Jakub Černý

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Research Interests

Artificial intelligence, multi-agent systems, computational game theory, decision making, bounded rationality, uncertainty, robustness, security, optimization, coordination.

Education

Nanyang Technological University

School of Computer Science and Engineering

PhD., Complex Systems

2019 – 2023

Thesis: Commitment and Correlation in Boundedly Rational Interactions

Charles University
Mgr. (MSc.), Applied Mathematics – Discrete Models and Algorithms

2014 - 2017

Thesis: Computational Bounded Rationality

Czech Technical University in Prague

Faculty of Electrical Engineering

Faculty of Mathematics and Physics

Ing. (MSc.), Artificial Intelligence, minor: Robotics

Thesis: Stackelberg Extensive-Form Correlated Equilibrium with Multiple Followers

2014 - 2016

Czech Technical University in Prague

Bc. (BSc.), Computer Science, minor: Mathematics

Faculty of Electrical Engineering 2011 – 2014

Thesis: Playing General Imperfect-Information Games Using Game-Theoretic Algorithms

Research Experience

Agent Mediated Intelligence Research Group at NTU

Research Associate

10/2018 - 01/2019

Research project: Solving Large-Scale General-Sum Dynamic Games.

Artificial Intelligence Center at CTU

US Army Research Lab Research Alliance

Research Assistant, coop. with CMU and UTEP

07/2016 - 09/2018

Research project: Defeating the Dark Triad in Cyber Security Using Game Theory.

Agent Technology Center at CTU

Research Assistant

01 - 12 / 2015

Research project: General Game Description Language for Computational Game Theory.

Research Visits and Internships

NortonLifeLock / Avast Software (Dr. Somol)

Research internship 02 - 06/2021

US Army Research Laboratory at Adelphi (Dr. Colbert, Dr. Ben-Asher)

Research internship

06/2018

Computing defender strategies against behavioral learning models of attackers in computer networks.

CMU: CyLab (Prof. Christin) and DDM Lab (Prof. Gonzalez); UTEP (Prof. Kiekintveld)

Research Alliance visit
Modeling cyber security scenarios via game theory.

06/2017

Agent Technology Center at CTU (Prof. Bošanský)

Research internship

08 - 09/2014

Developing double-oracle game-theoretic algorithms based on reverse game tree traversal.

Publications

Working papers

Discrete-Time Stochastic Multi-Player Stopping Games with Affine Payoffs (G. Bouveret, **J. Černý** and A. Neufeld). 2022.

Unified Perspective on Deep Equilibrium Finding (X. Wang, J. Černý, S. Li, Z. Yin, H. Chan and B. An). 2022.

Journal papers.....

The Dark Triad and Strategic Resource Control in a Competitive Computer Game (S. Curtis, A. Basak, J. Carre, B. Bošanský, **J. Černý**, N. Ben-Asher, M. Gutierrez, D. Jones and C. Kiekintveld). In Personality and Individual Differences. Elsevier, 2020.

Conference papers

Quantal Correlated Equilibrium in Normal Form Games (J. Černý, B. An and A. N. Zhang). In Proceedings of the 2022 ACM Conference on Economics and Computation. ACM, 2022.

Computing Quantal Stackelberg Equilibrium in Extensive-Form Games (J. Černý, V. Lisý, B. Bošanský and B. An). In Proceedings of 35th AAAI Conference on Artificial Intelligence. AAAI Press, 2021.

Computing Ex Ante Coordinated Team-Maxmin Equilibria in Zero-Sum Multiplayer Extensive-Form Games (Y. Zhang, B. An and J. Černý). In Proceedings of 35th AAAI Conference on Artificial Intelligence. AAAI Press, 2021.

Complexity and Algorithms for Exploiting Quantal Opponents in Large Two-Player Games (D. Milec, **J. Černý**, V. Lisý and B. An). In Proceedings of 35th AAAI Conference on Artificial Intelligence. AAAI Press, 2021.

Dinkelbach-Type Algorithm for Computing Quantal Stackelberg Equilibrium (J. Černý, V. Lisý, B. Bošanský and B. An). In Proceedings of the 29th International Joint Conference on Artificial Intelligence. AAAI, 2020.

Finite State Machines Play Extensive-Form Games (J. Černý, B. Bošanský and B. An). In Proceedings of the 2020 ACM Conference on Economics and Computation. ACM, 2020.

Evaluating Models of Human Behavior in an Adversarial Multi-Armed Bandit Problem (M. Gutierrez, **J. Černý**, N. Ben-Asher, E. Aharonov-Majar, A. Basak, B. Bošanský, C. Kiekintveld and C. Gonzalez). In Proceedings of the 41th Annual Meeting of the Cognitive Science Society, 2019.

Incremental Strategy Generation for Stackelberg Equilibria in Extensive Form Games (J. Černý, B. Bošanský and C. Kiekintveld). In Proceedings of the 2018 ACM Conference on Economics and Computation. ACM, 2018.

An Initial Study of Targeted Personality Models in the FlipIt Game (A. Basak, J. Černý, M. Gutierrez, S. Curtis, C.Kamhoua, D. Jones, B. Bošanský and C. Kiekintveld). In Proceedings of the 2018 Conference on Decision and Game Theory for Security, 2018.

Workshop papers and posters

AAMAS 2019: International Workshop on Optimization in Multiagent Systems (OptMAS)

EC 2019: Workshop on Machine Learning in the Presence of Strategic Behavior

ICALP 2017: Game Solving: Theory and Practice Workshop

US ARL Bootcamp 2017, 2018: Cyber Security Collaborative Research Alliance Poster Sessions

Awards and Honors

A*STAR SINGA Award and Merit Award Laureate

PhD scholarship and monthly allowance for pursuing studies in Singapore

2018

Cisco Outstanding Thesis Award Laureate

Award for best master thesis related to security

2016

ACM Spy Award Nominee

Master thesis shortlisted among top 10 CTU theses

2016

CTU FEE Dean's Awards Laureate

 $MSc/BSc\ studies\ finished\ summa\ cum\ laude-among\ top\ 6\%/2\%\ of\ students\ (faculty-wide)$

2016/2014

CTU Merit Scholarship Recipient

Scholarship for excellent study results by Czech Technical University

2012 – 2015

Teaching Experience

CTU: Parallel and Distributed Computing

Teaching assistant

02 - 05 / 2018

Co-created the tutorials for a new course from scratch, including homeworks and automatic evaluation.

Related Skills

Programming: C++; Python; Java; Matlab; Prolog; Scheme; Haskell; TEX

Modeling: Formal cognitive modeling of rationality; process modeling using one-shot and sequential games

Problem-Solving: Constructing optimal decisions as equilibria; linear, convex and non-convex optimization with CPLEX; grid computing on supercomputers using PBSPro, Slurm

Refereeing: AAMAS/GAIW 2018 – 2021; AAAI 2021; DAI 2020; EC 2019 – 2022; ICLR 2022*; ICML 2021; IJCAI 2019, 2020; NeurIPS 2020, 2021; WINE 2020

Czech: Native proficiency

Languages

French: Elementary proficiency

Japanese: Elementary proficiency

English: Prof. working proficiency

TOEFL: Total: 111/120; Reading: 30/30, Listening: 30/30, Speaking: 26/30, Writing: 25/30

References

Prof. Martin Loebl

Prof. Bo An

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Department of Applied Mathematics, FMP, Charles University

Tel. +420 22191 4233

Prof. Branislav Bošanský

bosansky@fel.cvut.cz Tel. +420 22435 7581

Department of Computer Science, FEE, Czech Technical University

Prof. Christopher D. Kiekintveld

cdkiekintveld@utep.edu

Department of Computer Science, University of Texas at El Paso

Tel. +1 (734) 818-0259

^{*} Outstanding reviewer award