

Algorithms: Design and Analysis, Part II

Dynamic Programming

Optimal BSTs: A Dynamic Programming Algorithm

Optimal Substructure

Optimal Substructure Lemma: If Tis an optimal BST for the keys \$1,2,..., no with root of the keys the its subtrees T, and To are optimal BSTs for the keys {1,2,...,r-13 and &r4,..., no, respectively.

Note: items in a subproblem are either a prefix or a suffix of the original problem.

Relevant Subproblems

Question: Let 51,3,3,...,n = original items. For which subsets $S \subseteq \{1,2,...,n,3\}$ might we need to compute the optimal BST for S?

- (S={1,2,...,i} for every i)
- prefites and suffites (S=[1,2,...,i] for everyi)
- Ocontiguous intervals (S=Siiit, ...;-1;) to every i &j)
- 1 all Shows S

The Recurrence

Notation: For 15:55 En, 1et Cij = weighted search cost & an optimal BST for the items ?i,i+1, --- ij-i,j} (in probabilities pi,pin, --- pi)

Recurence: For every 14:454n:

Cij = in 14:454n:

Cij = in 16th video

The pet Cxy = 0

Correctings; optimal substructure norms candidates dan to cy-ixer possibilities, recurence picks the best by brute force.

The Algorithm

Important: solve snallest subproblems (with fewest number (5-1+1) of (tems) first. Let A=2-Darray. [Alis] represents options? For S=0 to Cn-1) [s represents 5:-1)] [so its playe role of j] For 121 to N A[i,its] = min [2 Pk + A[i,r-1] + A[r+1;its]} - interpret as o it let index > 2 nd index - available for OCIT-time lookup Reform ASI, n).

Running Time

- OCh2) subproblems - OCj-i) the to compile A[iii] =>OCh3) the overall

For Fact: [Knoth 17, Yao'86] optimited version of this IR algorithm correctly fills up entire table in only O(12) true [O(1) on average per subproblem? [idea', piggy back on work done in previous subproblems to avoid trying all possible roots]