

EMAT20920: Numerical Methods in MATLAB

COURSEWORK ASSESSMENT

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All figures in this report have been saved using `saveFigPDF` function as it automatically resizes the paper to the correct size.

Listing 1: `../src/saveFigPDF.m`

```
function saveFigPDF(fileName)
    %saveFigPDF saves open figure as a PDF file
    %
    %Inputs:
    %  fileName = File name to save figure as
    %Usage:
    %  saveFigPDF("polynomial") -> Saves current figure as polynomial.pdf

    % Get current figure handle
    figureHandle = gcf;
    % Resize paper
    set(figureHandle, 'PaperPosition', 3*[0 0 6 4]);
    set(figureHandle, 'PaperSize', 3*[6 4]);
    set(figureHandle, 'PaperUnits', 'centimeters');

    print(fileName, '-dpdf');
end
```

Question 1: Root-finding

- (a) To find how many solutions each equation has in the given domain I will rearrange all the equations to be equal to zero and then look for the zeros of the rearranged equations. As a corollary to the intermediate value theorem, if a function is continuous and changes sign in a bracket then that bracket must contain a zero. So I will plot each of the rearranged equation and I look for appropriate brackets. I will use the `pltFunc` function to plot the functions as it removes values outside a defined limit which prevents MATLAB plotting discontinuous functions as continuous. The limits can then be changed using the property explorer to give a more useful plot.

Listing 2: `../src/q1/pltFunc.m`

```
function pltFunc(f, domain, discountLim)
    %pltFunc plots function f between values of xLim removing any values
    % that are greater than discountLim to prevent MATLAB plotting
    % discontinuous functions as continuous and plots a line of x = 0 to
    % help make any zeros clear
    %
    % Input:
    %   f = function handle to plot
    %   domain = 1x2 vector containing the lower and upper bound of the
    %   domain of f
    %   discountLim = absolute values of the function greater than this are
    %   changed to NaN. Setting to inf will plot all values of the function
    %
    % Usage:
    %   pltFunc(@(x) 1./x, [-10 10], 5) -> Plots 1/x between -10 and 10
    %   changing the values where |1/x|>5 to NaN

    % Check xLim is the correct dimensions
    assert(isequal(size(domain), [1 2]), "domain must be a 1x2 vector")

    %% Generate values to plot
    x = linspace(domain(1), domain(2));
    y = f(x);

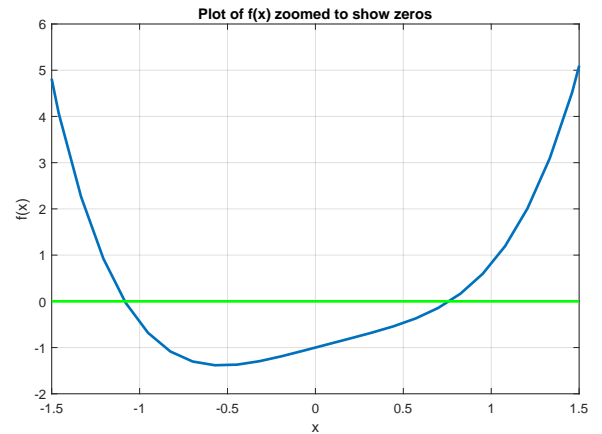
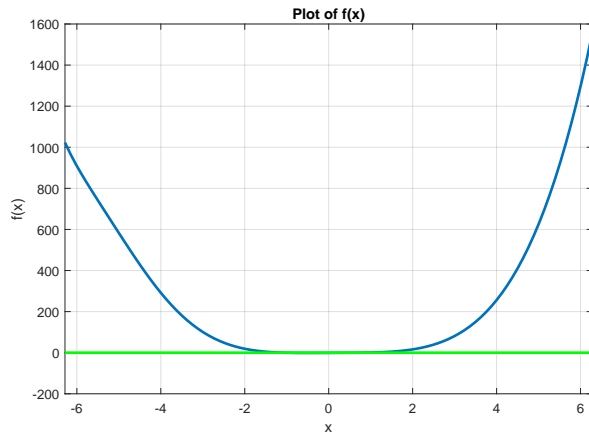
    % Remove large values of y to prevent MATLAB plotting discontinuous
    % functions as continuous
    y(abs(y)>discountLim) = NaN;

    %% Plot function and line x = 0
    plot(x, y, [min(x) max(x)], [0 0], "g-", "LineWidth", 2);
    xlabel("x");
    ylabel("f(x)");
    xlim(domain);
    title("Plot of f(x)");
    grid on;
end
```

- (i) Rearranging $x^4 = e^{-x} \cos(x)$ gives $f(x) = x^4 - e^{-x} \cos(x)$.

Listing 3: `../src/q1/Q1a.i.m`

```
f = @(x) x.^4 - exp(-x).*cos(x);
pltFunc(f, [-2*pi 2*pi], inf);
```

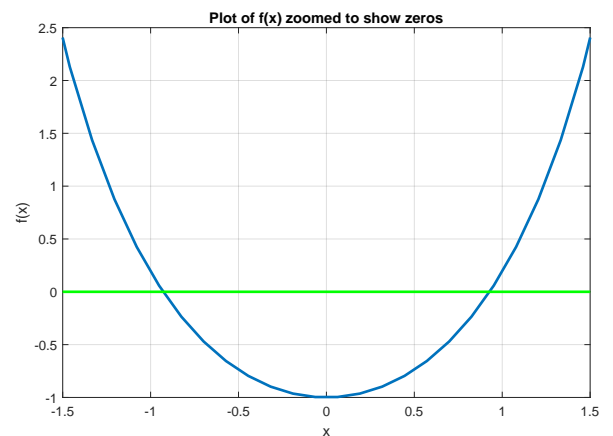
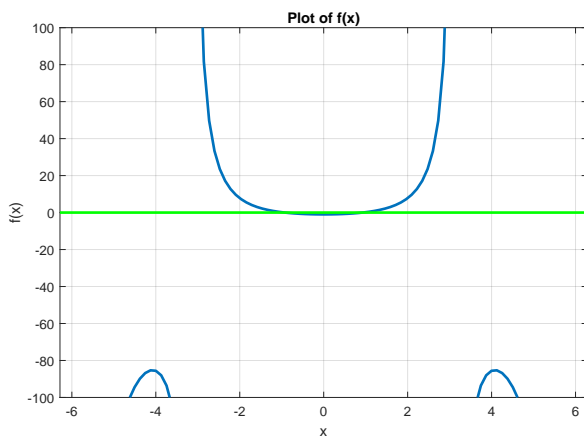


The second zoomed in plot shows there are two zeros in the given domain. The first zero can be bracketed by the interval $[-1.5, -1]$ as $f(-1.5) = 4.7455$ and $f(-1) = -0.4687$ so since the function is continuous and there is a change of sign this bracket must contain a zero. Like wise the second root can be bracketed by the interval $[0.5, 1]$ as $f(0.5) = -0.4698$ and $f(1) = 0.8012$.

- (ii) Setting $f(x) = \frac{x^3}{\sin(x)} - 1$.

Listing 4: `../src/q1/Q1a_ii.m`

```
f = @(x) (x.^3)./sin(x) - 1;
pltFunc(f, [-2*pi 2*pi], 500);
```

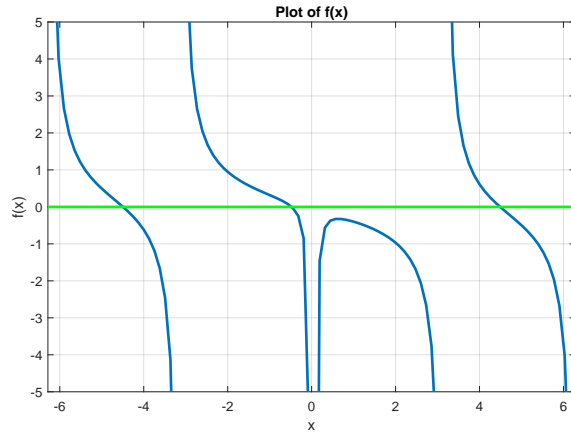


The second plot show there are two roots. The first root can be bracketed by the interval $[-1, -0.5]$ as $f(-1) = 0.1884$ and $f(-0.5) = -0.7393$ and $f(x)$ is continuous in this bracket. Likewise, the second root can be bracketed by the interval $[0.5, 1]$ as $f(0.5) = -0.7393$ and $f(1) = 0.1884$.

- (iii) Rearranging $\cot(x) = \frac{25}{25x-1}$ gives $f(x) = \cot(x) - \frac{25}{25x-1}$.

Listing 5: `../src/q1/Q1a_iii.m`

```
f = @(x) cot(x) - 25./(25*x - 1);
pltFunc(f, [-2*pi 2*pi], 30);
```

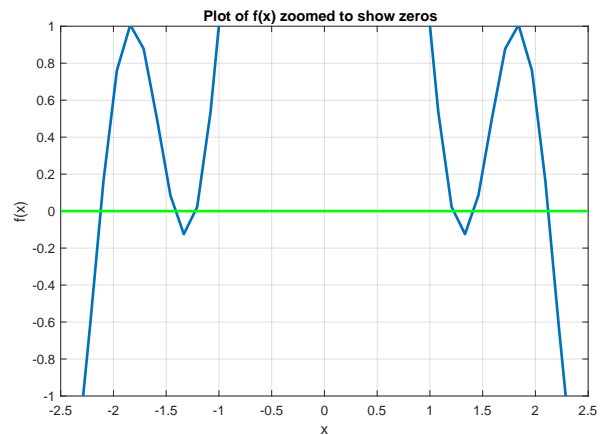
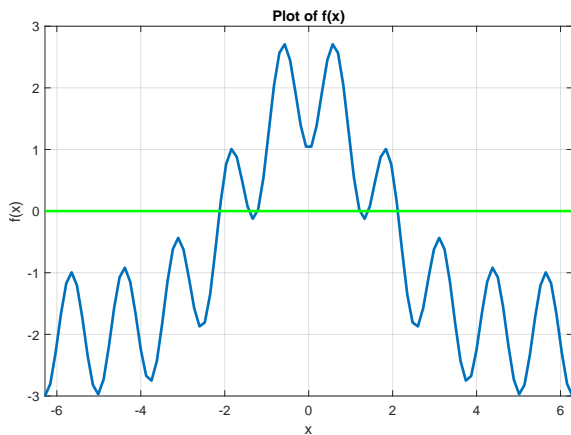


The plot shows that the equation has three solutions. The first can be bracketed by the interval $[-5, -4]$ as $f(-5) = 0.4942$ and $f(-4) = -0.6162$. The second solution can be bracketed by the interval $[-1, -0.1]$ as $f(-1) = 0.3194$ and $f(-0.1) = -2.8238$. The third solution can be bracketed by the interval $[4, 5]$ as $f(4) = 0.6112$ and $f(5) = -0.4974$. $f(x)$ is continuous in each of the bracketing intervals.

(iv) Rearranging $4e^{-x^2/5} = \cos(5x) + 2$ gives $f(x) = 4e^{-x^2/5} - \cos(5x) - 2$.

Listing 6: `../src/q1/Q1a_iv.m`

```
f = @(x) 4*exp(-x.^2/5) - cos(5*x) - 2;
pltFunc(f, [-2*pi 2*pi], inf);
```



The second plot shows that the equation has 6 solutions. The bracketing intervals are shown in the table below.

$[a, b]$	$f(a)$	$f(b)$
$[-2.5, -2]$	-1.8518	0.6364
$[-1.5, -1.25]$	0.2039	-0.0730
$[-1.25, -1]$	-0.0730	0.9913
$[1, 1.25]$	0.9913	-0.0730
$[1.25, 1.5]$	-0.0730	0.2039
$[2, 2.5]$	0.6364	-1.8518

- (b) The bisection method is used by calling the the `bisectRoot` function.

Listing 7: `../src/q1/bisectRoot.m`

```
function [sol, i, err] = bisectRoot(f, a, b, tol)
    %bisectRoot Use the bisection method to find roots of the function f
    % bracketed within the intervals [a, b].
    %
    %Inputs:
    % f = function handle to function whose root is to be found
    % a = 1*n array containing all the lower ends of the brackets
    % where n is the number of roots
    % b = 1*n array containing all the lower ends of the brackets
    % where n is the number of roots
    % tol = absolute error tolerance with which to find the root;
    % Iteration terminates when the root is known to within +/- tol
    %
    %Outputs:
    % sol = 1*n array of roots
    % i = 1*n array of the number of iterations required to find the nth
    % root
    % err =
    %
    %Usage:
    % [r, i, err] = bisect(@(x) x.^2 - 4, 1, 3, 5e-9) -> returns the
    % approximation to root of  $x^2 - 4 = 0$  within [1, 3], the number of
    % iterations required to find the root and the final absolute error

    % check if all intervals are correctly defined
    assert(isequal(size(a), size(b)),...
        "Must be an equal number of upper and lower bounds");

    % check whether f changes sign
    assert(all(sign(f(a)) ~= sign(f(b))),...
        'f(a) and f(b) should have opposite sign');

    % initialise variables
    % iteration counter
    i = zeros(size(a));
    % current solution estimate
    sol = (a + b)/2;
    % previous solution estimate
    sol_old = Inf;
    % absolute error
    err = Inf;
    withinTol = zeros(size(a));

    % bisection algorithm:
    % at each iteration, find the half-interval that contains a sign change
    % and relabel the endpoints appropriately
    while any(~withinTol)
        i(~withinTol) = i(~withinTol) + 1;
        sol_old = sol;
        mid = (a + b)/2;

        % mid point is a root
        exactRoot = f(mid) == 0;
        sol(exactRoot) = mid(exactRoot);
        err(exactRoot) = 0;
        withinTol(exactRoot) = true;
    end
```

```

% solution is in first half of interval and mid point not a root
firstHalf = (sign(f(a)) ~= sign(f(mid))) & ~exactRoot;
b(firstHalf) = mid(firstHalf);

% solution is in second half of interval and mid point not a root
secondHalf = (sign(f(a)) == sign(f(mid))) & ~exactRoot;
a(secondHalf) = mid(secondHalf);

% update solutions and errors values that aren't within tolerance
sol(~withinTol) = (a(~withinTol) + b(~withinTol))/2;
err(~withinTol) = abs(sol(~withinTol) - sol_old(~withinTol));
withinTol(err < tol) = true;

end
end

```

- (i) Solutions to $f(x) = x^4 - e^{-x} \cos(x) = 0$ $x \in [-2\pi, 2\pi]$.

Listing 8: ../src/q1/Q1b.i.m

```

f = @(x) x.^4 - exp(-x).*cos(x);
a = [-1.5 0.5];
b = [-1 1];
[r, i, err] = bisectRoot(f, a, b, [5e-8 5e-9])

```

Note the two different tolerances since one root is an order of magnitude larger so requires one less decimal place of accuracy to be accurate to 8 significant figures.

$[a, b]$	Root	# Iterations
$[-1.5, -1]$	-1.0843597	23
$[0.5, 1]$	0.76221107	26

- (ii) Solutions to $f(x) = \frac{x^3}{\sin(x)} - 1 = 0$ $x \in [-2\pi, 2\pi]$.

Listing 9: ../src/q1/Q1b.ii.m

```

f = @(x) (x.^3)./sin(x) - 1;
a = [-1 0.5];
b = [-0.5 1];
[r, i, err] = bisectRoot(f, a, b, 5e-9)

```

$[a, b]$	Root	# Iterations
$[-1, -0.5]$	-0.92862631	26
$[0.5, 1]$	0.92862631	26

- (iii) Solutions to $f(x) = \cot(x) - \frac{25}{25x-1} = 0$ $x \in [-2\pi, 2\pi]$.

Listing 10: ../src/q1/Q1b.iii.m

```

f = @(x) cot(x) - 25./(25*x - 1);
a = [-5 -1 4];
b = [-4 -0.1 5];
[r, i, err] = bisectRoot(f, a, b, [5e-8 5e-9 5e-8])

```

- (iv) Solutions to $f(x) = 4e^{-x^2/5} - \cos(5x) - 2 = 0$ $x \in [-2\pi, 2\pi]$.

Listing 11: ../src/q1/Q1b.iv.m

$[a, b]$	Root	# Iterations
$[-5, -4]$	-4.4953722	24
$[-1, -0.1]$	-0.47773376	27
$[4, 5]$	4.4914097	24

```
f = @(x) 4*exp(-x.^2/5) - cos(5*x) - 2;
a = [-2.5 -1.5 -1.25 1 1.25 2];
b = [-2 -1.25 -1 1.25 1.5 2.5];
[r, i, err] = bisectRoot(f, a, b, 5e-8)
```

$[a, b]$	Root	# Iterations
$[-2.5, -2]$	-2.1222382	23
$[-1.5, -1.25]$	-1.4255432	22
$[-1.25, -1]$	-1.2145933	22
$[1, 1.25]$	1.2145933	22
$[1.25, 1.5]$	1.4255432	22
$[2, 2.5]$	2.1222382	23

- (c) The iterative scheme we asked to implement is called Steffensen's method. This is implemented in the `steffensenRoot` function.

Listing 12: `../src/q1/steffensenRoot.m`

```
function [r, n, err] = steffensenRoot(f, x0, tol, nMax)
    %steffensenRoot uses Steffensen's method to find roots of f(x)
    % based on an initial guess x0
    %
    %Inputs:
    % f = function handle to function whose root is to be found
    % x0 = initial guess of the root to begin iteration at
    % tol = absolute error tolerance with which to find the root
    % iteration terminates when the root is known to within +/- tol
    % nMax = the maximum number of iteration to quit after. Prevents an
    % infinite loop if the iterations do not converge
    %
    %Outputs:
    % r = the approximate root of f(x)=0
    % n = the number of iterations
    % err = 1*n vector of the absolute error after each iteration
    %
    %Usage:
    % [r, n, err] = steffensenRoot(@(x) exp(-x) -x, 0, 5e-9, 50) ->
    % returns the approximate roo of x^-x -x = 0 after n iterations and
    % err the absolute error after each iteration

    % set initial guess as first root
    xn = x0;
    %iteration counter
    n = 0;
    % preallocate error array
    err = Inf(1, nMax);

    while all(err > tol) && n < nMax
```

```

    n = n + 1;
    xOld = xn;
    % Calculate f(xn) to avoid repeat computation
    fn = f(xn);
    % Calculate next iteration
    xn = xn - fn*(f(xn + fn)/fn - 1)^-1;
    err(n) = abs(xn - xOld);
end

% remove any unused preallocated element in error array
err(isinf(err)) = [];

% check if solution converged
assert(err(end) < tol, "No convergence")

r = xn;
end

```

The following uses this function to find the root of $e^{-x} - x = 0$ and calculate the convergence.

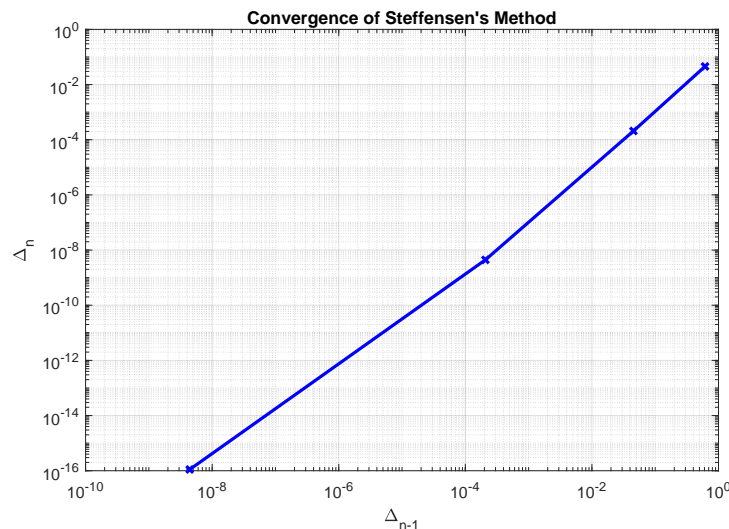
Listing 13: ../src/q1/Q1c.m

```

f = @(x) exp(-x) - x;
[r, n, e] = steffensenRoot(f, 0, 5e-13, 50)
%% Generate plot of convergence
loglog(e(1:end-1), e(2:end), "bx-", "LineWidth", 2);
title("Convergence of Steffensen's Method")
xlabel('\Delta_{n-1}');
ylabel('\Delta_n');
grid on;
%% Find order of convergence
polyfit(log(e(1:end-1)), log(e(2:end)), 1)

```

After 5 iterations the root $x = 0.567143290410$ is accurate to 12 decimal places.



The graph shows a straight line which shows $\text{error} \propto \Delta_{n-1}^q$, where q is the gradient of the line. Using the MATLAB function `polyfit` the gradient of the above graph as 1.8 which is close to 2 so Steffensen's method is second order.

- (d) The first step in creating a cobweb plot is to implement a fixed point iteration scheme.

Listing 14: ../src/q1/fixedPointRoot.m

```
function xn = fixedPointRoot(g, x0, nMax)
    % fixedPointRoot Iteration to find solutions of  $x = g(x)$ 
    %
    %Inputs:
    %   g = function handle to find the solutions of  $x = g(x)$ 
    %   x0 = first term of the iteration
    %   nMax = the maximum number of iteration to quit after
    %
    %Output:
    %   xn = the iterative sequence
    %
    %Usage:
    %   xn = fixedPointRoot(@(x) cos(x), 0.75, 100) -> looks for a
    %   root of the equation  $x - \cos(x) = 0$ , starting with an initial guess
    %   of 0.75.

    % number of iterations
    n = 0;
    % preallocated sequence array and set initial guess as first term
    xn = NaN(1, nMax);
    xn(1) = x0;
    % set initial error
    err = Inf;

    % iterate  $x \rightarrow g(x)$ 
    while n < nMax
        n = n + 1;
        xn(n + 1) = g(xn(n));
        err = abs(xn(n + 1) - xn(n));
    end

    % remove any unused elements of the preallocated array
    xn(isnan(xn)) = [];

    fprintf('\nAfter %d steps root is %20.14g\n', n, xn(end));
    fprintf('Final absolute error is %g\n', err);
end
```

Listing 15: ../src/q1/cobwebDiagram.m

```
function cobwebDiagram(g, x0, nMax, a, b)
    %cobwebDiagram Creates cobweb diagram for  $x = g(x)$  in interval  $[a,b]$ 
    %
    %Inputs:
    %   g = function handle for  $g(x)$ 
    %   x0 = initial guess to start iteration
    %   nMax = number of iterations to complete
    %   a = lower end of interval  $[a,b]$  to plot cobweb diagram over
    %   b = upper end of interval  $[a,b]$  to plot cobweb diagram over
    %
    %Usage:
    %   cobwebDiagram(@(x) (x.^5 + 3)/5, 1, 10, 0, 1.5) -> produces a
    %   cobweb diagram of  $x = (x^5 + 3)/5$  based on an initial guess of 10
    %   and 10 iterations. This is shown over the interval  $[0,1.5]$ .

    %% get fixed point iteration sequence
    xn = fixedPointRoot(g, x0, nMax);
```

```

%% generate cobweb diagram

% get values for the line y = x and y = g(x)
x = linspace(a, b);
y = g(x);
y(isinf(y)) = NaN;

% set up figure
hold on;
grid on;
set(gca, "DefaultLineLineWidth", 2);
title("Cobweb plot for fixed point iteration");
xlabel("x");
ylabel("y")
xlim([a b])
ylim([min(x(1), y(1)) max(x(end), y(end))]);

% plot lines y = x and y = g(x)
plot(x, x, "r-", "DisplayName", "y = x");
plot(x, y, "k-", "DisplayName", "y = g(x)");
legend("AutoUpdate", "off");

% plot the steps
plot([xn(1) xn(1)], [0 xn(2)], 'm-');
for i=1:length(xn) - 2
    plot([xn(i) xn(i + 1)], [xn(i + 1) xn(i + 1)], 'm-');
    plot([xn(i + 1) xn(i + 1)], [xn(i + 1) xn(i + 2)], 'm-');
end
end
end

```

Question 2: Numerical integration and differentiation

- (a) (i) The first expression is Simpson's 3/8 rule and the second is Milne's rule.

Simpson's 3/8 rule can be implemented as follows.

Listing 16: ../src/q2/simpson38.m

```

function simpQuad = simpson38(f, a, b)
    %simpson38 approximates integral of f(x) over interval [a,b] by using
    %Simpson's 3/8 rule
    %
    %Inputs:
    % f = function handle of the integrand f(x)
    % a = lower bound of the interval
    % b = upper bound of the interval
    %
    %Outputs:
    % simpQuad = approximate quadrature
    %
    %Usage:
    % quad = simpson38(@(x) x^2, 0, 0.5) -> returns the approximate
    % intergal of x^2 in the interval [0, 0.5]

    simpQuad = (b - a)/8 .* (f(a) + 3*f((2*a + b)/3) + 3*f((a + 2*b)/3)...
        + f(b));
end

```

And similarly Milne's rule can be implemented.

Listing 17: ../src/q2/milne.m

```
function milneQuad = milne(f, a, b)
    %milne approximates integral of f(x) over interval [a,b] by using
    %Milne's rule
    %
    %Inputs:
    % f = function handle of the integrand f(x)
    % a = lower bound of the interval
    % b = upper bound of the interval
    %
    %Outputs:
    % milneQuad = approximate quadrature
    %
    %Usage:
    % quad = milne(@(x) x^2, 0, 0.5) -> returns the approximate
    % intergal of x^2 in the interval [0, 0.5]

    milneQuad = (b - a)/3 .* (2*f((3*a + b)/4) - f((a + b)/2)...
        + 2*f((a + 3*b)/4));
end
```

However to use the composite version the integral must be broken down into smaller intervals. For example breaking the integral into n intervals gives $\int_a^b f(x)dx = \int_a^{x_1} f(x)dx + \int_{x_1}^{x_2} f(x)dx + \dots + \int_{x_{n-1}}^b f(x)dx$ where $x_i = a + i \cdot \frac{b-a}{n}$. Then each of these smaller integrals can be calculated using either of the methods. The `compositeQuad` function breaks down the integral into smaller intervals before using a Newton-Cotes method of choice to approximate the integral.

Listing 18: ../src/q2/compositeQuad.m

```
function [compQuad, h, err] = compositeQuad(f, i, a, b, tol)
    %compositeQuad amproximate quadrature using a Newton-Cotes method
    %
    %Inputs:
    % f = function handle of the integrand
    % i = function handle of the Newton-Cotes method to use. Must be in
    % the format i(f, a, b) where f is the integrand and [a,b] is the
    % interval to integrate over
    % a = lower bound of the interval
    % b = upper bound of the interval
    % tol = desired absolute error tolerance
    %
    %Outputs:
    % compQuad = vector of the sucessive approximates of the
    % quadrature where the final entry is the final approximate
    % h = vector of the step size used at each approximation
    % err = vector of the absolute error at each approximation
    %
    %Usage:
    % compositeQuad(@(x) exp(x), @(f, a, b) (b - a)/2 .* (f(a) + f(b)),...
    % 0, 1, 5e-4) -> Estimates the quadrature of e^x in the interval
    % [0,1] using the trapezium rule to 3 decimal places

    % max number of iterations to prevent infinite loop
    nMax = 25;
    % iteration counter
    n = 1;
    % number of subintervals
```

```

N = 2;
% preallocate vectors for the error, quadrature and step size
err = inf(1, nMax);
compQuad = NaN(1, nMax);
h = NaN(1, nMax);

% composite algorithm
while all(err > tol) && n < nMax
    % generate step size
    h(n) = (b - a)/N;
    % calculate quadrature using given Newton-cotes method
    compQuad(n) = sum(i(f, a + h(n).*[0:N-1], a + h(n).*[1:N]));
    % calculate absolute error
    try
        err(n) = abs(compQuad(n) - compQuad(n - 1));
    catch
        % prevents error when calculating first error term as no
        % previous approximation to compare against
        err(n) = inf;
    end
    n = n + 1;
    N = N * 2;
end
% removed any used preallocation
err(isinf(err)) = [];
compQuad(isnan(compQuad)) = [];
h(isnan(h)) = [];
end

```

For an example both methods can be used to evaluate $\int_0^5 e^x - x dx$ to 6 decimal places as follows.

Listing 19: ../src/q2/Q2ai_example.m

```

f = @(x) exp(x) - x;
a = 0;
b = 5;
tol = 5e-7;
% using Simpson's 3/8 rule
compositeQuad(f, @simpson38, a, b, tol)
% using Milne's rule
compositeQuad(f, @milne, a, b, tol)

```

Both give the answer to the example as 134.913159.

- (ii) Find order and accuracy
- (b) (i) To find the order of the rounding and truncation error the absolute error is plotted against h .

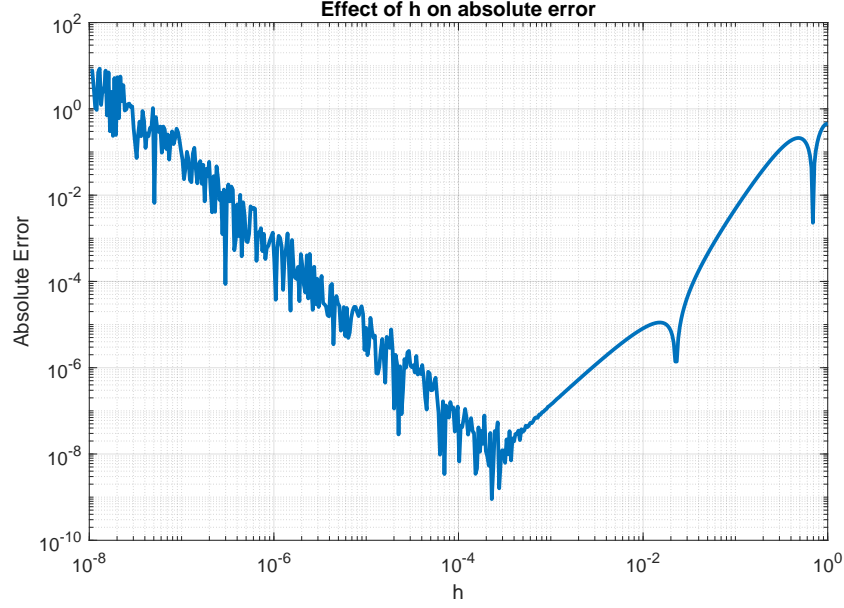


Figure 1: Plot generated by Listing 28

The gradient of the two sections of the graph shows the order of the rounding and truncation error. The rounding error is shown by the jagged first half which has a gradient of -2 which shows the order of the rounding error is $\mathcal{O}(h^{-2})$. The second half of the graph shows the truncation error. This has a gradient of 2 which shows the truncation error is $\mathcal{O}(h^2)$.

- (ii) The error is comprised of the truncation and rounding error. To find the truncation error of

$$f''(x) \approx \frac{2f(x) - 5f(x+h) + 4f(x+2h) - f(x+3h)}{h^2}, \quad (1)$$

consider the following Taylor expansions

$$f(x+h) = f(x) + hf'(x) + \frac{h^2}{2}f''(x) + \frac{h^3}{6}f^{(3)}(x) + \frac{h^4}{24}f^{(4)}(x) + \dots, \quad (2)$$

$$f(x+2h) = f(x) + 2hf'(x) + \frac{4h^2}{2}f''(x) + \frac{8h^3}{6}f^{(3)}(x) + \frac{16h^4}{24}f^{(4)}(x) + \dots, \quad (3)$$

$$f(x+3h) = f(x) + 3hf'(x) + \frac{9h^2}{2}f''(x) + \frac{27h^3}{6}f^{(3)}(x) + \frac{81h^4}{24}f^{(4)}(x) + \dots. \quad (4)$$

Substituting (2), (3), (4) into (1) gives

$$f''(x) \approx \frac{h^2 f''(x) + \frac{-11}{12}h^4 f^{(4)}(x) + \mathcal{O}(h^5)}{h^2} \quad (5)$$

$$= f''(x) - \frac{11}{12}h^2 f^{(4)}(x) + \mathcal{O}(h^3), \quad (6)$$

so the truncation error is $\frac{11}{12}h^2 f^{(4)}(x) + \mathcal{O}(h^3)$.

To find the rounding error assume h is small and can be stored exactly. So the rounding error in storing $f(x)$, $f(x+h)$, $f(x+2h)$ and $f(x+3h)$ is $|f(x)|\epsilon$, where ϵ is the floating point relative accuracy, 2×10^{-16} . This means the total rounding error is $\frac{12|f(x)|\epsilon}{h^2}$. So the total error is given by

$$\text{error} \approx \frac{11}{12}h^2 f^{(4)}(x) + \frac{12|f(x)|\epsilon}{h^2}. \quad (7)$$

We want to minimise the error so

$$\frac{d}{dt}\text{error} \approx \frac{22}{12}hf^{(4)}(x) - \frac{24|f(x)|\epsilon}{h^3} = 0. \quad (8)$$

Approximating $f(x) \approx f^{(4)}(x)$ gives

$$\frac{22}{12}h - \frac{24\epsilon}{h^3} = 0, \quad (9)$$

so the h which minimises the error is

$$h = \sqrt[4]{\frac{144}{11}\epsilon}. \quad (10)$$

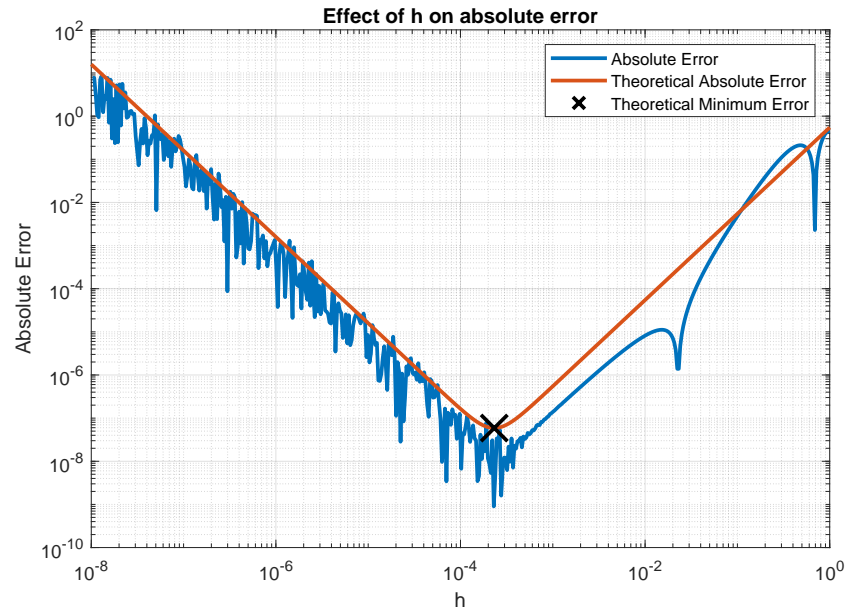


Figure 2: Plot produced using Listing 29

The algebraic expression has the same gradient however it is offset. This is because it assumes that h can be stored exactly and because it assumes $f(x) \approx f^{(4)}(x)$. However the value of h that minimises error lines up correctly.

Question 3: Numerical solution of ODEs

Listing 20: ../src/q3/rhsProjectile.m

```
(a) function dydt = rhsProjectile(t, y, g, mu)
    %rhsProjectile returns column vector of [x,y,u,v]
    dydt = [y(3), y(4), -mu * y(3) * (y(3)^2 + y(4)^2)^0.5, ...
            -g - mu * y(4) * ((y(3)^2 + y(4)^2)^0.5)]';
end
```

(b) (i) Forward Euler

Listing 21: ../src/q3/forwardEulerProjectile.m

```
function [t, y] = forwardEulerProjectile(rhs, tSpan, y0, g, mu, n)
    %forwardEulerProjectile solves the projectiles motion using forward
```

```

%euler
%
%Inputs:
% rhs = function handle for rhs of ode returning a column vector
% [x,y,u,v]
% tSpan = vector [a,b] which is the time interval to solve ODE over
% y0 = 1*4 vector of initial conditions [x0,y0,u0,v0]
% g = value of the acceleration due to gravity
% mu = value of the drag parameter
% n = the number of steps to split integration over
%
%Outputs:
% t = column vector of solution times
% y = matrix of solutions where each row is the values of each of the
% variables at the corresponding value of t in the same fashion as
% ode45
%Usage:
% [t,y]=forwardEulerProjectile(@rhsProjectile, [0 5],...
% [0 0 31 21]', 9.81, 2.79e-2, 100) -> Solves the projectile ODE from
% t=1 to 5 with 100 steps

t = linspace(tSpan(1), tSpan(end), n + 1);
% preallocate solution matrix
y = zeros(numel(t), numel(y0));
% calculate step size
h = (tSpan(end) - tSpan(1))/n;

% parse parameter values to RHS function
f = @(t,y) rhs(t, y, g, mu);

% set initial conditions
y(1,:) = y0';

% forward euler method
for i = 1:n
    y(i + 1,:) = y(i,:) + h * f(t(i), y(i,:))';
end

end

```

(ii) 4th-order Runge-Kutta

Listing 22: ../src/q3/rk4Projectile.m

```

function [t, y] = rk4Projectile(rhs, tSpan, y0, g, mu, n)
%rk4Projectile solves the projectile motion using 4th order Runge-Kutta
%
%Inputs:
% rhs = function handle for rhs of ode returning a column vector
% [x,y,u,v]
% tSpan = vector [a,b] which is the time interval to solve ODE over
% y0 = 1*4 vector of initial conditions [x0,y0,u0,v0]
% g = value of the acceleration due to gravity
% mu = value of the drag parameter
% n = the number of steps to split integration over
%
%Outputs:
% t = column vector of solution times
% y = matrix of solutions where each row is the values of each of the
% variables at the corresponding value of t in the same fashion as

```

```

% ode45
%Usage:
% [t,y]=rk4Projectile(@rhsProjectile, [0 5],...
% [0 0 31 21]', 9.81, 2.79e-2, 100) -> Solves the projectile ODE from
% t=1 to 5 with 100 steps

t = linspace(tSpan(1), tSpan(end), n + 1);
% preallocate solution matrix
y = zeros(numel(t), numel(y0));
% calculate step size
h = (tSpan(end) - tSpan(1))/n;

% parse parameter values to RHS function
f = @(t,y) rhs(t, y, g, mu);

% set initial conditions
y(1,:) = y0';

for i=1:n
    m1 = f(t(i), y(i,:))';
    m2 = f(t(i) + h/2, y(i,:) + m1 * h/2)';
    m3 = f(t(i) + h/2, y(i,:) + m2 * h/2)';
    m4 = f(t(i) + h, y(i,:) + m3 * h)';
    y(i + 1,:) = y(i,:) + (h/6)*(m1 + 2*m2 + 2*m3 + m4);
end
end

```

(iii) ode45

Listing 23: ../src/q3/ode45projectile.m

```
[t, y] = ode45(@(t, y) rhsProjectile(t, y, g, mu), tSpan, y0');
```

(c) Solving the ODE using the three different solvers gives the following trajectories.

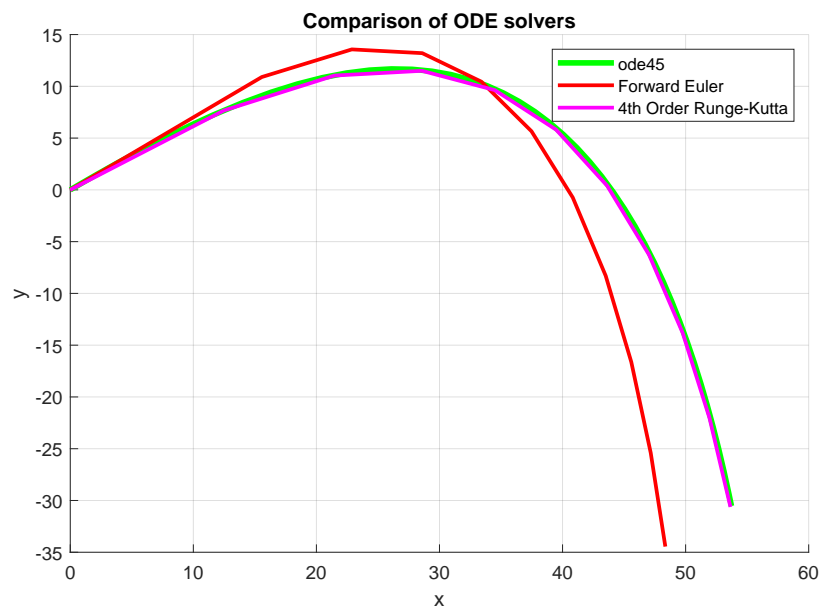


Figure 3: Plot produced using Listing 30

- (d) Error question
- (e) To find when the projectile crosses the x-axis first an event function is created.

Listing 24: ../src/q3/xaxisEvent.m

```
function [value, isTerminal, direction] = xaxisEvent(t, y)
    % Halt when the ball reaches xaxis ie. y = 0
    value = y(2);
    % End integration
    isTerminal = 1;
    direction = -1;
end
```

Then solve the ODE with the added event function.

Listing 25: ../src/q3/Q3e.m

```
%% setup parameters
tSpan = [0 5];
v0 = 38;
theta0 = deg2rad(35);
g = 9.81;
mu = 2.79e-2;
h = 0.5;
n = (tSpan(end) - tSpan(1))/h;

%initial conditions
y0 = [0 0 v0*cos(theta0) v0*sin(theta0)]';

%% solve ODE
options = odeset("Events", @xaxisEvent);
[t, y, te, ye, ie] = ode45(@(t, y) rhsProjectile(t, y, g, mu), tSpan, ...
    y0, options);

%% display result
fprintf("Projectile first crosses x axis at %.13f\n", te)
```

This gives that the projectile first passes through the x-axis when $t = 3.038777368718$

- (f) An equivalent formulation to this problem is to consider the angles θ_0 required so that when a particle is fired from $(-40, 0)$ it lands through the origin $(0, 0)$. This can be visualized by plotting the landing x coordinate against θ_0 as shown in Figure 4.

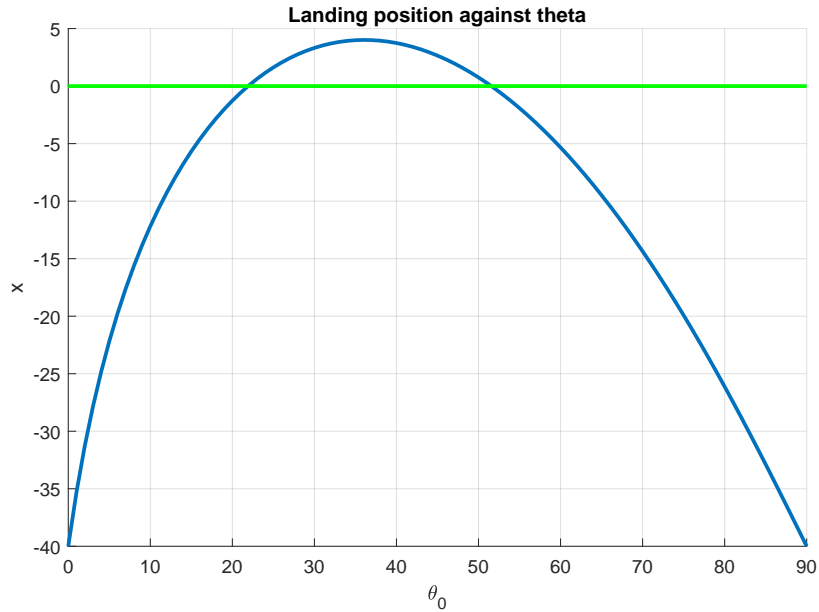


Figure 4: Generated using Listing 31

This shows the problem can be reduced to a root finding problem. This can be done using the bisection method already implemented in Listing 7 or Stephen's method implemented in Listing 12. The two values of θ_0 can be bracketed by the intervals $[20, 25]$ and $[50, 55]$. First a function, $x(\theta_0)$, that returns just the landing position given a θ_0 needs to be created.

Listing 26: ../src/q3/landingPosition.m

```
function x = landingPosition(theta)
    %% setup parameters
    tSpan = [0 5];
    v0 = 38;
    g = 9.81;
    mu = 2.79e-2;
    theta0 = deg2rad(theta);

    %% solve ODE for a range of theta
    %% set event detection
    options = odeset("Events", @xaxisEvent);
    % calculate initial conditions for a given theta
    y0 = [-40 0 v0*cos(theta0) v0*sin(theta0)]';
    % solve ODE
    [t, y, te, ye, ie] = ode45(@(t, y) rhsProjectile(t, y, g, mu), tSpan, ...
    y0, options);

    x = ye(1);
end
```

Then using the bisection method the roots of $x(\theta_0) = 0$ can be found.

Listing 27: ../src/q3/Q3f_theta_solution.m

```
bisectRoot(@landingPosition, 20,25, 5e-20)
bisectRoot(@landingPosition, 50,55, 5e-20)
```

This gives $\theta_0 = 21.9185709$ or $\theta_0 = 51.567361$.

Appendix A Additional Code for Question 1

Appendix B Additional Code for Question 2

Listing 28: ../src/q2/Q2bi.m

```
f = @(x) sin(x).^3;
d2 = @(f, x, h) (2*f(x) - 5*f(x + h) + 4*f(x + 2*h) - f(x + 3*h))./(h.^2);

x = 1;
h = logspace(-8,0,500);

df2 = d2(f, x, h);
err = abs(df2(2:end) - df2(1:end-1));

loglog(h(2:end),err,"LineWidth",2);
grid on
xlabel("h")
ylabel("Absolute Error")
title("Effect of h on absolute error")
[m,i]=min(err);
polyfit(log(h(1:i)),log(err(1:i)),1)
polyfit(log(h(i:end-1)),log(err(i:end)),1)
```

Listing 29: ../src/q2/Q2bii.m

```
f = @(x) sin(x).^3;
d2 = @(f, x, h) (2*f(x) - 5*f(x + h) + 4*f(x + 2*h) - f(x + 3*h))./(h.^2);

x = 1;
h = logspace(-8,0,500);

df2 = d2(f, x, h);
err = abs(df2(2:end) - df2(1:end-1));
errTheoretical = (11/12)*h.^2*f(x) + (12*f(x)*eps)./(h.^2);
hstar = nthroot((144*eps)/11, 4);
estar = (11/12)*hstar.^2*f(x) + (12*f(x)*eps)./(hstar.^2);

loglog(h(2:end),err,h, errTheoretical,"LineWidth",2);

hold on
plot(hstar,estar,"kx","MarkerSize",20, "LineWidth",2);

legend("Absolute Error", "Theoretical Absolute Error",...
       "Theoretical Minimum Error")
grid on
xlabel("h")
ylabel("Absolute Error")
title("Effect of h on absolute error")
```

Appendix C Additional Code for Question 3

Listing 30: ../src/q3/q3c.m

```
%% setup parameters
tSpan = [0 5];
v0 = 38;
theta0 = deg2rad(35);
g = 9.81;
mu = 2.79e-2;
```

```

h = 0.5;
n = (tSpan(end) - tSpan(1))/h;

%initial conditions
y0 = [0 0 v0*cos(theta0) v0*sin(theta0)]';

%% solve ODE
%ode45
[t, yode45] = ode45(@(t, y) rhsProjectile(t, y, g, mu), tSpan, y0);

%forward euler
[t, yFE] = forwardEulerProjectile(@rhsProjectile, tSpan, y0, g, mu, n);

%runge-kutta 4th order
[t, yRK4] = rk4Projectile(@rhsProjectile, tSpan, y0, g, mu, n);

%% plot figure
% configure plot
hold on
grid on
legend
set(gca, "DefaultLineLineWidth", 2);
xlabel("x")
ylabel("y")
title("Comparison of ODE solvers")

% plot data
plot(yode45(:,1), yode45(:,2), "g-", "DisplayName", "ode45",...
     "LineWidth", 3)
plot(yFE(:,1), yFE(:,2), "r-", "DisplayName", "Forward Euler")
plot(yRK4(:,1), yRK4(:,2), "m-", "DisplayName", "4th Order Runge-Kutta")

```

Listing 31: ../src/q3/Q3f.m

```

%% setup parameters
tSpan = [0 5];
v0 = 38;
g = 9.81;
mu = 2.79e-2;

%% solve ODE for a range of theta
%set event detection
options = odeset("Events", @xaxisEvent);

% generate range of theta
theta = [0:90];
landingPosition = zeros(1,91);

for i=theta
    theta0 = deg2rad(i);
    % calculate initial conditions for a given theta
    y0 = [-40 0 v0*cos(theta0) v0*sin(theta0)]';
    % solve ODE
    [t, y, te, ye, ie] = ode45(@(t, y) rhsProjectile(t, y, g, mu), tSpan,...
    y0, options);
    % extract landing position
    landingPosition(i+1) = ye(1);
end

%% Plot results

```

```
% configure plot
hold on
grid on
set(gca, "DefaultLineLineWidth", 2);
xlabel("\theta_{0}")
ylabel("x")
title("Landing position against theta")

plot(theta,landingPosition)
plot([0 90], [0 0], 'g-')
```