $\mu_{\Gamma, \emptyset} : T(\Gamma) \otimes_{\mathbb{Q}} \mathbb{Q} \xrightarrow{\sim} T(\Gamma)$ are the canonical isomorphisms.

TQFTs (part 2)

Definition

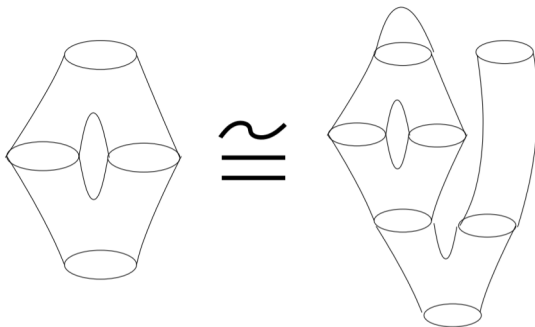
A (2-dimensional) **TQFT** is

- ...
- $T(\emptyset) = \mathbb{Q}$;
- $T(\Gamma \times [0, 1]) = \text{id}_{\Gamma}$
- If there exists a orientation preserving diffeomorphism $\varphi : V \xrightarrow{\cong} W$ fixing the boundary, then V and W induce the same linear map, that is, $T(V) = T(W)$.







Properties of TQFTs

- Every cobordism Γ gets a vector space V_Γ .
- $\Gamma \sqcup \Gamma' \rightsquigarrow V_\Gamma \otimes V_{\Gamma'}$
- Diffeomorphic cobordisms induce the same linear map



Making algebra easier (part 1)





In a TQFT, the building blocks are circles/cylinders and the following operations:

Coming together	
Branching out	
Starting from scratch	
Ending in scratch	



Making algebra easier (part 2)

This corresponds to linear maps on $V := T(S^1)$:

Coming together		$m : V \otimes V \rightarrow V$	multiplication
Branching out		$\Delta : V \rightarrow V \otimes V$	comultiplication
Starting from scratch		$\eta : \mathbb{Q} \rightarrow V$	unit
Ending in scratch		$\epsilon : V \rightarrow \mathbb{Q}$	counit

Frobenius algebra

Definition

A **Frobenius algebra** is a finite-dimensional \mathbb{Q} -algebra V with four maps

$$① \quad m : V \otimes V \rightarrow V;$$

$$② \quad \Delta : V \rightarrow V \otimes V;$$

$$③ \quad \eta : \mathbb{Q} \rightarrow V;$$

$$④ \quad \epsilon : V \rightarrow \mathbb{Q};$$

such that $V \rightarrow V^*, v \mapsto \epsilon(m(v \otimes \cdot))$ is an isomorphism, and such that $\Delta(v) = \sum_i v_1^i \otimes v_2^i$ if and only if $m(v \otimes w) = \sum_i v_1^i \epsilon(m(v_2^i \otimes w))$.



Frobenius algebras and TQFTs

Theorem

There is an equivalence of categories between the category of (2-dimensional) TQFTs and the category of Frobenius algebras by sending T to $T(S^1)$.



Our Frobenius algebra

Our choice of Frobenius algebra is $V = \mathbb{Q}[x] \oplus \mathbb{Q}[1]$,
 $\deg(x) = -1$, $\deg(1) = 1$

- $m(1 \otimes 1) = 1$, $m(x \otimes 1) = x = m(1 \otimes x)$, $m(x \otimes x) = 0$;
- $\Delta(1) = 1 \otimes x + x \otimes 1$, $\Delta(x) = x \otimes x$;
- $\eta(1) = 1$;
- $\epsilon(1) = 0$, $\epsilon(x) = 1$.

Call the corresponding TQFT T .



Actually determining d !

Definition

For $v \in V_\alpha \subseteq C^{i,*}(D)$, we set

$$d^i(v) = \sum_{\substack{W \text{ edge of cube} \\ \text{such that Tail}(W)=\alpha}} \text{sign}(W) d_W(v), \quad (1)$$

where $d_W := T(W) : V_\alpha \rightarrow V_\alpha$ is the map from the corresponding TQFT and where $\text{sign}(W) = (-1)^{\# \text{ 1's to the left of } * \text{ in } \alpha}$.



The start of (co)homology

Proposition

$$d^2 = 0.$$

Proof.

- Look at the faces of the cube $\{0, 1\}^n$.
- Prove that they commute without the signs (use the cobordisms).
- Then put the signs in to make them anti-commutative.



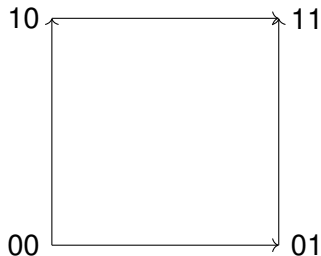
Explicit example

Calculate the (Khovanov) homology of $C^{*,*}(\bigcirc \bigcirc)$.



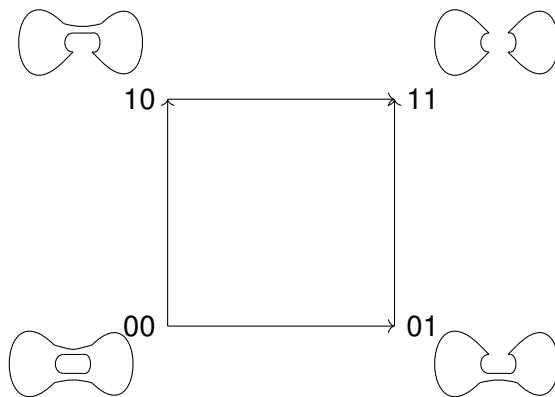
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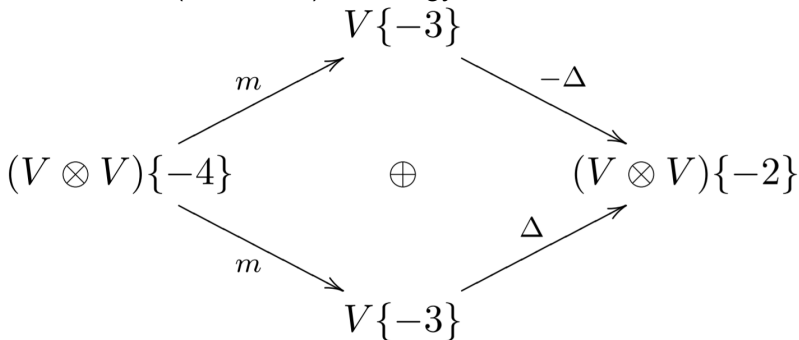
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Homological degree	-2	-1	0
Cycles	$\{1 \otimes x - x \otimes 1, x \otimes x\}$	$\{(1, 1), (x, x)\}$	$\{1 \otimes 1, 1 \otimes x, x \otimes 1, x \otimes x\}$
Boundaries	-	$\{(1, 1), (x, x)\}$	$\{1 \otimes x + x \otimes 1, x \otimes x\}$
Homology	$\{1 \otimes x - x \otimes 1, x \otimes x\}$	-	$\{1 \otimes 1, 1 \otimes x\}$
q -degrees	-4, -6		0, -2



Explicit example

Calculate the (Khovanov) homology of $C^{*,*}(\bigcirc \circlearrowright)$.

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<i>q-degrees</i>	$-4, \quad -6$		$0, \quad -2$

$j \backslash i$	-2	-1	0
0			\mathbb{Q}
-1			
-2			\mathbb{Q}
-3			
-4	\mathbb{Q}		
-5			
-6	\mathbb{Q}		