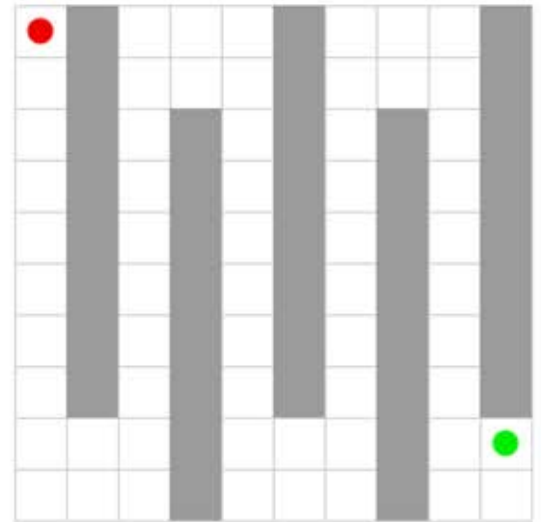


## Puzzle 8

Steps = 0

```
repeat
  If steps < 8
    down
    Steps +1
  right
  right
  repeat
  If Steps < 7
    up
    Steps +1
  right
  right
  repeat
  If Steps < 7
    down
    Steps +1
  right
  right
  repeat
  If Steps < 7
    up
    Steps +1
  right
  right
  repeat
  If Steps < 7
    down
    Steps +1
  right
```



*Actions:* UP • DOWN • LEFT • RIGHT • GETCOLOR • SETCOLOR  
*Memory:* SAVE • REMEMBER  
*Control:* IF • REPEAT IF