

Jannah Mokhtar

Interactive Media and Business | +971 55 145 7230 | ja4343@nyu.edu

Education

Lycée Français International de Dubai (LFIDB)	2021
French Baccalauréat with High honors. GPA: 4.0	
New York University Abu Dhabi	2021-2025
BA in Interactive Media* and Business, Organizations, and Society, GPA: 3.85	

Experience

Arabic Teacher <i>Royati Family Society</i>	2019-ongoing
Taught Arabic to classes of 4th to 7th graders. They learned to read, pronounce, and write.	
Interactive Media Lab Assistant <i>New York University Abu Dhabi</i>	2022-23
For three semesters, I helped students with assignments using coding (HTML, C++, JS, p5.js), physical computing (Arduino, 3D printing, laser cutting), and hardware handling. Maintained the Lab, assisted with department event logistics, and managed its social media. Ref. Ume Hussain (ume.hussain@nyu.edu).	
Academic Representative of Interactive Media <i>NYUAD</i>	2023- ongoing
Selected to represent the Interactive Media major as part of NYU Abu Dhabi's Student Government. Oversaw curriculum-related evaluation, worked with academic heads and faculty to enhance the major, and organized events and activities promoting Interactive Media.	
WeSTEM Highschool Conference Speaker <i>NYUAD</i>	2023
Was chosen to lead an Electrical engineering workshop during NYUAD's WeSTEM High School Conference. Taught a workshop on C++ and Arduino to groups ranging from Grades 9 - 12.	
Game Development Intern <i>Geeniuc Games, Masdar City Abu Dhabi</i>	2023
Completed a 3-month internship as a game coder in Unity with a rising startup, Geeniuc Games, specializing in Educational Games. Coded games on Unity using C#, took on the role of co-founder and assisted in managerial decisions.	
<i>"Love is What Prevents Tongues From Speaking"</i> <i>Louvre Abu Dhabi</i>	2024
As part of the "University Take Over the Museum" challenge hosted by Louvre Abu Dhabi, I presented the interactive and educational installation "Love is What Prevents Tongues From Speaking".	
Production Assistant and Programs Student Assistant <i>NYUAD Art Gallery</i>	2024
Supported technical setup and troubleshooting for exhibitions. Assisted in building and deconstructing exhibition spaces, fixing technical issues, and ensuring equipment was operational for events and programs. Collaborated with the production team on problem-solving during installations, maintained tools and inventory, and helped implement design specifications to align with curatorial vision.	
Resident Assistant <i>NYUAD</i>	2024
Planned events, held meetings, and checked in with residents to build community. Supported residents academically and personally, mediated conflicts, and organized programs for engagement. Collaborated on Student Life projects, attended staff meetings, and contributed to departmental initiatives.	

Skills

Languages spoken - Arabic, English, French, Spanish
Coding and Web Development- C#, C++, Python, HTML, JavaScript, CSS, p5.js, STATA, MaxMSP
Game Design & VR/AR- Unity, Styly.cc
Video & Sound Editing - Adobe Premiere, After Effects, iMovie, Ableton Live
Graphics & 3D Modeling - Photoshop, Illustrator, InDesign, Vectary.com, Blender, TouchDesigner
Other – SQL, Microsoft Office- Excel, Word, PowerPoint, Laser cutting, 3D printing and designing, Canva

*[What is Interactive Media?](#)