Jakub Černý

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Research Interests

Decision making, game theory, bounded rationality, behavioral models, human-machine interactions, cooperation, coordination, persuasion, uncertainty, robustness, optimization.

Education

Doctor of Philosophy in Computer Science

School of Computer Science and Engineering

Thesis: Commitment and Coordination in Boundedly Rational Interactions

Funding: A*STAR SINGA Award

Master of Science in Discrete Models and Algorithms

Department of Applied Mathematics, Faculty of Mathematics and Physics

Thesis: Computational Bounded Rationality

Master of Science in Artificial Intelligence

Department of Computer Science, Faculty of Electrical Engineering

Minor: Robotics

Thesis: Stackelberg Extensive-Form Correlated Equilibrium with Multiple Followers

Bachelor of Science in Computer Science

Department of Cybernetics, Faculty of Electrical Engineering

Minor: Mathematics

Thesis: Playing General Imperfect-Information Games Using Game-Theoretic Algorithms

Appointments

Postdoctoral Research Scientist

Department of Industrial Engineering and Operations Research

Funding: United States Department of the Navy, Office of Naval Research

Research Associate

Laboratory of Agent Mediated Intelligence

Funding: Singapore NRF/Industry Alignment Fund Pre-Positioning Programme

Research Assistant

Collaborative Research Alliance: CMU/UTEP/CTU

Funding: United States Army Research Laboratory

Awards and Honors

A*STAR SINGA Award and Merit Award Laureate

PhD scholarship and monthly allowance for pursuing studies in Singapore

First laureate of the Merit Award in the history of >900 scholarship awardees.

Cisco Outstanding Thesis Award Laureate

Award for best master thesis related to security

ACM Spy Award Nominee

Master thesis shortlisted among top 10 CTU theses

CTU FEE Dean's Awards Laureate

MSc/BSc studies finished summa cum laude – among top 6%/2% of students (faculty-wide)

CTU Merit Scholarship Recipient

Scholarship for excellent study results by Czech Technical University

Nanyang Technological University

2019 - 2023

Charles University

2014 - 2017

Czech Technical University in Prague

2014 - 2016

Czech Technical University in Prague

2011 - 2014

Columbia University

08/2023 - now

Nanyang Technological University

10-12/2018, 01-06/2023

Czech Technical University

07/2016 - 09/2018

2016/2014

2018

2016

2016

Research Visits and Internships

Visiting Research Scholar

University of Chicago

Sigma Laboratory, hosted by Prof. Xu

Project: Persuading short-sighted Bayesian actors in partially observable sequential interactions.

09 - 12 / 2022

Research Intern

Gen Digital (NortonLifeLock + Avast Software)

AI Research Laboratory, hosted by Dr. Somol

Project: Discovering human-centered explainable attack strategies in computer attacks behavioral data.

02 - 06/2021

Visiting Researcher

US Army Research Laboratory

Adelphi Laboratory Center, hosted by Dr. Colbert and Dr. Ben-Asher

06 / 2018

Project: Computing defender strategies against behavioral learning models of attackers in computer networks.

Visiting Researcher

Carnegie Mellon University

Dynamic Decision Making Laboratory, hosted by Prof. Gonzalez Project: Modeling cyber security honeypot scenarios via game theory.

06 / 2017

Visiting Researcher

University of Texas at El Paso

Intelligent Agents and Strategic Reasoning Laboratory, hosted by Prof. Kiekintveld

06/2017

Project: Modeling cyber security honeypot scenarios via game theory.

Publications

Preprints

Unified Perspective on Deep Equilibrium Finding (X. Wang, J. Černý, S. Li, Z. Yin, H. Chan and B. An).

Offline Equilibrium Finding (S. Li, X. Wang, J. Černý, Y. Zhang, H. Chan and B. An).

Critical Good Distribution Systems (J. Černý, A. Jedličková, M. Loebl and D. Sychrovský).

Journal papers

The Dark Triad and Strategic Resource Control in a Competitive Computer Game (S. Curtis, A. Basak, J. Carre, B. Bošanský, **J.** Černý, N. Ben-Asher, M. Gutierrez, D. Jones and C. Kiekintveld). In Personality and Individual Differences. Elsevier, 2020.

Conference papers

Generalist Pursuer for Pursuit-Evasion Problems (P. Li, S. Li, X. Wang, J. Černý, Y. Zhang, S. McAleer, H. Chan, B. An). In Proceedings of 23rd International Conference on Autonomous Agents and Multiagent Systems. IFAAMAS, 2024.

Reducing Optimism Bias in Incomplete Cooperative Games (F. Úradník, D. Sychrovský, **J. Černý**, M. Černý). In Proceedings of 23rd International Conference on Autonomous Agents and Multiagent Systems. IFAAMAS, 2024.

Price of Anarchy in a Double-Sided Critical Goods Distribution System (D. Sychrovský, **J. Černý**, S. Lichau and M. Loebl). In Proceedings of 22nd International Conference on Autonomous Agents and Multiagent Systems. IFAAMAS, 2023.

Solving Pursuit-Evasion Games Using Pre-Trained Strategies (S. Li, X. Wang, Y. Zhang, H. Chan, **J. Černý** and B. An). In Proceedings of 37th AAAI Conference on Artificial Intelligence. AAAI Press, 2023.

Quantal Correlated Equilibrium in Normal Form Games (J. Černý, B. An and A. N. Zhang). In Proceedings of the 2022 ACM Conference on Economics and Computation. ACM, 2022.

Computing Quantal Stackelberg Equilibrium in Extensive-Form Games (J. Černý, V. Lisý, B. Bošanský and B. An). In Proceedings of 35th AAAI Conference on Artificial Intelligence. AAAI Press, 2021.

Computing Ex Ante Coordinated Team-Maxmin Equilibria in Zero-Sum Multiplayer Extensive-Form Games (Y. Zhang, B. An and J. Černý). In Proceedings of 35th AAAI Conference on Artificial Intelligence. AAAI Press, 2021.

Complexity and Algorithms for Exploiting Quantal Opponents in Large Two-Player Games (D. Milec, **J. Černý**, V. Lisý and B. An). In Proceedings of 35th AAAI Conference on Artificial Intelligence. AAAI Press, 2021.

Dinkelbach-Type Algorithm for Computing Quantal Stackelberg Equilibrium (J. Černý, V. Lisý, B. Bošanský and B. An). In Proceedings of the 29th International Joint Conference on Artificial Intelligence. AAAI, 2020.

Finite State Machines Play Extensive-Form Games (J. Černý, B. Bošanský and B. An). In Proceedings of the 2020 ACM Conference on Economics and Computation. ACM, 2020.

Evaluating Models of Human Behavior in an Adversarial Multi-Armed Bandit Problem (M. Gutierrez, J. Černý, N. Ben-Asher, E. Aharonov-Majar, A. Basak, B. Bošanský, C. Kiekintveld and C. Gonzalez). In Proceedings of the 41th Annual Meeting of the Cognitive Science Society, 2019.

Incremental Strategy Generation for Stackelberg Equilibria in Extensive Form Games (J. Černý, B. Bošanský and C. Kiekintveld). In Proceedings of the 2018 ACM Conference on Economics and Computation. ACM, 2018.

An Initial Study of Targeted Personality Models in the FlipIt Game (A. Basak, J. Černý, M. Gutierrez, S. Curtis, C.Kamhoua, D. Jones, B. Bošanský and C. Kiekintveld). In Proceedings of the 2018 Conference on Decision and Game Theory for Security, 2018

Externally Funded Research Projects

United States Department of the Navy, Office of Naval Research

PIs: C. Kroer, G. Iyengar

Red Team/Blue Team Games with Contingency Planning and Adversarial Team Games Total funding: \$1,226,862.00

Role: Contractor / Postdoctoral Research Scientist at Columbia University

United States Army, Army Research Laboratory

PIs: C. Kiekintveld, D. Jones, B. Bošanský, N. Cristin

Defeating the Dark Triad in Cyber-security Using Game Theory Total funding: \$1,350,000.00

Role: Contractor / Research Assistant at Czech Technical University

Teaching Experience

CTU: Parallel and Distributed Computing

Teaching assistant 02 – 05/2018

Co-designed the tutorials for an entirely new course from scratch, including assignments and automatic evaluation.

Related Skills

Programming: Python; C++; Java; TEX

Modeling: Formal cognitive modeling of rationality; process modeling using one-shot and sequential games

Problem-Solving: Formalizing optimal decisions as equilibria; linear, convex and non-convex optimization with CPLEX and Gurobi; grid computing on supercomputers using PBSPro, Slurm

Refereeing: AAMAS (+GAIW/OptLearnMAS); AAAI; DAI; EC; ICLR*; ICML; IJCAI; NeurIPS; WINE

* Outstanding reviewer award in 2022

Languages

Czech: Native proficiencyFrench: Elementary proficiencyEnglish: Prof. working proficiencyJapanese: Elementary proficiency

References

Prof. Garud Iyengar garud@ieor.columbia.edu

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